## **EXECUTIVE SUMMARY**

### Is Nvidia stock overvalued?

NVIDIA's stock has skyrocketed in the past year from \$40 to \$133, representing an impressive 233% increase. This surge is largely fueled by the booming AI sector, where the demand for high-performance microprocessors is growing rapidly. NVIDIA, with its cutting-edge products, has positioned itself as the dominant player, capturing the lion's share of this expanding market. Investors are betting on the company's continued exponential revenue growth, as evidenced by its lofty P/E of 66.

The goal of this valuation is to determine NVIDIA's fair market value amidst its remarkable rise. By leveraging detailed data analysis and visual representations of the company's growth, we aim to provide a clear picture of its financial health and long-term potential. This evaluation seeks to go beyond the headlines, offering a deeper understanding of whether NVIDIA's current stock price fairly reflects its value. However, this analysis is for informational purposes only and should not be considered investment advice.

To assess NVIDIA's fair value, we'll use two methods: a Discounted Cash Flow (DCF) analysis and a comparable P/E ratio analysis. The DCF will project NVIDIA's future cash flows and discount them to today's value, helping us see if the current stock price aligns with long-term potential. The P/E ratio analysis will compare NVIDIA's valuation to similar companies in the AI and data center sectors, offering a clearer picture of whether its market price is justified.

Our analysis suggests that NVIDIA's future cash flows may not fully support its current market value, pointing to a fair range of \$75 to \$95 per share. Additionally, with its value more than its cash flows, we estimate NVIDIA is overvalued by approximately 37%.

	NOVCITIBLE 7, 2027
Ticker	NVDA
Share price	\$133
1 year range	\$40 - \$141
Market cap	\$3.27 trillion
Revenue (2024)	\$60.92 billion
P/E ratio	66x
Beta	1.67
Dividend yield	0.03%
Net income margin	55%

## **COMPANY DESCRIPTION**

#### **QUICK HISTORY**

Founded in 1993 by Jensen Huang, Chris Malachowsky, and Curtis Priem, NVIDIA began as a graphics processing company with a focus on gaming and multimedia. The company released its first product, the NV1, in 1995, but it was in 1999 with the launch of the GeForce 256 that NVIDIA revolutionized graphics processing by introducing the world's first graphics processing unit (GPU). This innovation helped drive the growth of PC gaming and 3D graphics. Over the years, NVIDIA expanded its reach beyond gaming into professional visualization, data centers, and artificial intelligence. With its CUDA architecture, introduced in 2006, NVIDIA became a pioneer in parallel computing, enabling researchers to leverage GPUs for complex computational tasks. Today, NVIDIA is involved in both hardware and software; it is a leader in AI, machine learning, autonomous vehicles, and cloud computing, solidifying its role as a key player in the tech industry.

#### **PRODUCTS**

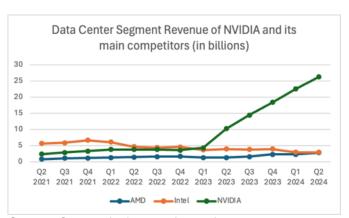
NVIDIA reports its business results in two main segments: the Compute & Networking segment and the Graphics segment. The platforms address four major markets where their expertise is critical: Data Center, Automotive, Gaming, and Professional Visualization.<sup>1</sup>

<sup>&</sup>lt;sup>1</sup> There is a segment called "All Other" which includes products that do not belong to the two main segments.

The Compute & Networking segment is NVIDIA's greatest source of revenue, comprised of Data Center accelerated computing platforms and end-to-end networking platforms; NVIDIA DRIVE automated-driving platform and automotive development agreements; Jetson robotics and other embedded platforms; NVIDIA AI Enterprise and other software; and DGX Cloud software and services. The revenue reached \$47.4 billion in 2024 up 215% overvear.

## **Data Center**

NVIDIA's Data Center platform powers computeintensive workloads like AI, data analytics, and offering scientific computing, improved and efficiency compared performance CPU-only traditional setups. lt includes advanced GPUs, DPUs, and recently integrated CPUs, alongside a robust software stack like NVIDIA AI Enterprise and CUDA-X, delivering a comprehensive solution for cloud, on-premises, and edge data centers. The platform also offers NVIDIA DGX Cloud for AI training, enabling customers to access powerful AI models and expertise through a scalable cloud-based service. NVIDIA partners with major cloud providers, OEMs, and enterprises, making its solutions widely available to sectors like healthcare, automotive, and financial services, driving the global adoption of AI and highperformance computing. The segment experienced rapid growth rates in the past 5 years and especially the past year: the revenue rise from \$15.0 billion to \$47.5 billion with up 217% year on year. The main player in this growth is the higher shipments of the NVIDIA Hopper GPU computing platform and InfiniBand.



Source: Companies' quarterly results

### Automotive

NVIDIA's Automotive division focuses on Aldriven solutions for autonomous driving and incomputing, providing vehicle end-to-end platforms under the DRIVE Hyperion brand. DRIVE Hyperion integrates with NVIDIA's data center-based computing for training neural networks and runs on the DRIVE AGX hardware for in-vehicle processing. NVIDIA also offers DRIVE Sim, a simulation solution for testing and validating autonomous driving ensuring ongoing innovation and adaptability in the automotive sector.

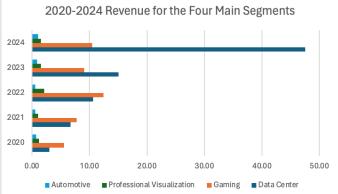
## Gaming and Professional Visualization

The Graphics segment includes GeForce GPUs for gaming and PCs, the GeForce NOW game streaming service and related infrastructure; Quadro/NVIDIA RTX GPUs for enterprise workstation graphics; virtual GPU, or vGPU, software for cloud-based visual and virtual computing: automotive platforms for infotainment systems; and Omniverse Enterprise software for building and operating metaverse and 3D internet applications.

Gaming is the largest segment in the entertainment industry, with NVIDIA playing a critical role in enhancing PC gaming experiences through its powerful GPUs and advanced software. NVIDIA's presence in the Professional Visualization market is driven by partnerships with independent software vendors (ISVs) and its robust GPU computing platforms, which support fields like design, manufacturing, and digital content creation.

### Comparison of the main CPU producers

Category	NVIDIA	AMD	Intel
Al and ML Performance	Industry leader with CUDA and high-end GPUs (A100, H100)	Improving, but lags behind NVIDIA in AI optimization	Limited; Xeon CPUs less suited for Al-specific tasks
General- Purpose CPU	Limited, recently entered with Grace CPU	Strong with EPYC series, cost- effective	Long-standing leader with Xeon CPUs
Cost- Performance Ratio	High cost, premium performance	Strong value with high performance -per-dollar	Moderate, often outperformed by AMD in efficiency
Software Ecosystem	Robust, widely adopted CUDA platform	Growing but limited (ROCm platform)	Mature ecosystem with oneAPI for broad support
Energy Efficiency	High power consumption in GPUs	Energy efficient with EPYC CPUs	Lower efficiency compared to AMD



Source: Nvidia annual financial declarations

### **GEOPGRAHIC DATA**

NVIDIA is headquartered in California with a global network of facilities, including owned and leased locations for data centers, research and development, and sales and administrative functions across the U.S. and internationally. Key international sites include China, India, Israel, and Taiwan, where NVIDIA collaborates closely with suppliers, contract manufacturers, and assembly partners essential to its supply chain continuity. NVIDIA's reliance on Taiwan and China, which contribute a substantial portion of its revenue and supply chain resources, exposes the company to risks from geopolitical tensions, domestic political shifts, and potential supply constraints due to natural disasters. These factors could materially impact NVIDIA's operational stability and financial performance.

Source: Nvidia's annual report

## **COMPETITION (MARKET OVERVIEW)**

#### **INDUSTRY TRENDS**

NVIDIA primarily operates within the rapidly growing semiconductor and artificial intelligence (AI) industry. The global AI market was valued at \$196.63 billion in 2023 and is projected to reach \$1,811.75 billion by 2030, growing at a CAGR of 36.6%.<sup>2</sup> This growth is driven by increasing Al applications across industries such healthcare, finance, and automotive, with strong investments from major tech companies like Google and Microsoft. Al technologies, including machine learning, deep learning, and natural language processing, are rapidly advancing, fueling widespread adoption and innovation.

### PROFITABILITY AND RATIOS ANALYSIS

Operational efficiency is key to NVIDIA's strategy, helping it stay competitive, control costs and boost profits in a high-investment industry. By using resources wisely, investing in technology for automation, and managing its supply chain carefully, NVIDIA can keep innovating and meeting market needs effectively.

One way NVIDIA shows its commitment to efficiency is through its investment in automation and Al-driven processes. By automating manufacturing and testing, NVIDIA reduces mistakes, speeds up production, and saves money. It also uses its own Al technology to manage logistics and forecast demand, which

<sup>2022-2024</sup> Revenue by Country (in millions)

70000
60000
50000
40000
20000
10000

Jan 28, 2024
Jan 29, 2023
Jan 30, 2022

United States Taiwan China (including Hong Kong)
Other countries

<sup>&</sup>lt;sup>2</sup> Forcasted by Grand View Research

improves accuracy and prevents extra inventory. Additionally, NVIDIA builds efficiency by working closely with Original Equipment Manufacturers (OEMs), Independent Software Vendors (ISVs), and cloud service providers. Key metrics to measure NVIDIA's operational efficiency are shown below. It is noticeable that its operating margin is expanding, indicating a good sign. In contrast, a warning sign for NVIDIA is its asset growth is faster (50.3% a year) than revenue growth (38.5% over the past 5 years), indicating the possibility of reducing efficiency.

Company	Market cap	Revenue TTM	P/E	ROE
NVIDIA	3470	96	66x	125%
AMD	269	23	192x	2.43%
INTEL	97	55	99x	0,92%
Qualcomm	190	37	21x	38%

Numbers in billions of \$

Company	Operating margin	Net margin	R&D/Sal es	Capex
NVIDIA	61%	55%	14%	1,878
AMD	5.64%	7.52%	27%	567
INTEL	0.92%	1.77%	18%	24,101
Qualcomm	23.26%	23.33%	21%	1,078

Numbers in millions of \$ Data TTM

# **VALUATION METHODOLGY**

## **Intrinsic Valuation Through a DCF Analysis**

To evaluate NVIDIA, we used the Discounted Cash Flow (DCF) model because it provides a more precise and objective valuation by focusing on the company's intrinsic ability to generate future cash flows. Unlike market-based models, which can be influenced by short-term trends or external sentiment, the DCF model allows us to assess NVIDIA's long-term growth potential, profitability, and operational efficiency based on grounded financial performance. its Βv discounting these projected cash flows to present value using a risk-adjusted discount rate, we can better understand NVIDIA's fair value, independent of market fluctuations. This approach is particularly suited for NVIDIA, given its leadership in AI, semiconductors, and cuttingedge technologies, where future growth may not always be accurately reflected in current market prices. The DCF model allows us to capture the long-term drivers of value, making it a more comprehensive and reliable tool for our analysis.

To build our DCF model, we begin by projecting NVIDIA's revenues over two periods of three years each. This two-part, 3-year period structure is tailored for the technology sector, where rapid innovation and market shifts typically play out over three-year cycles. Given that the AI sector's Compound Annual Growth Rate (CAGR) is projected to be stable at 36% until 2030, and with NVIDIA capturing around 80% of data center benefits from this growth, we linked NVIDIA's revenue growth to the AI sector's expansion as it aligns with the market. For the terminal period, we apply a long-term growth rate across all scenarios, although the rate varies slightly between the conservative and optimistic cases by around 1%, with all rates generally inflation-based to reflect more stable. natural growth expectations.

Finally, we developed three discount rates or Weighted Average Cost of Capital (WACC) scenarios to account for different economic conditions and risk factors. This approach captures a broad range of potential outcomes, providing a flexible and comprehensive valuation of NVIDIA.

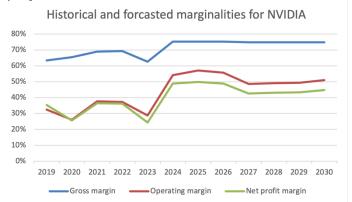
## Valuation assumptions

## Growth assumption

Our growth assumptions for NVIDIA are primarily based on its main segment—artificial intelligence (AI). We applied the projected Compound Annual Growth Rate (CAGR) of 36% for the AI sector, as reported by Grand View Research. This growth rate is driven by the rising for advanced ΑI technologies. especially in building new data centers. As various industries enhance their AI capabilities, NVIDIA is well-positioned to benefit from this trend due to its strong market presence and product offerings. The accompanying graph shows the projected growth rate and absolute revenue growth for NVIDIA, illustrating its potential for significant financial gains in the coming years.

## Margin Improvements and Financial Ratios

In the past two years, NVIDIA has made significant improvements in its financial margins, reflecting its operational efficiency and pricing power. Currently, the company has a gross margin of 75%, an EBITDA margin of 54%, and a net income margin of 45%. These figures are among the highest in the technology sector, indicating solid profitability. However, since there are no clear signs that these margins will improve further—and the possibility that they could decline due to competitive pressures—we have decided to keep these margins in our projections.



It is also important to note the geographical concentration of the semiconductor industry, particularly in Taiwan and South Korea. These regions are critical to global supply chains, and any disruptions could affect NVIDIA's operations. NVIDIA invests heavily in research and development (R&D), allocating an average of around 20% of its total revenue to this area based on a weighted average from 2017 to 2024. This level of investment is essential for supporting its innovation and long-term growth.

### Capex

Regarding capital expenditures (Capex), NVIDIA has historically spent a weighted average of 6.8% of its revenue from 2015 to 2024. This investment reflects the company's commitment to expanding production capacity and enhancing technological capabilities. As demand for AI and data center solutions grows, NVIDIA is likely to increase its Capex both in absolute terms and as a percentage of revenue to maintain its competitive edge. The graph below shows NVIDIA's historical and projected marginalities

expenditures that provide further context for understanding its financial strategies and longterm planning.

### **Discount Factor Data for Baseline Plan**

## Cost of Equity

For NVIDIA's cost of equity of the base scenario, we applied a levered beta of 1.68 (sourced from Damoderan data) with a 4.1% market risk premium (Damodaran), leading to a 6.8% company-specific risk premium. With a 4.3% risk-free rate, this gives an initial cost of equity of 13.2%. Given NVIDIA's dominant AI position, we added a 2% risk premium to account for sectorspecific risks, such as the Department of Justice's ongoing antitrust investigation, which has included subpoenas to examine potential competitive practices that might limit customer options. Other risks include potential new competitors impacting NVIDIA's leadership position. Together it brings the cost of equity to 12.3%.

# Cost of Debt

For debt costs, NVIDIA's pre-tax cost of debt is 4.3% which is only the risk-free rate, the credit spread being too small to be counted. NVIDIA's effective after-tax cost of debt is 3.8%, accounting for its marginal tax rate of 12%.

## **WACC**

With NVIDIA's capital structure at 94.7% equity and 5.3% debt, we calculate a weighted average cost of capital (WACC) of 12.7%. This serves as our discount rate for the valuation analysis, ensuring that the estimate reflects NVIDIA's unique risk and capital structure components.

### WACC for basic scenario



## **Scenarios for DCF Valuation**

To improve our DCF valuation, we consider different scenarios that adjust key inputs. There are two main ways to enhance the valuation: increasing free cash flow (numerator) or decreasing the weighted average cost of capital (WACC) (denominator).

Conservative Scenario: we use the WACC calculated by Gurufocus, based on NVIDIA's market capitalization. The terminal growth rate is set to align with inflation, reflecting a cautious outlook that acknowledges potential market challenges and economic uncertainties.

Optimistic Scenario: we utilize Damodaran's sector-specific data to calculate the Weighted Average Cost of Capital (WACC), which reflects a more positive growth outlook for NVIDIA. The terminal growth rate is set slightly above the inflation rate, indicating optimism about NVIDIA's capacity to sustain strong growth through innovation and market demand.

	Conservative	Base	Optimistic
COST OF EQUITY	18.56%	13.20%	11.20%
E/D+E	99,99%	94.70%	94.70%
COST OF DEBT (After tax)	2,26%	3.80%	3.80%
D/D+E	0,004%	5.30%	5.30%
WACC	18,49%	12.70%	10.80%
TERMINAL GROWTH RATE	3.00%	3.50%	4.00%

By examining these scenarios, we can understand how variations in our assumptions affect NVIDIA's valuation. This analysis allows us to identify potential risks and opportunities for the company. Considering different outcomes helps us gain a clearer understanding of the possible range of valuations based on NVIDIA's market position and overall conditions.

## **Valuation Results**

Our DCF model projects strong growth for NVIDIA's revenue, increasing from about \$125 billion in 2025 to nearly \$580 billion by 2030—a total rise of 464% over six years. This growth relies on NVIDIA's ability to continuously produce high-performance chips that outpace competitors.

In addition, NVIDIA's free cash flow (FCF) is expected to expand significantly, from an estimated \$25 billion in 2025 to about \$210 billion in 2030, reflecting a total growth of 777%. This increase in FCF would result from NVIDIA's expanding market share and the rapid growth of the AI industry, projecting to grow around 36% annually.

These estimates assume NVIDIA will maintain its technological edge in data center and AI chip development, benefiting from the fast-growing demand for AI infrastructure worldwide.

Discounted, those cashflows have a net present value, depending on the scenario:

- Base scenario: Equity value at \$1,811,004 million with an implied share price at \$74
- Conservative: equity value: \$1,025,024 million with an implied share price at \$42
- Optimistic: equity value close to \$2,335,066 million and implied share price at \$95

Even when predicting strong growth for Nvidia and assuming it maintains high-profit margins, the company's current market value of about \$3,000 billion is much higher than any of the values estimated is nearly 1.5 times more than your highest estimate.

## P/E Ratio Comparison

Peers like AMD (P/E of 192) and Intel (P/E of 99) also have high ratios, indicating the market's belief in fast growth for this sector. Qualcomm's lower P/E of 23 suggests more moderate expectations. Considering Nvidia's leading position, a fair P/E would be slightly higher than Qualcomm's, around 35. With a net income of \$53 billion (TTM), this suggests an equity value of about \$1,855 billion, similar to our base case.

## SUMMARY

### **QUICK RECAP**

It is becoming increasingly clear that NVIDIA's stock is overvalued by the market. According to our DCF model, the fair value of the stock should be around \$74 However, considering that a company's value is not determined solely by its free cash flow, we can reasonably estimate that the fair value of NVIDIA's stock lies between the base case and the optimistic scenario—around \$100 per share.

Furthermore, it is important to note that the growth of the artificial intelligence sector is relatively recent. While NVIDIA has benefited from this trend over the past two years, there are many events that could influence our analysis, such as changes in market conditions, regulatory shifts, or the emergence of potential competitors like Huawei entering the market, all of which could significantly alter the outcome of our valuation.

### **DISCLAMER**

This article was written by Mary Liu, Tillman Ball and Mario Abdelmassih, interns at CA GROUP, with guidance from Dott. Alberto Canclini, CEO of CA Advisory. Its purpose is to offer potential students, as well as other interested readers, an example of the analytical skills, investment knowledge, communication and valuable in both academic and professional fields. The report aims to demonstrate a structured approach to analyzing a company without implying any recommendation or solicitation to buy or sell shares. All facts and figures are based on publicly available sources, though the report is not intended to be a comprehensive compilation of all data, and its accuracy cannot be fully guaranteed.

Peach   Peac										
Peach   Peac			AN	NEX						
Seventee   1,251	Income Statement Dollars millions									
	Fiscal years ending on the 31th of January	2022	2023		2025	2026	2027	2028	2029	2030
	Revenues				124 905				427 301	581 130
Samp Gard Admine Expanses	Other Operating Revenues									_
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Selection   12   5   5   7   7   5   5   5   5   5   5	,		. ,	` ′		. ,	,	,	,	, ,
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	EBITDA %									
Peer   100   0   0   0   0   0   0   0   0	Depreciation Expense			I						(23 180)
Page	Amortization of Intangibles				, ,	, ,	, ,		Ò	
Internation	Special Items	0	0	0	0	0	0	0	0	0
	EBIT	10 041	7 773	32 972		94 715			210 745	296 147
Samings Before Taxes	Interest Income	136	(1 134)	1 103	0	0	0	0	0	0
1500   1500	Interest Expense						·····			
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Sealance Droft Dollars million mallion										
		0 000	0 100	20 000	01010	01201	00 000	102 1 11	101 410	200 111
		2022	2023	2024	2025	2026	2027	2028	2029	2030
Second Securities										
Name	, ,									
	Accounts Receivable									
Sea   Caract Assets   Sea	Inventories	2 605	5 159	5 282	10 867	16 987	20 792	28 277	38 457	52 302
International Content   1968	Other Current Assets	366	791	3 080	6 370	8 663	11 782	16 024	21 792	29 638
1988	Total Current Assets	28 829	23 073	44 345	112 778	204 967	317 088	472 090	686 453	989 668
Part	Net Property Plant and Equipment									
	Goodwill									
	, -									
Part   Para Para Para Para Para Para Para Pa								***************************************		
Description   1976   3123   5394   1117   15118   20561   27963   38030   51721   162 page   142		•••••								
Tax payable	-									
Salancing Debt   0	Tax payable									
Start Term Debt   144	Total Current Liabilities	4 191	5 137	9 153	30 228	56 014	88 868	131 813	190 578	271 795
Section   Sect	Balancing Debt	0	0	0	0	0	0	0	0	0
Contain   Common   Equity	Short Term Debt	144	1 426	1 478	1 478	1 478	1 478	1 478	1 478	1 478
Total Common Equity   26 612   22 101   42 978   104 051   185 315   281 705   414 449   595 922   851 093     Total Liabs and Equity   44 187   41 182   65 728   146 626   252 426   380 420   554 859   793 848   1128 985     Total Equity Cash flow   Dollars millions	Long Term Debt		12 518		10 869	9619		7 119	5 869	4 619
Coash flow   Dollars millions										_
Cash flow   Dollars millions										
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Page										
Case investment in working capital   (11653   6313   (17495   (38191)   (24931)   (33464)   (47822)   (65038)   (88451)										
Comparating cashflow										
Less tax paid		·····			***************************************	·····				
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Retirement Related Liabilities 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Interest Income	136	(1 134)	1 103	0	0	0	0	0	0
Debt raised/repaid         4412         560         (347)         (1250)         (	Interest Expense									(262)
Total finance payments         4 312 (836) 499 (1791) (1735) (1679) (1623) (1568) (1512)           Special Items         0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Retirement Related Liabilities									0
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	Net Cashflow									194 304

Value of Operations: DCF approach

	Free Cash	Discount	PV
Year	Flow	Factor	of FCF
2025	26 007	0,844	21 949
2026	65 917	0,712	46 950
2027	75 417	0,601	45 334
2028	101 698	0,507	51 593
2029	140 800	0,428	60 283
2030	202 271	0,361	73 087
2031	314 908	0,305	96 031
2032	300 635	0,257	77 372
2033	310 579	0,217	67 458
2034	320 849	0,183	58 814
2035	331 455	0,155	51 277
2036	342 409	0,131	44 706
2037	353 722	0,110	38 976
2038	365 406	0,093	33 981
2039	377 473	0,078	29 625
2040	389 934	0,066	25 828
Cont. Value	1 951 256	0,066	129 243
Operating Valu	е		952 507
Mid -Year Adju	1,089		
Operating Valu	1 037 075		
Financial adjus	(12 051)		
<b>Equity Value</b>			1 025 024

Value of Operations: DCF approach

	Free Cash	Discount	PV
Year	Flow	Factor	of FCF
2025	26 007	0,887	23 076
2026	65 917	0,787	51 898
2027	75 417	0,699	52 686
2028	101 698	0,620	63 040
2029	140 800	0,550	77 443
2030	202 271	0,488	98 716
2031	315 126	0,433	136 464
2032	302 471	0,384	116 223
2033	314 146	0,341	107 107
2034	326 269	0,303	98 704
2035	338 856	0,268	90 960
2036	351 923	0,238	83 823
2037	365 491	0,211	77 244
2038	379 577	0,188	71 181
2039	394 201	0,166	65 593
2040	409 384	0,148	60 443
Cont. Value	2 996 276	0,148	442 384
Operating Valu	ie		1716986
Mid -Year Adju	stment Factor		1,062
Operating Value (Adjusted)			1 823 055
Financial adjus	stments		(12 051)
<b>Equity Value</b>			1 811 004

Value of Operations: DCF approach

Value of Op	orationer B	C. appide		
	Free Cash	Discount	PV	
Year	Flow	Factor	of FCF	
2025	26 007	0,903	23 472	
2026	65 917	0,815	53 693	
2027	75 417	0,735	55 443	
2028	101 698	0,664	67 477	
2029	140 800	0,599	84 315	
2030	202 271	0,540	109 319	
2031	315 344	0,488	153 818	
2032	304 310	0,440	133 967	
2033	317 739	0,397	126 245	
2034	331 756	0,359	118 966	
2035	346 386	0,324	112 105	
2036	361 656	0,292	105 638	
2037	377 593	0,264	99 542	
2038	394 226	0,238	93 797	
2039	411 586	0,215	88 382	
2040	429 703	0,194	83 278	
Cont. Value	3715221	0,194	720 027	
Operating Value	Э		2 229 482	
Mid -Year Adjus	1,053			
Operating Value (Adjusted) 23				
Financial adjust	tments		(12 051)	
<b>Equity Value</b>			2 335 066	