

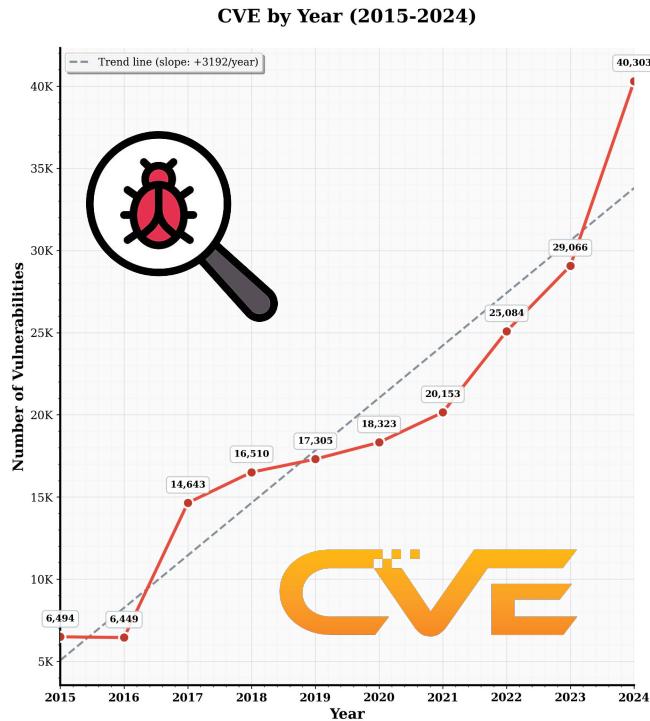
# Toward Practical Program Repair

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Northwestern

# Vulnerability Explosion: Growing Threat Landscape



**syzbot** Linux

Open [1487] Subsystems Fixed [6575]

Date	Description
Sep 7, 2025 10:49PM	elfutils:fuzz-libdwfl: Null-dereference READ in process_file
Sep 7, 2025 08:02PM	llvm:llvm-opt-fuzzer--x86_64-instcombine: Abt in llvm::CastInst::Create
Sep 6, 2025 02:44PM	llvm:clangd-fuzzer: ASSERT: Size <= size_(OutBufEnd - OutBufCur) && "Buffer overrun!"
Sep 5, 2025 04:54PM	llvm:llvm-opt-fuzzer--x86_64-loop_vectorize: Abt in llvm::VPPredInstPHIRRecipe::execute
Sep 5, 2025 04:42PM	llvm:llvm-opt-fuzzer--x86_64-dse: Abt in llvm::AllocInst::getAllocationSize
Sep 4, 2025 01:00AM	php:php-fuzz-exif: Timeout in php-fuzz-exif
Sep 4, 2025 12:39AM	llvm:clang-fuzzer: ASSERT: !Qualifier && "unexpected qualified template template parameter"
Sep 4, 2025 12:28AM	llvm:llvm-opt-fuzzer--x86_64-loop_vectorize: ASSERT: PredicatingBB && "Predicated block has no single predecessor"
Sep 3, 2025 07:19AM	llvm:clang-fuzzer: ASSERT: FromType->castAsEnumDecl()->isFixed() && SCS.Second == ICK_Integral_Promotion && SCS.Third == ICK_Signed_Promotion
Sep 3, 2025 12:50AM	llvm:llvm-opt-fuzzer--x86_64-dse: ASSERT: getActiveBits() <= 64 && "Too many bits for uint64_t"
Sep 3, 2025 12:01AM	llvm:llvm-isel-fuzzer--riscv64-02: Abt in llvm::ilmv_unreachable_internal

# Thousands of Security Vulnerabilities Remain Unpatched

The image displays three GitHub repository pages illustrating the volume of unpatched security vulnerabilities:

- LLVM / llvm-project**: Shows 1,651 open issues labeled "crash". A specific issue titled "Clang-20 keeps crashing on my system" is highlighted.
- python / cpython**: Shows 127 open issues labeled "type-crash". Two specific issues are highlighted: "Python cProfile run gets SIGSEGV due to stack overrun" and "Crash with non-consumed Tk timer handler".
- php / php-src**: Shows 223 open issues labeled "Status: Verified". Four specific issues are highlighted: "SEGV ext bz2", "Logging during module shutdown results in segmentation fault", "integer overflow in imagerectangle", and "SoapServer memory leak".

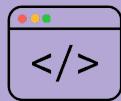
A central callout box highlights the count of open issues across all three repositories: **syzbot** (Linux) has **Open [1487]** and **Fixed [6575]**.

# Typical Automated Program Repair (APR) Workflow



## Fault Localization

*FL aims to identify the root cause and to provide code locations to apply patches.*



## Patch Generation

*Takes both the buggy code snippet and bug description as input, then produces a patch.*



## Patch Validation

*Verify that a patch addresses vulnerabilities while maintaining functional integrity.*

# Unrealistic Assumptions in Previous Studies

Use Perfect  
FL  
As Input

```
if (tp_len(ctx, p1) ≥ cnt &&  
    tp_len(ctx, p) ≥ pos + cnt) {  
    memcpy(p1→ptr,  
           p→ptr + (pos << oft),  
           cnt << oft);  
} else {  
    for (n = 0; n < cnt; n++) {
```

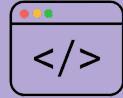
Vulnerable Function

```
if (tp_len(ctx, p1) ≥ cnt &&  
    tp_len(ctx, p) ≥ pos + cnt) {  
    memcpy(p1→ptr,  
           p→ptr + (pos << oft),  
           cnt << oft);  
} else {  
    for (n = 0; n < cnt; n++) {
```

Mask Vulnerable Line

```
if (tp_len(ctx, p1) ≥ cnt &&  
    tp_len(ctx, p) ≥ pos + cnt) {  
    memcpy(p1→ptr,  
           p→ptr + (pos << oft),  
           cnt << oft);  
} else {  
    for (n = 0; n < cnt; n++) {
```

Mask Vulnerable Token



Patch Generation

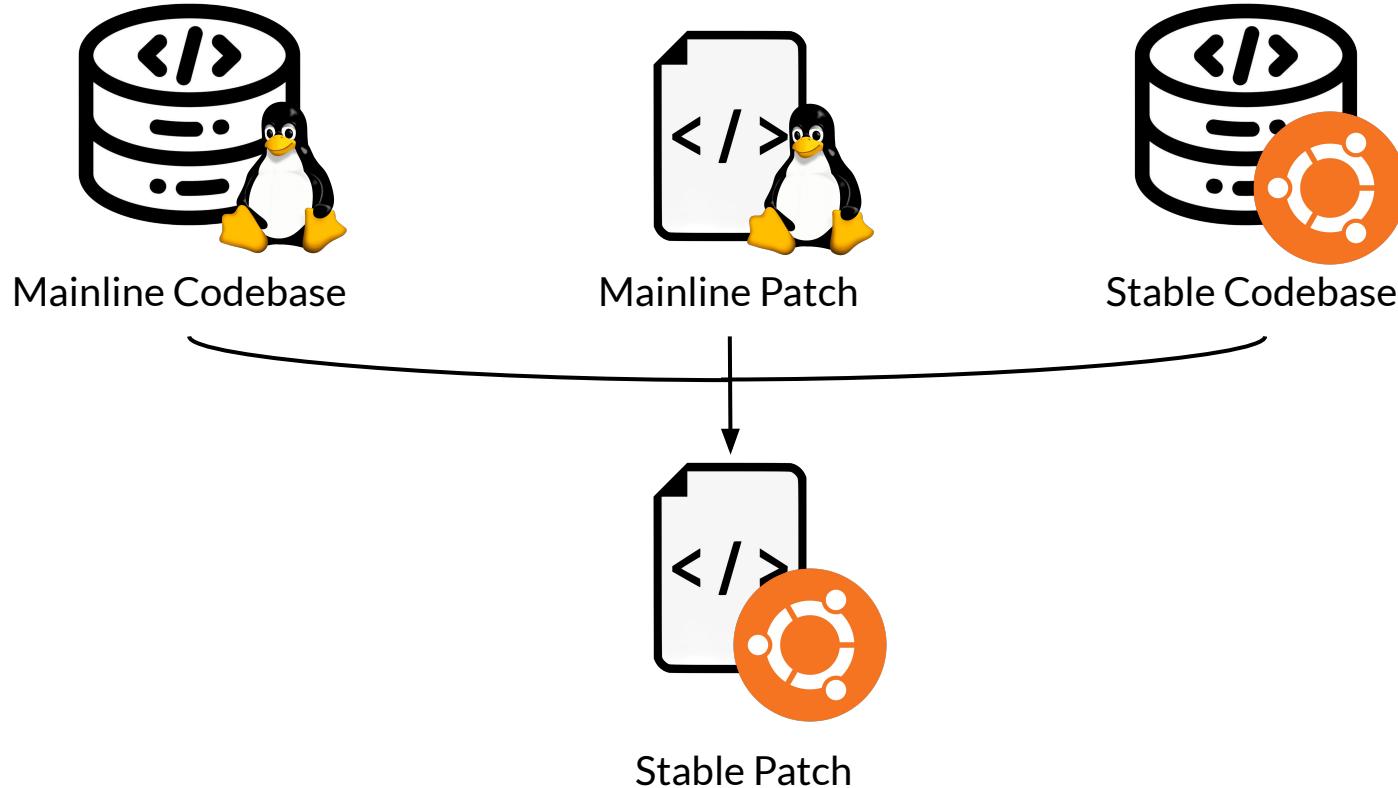
Takes both the buggy code snippet and bug description as input, then produces a patch.



Patch Validation

Verify that a patch addresses vulnerabilities while maintaining functional integrity.

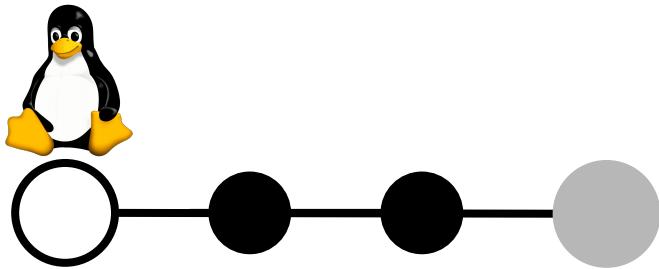
# Scenario 1: Patch Backporting



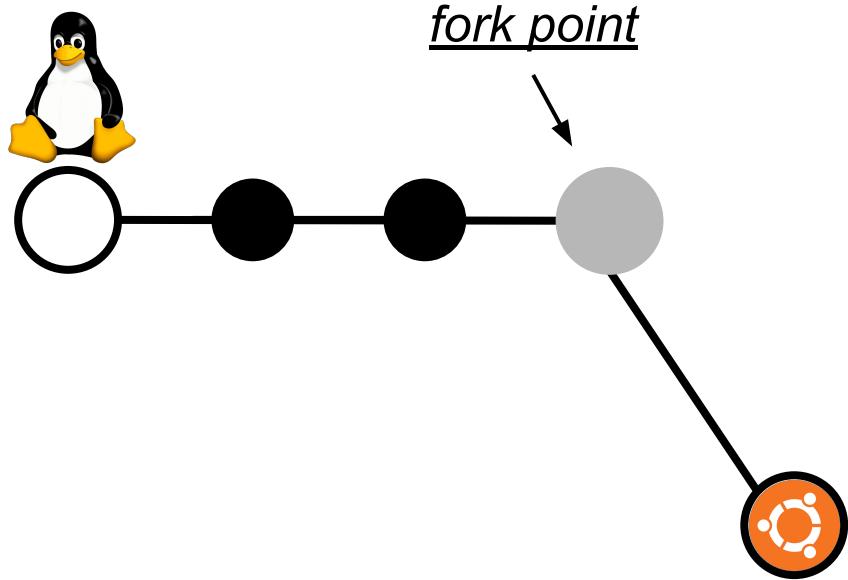
# Prior work 1:

PortGPT: Towards Automated Backporting  
Using Large Language Models  
(IEEE S&P 2026)

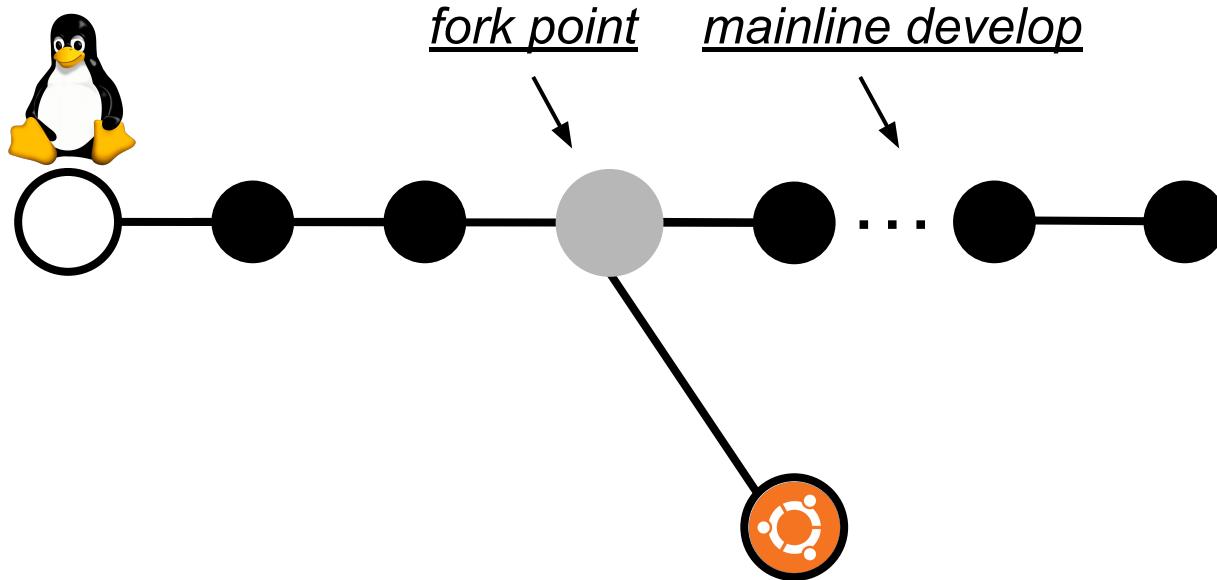
# Backporting Background



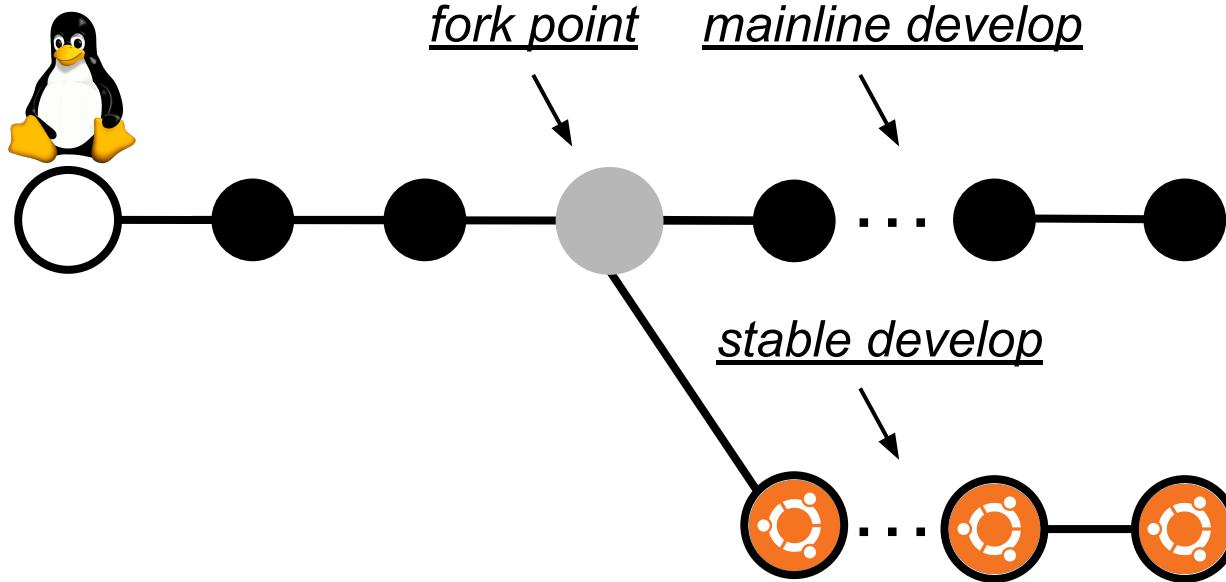
# Backporting Background



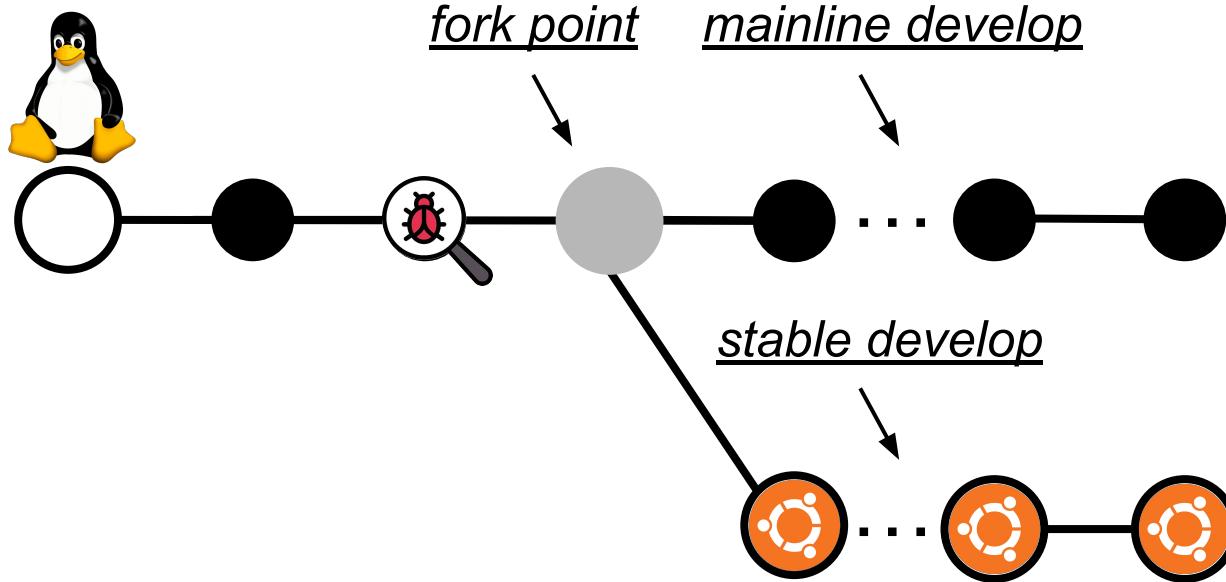
# Backporting Background



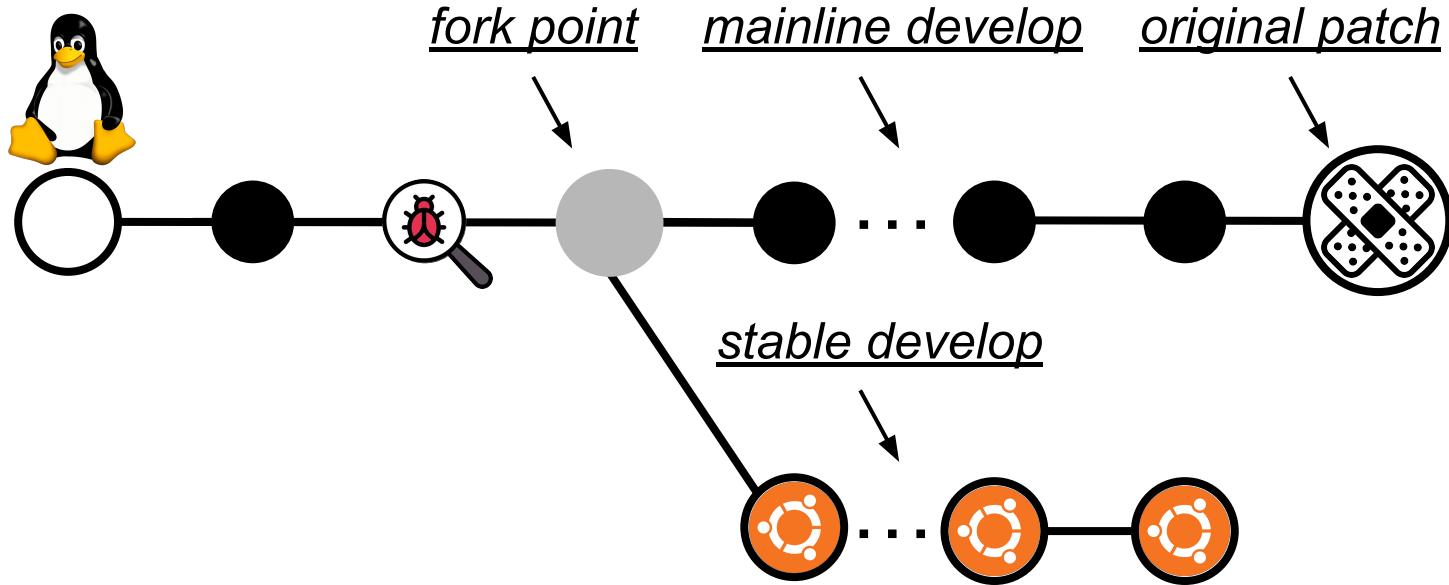
# Backporting Background



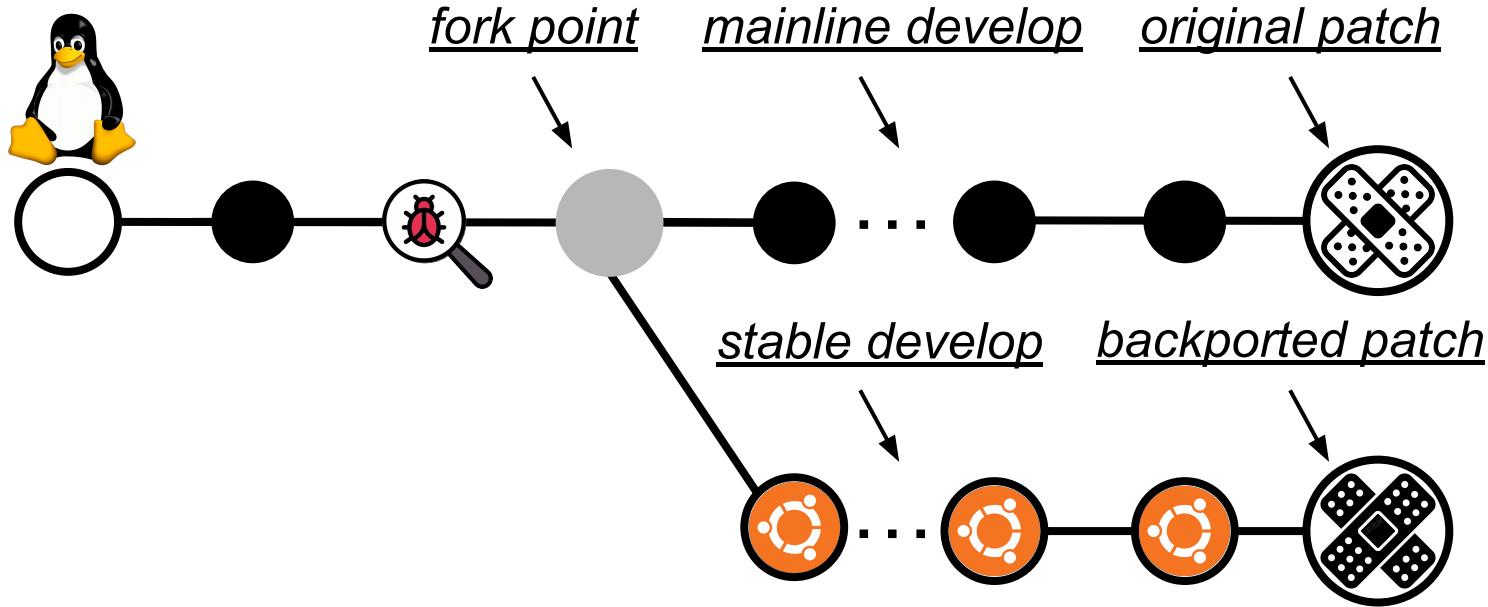
# Backporting Background



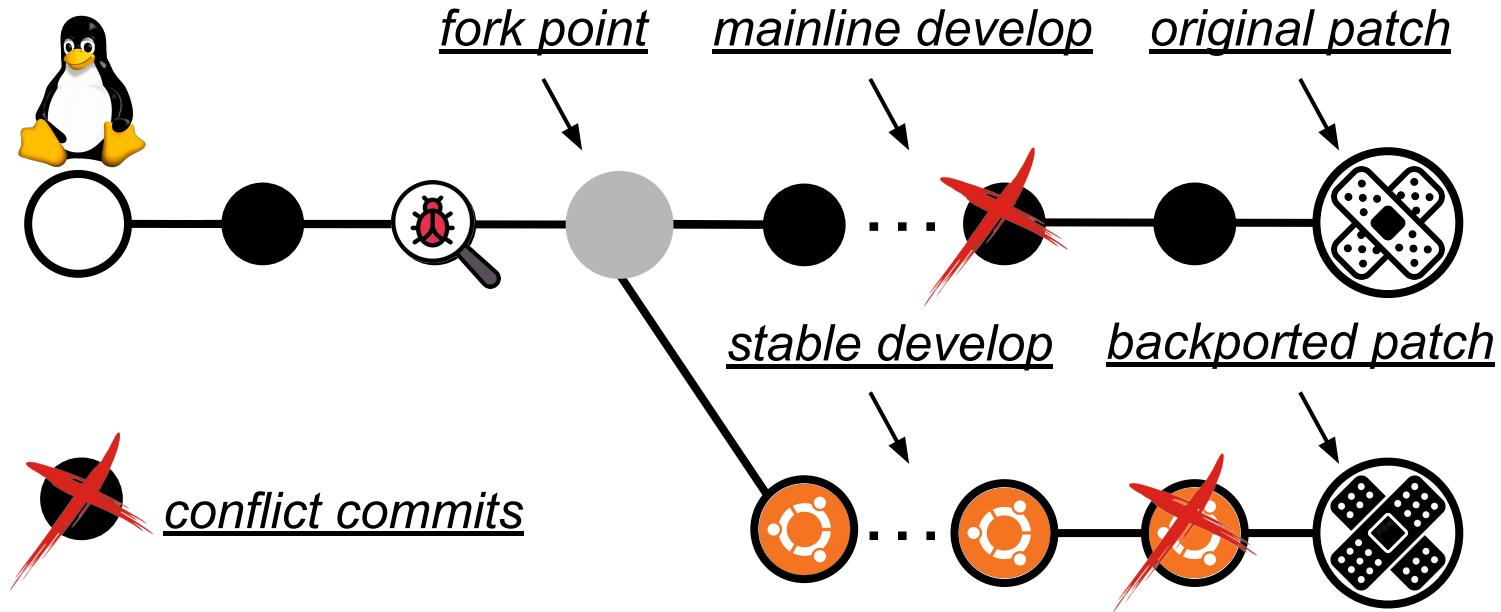
# Backporting Background



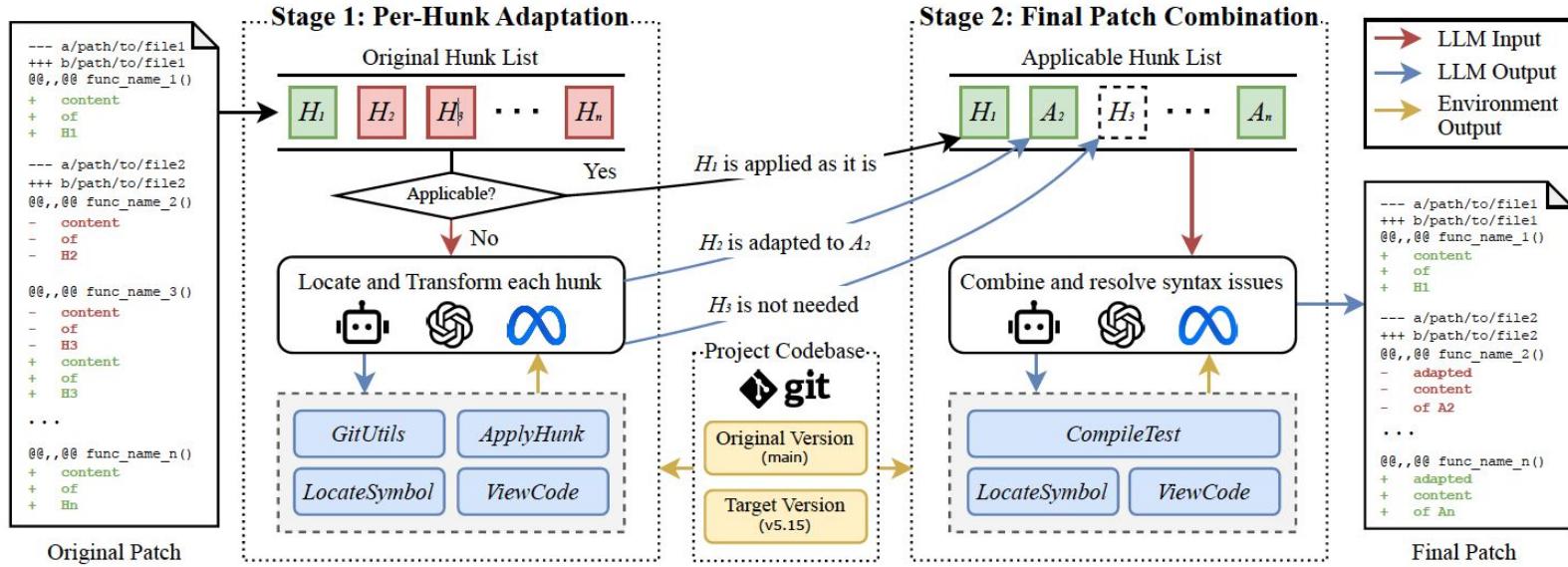
# Backporting Background



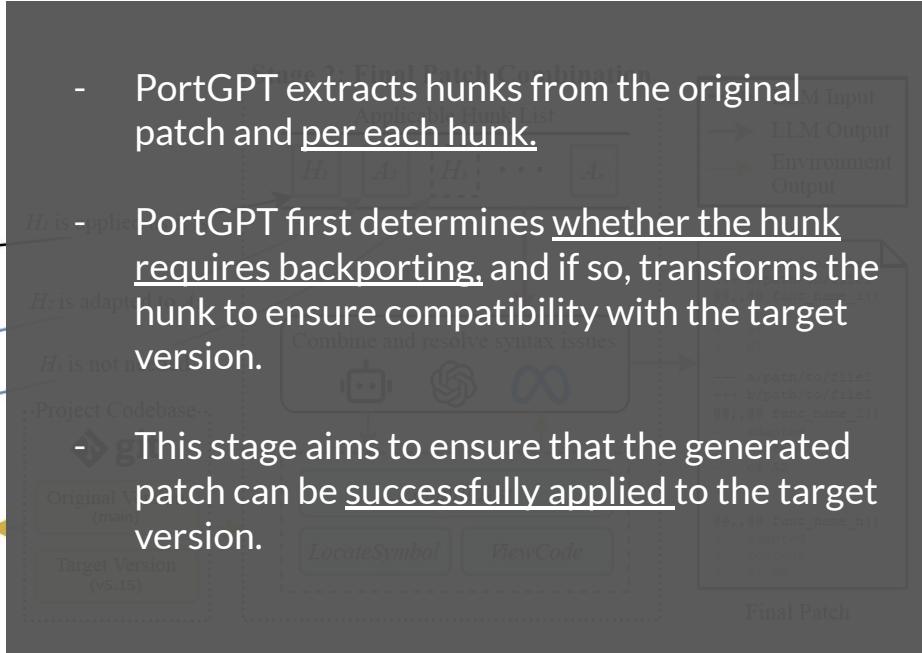
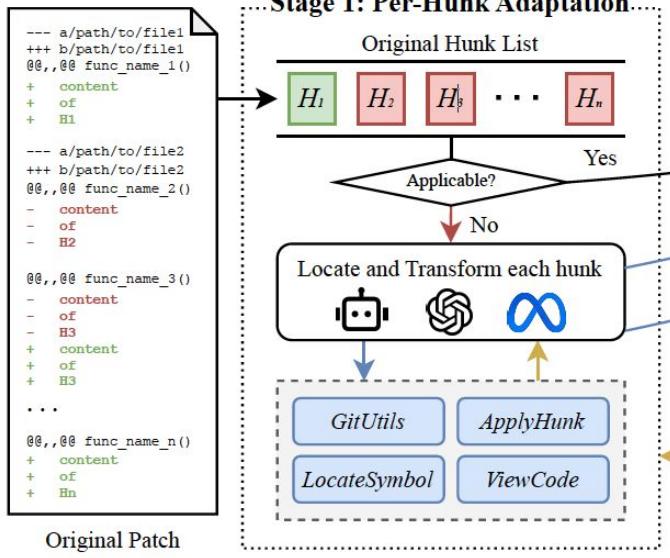
# Backporting Background



# PortGPT Design



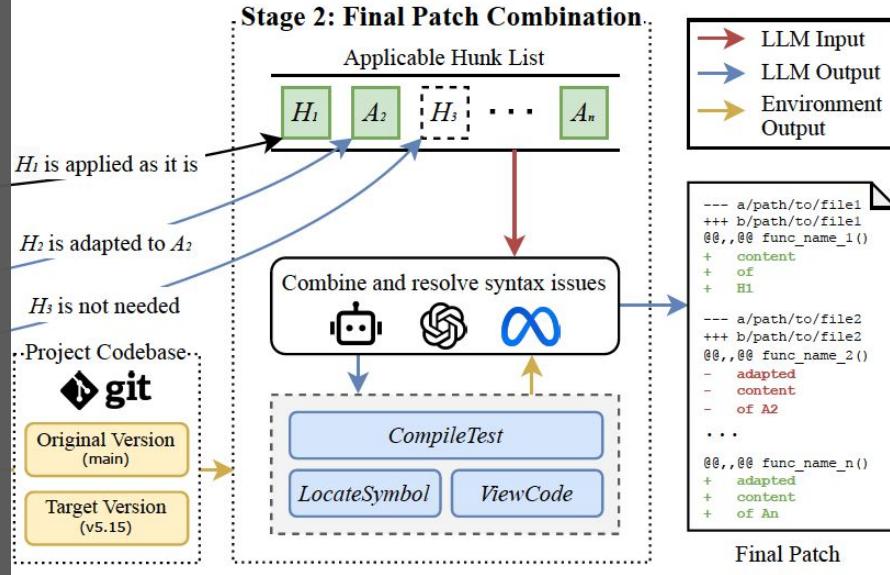
# PortGPT Design - Stage 1



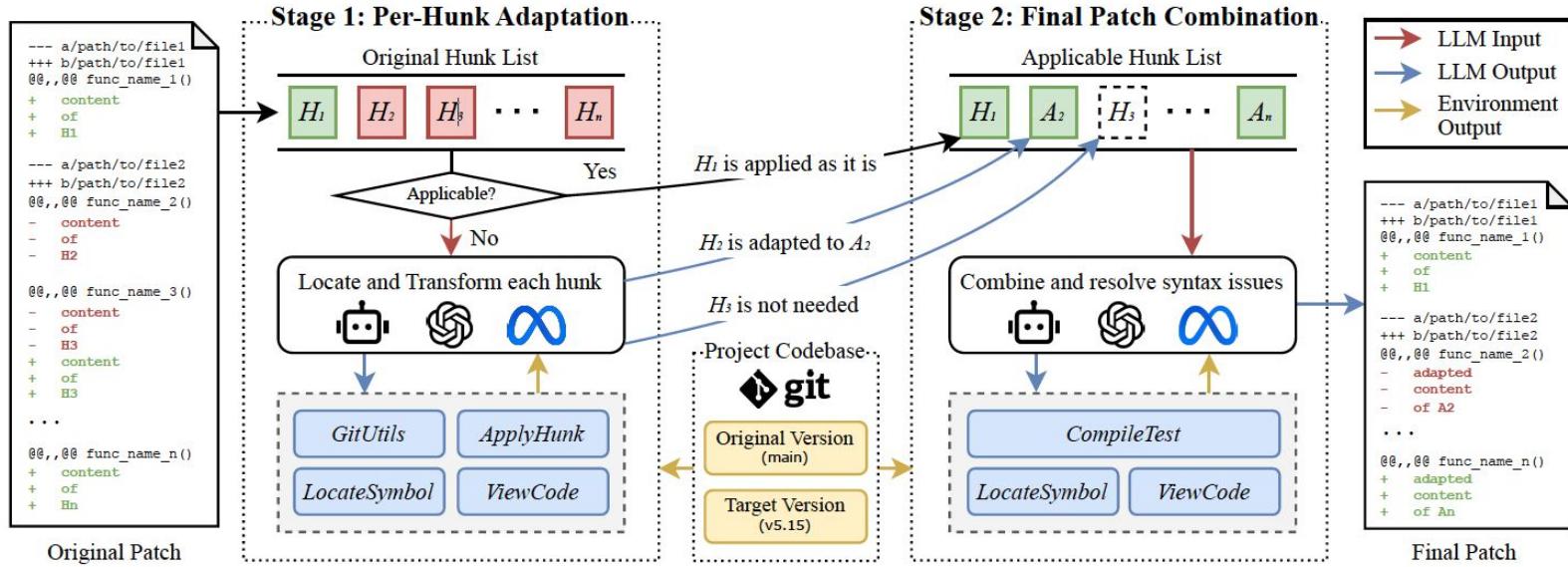
- PortGPT extracts hunks from the original patch and per each hunk.
- PortGPT first determines whether the hunk requires backporting, and if so, transforms the hunk to ensure compatibility with the target version.
- This stage aims to ensure that the generated patch can be successfully applied to the target version.

# PortGPT Design - Stage 2

- PORTGPT combines the transformed hunks, applies the entire patch to the target version, and sends the backported codebase for compilation. If compilation failed.
- PORTGPT attempts to resolve them by adding necessary definitions or adjusting the code context to finalize the transformation.



# PortGPT Design



# Performance Evaluation

Dataset	System	Type-I	Type-II	Type-III	Type-IV	Total
Prior works [50], [72]	FIXMORPH	20/170 (11.67%)	374/1208 (30.96%)	23/92 (25.00%)	30/345 (8.70%)	447/1815 (24.63%)
	ChatGPT <sup>†</sup>	67/170 (39.41%)	451/1208 (37.30%)	16/92 (17.58%)	22/345 (6.38%)	556/1815 (30.63%)
	TSBPORT	170/170 (100.00%)	1190/1208 (98.51%)	69/92 (75.00%)	160/345 (46.38%)	1589/1815 (87.59%)
	TSBPORT*	162/170 (95.29%)	919/1208 (76.08%)	61/92 (66.30%)	150/345 (43.48%)	1292/1815 (71.18%)
	PORTGPT	170/170 (100.00%)	1186/1208 (98.18%)	74/92 (80.43%)	188/345 (54.49%)	1618/1815 (89.15%)
Ours (C)	FIXMORPH	N/A	0/6 (0.00%)	3/29 (10.34%)	0/34 (0.00%)	3/69 (4.34%)
	TSBPORT	N/A	5/6 (83.33%)	14/29 (48.28%)	5/34 (14.71%)	24/69 (34.78%)
	TSBPORT*	N/A	2/6 (33.33%)	14/29 (48.28%)	4/34 (11.76%)	20/69 (28.99%)
	PORTGPT	N/A	6/6 (100%)	21/29 (72.41%)	15/34 (44.12%)	42/69 (60.87%)
Ours (C++)	PORTGPT	N/A	N/A	10/11 (90.91%)	5/17 (29.41%)	15/28 (53.57%)
Ours (Go)	PORTGPT	N/A	13/13 (100%)	7/9 (77.78%)	14/27 (51.85%)	34/49 (69.39%)

# Real World Application

```
raw_sendmsg+0x27b/0x2a0 net/ipv4/raw.c:851
inet_sendmsg+0x27b/0x2a0 net/ipv4/af_inet.c:851
sock_sendmsg_nosec net/socket.c:730 [inline]
__sock_sendmsg+0x274
__sys_sendto+0x62c/0x62c
CR2: 0000000000000000
DR0: 0000000000000000
DR3: 0000000000000000
PKRU: 55555554
Call Trace:
CPU
<IRQ>
    bnxt
    ip6: Fix
    commit 4
As it was done in commit fc1092f51567 ("ipv4: Fix uninit-value access in
__ip_make_skb()") for IPv4, check FLOWI_FLAG_KNOWN_NH on fl6->flowi6_flags
instead of testing HDRINCL on the socket to avoid a race condition which
causes uninit-value access.
```

**spi: cadence-qspi: fix pointer reference in runtime PM hooks**  
commit 32ce3bb57b6b402de2aec1012511e7ac4e7449dc upstream.  
dev\_get\_drvdata() gets used to acquire the pointer to cqspi and the SPI controller. Neither embed the other; this lead to memory corruption.

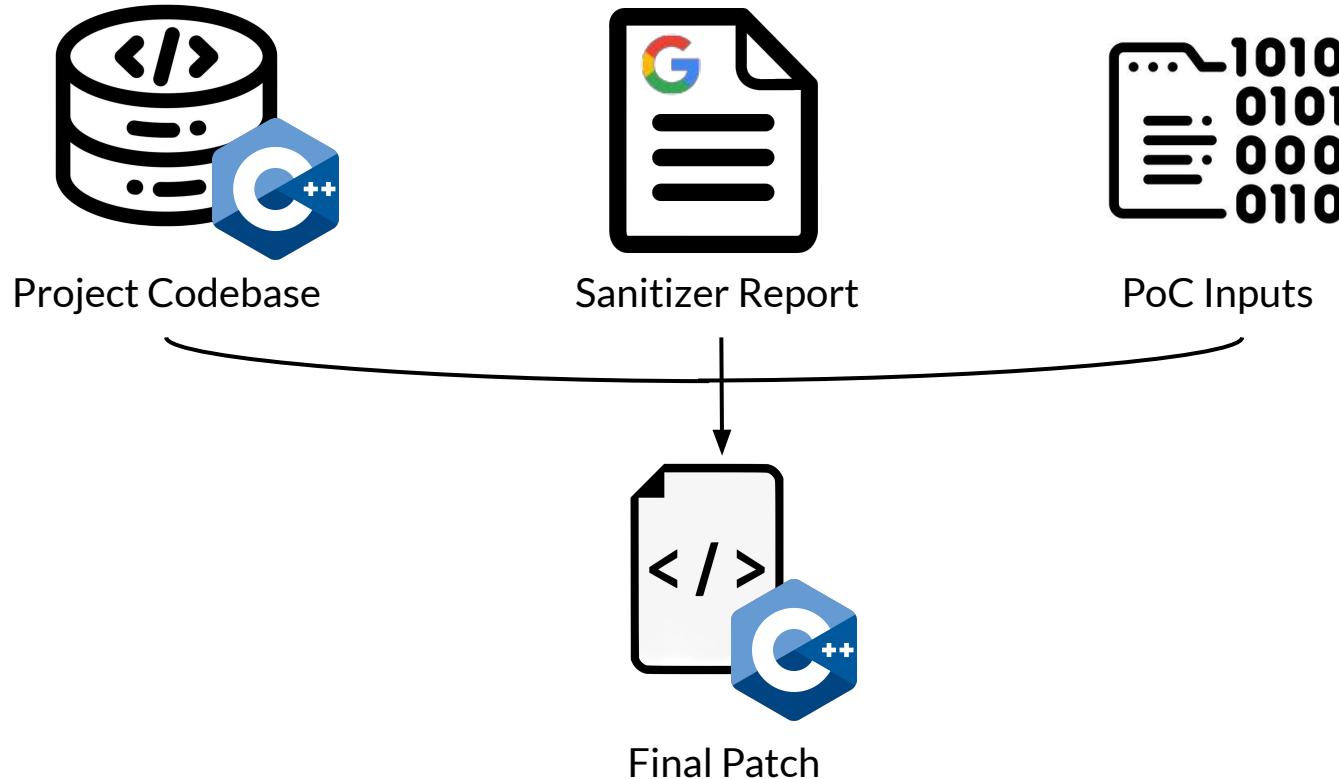
**arm64/sme: Always exit sme\_alloc() early with existing storage**

## 9 Patches Merged Into Linux-6.1

As it was done in commit fc1092f51567 ("ipv4: Fix uninit-value access in \_\_ip\_make\_skb()") for IPv4, check FLOWI\_FLAG\_KNOWN\_NH on fl6->flowi6\_flags instead of testing HDRINCL on the socket to avoid a race condition which causes uninit-value access.

Fixes: ea30388baebc ("ipv6: Fix an uninit variable access bug in \_\_ip6\_make\_skb()")  
Signed-off-by: Shigeru Yoshida <syoshida@redhat.com>  
Signed-off-by: David S. Miller <davem@davemloft.net>  
Signed-off-by: Zhaoyang Li <lizy04@hust.edu.cn>  
Signed-off-by: Greg Kroah-Hartman <gregkh@linuxfoundation.org>

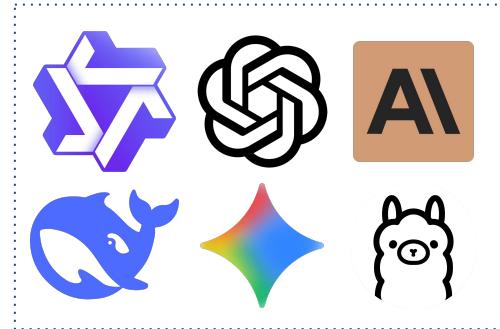
## Scenario 2: Repair Fuzzing-Found Vulnerability



# Prior work 2: PatchAgent: A Practical Program Repair Agent Mimicking Human Expertise (USENIX Sec 2025)

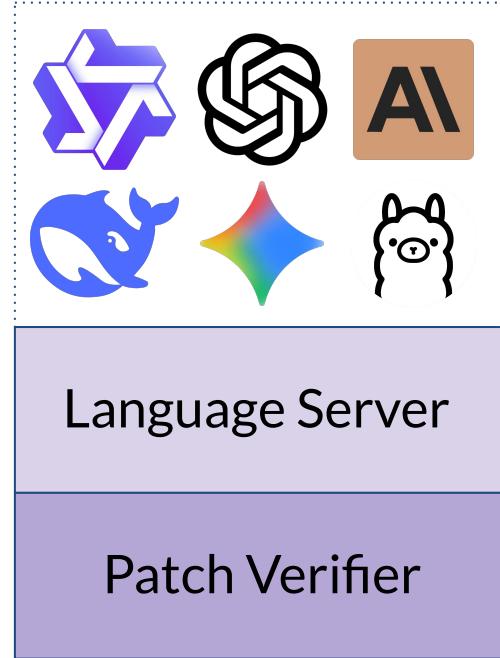
# LLM for Program Repair

- ✓ Comprehending bug reports.
- ✓ Comprehending code snippets.
- ✓ Writing a patch.
- ✗ Resolving definitions of symbols.
- ✗ Applying the patch for validation



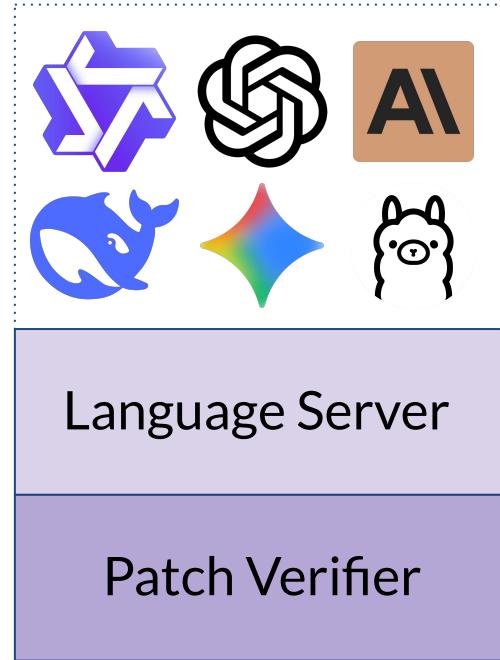
# LLM Agent for Program Repair

-  Comprehending bug reports.
-  Comprehending code snippets.
-  Writing a patch.
-  Resolving definitions of symbols.
-  Applying the patch for validation



# LLM Agent for Program Repair

- ?  Comprehending bug reports.
- ?  Comprehending code snippets.
- ?  Writing a patch.
- ?  Resolving definitions of symbols.
- ?  Applying the patch for validation



# A Global Buffer Overflow Bug

```
—35—ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId:
f0fdeb36a)
.....
0x55bc18 is located 88 bytes after global variable c_operations

SUMMARY: AddressSanitizer: global-buffer-overflow
```

```
1 const M3OpInfo c_operations[] = { /* ... */ };
2 const M3OpInfo c_operationsFC[] = { /* ... */ };
3
4 static inline const M3OpInfo*
5 GetOpInfo(m3opcode_t opcode) {
6     switch (opcode >> 8) {
7     case 0x00:
8         return &c_operations[opcode];
9     case 0xFC:
10        return &c_operationsFC[opcode & 0xFF];
11    default:
12        return NULL;
13    }
14 }
15
16 M3Result
17 Compile_BlockStat(IM3Compilation o) {
18     m3opcode_t opcode;
19     Read_opcode(&opcode, &o);
20     IM3OpInfo opinfo = GetOpInfo(opcode);
21     _throwif(unknownOpcode, opinfo == NULL);
22     if (opinfo->compiler) { // global overflow
23         (*opinfo->compiler)(o, opcode)
24     } else {
25         Compile_Operator(o, opcode);
26     }
27 }
```

# What ability do human/LLM have?



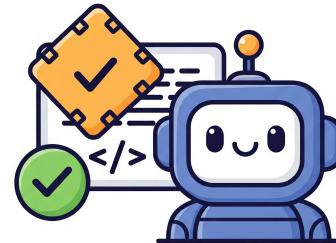
## View Code

The viewcode API retrieves the code context by specifying file names and line numbers



## Find Definition

The find\_definition finds the definition location of symbols by specifying their names and reference locations



## Validate

The validate API to check if the patch can mitigate the PoC and pass all functional tests

# Human Expert

```
=35=ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x555bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. Let me view lines 17 to 27 in /source/m3\_compile.c.



# Human Expert

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#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
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.....  
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SUMMARY: AddressSanitizer: global-buffer-overflow
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According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. Let me view lines 17 to 27 in /source/m3\_compile.c.



....  
IM3OpInfo opinfo = GetOpInfo(opcode);  
\_throwif(unknownOpcode, opinfo == NULL);  
**if** (opinfo->compiler) {  
 (\*opinfo->compiler) (o, opcode)  
....



# Human Expert

```
=35=ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
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#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
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```
.....
IM3OpInfo opinfo = GetOpInfo(opcode);
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler)(o, opcode)
....
```



'opinfo' is an overflow pointer generated by GetOpInfo, I would like to locate its definition.



The variable GetOpInfo is defined at line 5 in the /source/m3\_compile.c.



# Human Expert

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
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 (\*opinfo->compiler)(o, opcode)  
....

'opinfo' is an overflow pointer generated by GetOpInfo, I would like to locate its definition.

The variable GetOpInfo is defined at line 5 in the /source/m3\_compile.c.

Great, now I want to view lines 5 to 16 in /source/m3\_compile.c

GetOpInfo(m3opcode\_t opcode) {  
 **switch** (opcode >> 8) {  
 **case** 0x00:  
 **return** &c\_operations[opcode]; ....

# Human Expert

```
=35=ERROR: AddressSanitizer: global-buffer-overflow
```

```
READ of size 8 at 0x55bc18 thread T0
```

```
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55ebe3 in Compile_Tf /source/m3_compile.c:1//0
#3 0x55ebe3 in Compile_Tf /source/m3_compile.c:1//0
#4 0x55ebe3 in Compile_Tf /source/m3_compile.c:1//0
.....
#8 0x55ebe3 in Compile_Tf /source/m3_compile.c:1//0
#9 0x55ebe3 in Compile_Tf /source/m3_compile.c:1//0
```

The report indicates that the overflow occurred in `c_operations`, so I need to add a boundary check before performing pointer arithmetic.

.....  
0x555bc18 is located 88 bytes after global variable `c_operations`

SUMMARY: AddressSanitizer: global-buffer-overflow



07

deb36a)

According to the address sanitizer report, a global overflow occurred at line 22 in the `/source/m3_compile.c`. Let me view lines 17 to 27 in `/source/m3_compile.c`.



```
.....
IM3OpInfo opinfo = GetOpInfo(opcode);
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler)(o, opcode)
....
```



'opinfo' is an overflow pointer generated by `GetOpInfo`, I would like to locate its definition.



The variable `GetOpInfo` is defined at line 5 in the `/source/m3_compile.c`.



Great, now I want to view lines 5 to 16 in `/source/m3_compile.c`



```
GetOpInfo(m3opcode_t opcode) {
    switch (opcode >> 8) {
        case 0x00:
            return &c_operations[opcode];
....
```



# Human Expert

=35=ERROR: AddressSanitizer: global-buffer-overflow

READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in **Compile\_BlockStat** /source/m3\_compile.c:22  
#1 0x55c4c6 in **Compile\_Block** /source/m3\_compile.c:2277  
#2 0x55e0a7 in **Compile\_TF** /source/m3\_compile.c:1//  
#3 0x55d0f0 in **Compile\_Expr** /source/m3\_compile.c:110  
#4 0x55d0f0 in **Compile\_Expr** /source/m3\_compile.c:110  
.....  
#8 0x55bc18 in **Compile\_Expr** /source/m3\_compile.c:110  
#9 0x55d0f0 in **Compile\_Expr** /source/m3\_compile.c:110

The report indicates that the overflow occurred in **c\_operations**, so I need to add a boundary check before performing pointer arithmetic.



07

.....  
0x55bc18 is located 88 bytes after global variable **c\_operations**

SUMMARY: AddressSanitizer: global-buffer-overflow



```
GetOpInfo(m3opcode_t opcode) {  
    switch (opcode >> 8) {  
        case 0x0:  
            - return &c_operations[opcode];  
            + if (opcode < sizeof(c_operations)/sizeof(c_operations[0]))  
            +     return &c_operations[opcode];  
            +     break;  
        case 0xFC:  
            - return &c_operationsFC[opcode & 0xFF];  
            + opcode &= 0xFF;  
            + if (opcode < sizeof(c_operationsFC)/sizeof(c_operationsFC[0]))  
            +     return &c_operationsFC[opcode];  
            +     break;  
        default:  
            return NULL;  
    }  
}
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. Let me view lines 17 to 27 in /source/m3\_compile.c.



....

```
IM3OpInfo opinfo = GetOpInfo(opcode);  
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler) (o, opcode)
```



'opinfo' is an overflow pointer generated by GetOpInfo, I would like to locate its definition.



The variable GetOpInfo is defined at line 5 in the /source/m3\_compile.c.



Great, now I want to view lines 5 to 16 in /source/m3\_compile.c



```
GetOpInfo(m3opcode_t opcode) {  
    switch (opcode >> 8) {  
        case 0x00:  
            return &c_operations[opcode]; ....
```



# Vanilla Agent

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)
.....
0x555bc18 is located 88 bytes after global variable c_operations

SUMMARY: AddressSanitizer: global-buffer-overflow
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.

# Vanilla Agent

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)
.....
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SUMMARY: AddressSanitizer: global-buffer-overflow
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
```

# Vanilla Agent

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
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#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
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.....
0x555bc18 is located 88 bytes after global variable c_operations

SUMMARY: AddressSanitizer: global-buffer-overflow
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According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3\_compile.c.

# Vanilla Agent

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)
.....
0x555bc18 is located 88 bytes after global variable c_operations

SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.

 \_throwif(unknownOpcode, opinfo == **NULL**);
**if** (opinfo->compiler) {
(\*opinfo->compiler) (o, opcode)

 It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.

 The variable opinfo is defined at line 20 in the /source/m3\_compile.c.

 Great, now I want to view lines 17 to 20 in /source/m3\_compile.c

 **m3opcode\_t** opcode;
**read\_opcode**(&opcode,&o);
**IM3OpInfo** opinfo = **GetOpInfo**(opcode);

# Vanilla Agent

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
```

```
READ of size 8 at 0x55bc18 thread T0
```

```
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
```

```
#1  
#2  
#3  
#4  
..  
#8  
#9
```

To address the global overflow vulnerability in the opinfo structure, you can introduce bounds checking before dereferencing. The patch ensures that opinfo points to a valid memory location



```
0x555bc18 is located 88 bytes after global variable c_operations
```

```
SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler)(o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3\_compile.c.



Great, now I want to view lines 17 to 20 in /source/m3\_compile.c



```
m3opcode_t opcode;  
read_opcode(&opcode,&o);  
IM3OpInfo opinfo = GetOpInfo(opcode);
```

# Vanilla Agent

```
=35==ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
```

To address the global overflow vulnerability in the opinfo structure, you can introduce bounds checking before dereferencing. The patch ensures that opinfo points to a valid memory location

0x555bc18 is located 88 bytes after global variable c\_operations

SUMMARY: AddressSanitizer: global-buffer-overflow



```
1 M3Result Compile_BlockStat(IM3Compilation o) {  
2     m3opcode_t opcode;  
3     Read_opcode(&opcode, &o);  
4     + if (opcode < 0 || opcode > MAX_OPCODE)  
5     +     return unknownOpcode;  
6     IM3OpInfo opinfo = GetOpInfo(opcode);  
7     _throwif(unknownOpcode, opinfo == NULL);  
8     if (opinfo->compiler) {
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler)(o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3\_compile.c.



Great, now I want to view lines 17 to 20 in /source/m3\_compile.c



```
m3opcode_t opcode;  
read_opcode(&opcode, &o);  
IM3OpInfo opinfo = GetOpInfo(opcode);
```

# Vanilla Agent

Too small code range

```
=35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1
#2
#3
#4
...
#8
#9
```

To address the global overflow vulnerability in the opinfo structure, you can introduce bounds checking before dereferencing. The patch ensures that opinfo points to a valid memory location

0x555bc18 is located 88 bytes after global variable c\_operations

SUMMARY: AddressSanitizer: global-buffer-overflow



```
1 M3Result Compile_BlockStat(IM3Compilation o) {
2     m3opcode_t opcode;
3     Read_opcode(&opcode, &o);
4     + if (opcode < 0 || opcode > MAX_OPCODE)
5     +     return unknownOpcode;
6     IM3OpInfo opinfo = GetOpInfo(opcode);
7     _throwif(unknownOpcode, opinfo == NULL);
8     if (opinfo->compiler) {
```

Why not continue exploring related function?

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3\_compile.c. So I want to view lines 21 to 23 in /source/m3\_compile.c.

\_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
(\*opinfo->compiler)(o, opcode)

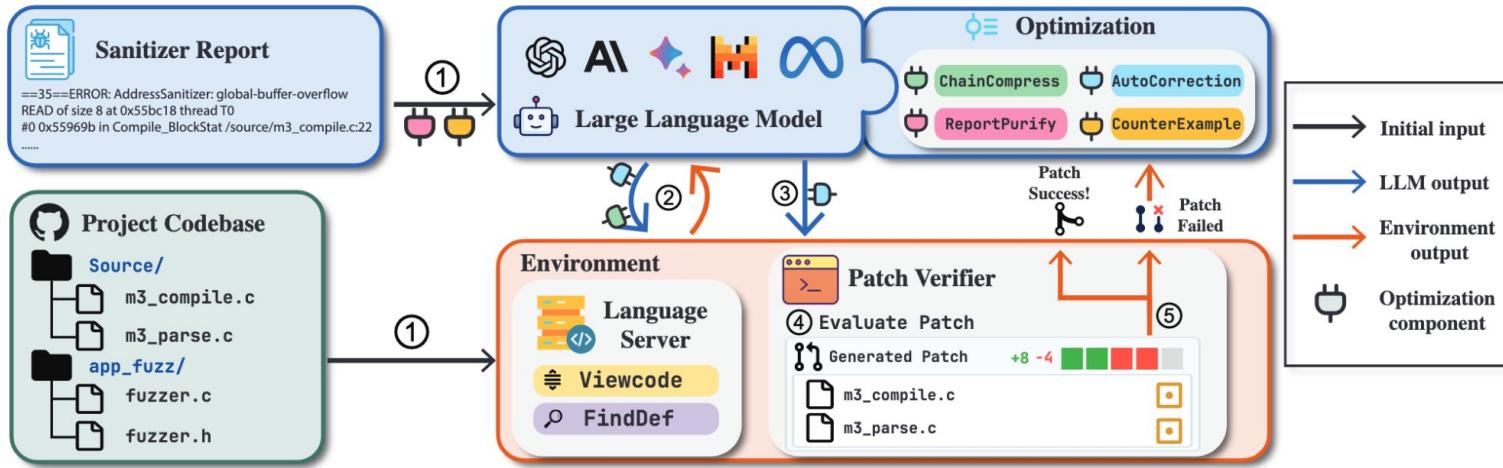
It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.

The variable opinfo is defined at line 20 in the /source/m3\_compile.c.

Great, now I want to view lines 17 to 20 in /source/m3\_compile.c

m3opcode\_t opcode;
read\_opcode(&opcode,&o);
IM3OpInfo opinfo = GetOpInfo(opcode);

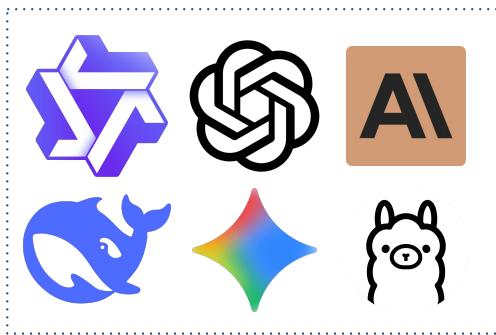
# PatchAgent



The process begins with the **sanitizer report** and the **project codebase** (1). The LLM retrieves the code context using the **viewcode** and **find\_definition** APIs (2) and then **generates a patch** (3). The patch is subsequently validated by the patch verifier (4). If the patch is incorrect, the agent will **refine the patch or gather additional context** (5), iterating until a correct patch is generated or the budget is exhausted.

# Auto Correction

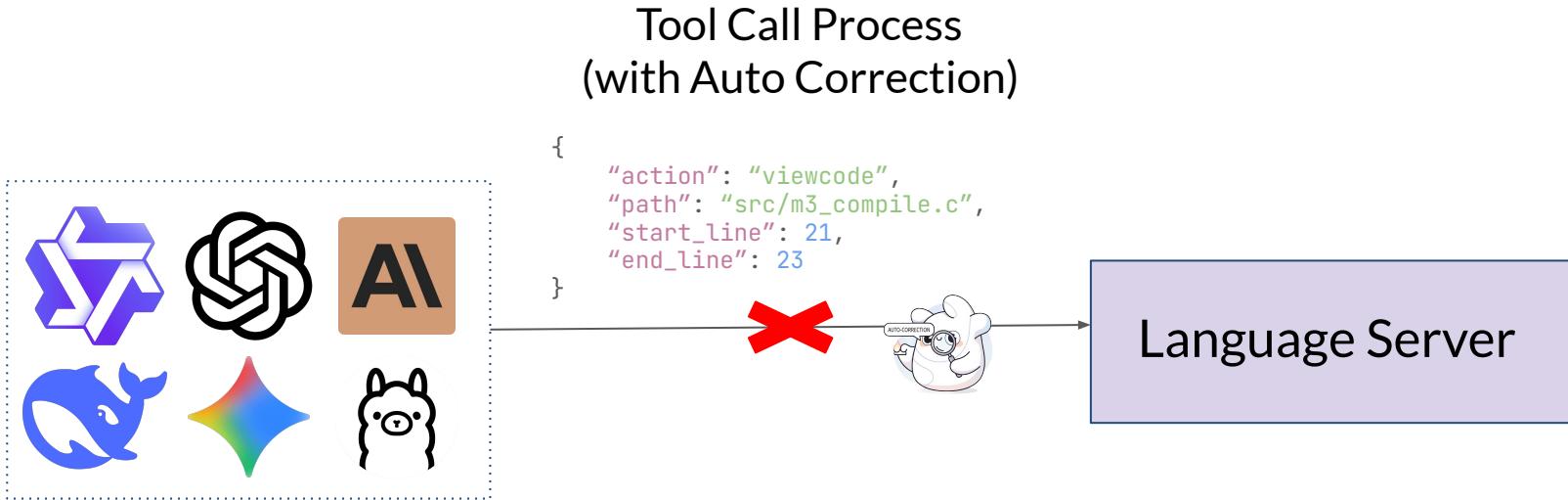
## Common Tool Call Process



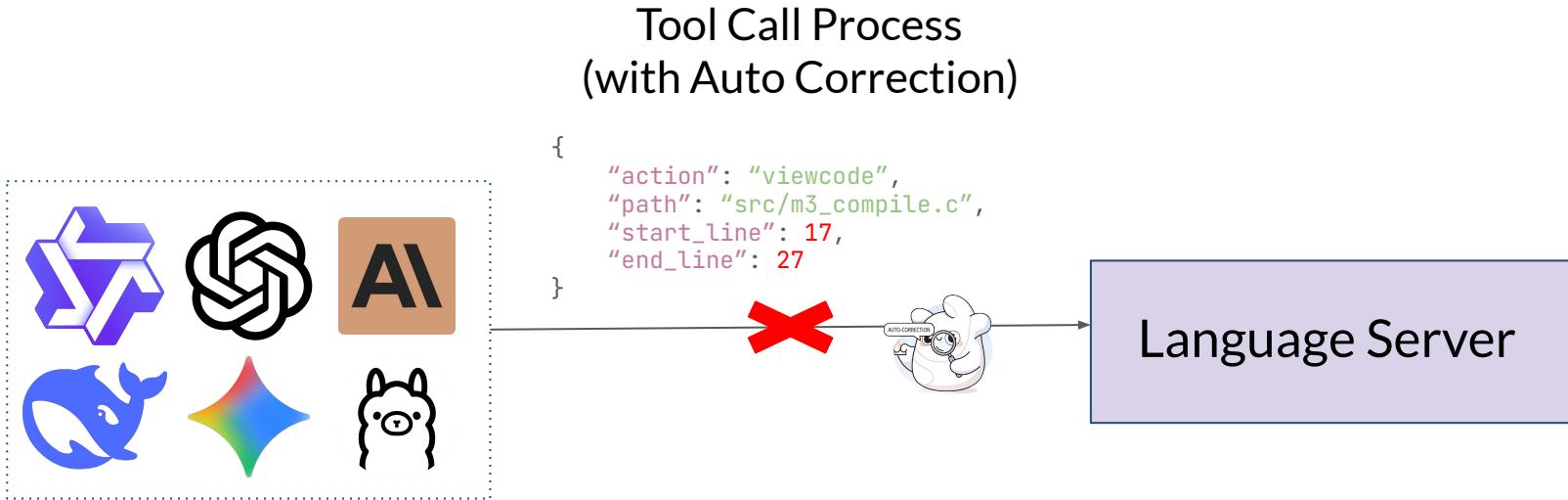
```
{  
    "action": "viewcode",  
    "path": "src/m3_compile.c",  
    "start_line": 21,  
    "end_line": 23  
}  
  
21| _throwif(unknownOpcode, opinfo == NULL);  
22| if (opinfo->compiler) {  
23|     (*opinfo->compiler) (o, opcode)
```

Language Server

# Auto Correction

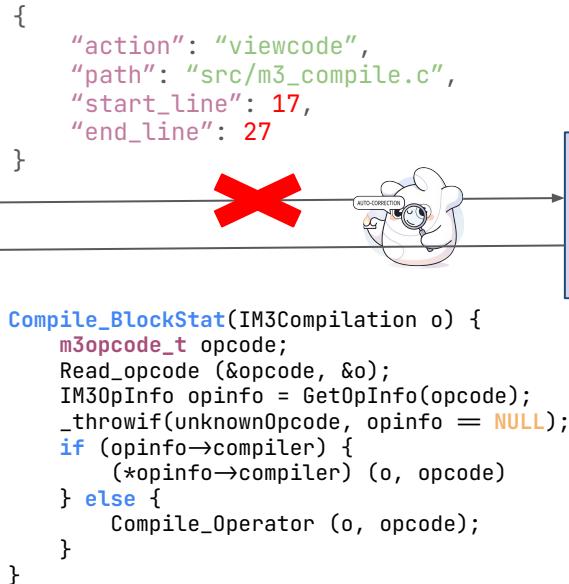
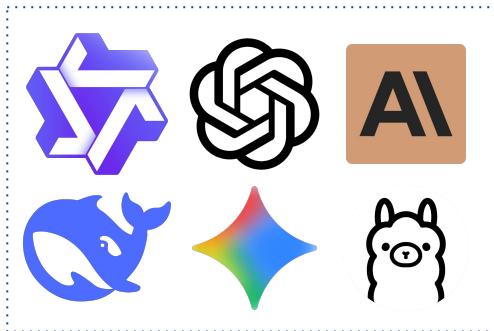


# Auto Correction



# Auto Correction

## Tool Call Process (with Auto Correction)



Language Server

# Auto Correction

## Code Viewing Enhancement

Expanded code range visibility and corrected file path references

- Resolved issues with narrow code display windows that limited readability
- Fixed incorrect file path typos that were breaking navigation links

## Symbol Definition Resolution

Enhanced alias symbol detection and lookup

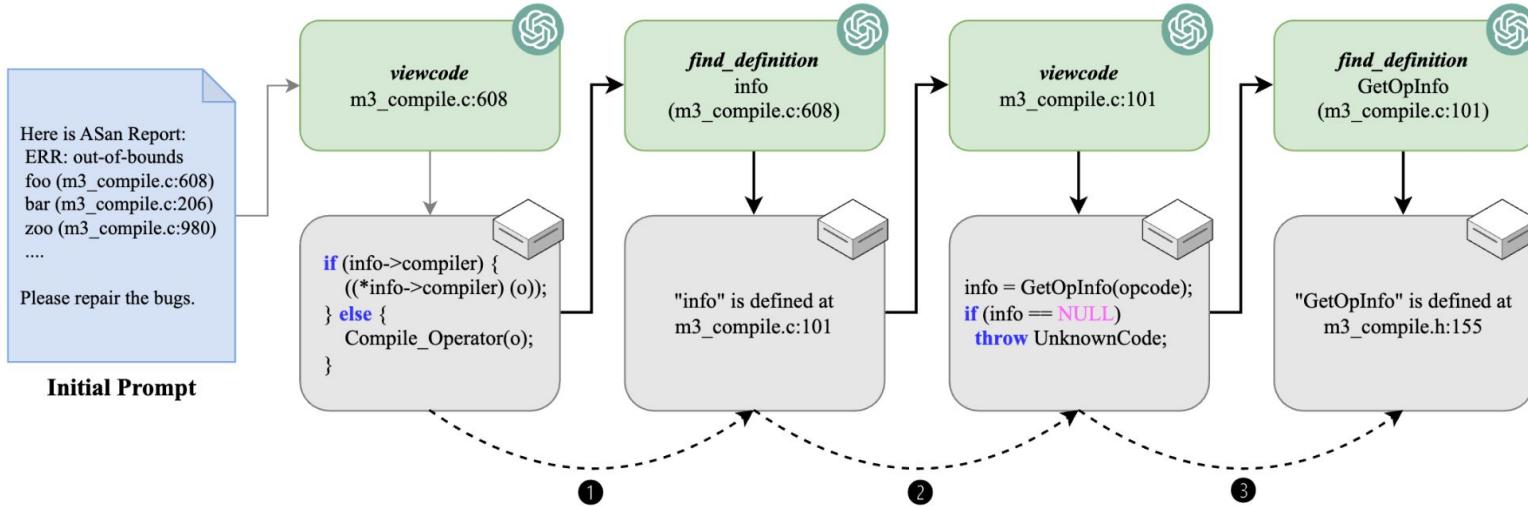
- Improved the "Find Definition" feature to properly handle aliased symbols
- Resolved cases where symbol aliases were not being recognized or linked correctly

## Validation System Updates

Standardized patch format processing

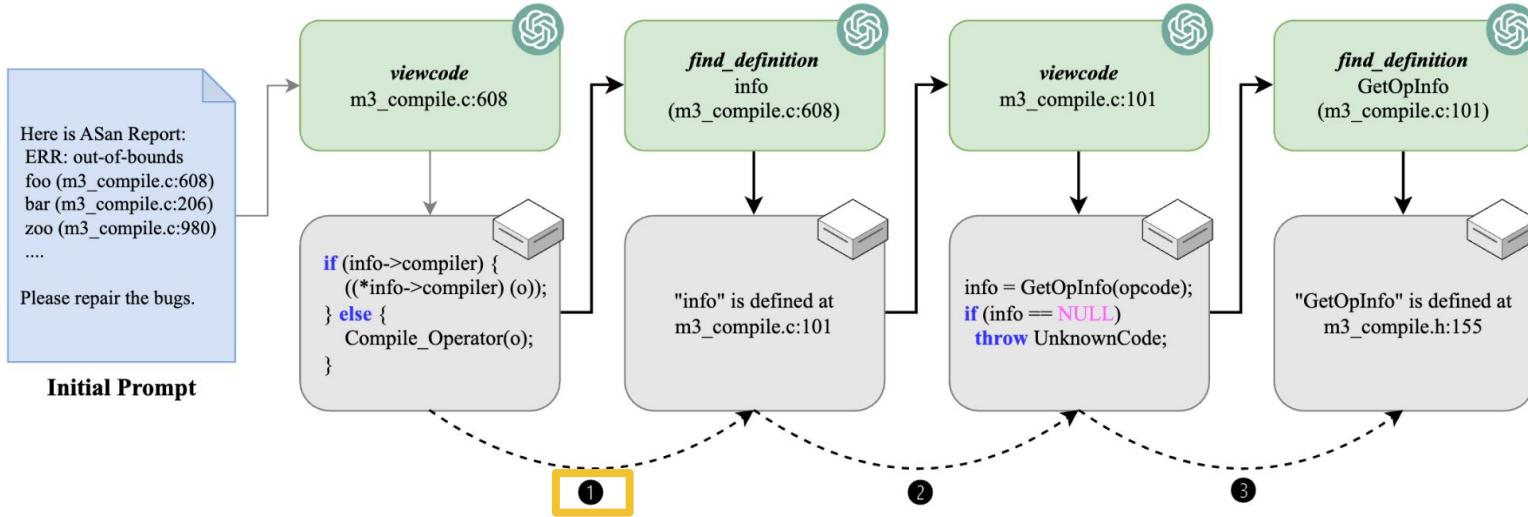
- Fixed validation errors related to inconsistent patch formats
- Ensured all patch submissions now follow proper formatting standards

# Chain Compression



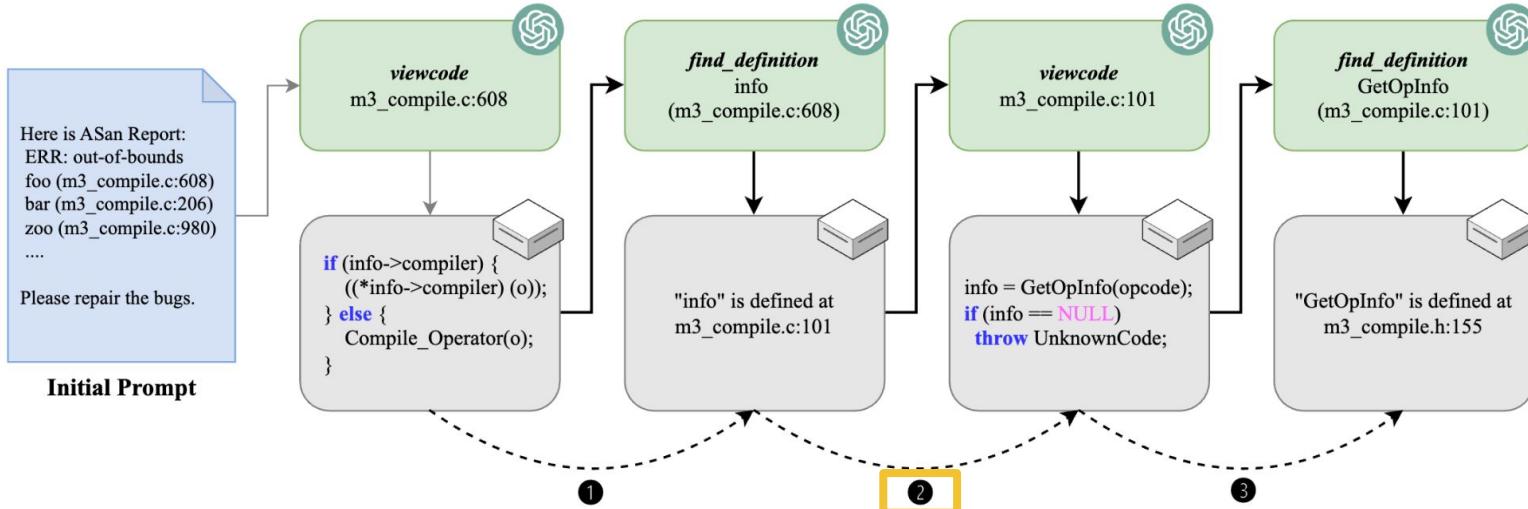
The LLM takes the initial prompt as input and starts interacting with the language server. The black bold arrows illustrate the interaction without chain compression, while the black dashed arrows represent the **compressed interaction process**. The original interaction **chain of length four** was compressed into a **single interaction**.

# Chain Compression



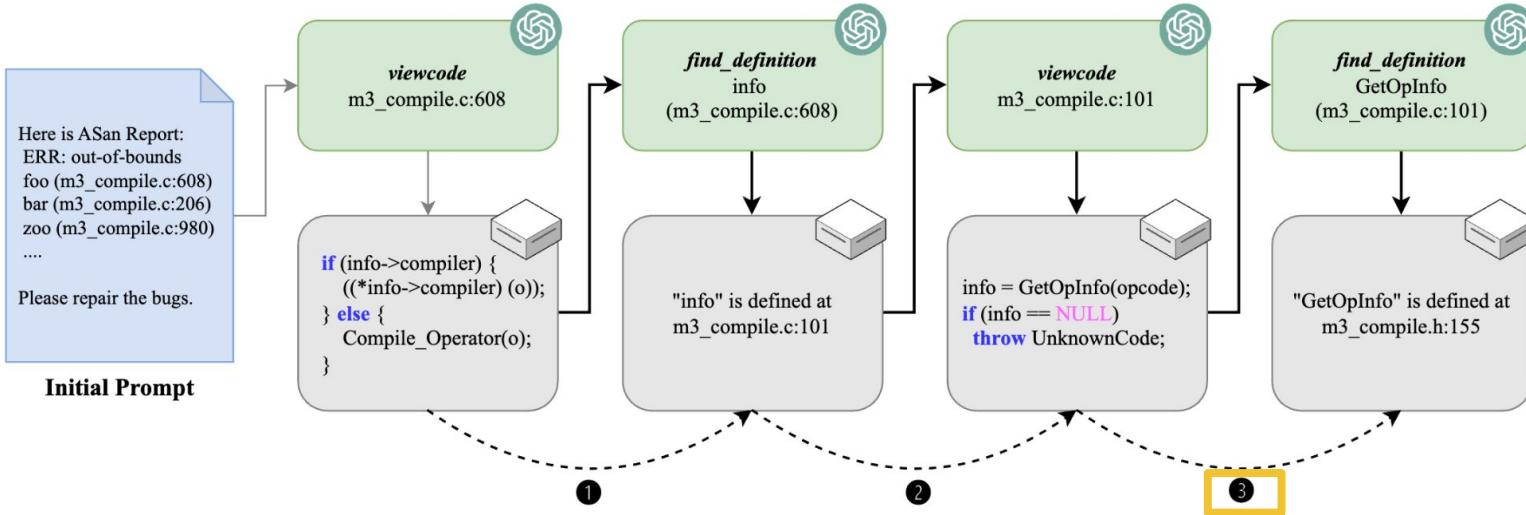
1. After the LLM sends a `viewcode` action, the mechanism determines that the crash is caused by the dereference of `info` and the line where `info` located **appears in both the viewed code snippet and the sanitizer report**. This indicates that it is a valuable symbol to explore.

# Chain Compression



2. Using only the *find\_definition* action to locate the definition of *info* is **insufficient to reveal its complete information**. Therefore, the mechanism first generates another *viewcode* action to obtain the definition code snippet of *info*.

# Chain Compression



3. Then, it identifies that the variable relies on another symbol, GetOpInfo, and recursively finds its definition location.

# Dataset Overview

We created a dataset comprising 178 cases sourced from OSS-Fuzz , Huntr and ExtractFix on 9 distinct bug types: stack overflow, heap overflow, integer overflow, use-after-free, double free, global overflow, divide by zero, invalid free, and null dereference.

Project	Lang	Source	LoC	#Vulns	#Test
assimp	C++	OSS-Fuzz	347.0K	3	474
c-blosc	C	OSS-Fuzz	88.8K	2	1643
c-blosc2	C++	OSS-Fuzz	117.1K	7	1284
h3	C	OSS-Fuzz	17.2K	1	124
hoextdown	C	OSS-Fuzz	7.1K	1	83
hostap	C	OSS-Fuzz	438.0K	4	19
htslib	C	OSS-Fuzz	66.5K	1	159
hunspell	C++	OSS-Fuzz	83.9K	11	128
irssi	C	OSS-Fuzz	64.4K	3	5
krb5	C	OSS-Fuzz	301.6K	1	125
libplist	C	OSS-Fuzz	12.1K	3	34
libsndfile	C	OSS-Fuzz	56.4K	5	141
libtpms	C	OSS-Fuzz	115.0K	1	6
libxml2	C	OSS-Fuzz	200.4K	10	3272
lz4	C	OSS-Fuzz	18.6K	2	22
md4c	C	OSS-Fuzz	8.0K	4	24
openexr	C++	OSS-Fuzz	227.8K	3	111
sleuthkit	C	OSS-Fuzz	196.2K	5	2
wasm3	C	OSS-Fuzz	22.8K	8	35062
zstd	C	OSS-Fuzz	93.4K	5	28
gpac	C	Huntr	743.7K	32	711
libmobi	C	Huntr	19.1K	5	12
mruby	C	Huntr	62.2K	10	61
radare2	C	Huntr	841.3K	20	858
yasm	C	Huntr	132.1K	3	44
binutils	C	ExtractFix	666.8K	2	20
coreutils	C	ExtractFix	86.1K	4	573
jasper	C	ExtractFix	44.7K	2	16
libjpeg	C	ExtractFix	46.9K	4	530
libtiff	C	ExtractFix	85.9K	11	74
libxml2	C	ExtractFix	200.4K	5	3272

# Effectiveness Evaluation

Model	Temporal Error	Spatial Error	Null Dereference	Numeric Error	Total
GPT-4o	13/23 (56.52%)	96/125 (76.80%)	23/23 (100.00%)	7/7 (100.00%)	139/178 (78.09%)
GPT-4 Turbo	11/23 (47.83%)	87/125 (69.60%)	21/23 (91.30%)	7/7 (100.00%)	126/178 (70.79%)
Claude-3 Opus	14/23 (60.87%)	108/125 (86.40%)	22/23 (95.65%)	7/7 (100.00%)	151/178 (84.83%)
Claude-3 Sonnet	8/23 (34.78%)	77/125 (61.60%)	17/23 (73.91%)	6/7 (85.71%)	108/178 (60.67%)
Claude-3 Haiku	9/23 (39.13%)	93/125 (74.40%)	19/23 (82.61%)	7/7 (100.00%)	128/178 (71.91%)
<b>Union</b>	20/23 (86.96%)	114/125 (91.20%)	23/23 (100.00%)	7/7 (100.00%)	164/178 (92.13%)

This table compares the effectiveness of **PatchAgent** when utilizing different LLMs to repair vulnerabilities. The **Union** row represents the combined results of **PatchAgent** across all models, demonstrating the overall improvement in repair accuracy achieved through the collaborative use of multiple models.

# Github Pull Requests

Fix vuln OSV-2024-947 #1699

Merged

seladb merged 8 commits into seladb:dev from oss-patch:patch-OSV-2024-947 on Mar 29

Fix vuln OSV-2023-77 #5210

Merged

Irknox merged 7 commits into HDFGroup:develop from oss-patch:patch-OSV-2023-77 on Jan 15

Fix buffer overflow in MD3Loader #5763

Merged

kimkulling merged 2 commits into assimp:master from cla7aye1514nd:fix-5616 on Sep 10, 2024



kex: fix null pointer dereference in diffie\_hellman\_sha\_algo() #1508

Merged

willco007 merged 1 commit into libssh2:master from oss-patch:patch-crash-c7c664759c840b3f1c438b7232f713b756ed640f on Feb 28

Fix Heap-buffer-overflow in \_\_parse\_options #1678

Merged

tigercosmos merged 5 commits into seladb:dev from oss-patch:patch-crash-7d18f37e1f05e0ff4aa4dfa2f67dd738340ad9cf on Feb 2

Fix vuln OSV-2024-390 #5201

Merged

Irknox merged 1 commit into HDFGroup:develop from oss-patch:patch-OSV-2024-390 on Jan 3

Fix vuln OSV-2024-384 #1061

Merged

rurban merged 1 commit into LibreDWG:master from oss-patch:patch-OSV-2024-384 on Dec 24, 2024

Fix vuln OSV-2024-343 #1680

Merged

seladb merged 2 commits into seladb:dev from oss-patch:patch-OSV-2024-343 on Jan 11

**LIBSSH2** **HDF5**



**PcapPlusPlus**

# **Proposed work:**

## Explore the Problem of AI-Generated Patch

# Issues with Submitting Patches in the Real World



seladb on Mar 20

## Functional Issue

Owner ...

The right solution here is to disallow creating this layer if `m_DataLen < sizeof(ppp_pptp_header)`.

I think this layer is quite old, but at some point, we introduced the concept of `isValid()` which is implemented per layer, accepts the raw data, and decides if the layer can be created. We should implement this method and use it when the layer is created:

qkoziol left a comment

## Incorrect Root Cause

Collaborator ...



These are not bad, but seem like they are addressing symptoms rather than root causes. Are there test files that trigger them to look at?



jhendersonHDF on Jan 2 · edited

## Security Issue

Collaborator ...

This fixes the specific vulnerability, but a more complete fix may be needed here. Consider the case where both `overlap_size` and `new_accum_size` end up slightly below `accum->alloc_size`. It may make more sense to calculate a pointer to the last valid byte in `accum->buf` and then make use of the `H5_IS_BUFFER_OVERFLOW` macro from `H5private.h`.

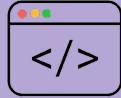


# Revisit the Workflow of Program Repair



## Fault Localization

*FL aims to identify the root cause and to provide an code location to apply patches.*



## Patch Generation

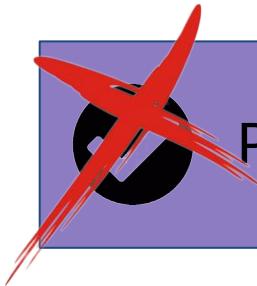
*Takes both the buggy code snippet and bug description as input, then produces a patch.*



## Patch Validation

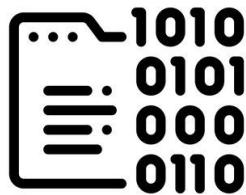
*Verify that a patch addresses vulnerabilities while maintaining functional integrity.*

# Revisit the Workflow of Program Repair

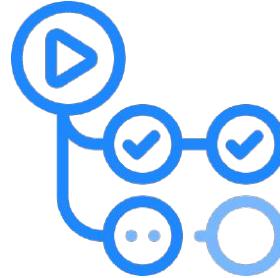


## Patch Validation

*Verify that a patch addresses vulnerabilities while maintaining functional integrity.*



## Replay the PoC



## Rerun Functional Test (e.g., Github CI)

# Works Using Test Suite-Based Validation Method

- **CrashRepair** (TOESM 2025)
- **CPR** (PLDI 2021)
- **Fix2Fit** (ISSTA 2019)
- **Zero-Shot** (S&P 2023)
- **San2Patch** (USENIX Sec 2025)
- **VulnFix** (ISSTA 2022)
- .....

# Observations from a PHP Case

- Existing functional tests (e.g., CI) are not able to capture full functionality.
- Developers may upgrade functional tests during vulnerability repair.

The image shows two code editors side-by-side. The top editor, titled 'Patch', displays a diff of a file named 'ext/standard/array.c'. The changes involve handling ranges where inputs are strings. The bottom editor, titled 'New Testcase', shows a test script named 'ext/standard/tests/array/range/gh13894.phpt'. The script contains a series of assertions for the 'range' function, specifically testing for a segmentation fault when the start and end values are swapped.

```
diff --git ext/standard/array.c ext/standard/array.c
--- ext/standard/array.c
+++ ext/standard/array.c
@@ -2924,10 +2924,8 @@ PHP_FUNCTION(range)
2924
2925     /* If the range is given as strings, generate an array of
2926      characters. */
2926     if (start_type >= IS_STRING || end_type >= IS_STRING) {
2927         /* If one of the inputs is NOT a string */
2928         if (UNEXPECTED(start_type != end_type < 2*IS_STRING)) {
2929             if (start_type < IS_STRING) {
2930                 if (end_type != IS_ARRAY) {
2931                     php_error_docref(NULL, E_WARNING, "Argument #1
($start) must be a single byte string if"
2924
2925     /* If the range is given as strings, generate an array of
2926      characters. */
2926     if (start_type >= IS_STRING || end_type >= IS_STRING) {
2927         /* If one of the inputs is NOT a string nor single-byte
2928         string */
2928         if (UNEXPECTED(start_type < IS_STRING || end_type <
IS_STRING)) {
2929             if (start_type < IS_STRING) {
2930                 if (end_type != IS_ARRAY) {
2931                     php_error_docref(NULL, E_WARNING, "Argument #1
($start) must be a single byte string if"
+-----+
1  + --TEST--
2  + GH-13894 (range(9.9, '0') causes segmentation fault)
3  + --FILE--
4  + <phpt>
5  + var_dump(range(9.9, '0'));
6  + ?
7  + --EXPECT--
8  + array(10) {
9  +   [0]=>
10 +   float(9.9)
11 +   [1]=>
12 +   float(8.9)
13 +   [2]=>
14 +   float(7.9)
15 +   [3]=>
16 +   float(6.9)
17 +   [4]=>
18 +   float(5.9)
19 +   [5]=>
20 +   float(4.9)
21 +   [6]=>
22 +   float(3.9000000000000004)
23 +   [7]=>
24 +   float(2.9000000000000004)
25 +   [8]=>
26 +   float(1.9000000000000004)
27 +   [9]=>
28 +   float(0.9000000000000004)
29 + }
```

[1] <https://github.com/php/php-src/commit/1d6f344bea49ccad82b9a95a80ed9fdc39e260a1>

# Observations from a PHP Case

- Existing functional tests (e.g., CI) are not able to capture full functionality.
- Developers may upgrade functional tests during vulnerability repair.

What kind of functionality does the new test case try to capture?

The image shows two code editors side-by-side. The top editor, titled 'Patch', displays a diff of a file named 'ext/standard/array.c'. The changes involve adding logic to handle ranges where inputs are strings. The bottom editor, titled 'New Testcase', shows a PHP script named 'gh13894.phpt' which includes a test case for the 'range' function. The test case uses var\_dump to show that the function returns an array of floats for non-integer inputs.

```
ext/standard/array.c
...
Patch
ext/standard/tests/array/range/gh13894.phpt
...
New Testcase

```

```
--TEST--
GH-13894 (range(9.9, '0') causes segmentation fault)
<FILE>
<?php
var_dump(range(9.9, '0'));
?>
--EXPECT--
array(10) {
[0]=> float(9.9)
[1]=> float(8.9)
[2]=> float(7.9)
[3]=> float(6.9)
[4]=> float(5.9)
[5]=> float(4.9)
[6]=> float(3.9000000000000004)
[7]=> float(2.9000000000000004)
[8]=> float(1.9000000000000004)
[9]=> float(0.9000000000000004)
```

[1] <https://github.com/php/php-src/commit/1d6f344bea49ccad82b9a95a80ed9fdc39e260a1>

# Vulnerability Principle

```
1 PHP_FUNCTION(range) {
2     struct zval *user_start = /* Extract start argument */;
3     struct zval *user_end = /* Extract end argument */;
4
5     // Extract type from arguments
6     uint8_t start_type = Z_TYPE_P(user_start);
7     uint8_t end_type = Z_TYPE_P(user_end);
8
9     /* If the range is given as strings,
10      generate an array of characters. */
11    if (start_type >= IS_STRING || end_type >= IS_STRING) {
12        // VULNERABLE: condition fails when start_type=5 (IS_DOUBLE)
13        // and end_type=7 (IS_ARRAY) because 5+7 = 2*6 (IS_STRING)
14        if (start_type + end_type < 2*IS_STRING) {
15            // ... handle mixed type inputs and convert to numeric
16            goto handle_numeric_inputs;
17        }
18
19        // TYPE CONFUSION OCCURS HERE:
20        // When the vulnerable condition fails, we reach this point
21        // with non-string types but try to access them as strings
22        unsigned char low = Z_STRVAL_P(user_start)[0];
23        unsigned char high = Z_STRVAL_P(user_end)[0];
24
25        // ... character range generation logic
26        return;
27    }
28
29 handle_numeric_inputs:
30    if (start_type == IS_DOUBLE || end_type == IS_DOUBLE) {
31        // ... process numeric ranges (floats)
```

## PHP Sandbox

```
1 <?php
2 var_dump(range(1, 10, 2));
3 ?>
4
```

```
array(5) {
[0]=>
int(1)
[1]=>
int(3)
[2]=>
int(5)
[3]=>
int(7)
[4]=>
int(9)
}
```

# Vulnerability Principle

```
1 PHP_FUNCTION(range) {
2     struct zval *user_start = /* Extract start argument */;
3     struct zval *user_end = /* Extract end argument */;
4
5     // Extract type from arguments
6     uint8_t start_type = Z_TYPE_P(user_start);
7     uint8_t end_type = Z_TYPE_P(user_end);
8
9     /* If the range is given as strings,
10      generate an array of characters. */
11    if (start_type >= IS_STRING || end_type >= IS_STRING) {
12        // VULNERABLE: condition fails when start_type=5 (IS_DOUBLE)
13        // and end_type=7 (IS_ARRAY) because 5+7 = 2*6 (IS_STRING)
14        if (start_type + end_type < 2*IS_STRING) {
15            // ... handle mixed type inputs and convert to numeric
16            goto handle_numeric_inputs;
17        }
18
19        // TYPE CONFUSION OCCURS HERE:
20        // When the vulnerable condition fails, we reach this point
21        // with non-string types but try to access them as strings
22        unsigned char low = Z_STRVAL_P(user_start)[0];
23        unsigned char high = Z_STRVAL_P(user_end)[0];
24
25        // ... character range generation logic
26        return;
27    }
28
29 handle_numeric_inputs:
30    if (start_type == IS_DOUBLE || end_type == IS_DOUBLE) {
31        // ... process numeric ranges (floats)
```

The bug arises when the function receives arguments of specific type combinations, such as a double (floating-point number) and an array. The first condition (line 11) correctly identifies that at least one argument appears to be string-like since  $IS\_ARRAY(7) \geq IS\_STRING(6)$ , so the code enters the string-handling branch. However, the inner arithmetic condition (line 14) unexpectedly fails when for example,  $IS\_DOUBLE(5) + IS\_ARRAY(7) = 12$ . When this condition fails, the code skips the proper type conversion logic and incorrectly attempts to access the non-string data using string accessor macros (line 22), which cause the program crash.

# Developer Thinkings (“New TestCase”)

## Develop Patch

```
1 @@ -2924,8 +2924,8 @@ PHP_FUNCTION(range)
2  /* If the range is given as strings,
3   * generate an array of characters. */
4  if (start_type >= IS_STRING || end_type >= IS_STRING) {
5 -  if (start_type + end_type < 2*IS_STRING) {
6 +  if (start_type < IS_STRING || end_type < IS_STRING) {
7      if (start_type < IS_STRING) {
8          if (end_type != IS_ARRAY) {
9              php_error_docref(NULL, E_WARNING, "...");
```

## Return Values

Returns a sequence of elements as an [array](#) with the first element being [start](#) going up to [end](#), with each value of the sequence being [step](#) values apart.

The last element of the returned array is either [end](#) or the previous element of the sequence, depending on the value of [step](#).

If both [start](#) and [end](#) are [strings](#), and [step](#) is [int](#) the produced array will be a sequence of bytes, generally latin ASCII characters.

If at least one of [start](#), [end](#), or [step](#) is [float](#) the produced array will be a sequence of [float](#).

Otherwise, the produced array will be a sequence of [int](#).

```
---TEST---
GH-13094 (range(9.9, '0') causes segmentation fault)
---FILE---
<?php
var_dump(range(9.9, '0'));
?>
---EXPECT---
array(10) {
[0]=>float(9.9)
[1]=>float(8.9)
[2]=>float(7.9)
[3]=>float(6.9)
[4]=>float(5.9)
[5]=>float(4.9)
[6]=>float(3.9000000000000004)
[7]=>float(2.9000000000000004)
[8]=>float(1.9000000000000004)
[9]=>float(0.9000000000000004)
}
```

## New Testcase

## PHP Specification

# Developer Patch vs LLM Patch

```
1 @@ -2924,8 +2924,8 @@ PHP_FUNCTION(range)
2  /* If the range is given as strings,
3   * generate an array of characters. */
4  if (start_type >= IS_STRING || end_type >= IS_STRING) {
5 -  if (start_type + end_type < 2*IS_STRING) {
6 +  if (start_type < IS_STRING || end_type < IS_STRING) {
7      if (start_type < IS_STRING) {
8          if (end_type != IS_ARRAY) {
9              php_error_docref(NULL, E_WARNING, "...");
```

a. Developer Patch

```
---TEST---
GH-13094 (range(9.9, '0') causes segmentation fault)
---FILE---
<?php
var_dump(range(9.9, '0'));
?>
---EXPECT---
array(10) {
[0]=>float(9.9)
[1]=>float(8.9)
[2]=>float(7.9)
[3]=>float(6.9)
[4]=>float(5.9)
[5]=>float(4.9)
[6]=>float(3.9000000000000004)
[7]=>float(2.9000000000000004)
[8]=>float(1.9000000000000004)
[9]=>float(0.9000000000000004)
}
```

c. Developer's Testcase

```
1 @@ -2960,6 +2960,14 @@ PHP_FUNCTION(range)
2      }
3
4      /* Generate array of characters */
5 +     if (Z_TYPE_P(user_start) != IS_STRING) {
6 +         zend_argument_value_error(1, "must be a string");
7 +         RETURN_THROWS();
8 +     }
9 +     if (Z_TYPE_P(user_end) != IS_STRING) {
10 +         zend_argument_value_error(2, "must be a string");
11 +         RETURN_THROWS();
12 +     }
13
14     unsigned char low = Z_STRVAL_P(user_start)[0];
15     unsigned char high = Z_STRVAL_P(user_end)[0];
```

b. LLM Patch

LLM Patch violates PHP specification

```
Fatal error: Uncaught ValueError: range():
Argument #1 ($start) must be a valid string in /test.php:2
Stack trace:
#0 /test.php(2): range(9.9, '0')
#1 {main}
    thrown in /test.php on line 2
```

d. Output (w. LLM Patch)

# Research Question

- **RQ1:** Does test suite-based validation substantially overestimate program repair system performance?
- **RQ2:** How reliable is using “new test cases” to validate patches generated by current program repair systems?
- **RQ3:** How to measure the quality of a testcase for validating a patch?

# Research Plan

- **Benchmark:** Develop a benchmark to evaluate whether current test suite-based validation methods significantly overestimate the effectiveness of program repair tools.
- **Positive Case Analysis:** Compare patches that successfully pass the new benchmark against actual developer-written patches to assess benchmark reliability and identify potential limitations in evaluation methodology.
- **Testcase Measurement:** Find metrics to measure the quality and reliability of test cases for software functionality.

# Why Should It Works?

- **Solid Observation:** I observed a large number of AI-generated patches that differ significantly from developer patches in previous projects, and developers have also provided negative feedback.
- **Preliminary Analysis:** I have obtained some preliminary analysis results on PHP projects, which reflect the assumptions of our proposed work.
- **Rich Experience:** My previous research has provided me with considerable experience and expertise in determining patch correctness.