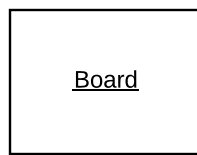
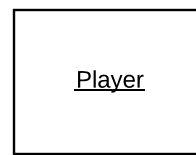




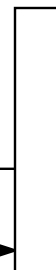
Deck



Board



Player



shuffle()

deal()

hand

Slapjack Sequence Diagram

Loop

Ends when
one player
has all the
cards

Alt

player stil
has cards

playTopCard()

topCard

player out
of cards

If a player is out of cards,
they either slap the next jack
or they are out of the game.

slap()

Alt

jack on top

getPile()

shufflePile()

pile

[Else]

getPileForOtherPlayers()

shufflePile()

pileForOtherPlayers