

Clae M. Oczachowski

Contact Info

LinkedIn	https://www.linkedin.com/in/clae-oczachowski-33529128a/
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Education

2023 - present	Mid-State Technical College (MSTC)	IT Software Developer Program & IT Cyber Security Program
2010 - 2014	Nekoosa High School	Class of 2014

Leadership Activities and Awards

2016 - present	SCA - Chatelaine	For the non-profit, Society of Creative Anachronism (SCA), I served the Office of Chatelaine whose duty involves guiding and providing resources to newcomers, recruitment, member retention, representing the organization, and submitting reports.
2023 - present	Mid-State Technical College - Student Representative	My duties as a student representative involves representing my fellow student body in executive decisions and assisting in events and/or representing MSTC. Additionally, I am also required to take additional courses on leadership and interpersonal skills.
2023 - present	Mid-State Technical College - Cougar Game Dev President	My duties as President is to discerningly veto propositions that might be deemed inappropriate or potentially violate a copyright, represent the club in matters deemed necessary, along with organizing meetings.

Skills

Languages	Programs
C# HTML CSS JavaScript MS SQL JSON ASP.NET C Python GDScript (Godot Script) Bash PowerShell	GitHub Microsoft 365 Microsoft Visual Studio Microsoft Visual Studio Code Microsoft SQL Server Management Studio Jira Bit Bucket Git Godot Notepad++ Oracle VirtualBox Blender Krita Source Tree Vim Microsoft Teams

Personal Projects

<p>Flidais</p> <p>Flidais is a WPF program designed to make it easier to sift through a large data store. The program utilizes recursion to copy, move, delete, or compress files and folders. It filters through files by a chosen file extension. Its name is derived after the Celtic god of hunting.</p>
<p>Space Game 1 (to be given a better name closer to release)</p> <p>A 3D video game project done in Godot 4.3, .NET (C#) version. I handle the coding, writing, animation, and 3D modeling. The gameplay itself revolves around space flight in a fictional universe, with an ongoing expansive world building, alongside managing and customizing your spaceship.</p>
<p>Beavers N Wood</p> <p>Beavers N Wood is a game that served as my introduction to ASP.NET. The gameplay itself is heavily inspired by the famous web browser game, "Cookie Clicker". The project's future aims are to connect to a database to support multiple users and track progress in the game.</p>
<p>Cougar's Cave</p> <p>Cougar's Cave is a collaborative effort of the Mid-State Game Dev Club. The game utilizes Godot 4.3, .NET (C#) version, and is a 3D/2D fantasy game centered around cooking. My contribution is primarily focused on the coding, modeling, rigging, and animation.</p>

Past Work Experience

2021 - 2023	Cashier / Senior Production	Goodwill - Wisconsin Rapids, WI	My job included handling the register, handling returns, stocking the shelves, taking donations from the door, sorting donations, determining value of donations, and managing the warehouse. The warehouse management included operating a skyjack. I also applied tags to said donations, opened and closed the store, swept the floors, sanitized the store, cash reconciliation, solicited donations, and trained team members.
2017 - 2020	Maintenance / Overnight Grocery Stocker	Walmart - Wisconsin Rapids, WI	My job consisted of maintaining the floors and bathrooms, making sure the aisles were well stocked, assisting customers when needed, and various odd jobs.
2020 - 2021	Janitor	Modern Janitorial - Wisconsin Rapids, WI	My job included cleaning and maintaining floors, taking out trash, and sanitizing restrooms, bedrooms, offices, laboratories, and operating rooms.