

Chapter 10: Root Locus Analysis

July 28, 2015

Outline

- 1 Concept of Root Loci
- 2 How To Draw Root Loci
- 3 Root Loci and MATLAB

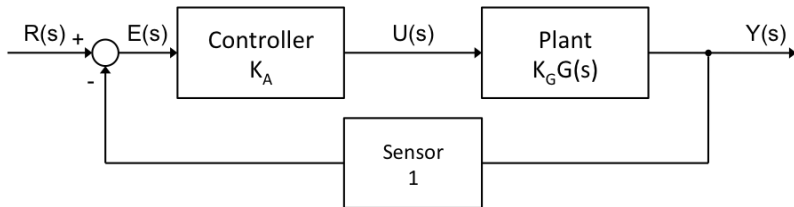
Concept of the method

In this chapter the Root Locus Method is presented. This technique shows how changes in the system's feedback characteristics and other parameters influence the pole locations. The method permits us to plot the locus of a closed-loop pole location in the s -plane as a parameter varies, which will produce a root locus (hence the name of the technique).

It is very important to understand the background of root loci: how they take their shape, why they are useful, ... Therefore, we start this chapter by explaining the concept of the Root Loci Technique. Next we explain how to sketch a root locus. Finally we will give some examples in MATLAB.

Concept of the technique

We begin with the basic feedback system, shown in the figure below:



The closed-loop transfer function is:

$$H(s) = \frac{Y(s)}{R(s)} = \frac{K_A K_G G(s)}{1 + K_A K_G G(s)}.$$

Concept of the technique

Looking at this transfer function, we can conclude that the closed-loop roots depend on the amplifier gain K_A . We can now plot the locus of all possible roots of the characteristic equation:

$$1 + K_A K_G G(s) = 0 \quad (10.1)$$

as K_A varies from 0 to ∞ . This results in a graph which can help us in selecting the best value of K_A .

Furthermore, by studying the effects of additional poles and zeros, we can determine the consequences of additional dynamics in the loop. We can also extend this technique to examine the effect of other plant-parameter changes in order to achieve the best overall control design.

Root Locus

Definition 1

The root locus is the set of values of s for which $1 + KG(s) = 0$ is satisfied as the real parameter K varies from 0 to $+\infty$. Often $G(s)$ is the open-loop transfer function of a system; in this case, roots on the locus are closed-loop poles of that system.

Definition 2

The root locus of $G(s)$ is the set of points in the s -plane where the phase of $G(s)$ is 180degrees.

Use of root loci

The root loci method provides a tool not only for selecting the gain but for designing the dynamic compensations as well.

Concept of the technique

For the further derivation, we assume that the system's open-loop transfer function $K_G G(s)$ is a rational function whose numerator is $K_G b(s)$ and whose denominator is $a(s)$. $b(s)$ is a monic polynomial of degree m and $a(s)$ is a monic polynomial of degree n such that $n \geq m$.

We assume the plant gain K_G to be positive and define the root-locus parameter K as:

$$K = K_A K_G$$

Concept of the technique

Root-Locus form

We can express equation (10.1) in different equivalent ways:

$$1 + KG(s) = 0,$$

$$1 + K \frac{b(s)}{a(s)} = 0,$$

$$a(s) + Kb(s) = 0,$$

$$G(s) = -\frac{1}{K}.$$

Open-loop vs Closed-loop

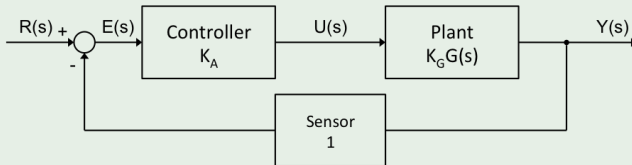
The root-locus method can be thought of as a method for inferring properties of the closed-loop system given the open-loop transfer function $KG(s)$.

Example

Problem: a normalized transfer function of a DC motor is:

$$K_G G(s) = \frac{1}{s(s+1)}. \quad (1)$$

Solve for the locus of roots with respect to K_A of the closed-loop system created by feeding back the output as shown in the figure:



Solve by using direct calculations of the root locations.

Solution: in terms of our notation

$$\begin{array}{lll} m = 0, & K_G = 1, & b(s) = 1, \\ n = 2, & K_A = K, & a(s) = 1. \end{array}$$

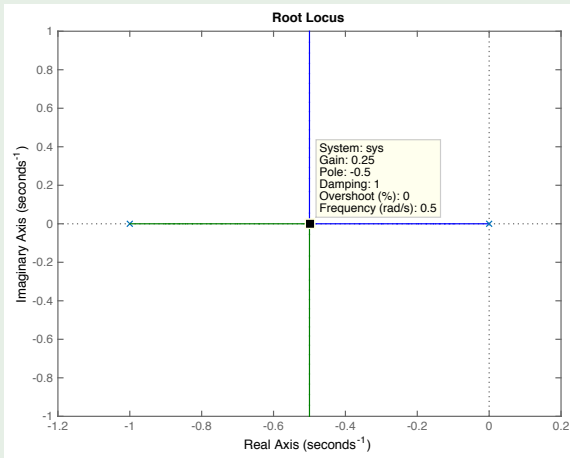
We can use the root-locus form $a(s) + Kb(s) = 0$ to obtain a quadratic equation of which the roots will produce a graph.
In this case, the quadratic equation:

$$s^2 + s + K = 0 \tag{2}$$

has roots:

$$r_1, r_2 = -\frac{1}{2} \pm \frac{\sqrt{1 - 4K}}{2}. \tag{3}$$

The root locus is shown below



- For $0 \leq K \leq \frac{1}{4}$, the roots are real between -1 and 0 ;
- At $K = \frac{1}{4}$ there are two roots at $-\frac{1}{2}$;
- For $K > \frac{1}{4}$ the roots become complex, with a real part of $-\frac{1}{2}$ and an imaginary part that increases essentially in proportion to the square root of K

We can now compute K at the point where the locus crosses $\zeta = 0.5$: we know that if $\zeta = 0.5$, then $\theta = 30^\circ$ and the magnitude of the imaginary part of the root is $\sqrt{3}$ times the magnitude of the real part. The magnitude of the real part is $\frac{1}{2}$ and thus, we have:

$$\frac{\sqrt{4K-1}}{2} = \frac{\sqrt{3}}{2} \quad (4)$$

and therefor, $K = 1$.

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INCLUDE SLIDES WITH EXPLANATION FOR EACH STEP

Overview of the guidelines

- ① Mark poles with \times and zeros with \circ ;
- ② Draw the locus on the real axis to the left of an odd number of real poles plus zeros;
- ③ Draw the asymptotes, centered at α and leaving at angles ϕ_l , where:
 - $n - m = \text{number of asymptotes}$
 - $\alpha = \frac{\sum p_i - \sum z_i}{n - m}$
 - $\phi_l = \frac{180 + 360(l-1)}{n - m}, l = 1, 2, \dots, n - m.$
- ④ CONTINUE WITH STEP 4

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INCLUDE SLIDES WITH MATLAB EXAMPLES