Course overview
Systems theory
Real life examples
Control theory
Open-loop vs. closed-loop systems
Automatic control

Introduction

July 28, 2015

Outline

- Course overview
- Systems theory
- Real life examples
- 4 Control theory
- 5 Open-loop vs. closed-loop systems
- 6 Automatic control

Course overview

- Introduction
- Classification of systems
- System modelling
- Oiscrete-time systems
- Ontinuous-time systems
- Frequency response of dynamical systems
- Sampling and reconstruction of signals
- Objective in the continuous of continuous
- Introduction to control
- Root Locus Analysis
- Design in the frequency domain and Nyquist stability criterion
- Lead and lag compensators
- PID control



Methodology and evaluation

- Prof. dr. ir. Bart De Moor [Bart.DeMoor@esat.kuleuven.be]
- 20 lectures, 8 excercise sessions
- Learning platform: Sofia, Toledo www.sofialearn.com

Course: Systems and control theory

Material from the lectures (powerpoints, video's), assignments for exercise sessions and supplementary material (downloads, tutorials, books, links, journals, conferences)

Exam

- Written exam
- You can bring: course book, calculator, notes from exercise sessions
- Duration: 4h

Course overview
Systems theory
Real life examples
Control theory
Open-loop vs. closed-loop systems
Automatic control

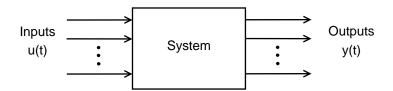
Chapter 1: Introduction

Outline

- Course overview
- Systems theory
- Real life examples
- 4 Control theory
- 5 Open-loop vs. closed-loop systems
- 6 Automatic control

Systems theory

System theory occupies itself with the mathematical description and study of systems. Models describe the connections between input and output.



Systems theory

Next to inputs and outputs, states (denoted by $\mathbf{x}(t)$) are a third type of variable used to describe a system. They represent the internal state of the system at a given time.

$$\dot{x}(t) = f(x(t), u(t))$$

$$y(t) = g(x(t), u(t))$$

The order of a system is the number of state-variables (i.e. the size of the vector \mathbf{x}).

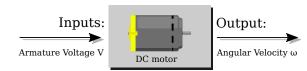
Dynamical system

A dynamical system is a constantly changing system that connects outputs and inputs.

The word dynamical refers to the fact that its current output depends on past input, contrary to static systems where the current output only depends on current input. This means that in a dynamical system the output changes with time if the system is not in a state of equilibrium.

Everything is a dynamical system.

Example:



Outline

- 1 Course overview
- Systems theory
- Real life examples
- 4 Control theory
- 5 Open-loop vs. closed-loop systems
- 6 Automatic control