

#### **EXPERIENCE**

## **Web Design Intern**

Houston Astros | Houston, TX

Jun - Aug 2023

- Worked as the sole designer in a team of seven engineers on the Astros' internal website.
- Communicated with and designed tools for several different departments within the Astros, including scouts, analysts, performance scientists, and coaches.

# UI/UX Designer

O | Tokyo, Japan (Remote)

Mar - Jun 2022

- · Worked with a team of 3 other designers to create the product, ME, for the startup company, O, for about 5 hours per week.
- Used Adobe XD to mockup and prototype screens, as well as create a style guide for the product.

# **Product Design Intern**

Hitch | Austin, TX

Jun - Aug 2021

- Designed two landing pages from scratch for Hitch's new products: Hitch Premier and Going Anyway Driver.
- Designed the "trip history" page for the Hitch mobile app from scratch using Figma.
- · Collaborated with Hitch illustrators and graphic designers to create the best products possible.

#### **Small Business Owner**

cocomicap | Etsy + Instagram Jul 2022 - present

- · Handled all aspects of business, from idea conception, to creation, to sale, to branding and social media presence.
- Communicated with both customers and other sellers to create custom orders and coordinate trades.

#### **SKILLS**

#### Software

Figma, Adobe Suite (Illustrator, Indesign, XD, Photoshop), Solidworks, Blender, Procreate

#### Coding

HTML, CSS, Javascript, React.js, p5.js

#### Design

UI/UX Design, User Research, Graphic Design, Branding

#### RELATED COURSEWORK

## UI/UX Design

Rhode Island School of Design 2021 Created user personas, stories, and storyboards, and a working prototype for a fictional app using Adobe XD.

# Typography, Identity, And Branding

Rhode Island School of Design 2022 Learned to create a cohesive visual identity from scratch and an identity manual using InDesign and Illustrator.

### CS2—The Digital World

**Brown University** 2021 An introduction to HTML, CSS, Javascript, and Python.

### **EDUCATION**

BFA Industrial Design, Concentration in Computation, Technology + Culture Rhode Island School Of Design

2020-2024