## **Learning Goals**

- 1. Practice creating and using your own functions/methods.
- 2. Be able to follow the flow of code execution between functions/methods.

## **Business Goal**

In this practice assignment, your code will print the lyrics to a song – without you retyping the repeating words multiple times. You'll create a **method** to hold the **repeated part** and call it each time you need those lines to print.

"This Old Man" is a song about making music by playing sheep bones as a rhythm instrument; the song originates in the 1870s. Here's a sample output for your program.

```
This old man, he played one.
He played knick-knack on my thumb;
With a knick-knack paddywhack,
Give the dog a bone,
This old man came rolling home.
This old man, he played two.
He played knick-knack on my shoe;
With a knick-knack paddywhack,
Give the dog a bone,
This old man came rolling home.
This old man, he played three.
He played knick-knack on my knee;
With a knick-knack paddywhack,
Give the dog a bone,
This old man came rolling home.
This old man, he played four.
He played knick-knack on my door;
With a knick-knack paddywhack,
Give the dog a bone,
This old man came rolling home.
This old man, he played five.
He played knick-knack on my hive;
With a knick-knack paddywhack,
Give the dog a bone,
This old man came rolling home.
This old man, he played six.
He played knick-knack on my sticks;
With a knick-knack paddywhack,
Give the dog a bone,
This old man came rolling home.
```

## **Planning Your Code**

- **1.** Identify the part of the song lyrics that are repeated. Where are all the locations they're repeated?
- 2. Write a method that prints just the repeated part of the lyrics (and prints it only once).
- **3.** Write a main() that contains the non-repeated lyrics, and calls the function for the matching repeated lines each time they're needed.
- **4.** Make sure your program compiles, runs, and is complete.
- **5.** Verify that the lyrics all print correctly, including blank lines between verses.

This should be a fairly easy assignment. Its purpose is to get you using methods/functions, and understanding the code path back and forth.

```
Coding Syntax Examples - Reference Guide

public class Whatever {
    public static void theFunctionName()
    {
        // do stuff here
    }

    public static void main(String[] args)
    {
        // call a function
        theFunctionName();
    }
}
```