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CodeClan Cohort - E20

Evidence for Unit P - P18

Tests written for check_for_ace method:

```
def test_check_for_ace__true()
  assert_equal(true,
    @cardgame.check_for_ace(@card1) )
end

def test_check_for_ace__false()
  assert_equal(false,
    @cardgame.check_for_ace(@card2))
end
```

Check_for_ace tests failing:

```
→ PDA_Static_and_Dynamic_Task_A git:(master) ruby specs/cardgame_test.rb
Run options: --seed 3181

# Running:

EE

Finished in 0.002239s, 893.2703 runs/s, 0.0000 assertions/s.

  1) Error:
CardGameTest#test_check_for_ace__true:
NoMethodError: undefined method `check_for_ace' for #<CardGame:0x007fbb7008a830>
Did you mean?  checkforAce
               specs/cardgame_test.rb:20:in `test_check_for_ace__true'

  2) Error:
CardGameTest#test_check_for_ace__false:
NoMethodError: undefined method `check_for_ace' for #<CardGame:0x007fbb70089b38>
Did you mean?  checkforAce
               specs/cardgame_test.rb:24:in `test_check_for_ace__false'

2 runs, 0 assertions, 0 failures, 2 errors, 0 skips
→ PDA_Static_and_Dynamic_Task_A git:(master) ✕ █
```

Check_for_ace tests passing:

```
[+ PDA_Static_and_Dynamic_Task_A git:(master) x ruby specs/cardgame_test.rb
Run options: --seed 17409

# Running:

..

Finished in 0.001608s, 1243.4068 runs/s, 1243.4068 assertions/s.

2 runs, 2 assertions, 0 failures, 0 errors, 0 skips
+ PDA_Static_and_Dynamic_Task_A git:(master) █
```

Tests written for highest_card method:

```
def test_highest_card__return_first_card
  assert_equal(@card2,
    @cardgame.highest_card(@card2, @card1))
end

def test_highest_card__return_second_card
  assert_equal(@card3,
    @cardgame.highest_card(@card2, @card3))
end
```

Tests failing for highest_card method:

```
[+ PDA_Static_and_Dynamic_Task_A git:(master) x ruby specs/cardgame_test.rb
specs/cardgame_test.rb:2:in 'require_relative': /Users/cconnachan/codeclan/e20/workfiles/week_05/PDA_Static_and_Dynamic_Task_A/testing_task_2.rb:25: syntax error, unexpected keyword
_end, expecting end-of-input (SyntaxError)
    from specs/cardgame_test.rb:2:in '<main>'
[+ PDA_Static_and_Dynamic_Task_A git:(master) x ruby specs/cardgame_test.rb
specs/cardgame_test.rb:2:in 'require_relative': /Users/cconnachan/codeclan/e20/workfiles/week_05/PDA_Static_and_Dynamic_Task_A/testing_task_2.rb:18: syntax error, unexpected tIDENTI
FIER, expecting ')' (SyntaxError)
    def highest_card(card1 card2)
      ^
/Users/cconnachan/codeclan/e20/workfiles/week_05/PDA_Static_and_Dynamic_Task_A/testing_task_2.rb:25: syntax error, unexpected keyword_end, expecting end-of-input
    from specs/cardgame_test.rb:2:in '<main>'
[+ PDA_Static_and_Dynamic_Task_A git:(master) x ruby specs/cardgame_test.rb
specs/cardgame_test.rb:2:in 'require_relative': /Users/cconnachan/codeclan/e20/workfiles/week_05/PDA_Static_and_Dynamic_Task_A/testing_task_2.rb:33: syntax error, unexpected keyword
_end, expecting end-of-input (SyntaxError)
    from specs/cardgame_test.rb:2:in '<main>'
[+ PDA_Static_and_Dynamic_Task_A git:(master) x ruby specs/cardgame_test.rb
Run options: --seed 16621

# Running:

.E..

Finished in 0.002832s, 1412.5815 runs/s, 1059.4361 assertions/s.

1) Error:
CardGameTest#test_highest_card__return_first_card:
NameError: undefined local variable or method 'card' for #<CardGame:0x007fd53a1b8368>
Did you mean?  card2
               card1
    /Users/cconnachan/codeclan/e20/workfiles/week_05/PDA_Static_and_Dynamic_Task_A/testing_task_2.rb:20:in 'highest_card'
    specs/cardgame_test.rb:28:in 'test_highest_card__return_first_card'

4 runs, 3 assertions, 0 failures, 1 errors, 0 skips
```

Tests passing for highest_card method:

```
➔ PDA_Static_and_Dynamic_Task_A git:(master) ruby specs/cardgame_test.rb
Run options: --seed 32725
```

```
# Running:
```

```
....
```

```
Finished in 0.002663s, 1502.0044 runs/s, 1502.0044 assertions/s.
```

```
4 runs, 4 assertions, 0 failures, 0 errors, 0 skips
```

Test written for cards_total method:

```
def test_cardgame_cards_total
  assert_equal("You have a total of 15",
    CardGame.cards_total(@cards))
end
```

Test failing for cards_total method:

```
➔ PDA_Static_and_Dynamic_Task_A git:(master) ✖ ruby specs/cardgame_test.rb
Run options: --seed 13989
```

```
# Running:
```

```
...E.
```

```
Finished in 0.002870s, 1742.0158 runs/s, 1393.6127 assertions/s.
```

```
1) Error:
```

```
CardGameTest#test_cardgame_cards_total:
```

```
NameError: undefined local variable or method `total' for CardGame:Class
/Users/cconnachan/codeclan/e20/workfiles/week_05/PDA_Static_and_Dynamic_Task_A/testing_task_2.rb:27:in `cards_total'
specs/cardgame_test.rb:36:in `test_cardgame_cards_total'
```

```
5 runs, 4 assertions, 0 failures, 1 errors, 0 skips
```

Test passing for card_total method:

```
[+ PDA_Static_and_Dynamic_Task_A git:(master) ✖ ruby specs/cardgame_test.rb
Run options: --seed 62734

# Running:

.....

Finished in 0.003016s, 1657.7496 runs/s, 1657.7496 assertions/s.

5 runs, 5 assertions, 0 failures, 0 errors, 0 skips
```