# Ruolin Li 31764160

# **Step 5: Design a better algorithm.**

#### 1. Brainstorm some ideas, then sketch out an algorithm.

Try out your algorithm on some examples.

You may have lots of ideas. For example, you might have noticed that if a employer and a applicant both most-prefer each other, we must match them; that might form the kernel of some kind of algorithm. For our algorithm, we'll work with the Gale-Shapley algorithm, also in textbook and on part b of this worksheet.

```
1: function Gale-Shapley(n, P_E, P_A)
       t > n \ge 1 is the number of employers and also the number of applicants
                                                                                   3:
 t > P_E is the collection of complete preference lists (>_e) of the employers 4:
                                                                                    t>
 P_A is the collection of complete preference lists (>_a) of the applicants
       t> return a stable matching M for the stable matching instance (n, P_F, P_A)
 6:
 7:
                                                                           t> matching M is initially empty
8:
       while some employer is unmatched and has not considered every applicant do
           choose any such employer e
9:
10:
           let a be the highest-ranked in e's list that e has not yet considered
           t> e now considers a (i.e., "makes an offer" to a) as follows:
11:
12:
           if a is unmatched then
               add match (e, a) to M
                                                                                         t> a accepts e's offer
13:
           else
                                                                                              t> a is matched
14:
               let a be currently matched to e^{1}
15:
                                                                                           t> a prefers e to e
               if e >_a e' then
16:
                  remove match (e^{t}, a) from M
                                                                                         t> a rejects e''s offer
17:
                                                                                         t> a accepts e's offer
                   add match (e, a) to M
18:
                                                     t> a prefers e to e, in which case M does not change
19:
               else
       return M
20:
```

## 2. Analyze the running time of your algorithm.

Using big-O notation, can you bound the number of iterations of the while loop? How much time does each iteration take? Is your bound tight in the worst case?

True 15.	
O(n2) since every employers will send and n times in	the worst case #tof possible offers
O(1) for each iteration	from employers to applicants
$\Theta(n^2)$ worst case run time.	

# **Comparing Orders of Growth for Functions**

We'll take a break from Gale-Shapley, and turn to comparing algorithm runtimes. Imagine that each of the functions below represents the runtime of some algorithm on instances of size n. Give a good each, and then arrange these functions by increasing order of growth (fastest algorithm to slowest). Notation that we use here and throughout the course:

$$\lg n = \log_2 n, \ \ln n = \log_e n, \ \text{and} \ \log n = \log_{10} n.$$

$$n + n^2 \qquad 2^n$$

$$55n + 4 \qquad 1.5n \lg n$$

$$n! \qquad \ln n$$

$$2n \log(n) \qquad \log n$$

$$(n \lg n)(n+1) \qquad (n+1)!$$

$$1.6^{2n} \qquad tricky, \ but \ do able!$$

1+n2	ets of Growth for Functions. $\Theta(n^2)$	2 <sup>n</sup>	$\theta(z^n)$ .
5n+4	θ(n)	1.5nlgn	O(n/gn)/O(n/ogn)
a!	(n!)	logn	$\theta(\frac{n}{\log n})/\theta(\frac{n}{\log n})$
$2n\log(n^2) = 4$	4nlogn O(nlgn)/O(nlogn) O(n2lgn)/O(n2logn) O(2.56n)	(n+1)!	$\theta(\frac{n}{\lg n})/\theta(\frac{n}{\log n})$ $\theta(n, n!)$
nyn)(n+1)	O(n2lgn)/O(n2logn)	Inn	$\theta$ (log n)
1.621	$\Theta(2.56^{\rm n})$		
	A Line of the last	5511+4 < 2N	$(n^2) = 1.5 n^2 q n < n + n^2 < (n^2 m^2 n^2 + 1)$

Now, back to analysis of the Gale-Shapley algorithm

### 3. Show that your algorithm is correct.

It's always good to start by writing down what it means for the algorithm to be correct. For the SMP problem, it means that the algorithm outputs a perfect matching with no instabilities.

· Show that the output is a perfect matching.

We'll break this down further:

- Every applicant has been considered at least once upon termination.

Let M be the final result of the matching.

Suppose M does not cover some employers e. Then it means e must have been rejected by every applicants. But every applicants must be matched with one employer. Since IEI=IAI, this is a contradictory.

- Every applicant is matched upon termination.

Every applicant is matched

- Once considered, the applicant become matched, and once matched, they are always matched.

Every employer is matched upon termination.

Every employer is matched

- No applicant is matched to two different employers.

- And plus the reasoning above, then it means all employers are matched

### · Show that the output has no instabilities.

Recall that a pair  $(e, a^1)$  is an instability if (e, a) and  $(e^1, a^1)$  are distinct pairs in M, and also e prefers  $a^1$  to a, and  $a^1$  prefers e to  $e^1$ . That is, e and  $a^1$  would prefer to be matched with each other than with their matches in M.

One natural approach is to show that the (partial) matching constructed after each iteration of the While loop avoids instabilities. Let  $M_k$  be the matching at the end of iteration k 0 of the While loop, and let  $E_k$  and  $A_k$  be the set of employers and the set of applicants, respectively, that are matched in  $M_k$ . Show by induction that there is no instability in  $E_k$   $A_k$  with respect to  $M_k \times$ 

Claim: There is no instability in  $E_k \times A_k$  with respect to  $M_k$ . Base case:

**Inductive step:** 

### Challenge problems

These are just for fun, some are easier than others.

- 1. Design an algorithm to generate each possible perfect matching between *n* employers and *n* applicants. (As always, it will help tremendously to start by giving your algorithm and its parameters names! Your algorithm will almost certainly be recursive.)
- 2. A "local search" algorithm might pick a matching and then "repair" instabilities one at a time by matching the pair causing the instability and also matching their partners. Use the smallest possible instance to show how bad this algorithm can get.
- 3. Design a scalable SMP instance that forces the Gale-Shapley algorithm to take its maximum possible number of iterations. How many is that? (A "scalable instance" is really an algorithm that takes a size and produces an instance of that size, just like the "input" in worst case analysis is scalable to any n.)