

Education

Carnegie Mellon University - MS in Electrical and Computer Engineering - AI/ML Systems

Pittsburgh, PA

Courses: Deep Learning, Pattern Recognition, Distributed Systems, Computer Networks, Cloud Infrastructures

Aug 2022 - Dec 2023

San Jose State University - BS in Computer Science, Mathematics Minor

San Jose, CA

Courses: Machine Learning, Numerical Analysis, Engineering Statistics, Computer Architecture, Operating Systems

Aug 2016 - Aug 2021

Skills

Programming

Python, Java, C/C++, JavaScript, Scala, Matlab, R, SQL, Verilog

Tools/Frameworks
Technical Skills

PyTorch, Tensorflow, OpenCV, Amazon Web Services, Docker, Kubernetes, CUDA, React.JS, Node.js, Git, Linux Object Detection, Depth Estimation, Medical Image Processing, Machine Learning, Model Deployment

Work Experience _____

VeytelMachine Learning Engineer (Consultant) | Imaging Team

Pittsburgh, PA

MACHINE LEARNING ENGINEER (CONSULTANT) | IMAGING TEAM

Mar 2024 – Present

Leveraged transfer learning to redesign medical image **object detection** workflow, resulting in a 34.5% improvement in model accuracy

- Created analysis framework for detection/segmentation algorithms, enabling quantitative comparison of various approaches
- · Incorporated statistical method to refine segmentation borders by 13%, surpassing foundation model (Segment Anything) approaches

Adobe San Jose, CA

SOFTWARE ENGINEER INTERN | ADOBE SIGN

May 2023 - Aug 2023

- Designed and built new eSign mobile application for offline package delivery, targeting user base of 12% of US population with spotty Internet
- Developed new offline authentication workflow leveraging Time-based OTP, securing deliveries for 2.3 million+ packages
- The mobile app is a progressive web application built using Adobe's React design system and supported by Sign microservices backend

Clario San Mateo, CA (remote)

SOFTWARE ENGINEER | MEDICAL IMAGING TEAM

Aug 2020 - May 2022

- Productionized CNN-based medical segmentation models, automating radiologists' workflows and reducing labor time by 5,000+ hours
- · Collaborated with scientists, conducted experiments, and implemented over 15 image analysis pipelines using Python and C++
- · Implemented company's first brain white matter parcellation algorithm via image processing endpoints
- Integrated data pipelines to cloud-based computation resources utilizing Docker, AWS Batch, and AWS EBS
- Set up interactive process tracking dashboard for 30+ team members to monitor production status in Python Flask and SQLAlchemy

Research Experience

Carnegie Mellon University

Pittsburgh, PA

RESEARCH INTERN | ADVISOR: DR. MING XU

Dec 2023 - Present

- · Conducted rigorous research in depth estimation, human mesh recovery, and prompting strategies for language-guided diffusion models
- Utilized **PIL**, **Scipy**, and **Numpy** in dataset processing. Processed 100K+ images in 20+ datasets
- Developed zero-shot and annotation-free monocular depth estimation model, surpassing SOTA models on generalization ability

Projects

Wild Fire Detection | SQLite, Scikit-learn, Anomaly Detection

Sep 2019 - Dec 2019

- · Developed prediction model to forecast wildfire occurrence given 26 daily weather measurements, achieving accuracy of 0.89
- Trained SVM and neural network models. Processed 1.8 million entries in 5+ datasets [link]

What Do I Wear? | MySQL, Node.JS

Sep 2019 - Dec 2019

- Launched full-stack web application for 3000+ students to conveniently browse and pair clothing pieces
- Led team of 3 in designing relational database schema, analyzed user needs, and refined schema in BCNF [link]

Publications

Metric from Human: Zero-shot Monocular Metric Depth Estimation via Test-time Adaptation

 $Y\,Zhou, H\,Bian^*, K\,Chen^*, L\,Qu^*, P\,Ji, \underline{S\,Lin}^*, W\,Yu, H\,Li, H\,Chen, J\,Shen, B\,Raj, M\,Xu$

NeurIPS 2024 (submitted)

.

Automated MRI Face-Removal Pipeline to Anonymize Patient Scans for Clinical Trials

(2021). S83-S84.

L KIDZINSKI, T CAJGFINGER, K THOMAS, L BRACOUD, S LIN, C CONKLIN ET AL.

• Performed large-scale clinical validation with 200+ subjects and verified the face-removal algorithm's 99% effectiveness [link]