Mendicity

Project Periods 4 | Plan | Actual | % Complete | Actual (beyond plan) | % Complete (beyond plan)

Claire
Eimear
Natasha

ACTIVITY	PLAN START Week No	PLAN DURATION Estimated Hours	ACTUAL START Week Started	ACTUAL DURATION Actual Hours	ACTUAL WEEK COMPLETTED	PERCENT COMPLETE
Research	1	2	1	0		50%
Miscellaneous						
Create Rate Card	1	0.5	1	0.5		100%
Project Management Documentation	1	0.5Hour Per W	1 to 12			
Journal & Write Up (Claire)	1	1	1 to 12			
Journal & Write Up (Eimear)	1	1	1 to 12	11		
Journal & Write Up (Natasha)	1	1	1 to 12			
Testing Videos in 114	6	0.5	6	2		100%
Video Production						
Masking of TransmissionText	3	18	3	21		100%
Brainstorm Ideas for final look	2	3	2	3		100%
Mock Videos & Test	2	1	2	1		100%
mood/storyboard 1/Alexander Mc.Connell	2	3	2	2		100%
mood/storyboard 2/Bridget Sampson	3	3	3	2		100%
mood/storyboard 3/Francis Ryan	4	3	0	2		100%
mood/storyboard 4/James Bryan	5	3	0	0		100%
mood/storyboard 5/Thomas Sinclair	6	3	0	0		100%
mood/storyboard 6/Thomas Mahony	7	3	0	0		100%
shot list Alexander	2	1	2	1		100%
shot list Bridget	3	1	2	1		100%
shot list Francis	4	1	4	1		100%
shot list James	5	1	6	0		100%
shot list ThomasS	6	1	6	0		100%
shot list ThomasM	7	1	6	0		100%
Final story board Alexander	2	2	2	2		100%
Final story board Bridget	3	2	2	2		100%
Final story board Francis	4	1	4	1.5		100%
Final story board James	5	1	4	5		100%
Final story board ThomasS	6	1	6	6		100%
Final story board ThomasM	6	1	6	1.5		100%
Draft comp Alexander	2	4	3	0		100%
Draft comp Bridget	2	4	3	0		100%
Draft comp Francis	4	4	4	0		85%
Draft comp James	4	4	4	0	0.06	100%
Draft comp ThomasS	7	4	7	0		100%
Draft comp ThomasM	7	4	7	0		100%
Final comp Alexander	6	6	7	0		75%
Final comp Bridget	6	6	7	0		60%
Final comp Francis	6	6	7	0		75%
Final comp James	6	6	8	0		60%
Final comp ThomasS	8	6	8	0		60%
Final comp ThomasM	8	6	7	0		75%
Audio Production						
Research/gather sounds	2	1	6	10		100%
Sound Map Alexander	3	1	6	30		100%
Sound Map Bridget	4	1	6	0		100%
Sound Map Francis	5	1	6	0		100%
Sound Map James	6	1	6	0		100%
Sound Map ThomasS	7	1	6	0		100%
Sound Map ThomasM	8	1	6	0		100%
Audio Edit Alexander	2	2	8	0		100%
Audio Edit Bridget	3	2	8	0		100%
Audio Edit Francis	4	2	8	0		100%
Audio Edit James	5	2	8	0		100%
Audio Edit ThomasS	6	2	9	0		100%
Audio Edit ThomasM	7	2	9	0		100%
Draft Audio Alexander	2	2	8	0		100%
Draft Audio Bridget	2	2	8	0		100%
Draft Audio Francis	4	2	8	0		100%
Draft Audio James	4	2	8	0		100%
Draft Audio ThomasS	6	2	9	0		100%
Draft Audio ThomasM	6	2	9	0		100%
Final Audio Alexander	3	2	0	0		100%
Final Audio Bridget	4	2	0	0		0%
Final Audio Francis	5	2	0	0		0%
Final Audio James	6	2	0	0		0%
Final Audio ThomasS	7	2	0	0		0%
Final Audio ThomasM	8	2	0	0		0%
Kiosk Production						
Research Software	1	1	1	2		80%
Design: draw paper designs	1	1	1	7		100%
Design: test drawings	2	1	2	2		100%
Design: Redo drawings with results from testin	3	2	3	2		100%
Design: Start Wireframes	2	1	2	1.5		100%
Design: Redo wireframes with results from tes	3	1	3	2		100%
Design: test the wireframe	3	1	3	1		100%
Email Scrit to voice actor	3	10 Minutes	4	10 Minutes		100%
Dev: type up info from book	3	1	3	1		10%
Dev:Build Prototype	4	10	5	11		95%
Test prototype	5	1	5	1		100%
Back end: create the database	7	2	0	0		100%
Type up the text from the photos	6	2	6	5.5		100%
Design app skin 1	6	1	0	0		100%
Design app skin 2	6	1	0	0		100%
Test app skin 1	6	1	0	0		100%
Test app skin 2 ..	6	1	0	0		100%
Revise/change app skin 1	7	1	0	0		100%
Revise/change app skin 2	7	1	0	0		100%
Test app skin 3	8	1	0	0		100%
Test app skin 3	8	1	0	0		100%
Revise/change app skin 3	8	1	0	0		100%
Revise/change app skin 3	8	1	0	0		100%
Team Meetings						
Monday Meeting	1	12	1	7		70%
Friday Meeting	1	12	1	6		70%
Create Progress PP	1	1	5	1		100%
Meeting Voice actor	8	1	8	1		100%
Meeting Shay Hurley Historian	8	1	8	1		100%
Music Composer Meeting with Cal	8	2	8	1		100%
Consuluting Maria on tin whisel Music	8	2	8	1		50%
Outline foley sounds and gather sounds	8	2	8	3		100%
Refine Rendering issues with draft comps	8	1	8	1		100%
Complete 3d map animation	8	3	8	2		100%
complete shot lists from draft comps	8	1	8	1		100%
start seperate audio mixes in reaper	12	2	12			70%
contact michael to re-do voice over	12	1	12	0.5		100%
trying out open book animation idea	12	2	13			
cropping out all mendicity pages	12	3	12			
plan transitions for final versions of video	12	1	12			
refine final videos	12	2	13			
have a look at brief for final write-up/documen	12	1	12			
cut up new versions of voice-overs	13	2				