

Claire Muthoni

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Professional Summary

Computer Science student with hands-on experience in UI/UX design and front-end development. Skilled in creating responsive interfaces using Figma, React, Tailwind, and Framer Motion, with a strong foundation in problem-solving and user-centered design. Eager to apply technical and creative skills to build intuitive digital platforms.

Projects

Events | Mobile Application UI Mockup

- Designed an interactive mobile app prototype in Figma, focusing on clean user flows and responsive layouts.
- Applied user-centered design principles to create wireframes and visual mockups.

Personal Portfolio Website | Web Application

- Designed and built a responsive personal portfolio showcasing projects and skills.
- Implemented reusable React components, styled with Tailwind and deployed live on Vercel.
- [Portfolio Link](#)

Skills

Front-End Development

- Javascript (beginner)
- React
- CSS
- Tailwind
- Framer Motion

Design & Prototyping

- Figma
- Canva

Programming Skills

- Python

Experience

Kenya Power and Lighting Company, Nairobi, Kenya | January 2025 - March 2025

IT Attachee

- Provided first-line support to 100+ users, translating technical issues into clear solutions and improving overall user satisfaction.
- Enhanced IT service quality by identifying user pain points and ensuring responsive support.

Little Harvard Academy, Kitengela, Kenya | February 2024 - January 2025

Graphic Designer

- Created digital and print visuals (flyers, posters, promotional materials) tailored to target audiences, enhancing event management.

- Collaborated with team members to align designs with organizational goals and user needs.
- Supported promotional campaigns by designing visuals that reached and engaged 100+ community members.

Don Bosco Upperhill, Nairobi, Kenya | November 2023 - December 2023

Facilitator

- Designed engaging visual materials (slides, presentations, activity guides) to communicate ideas clearly and keep children engaged.
- Organized and facilitated interactive group activities, adapting games based on participants' needs, attention spans and feedback.
- Applied user-focused thinking to create enjoyable experiences that balanced structure with creativity.
- Collaborated with team members to ensure smooth event flow, and positive participant experiences.

Education

Bachelor of Science, Informatics and Computer Science, Strathmore University

Certificate in Data Science, Moringa School

Certificate in Graphic Design, Computer Pride