Claire Villanueva

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EDUCATION

Bachelor of Software Engineering, Co-op Option

September 2021-Present

Carleton University, Ottawa, ON

Second year standing, CGPA: 10.21/12 (A)

• Henry Marshall Tory Scholarship

- Golden Key International Honour Society
- Expected Graduation Date: April 2026

AVAILABILITY

Available for 4 months beginning May 2023

RELEVANT SKILLS, EXPERIENCES AND ACCOMPLISHMENTS

Technical Skills

- Applied GUIs and Object-Oriented Programming in JavaFX to replicate a virtual version of the game, Battleship
- Programmed using HTML, CSS, and JavaScript with the knowledge of CSS containers as well as HTML id and class attributes to design a website that calculates final grades
- Wrote a dataset analyzer program using Python to organize CSV files into readable outputs using sorting algorithms and retrieved specific data using functions containing tuples and sets
- Demonstrated analytical skills by developing test cases in code to ensure the functionality of each program performs to its optimal potential

Communication Skills

- Clearly presented an engineering design process that included project economics and conceptual design by writing a formal report and creating a video presentation to a nontechnical audience
- Collaborated with four team members to design trusses which will support the roof of a hockey arena using forces calculations and engineering drawings of the internal forces on the truss
- Fluent in English: oral, written, reading
- Beginner in French: oral, written, reading

WORK EXPERIENCE

Front Desk Agent April 2022-Present

Wingate by Wyndham Hotel, Kanata, Ontario

- Use hotel software, SynXis, to check in/check out guests and create reservations
- Work independently in a fast-paced environment and multitask efficiently when handling guests at the front desk as well as over the phone
- Protect clients by enforcing strict precautions when others ask for confidential information about guests such as room numbers, address, and room key distribution

Sales Associate April 2021-April 2022

Home Hardware, Kanata, Ontario

• Stimulated sales by encouraging products to customers with the assistance of ample knowledge about tools and other items

- Handled customer complaints and concerns with sympathy and devised a compromise by fulfilling refunds or store credit
- Managed time effectively by ensuring all tasks such as stocking shelves, time at the cash register, and attending to customers are completed throughout the shift

APPLIED PROJECTS

Team Leader

September 2021-December 2021

Tool Design Project

- Reverse engineered a Keurig using Autodesk Fusion 360 and hand sketched drawings that featured different aspects such as component, assembly, and isometric views
- Utilized written communication skills to formulate a final report which consisted of all drawing, photo, and virtual deliverables of the project tool as well as explanations of the design scope
- Allocated equal and fair roles for the team to complete tasks and deliverables according to schedule by formulating deadlines and incorporating each member's judgement

Individual Developer

November 2020–January 2021

Battleship Game Design

- Planned a detailed schedule using a Gantt chart that consisted of strict deadlines for each deliverable and specified how long each section of code should take
- Developed a presentation on Google Slides for the design process of coding the replication of the Battleship game to a non-technical audience
- Used Java and JavaFX to create the interface of the virtual version of Battleship with the knowledge of 2D arrays, GUIs, and Object-Oriented Programming

VOLUNTEER EXPERIENCE/ EXTRA-CURRICULAR ACTIVITIES

Academy Member

September 2022-Present

Golden Key International Honour Society

- Network with fellow members by joining online events that connect with others internationally who are in similar fields
- Research services and manage time to complete tasks that provide benefits such as scholarships, rewards, and other academic opportunities

RECORD OF GRADES

Claire Villanueva

Bachelor of Software Engineering, Second Year Standing Carleton University

Cumulative Grade Point Average: 10.21/12 (A) Number of Academic (4 month) Terms Completed: 3

Co-op (4 Month) Work Terms Completed: 0

Graduation Date: April 2026

| Course Number | Course Name | Letter Grade |
|---------------|--|--------------|
| | | |
| Year One: | | |
| BIOL 1902 | Natural History | A+ |
| CHEM 1011 | Chemistry for Engineering Students | A+ |
| ECOR 1045 | Statics | SAT |
| ECOR 1046 | Mechanics | A+ |
| ECOR 1047 | Visual Communication | SAT |
| ECOR 1048 | Dynamics | Α |
| ECOR 1055 | Introduction to Engineering Disciplines I | SAT |
| ECOR 1057 | Engineering Profession | SAT |
| MATH 1004 | Calculus for Engineering or Physics | Α |
| ECOR 1041 | Computation and Programming | A- |
| ECOR 1042 | Data Management | A+ |
| ECOR 1043 | Circuits | A- |
| ECOR 1044 | Mechatronics | B+ |
| ECOR 1056 | Introduction to Engineering Disciplines II | SAT |
| HIST 2707 | Modern Africa | Α |
| MATH 1104 | Linear Algebra for Engineering or Science | A+ |
| PHYS 1004 | Introductory Electromagnetism and Wave Motion | A- |
| Year Two: | | |
| SYSC 2310 | Introduction to Digital Systems | Α |
| SYSC 2006 | Foundations of Imperative Programming | С |
| ELEC 2501 | Circuits and Signals | C+ |
| MATH 1005 | Differential Equations and Infinite Series for Engineering | B+ |
| | or Physics | |
| COMP 1805 | Discrete Structures | A+ |
| CCDP 2100 | Communication Skills for Engineering Students | In Progress |
| SYSC 2004 | Object-Oriented Software Development | In Progress |
| SYSC 2320 | Introduction to Computer Organization and Architecture | In Progress |
| COMP 2804 | Discrete Structures II | In Progress |
| SYSC 2100 | Algorithms and Data Structures | In Progress |