

Numerical Methods for Ordinary Differential Equations

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Introduction

- What is an ODE?
 - Ordinary Differential Equations model dynamic systems
 - Set of equations all dependent on a single variable (Generally time)
- Why use numerical methods?
 - Save computational power over producing exact solutions
 - Simplify complex definite integrals

Problem Statement

- Numerical Methods for Integration and ODE
 - Part 1: Implement numerical methods to approximate definite integral
 - Part 2: Use Simpson's rule to approximate bags of mulch needed to fill an irregularly shaped plot
 - Part 3: Use Euler's method to Estimate population growth

Methods and Analysis: Part 1

- Numerical Methods:
- Solve Definite integral

$$\int_0^1 e^{-x^2} dx$$

- Midpoint Rule:

$$\int_a^b f(x)dx \approx h \sum_{i=1}^N f(x_i), h = \frac{b-a}{N}, x_i = a + \frac{2i-1}{2} h$$

- Simpson's Rule

$$\int_a^b f(x)dx \approx \frac{h}{3} [f(x_0) + 4 \sum_{i=1,3,5}^{N-1} f(x_i) + 2 \sum_{i=2,4,6}^{N-2} f(x_i) + f(x_N)], h = \frac{b-a}{N}, x_i = a + ih$$

- Trapezoid Rule

$$\int_a^b f(x)dx \approx h [\frac{1}{2} f(x_0) + \dots]$$

- 2-point Gauss-Quadrature Rule

$$\int_a^b f(x)dx \approx \frac{h}{2} \sum_{i=1}^N [f(x_l) + f(x_r)], x_l = \frac{1}{2} \left(x_i + x_{i-1} - \frac{h}{\sqrt{3}} \right), x_r = \frac{1}{2} \left(x_i + x_{i-1} + \frac{h}{\sqrt{3}} \right), h = \frac{b-a}{N}, x_i = a + \frac{2i-1}{2} h$$

Methods and Analysis: Part 2

Use Simpson's rule to approximate bags of mulch needed to fill an irregularly shaped plot

- 3 inch covering of mulch over entire plot
- 3 cubic feet of Bark mulch per bag

Dimensions

| | | | | | | | | | | | | | | | | | |
|-----|---|----|----|----|----|----|----|----|------|------|------|----|----|----|------|------|----|
| x | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| y | 8 | 10 | 11 | 15 | 16 | 16 | 16 | 16 | 15.5 | 15.5 | 15.5 | 15 | 15 | 15 | 14.5 | 14.5 | 14 |

| | | | | | | | | | | |
|-----|----|----|------|----|----|----|----|----|----|----|
| x | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 |
| y | 14 | 14 | 13.5 | 13 | 13 | 13 | 12 | 11 | 19 | 6 |

Simpson's Rule

$$\int_a^b f(x)dx \approx \frac{h}{3} \left[f(x_0) + 4 \sum_{i=1,3,5}^{N-1} f(x_i) + 2 \sum_{i=2,4,6}^{N-2} f(x_i) + f(x_N) \right], h = \frac{b-a}{N}, x_i = a+ih.$$

Methods and Analysis: Part 3

- Uses Euler's Method to Estimate The World's Population from 1950 to 2020.

Given Data:

- p_0 (in 1950) = 2555 million people
- $k_{rm} = 0.026/\text{yr}$
- $p_{max} = 12000$ million people

| Year | Population (millions) |
|------|-----------------------|
| 1950 | 2555 |
| 1960 | 3040 |
| 1970 | 3708 |
| 1980 | 4454 |
| 1990 | 5276 |
| 2000 | 6079 |
| 2010 | 6922 |
| 2020 | 7753 |

Table 1: Given world population data from 1950–2020.

The differential equation is as follows:

$$\frac{dp}{dt} = k_{rm} \left(1 - \frac{p}{p_{\max}}\right) p$$

The Euler's Method is as follows:

$$p_{n+1} = p_n + h f(p_n)$$

| Iterations (N) | Midpoint | Simpson's | Trapezoid | Gauss |
|----------------|----------|-----------|-----------|----------|
| 100 | 0.756827 | 0.753083 | 0.756818 | 0.746824 |
| 500 | 0.751825 | 0.748086 | 0.748824 | 0.746824 |
| 1000 | 0.747824 | 0.747456 | 0.747824 | 0.746824 |
| 2000 | 0.747324 | 0.747140 | 0.747324 | 0.746824 |
| 5000 | 0.747024 | 0.746951 | 0.747024 | 0.746824 |
| 10000 | 0.746924 | 0.746887 | 0.746924 | 0.746824 |

Results: Part 1

Considering exact answers:

$$x = 0.74682413$$

Figure 1: table showing values of x for each numerical method at different values of N

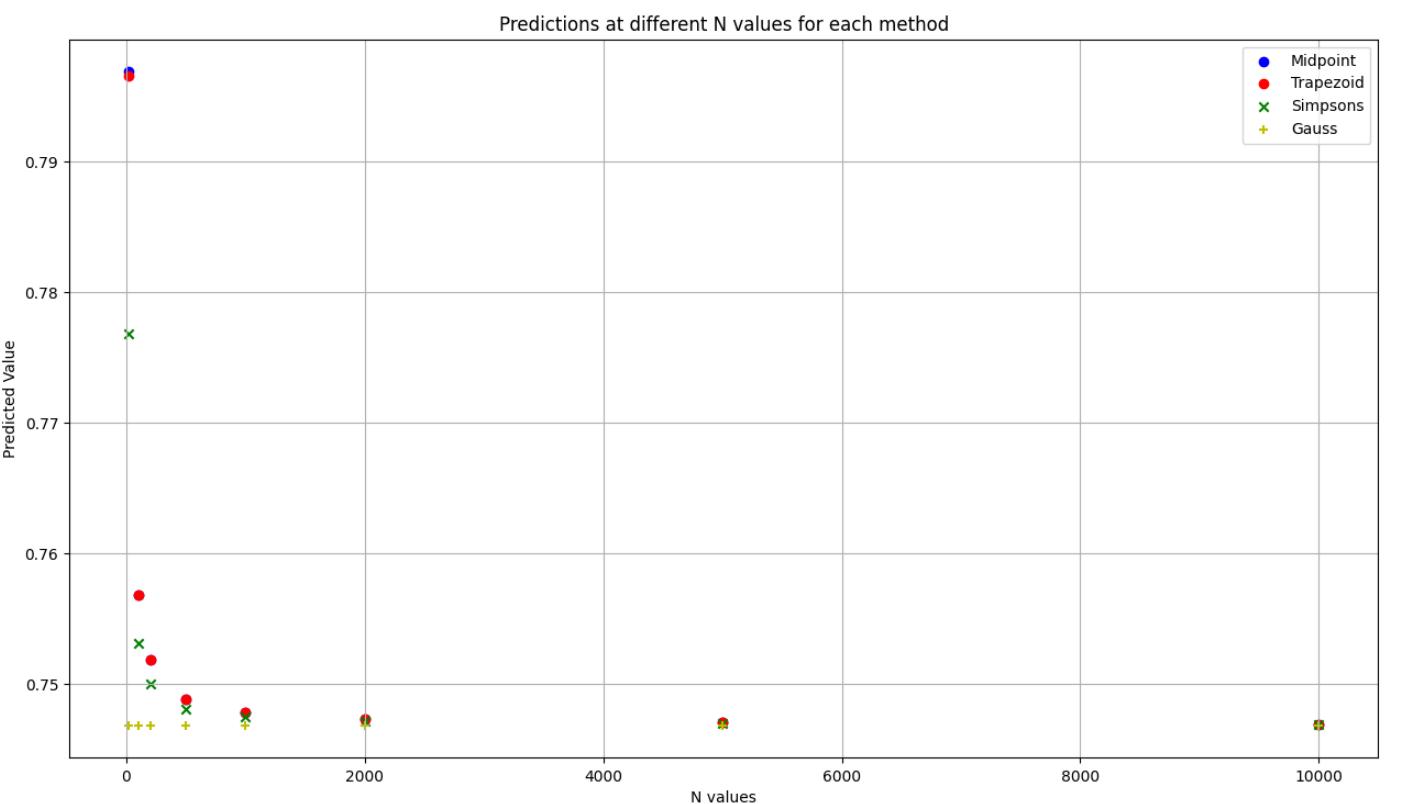


Figure 2: plot of predicted values of x with increasing N values

Results

Considering Exact Answers:

- Part 2

Area of land: $359.82716049382714 \text{ ft}^2$

Volume of Mulch: $89.95679012345678 \text{ ft}^3$

Bags needed: 30

Results

Considering exact answers:

- Part 3:

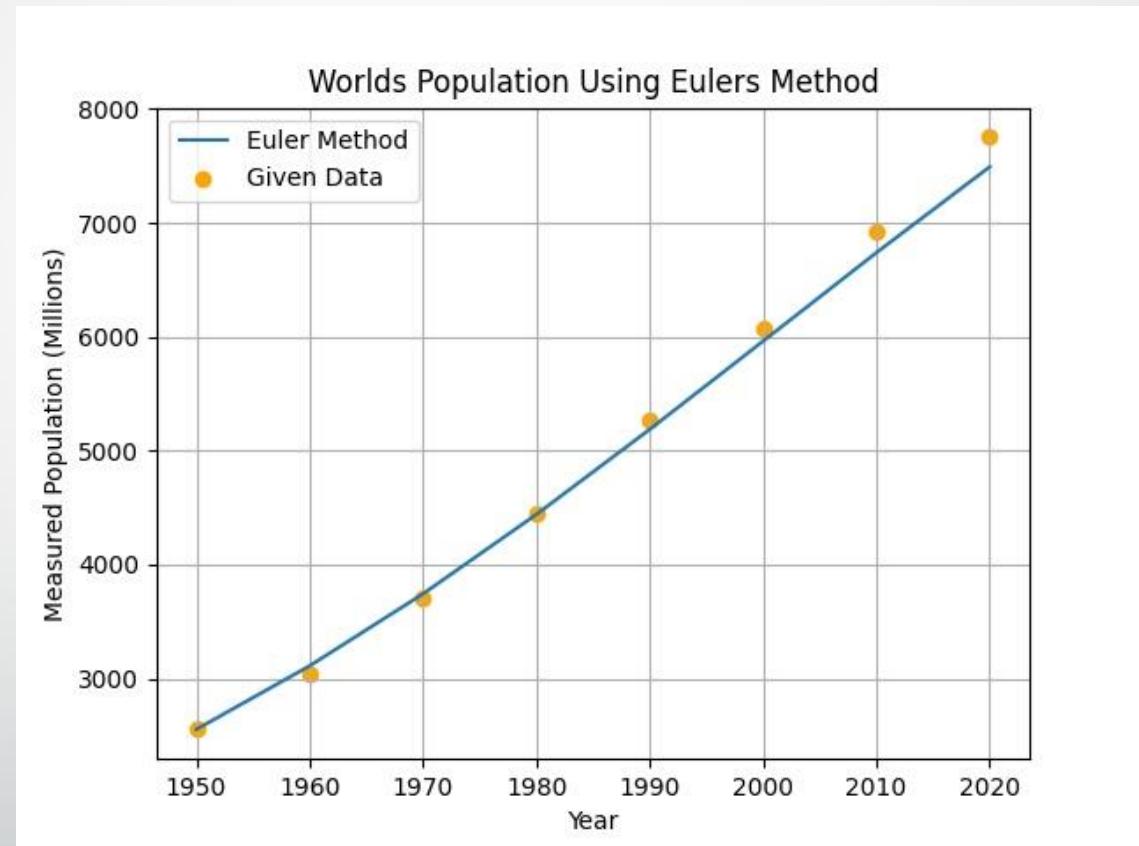


Figure 2: Plot of exact population data vs. Euler method approximation

Discussion: Part 1

- Considering exact answer $x = 0.74682413$
 - 2-Point Gauss Quadrature Rule is the most accurate
 - Midpoint and Trapezoid rules are nearly identical – also least accurate

| N | Midpoint | Simpson's | Trapezoid | Gauss |
|-------|----------|-----------|-----------|-----------------|
| 100 | 1.339 | 0.8381 | 1.33815 | $4.561e^{-10}$ |
| 500 | 0.2678 | 0.1690 | 0.2678 | $7.284e^{-13}$ |
| 1000 | 0.1139 | 0.08456 | 0.1339 | $2.973e^{-14}$ |
| 2000 | 0.06695 | 0.04230 | 0.06695 | 0 |
| 5000 | 0.02678 | 0.01693 | 0.02678 | $1.4866e^{-14}$ |
| 10000 | 0.01339 | 0.008463 | 0.01339 | $1.4866e^{-14}$ |

Figure 4: table showing percent difference of each numerical method at different values of N

Discussion: Part 3

For Part 3, Euler's Method shows that the population trend provides growth from 1950 to 2020. However, the first-order nature of Euler's Method gives inaccuracy the longer the time period. As far as the scope of this class, Euler's Method is adequate.

Conclusion

- 2-Point Gauss Quadrature Rule is the most accurate numerical method for evaluating ODEs
- Simpson's Rule is useful for approximating area and volumetric sums while maintaining simple algorithms and low computing power
- Euler's method, while more complicated, is adequate at reproducing results of an exponential growth function

References