|  | Homicide | Gun Assault | Robbery | Violent | Property |
| --- | --- | --- | --- | --- | --- |
| *Neighborhood* | | | | | |
| Coll. Eff (2001) | -0.10 (0.10) | -0.01 (0.05) | -0.07 (0.04) | **-0.09 (0.04)** | **-0.07 (0.03)** |
| Disadv. | **0.56 (0.11)** | **0.70 (0.06)** | **0.22 (0.04)** | **0.39 (0.04)** | **-0.08 (0.03)** |
| Stability | -0.04 (0.13) | -0.02 (0.06) | **0.16 (0.05)** | **0.14 (0.04)** | **0.30 (0.03)** |
| Hispanic / Immigrant | **-0.36 (0.11)** | **-0.16 (0.05)** | **-0.41 (0.04)** | **-0.33 (0.04)** | **-0.23 (0.03)** |
| Density (Neighb.) | **0.23 (0.11)** | 0.07 (0.06) | **0.25 (0.05)** | **0.16 (0.04)** | **0.09 (0.03)** |
| *Block* | | | | | |
| Abandoned | **0.19 (0.07)** | **0.18 (0.04)** | **0.09 (0.03)** | **0.13 (0.03)** | **0.05 (0.02)** |
| Bars | 0.16 (0.10) | 0.03 (0.04) | -0.05 (0.03) | -0.01 (0.03) | -0.01 (0.02) |
| Commercial Dest. | -0.17 (0.15) | 0.04 (0.06) | **0.24 (0.04)** | **0.19 (0.04)** | **0.11 (0.03)** |
| Liquor | -0.02 (0.09) | 0.03 (0.04) | 0.03 (0.03) | 0.03 (0.03) | 0.00 (0.02) |
| Mixed Use | 0.16 (0.13) | 0.11 (0.06) | **0.15 (0.04)** | **0.10 (0.04)** | **0.09 (0.03)** |
| Parking | 0.12 (0.09) | 0.05 (0.04) | **0.07 (0.03)** | **0.08 (0.03)** | **0.09 (0.02)** |
| Recreation | 0.00 (0.08) | 0.04 (0.04) | **0.08 (0.03)** | **0.08 (0.02)** | 0.03 (0.02) |
| Vacant | 0.06 (0.08) | 0.04 (0.04) | 0.00 (0.03) | 0.01 (0.03) | -0.00 (0.02) |
| Density (Block) | 0.07 (0.16) | 0.12 (0.06) | **0.10 (0.04)** | **0.18 (0.03)** | **0.10 (0.03)** |
| Density (Block)^2 | **-0.60 (0.21)** | **-0.35 (0.08)** | **-0.09 (0.03)** | **-0.13 (0.03)** | **-0.05 (0.02)** |
| Past Coll. Eff. d-Sep. P-value | 0.48 | 0.23 | 0.92 | 0.13 | 0.52 |
| R2 | 0.14 | 0.17 | 0.28 | 0.36 | 0.29 |