	Homicide	Gun Assault	Robbery	Any Violent	Any Property
Coll. Eff.	-0.467	-0.415	-0.224	-0.345	-0.024
	(0.231)	(0.117)	(0.096)	(0.085)	(0.064)
Abandoned	0.440	0.423	0.205	0.295	0.070
	(0.152)	(0.074)	(0.062)	(0.055)	(0.047)
Vacant	0.113	0.092	0.010	0.031	-0.015
	(0.161)	(0.077)	(0.060)	(0.054)	(0.044)
Bars & Liquor	0.154	0.092	0.105	0.125	0.051
	(0.192)	(0.084)	(0.060)	(0.055)	(0.045)
Mixed Land Use	0.152	0.284	0.624	0.461	0.363
	(0.211)	(0.089)	(0.067)	(0.059)	(0.048)
Disadvantage	0.894	0.916	0.702	0.831	0.213
	(0.248)	(0.135)	(0.108)	(0.098)	(0.074)
Stability	0.374	0.573	-0.343	-0.061	-0.822
	(0.325)	(0.159)	(0.119)	(0.106)	(0.079)
Heterogeneity	-0.584	-0.340	-0.738	-0.610	-0.521
	(0.234)	(0.111)	(880.0)	(0.078)	(0.058)
Population	-0.099	-0.307	0.132	0.011	0.126
	(0.219)	(0.110)	(0.086)	(0.076)	(0.057)
Density	2.457	2.989	4.519	6.724	3.654
	(6.418)	(2.603)	(1.434)	(1.299)	(1.033)
Density <sup>2</sup>	-26.439	-17.758	-4.355	-5.891	-1.830
	(9.042)	(3.475)	(1.156)	(1.053)	(0.863)
AIC	1011.7	4109.1	7029.8	9031.8	12679.3
BIC	1087.5	4184.8	7105.5	9107.5	12755.0
Log.Lik.	-491.870	-2040.530	-3500.897	-4501.895	-6325.652