buffer[ gid: 468926, ts\_seq: 468927, last\_ts\_seq: 468927, trans\_count: 700416, filled\_count: 3 ]

Log\_buf\_0:

12 dc 9c

12 dc 9d

12 dc 9e

Committed: 12 dc 87

Log\_buf\_1:

12 dc 9f

Committed: 12 dc 87

Log\_buf\_2:

12 dc a0

12 dc a1

Committed: 12 dc 87

Log\_buf\_3:

12 dc a2

Committed: 12 dc 87

Log\_buf\_4:

12 dc a3

12 dc a4

12 dc a5

Committed: 12 dc 8d

Log\_buf\_5:

12 dc a6

12 dc a7

12 dc a8

12 dc a9

Committed: 12 dc 93

Log\_buf\_6:

12 dc 93

12 dc 7b

12 dc 95

Committed: 12 dc 87

Log\_buf\_7:

12 dc 96

12 dc 97

12 dc 98

12 dc 99

12 dc 9a

12 dc 9b

Committed: 12 dc 87

Thread 13

cur\_pos = {group\_id\_ = 468934, rel\_id\_ = 5, rel\_offset\_ = 1750455}

next\_pos = {group\_id\_ = 468935, rel\_id\_ = 1, rel\_offset\_ = 350091}

Thread 14

$3 = {group\_id\_ = 468934, rel\_id\_ = 1, rel\_offset\_ = 350091}

Thread 15

$4 = {group\_id\_ = 468934, rel\_id\_ = 4, rel\_offset\_ = 1400364}

Thread 16

$5 = {group\_id\_ = 468934, rel\_id\_ = 3, rel\_offset\_ = 1050273}

Thread 17

$6 = {group\_id\_ = 468934, rel\_id\_ = 5, rel\_offset\_ = 1750455}

Thread 18

$9 = {group\_id\_ = 468934, rel\_id\_ = 2, rel\_offset\_ = 700182}

set $i = 0

while ($i < 30)

p ((oceanbase::updateserver::RWSessionCtx\*)(session\_mgr\_ ->ctx\_list\_ [2]->array\_ [$485 - $i]->data))->trans\_id\_

set $i++

end

set $off = 0

while ($off < 2000 )

set $id = session\_mgr\_ ->ctx\_list\_ [2]->array\_ [$end - $off]->data ->trans\_id\_

if( $id >= 1527815411398492 && $id != 9223372036854775807 )

p $id % 1000000

end

set $off ++

end

if( $id >= 1527815411398492 && $id != 9223372036854775807 )

p ((oceanbase::updateserver:: RWSessionCtx \*)session\_mgr\_ ->ctx\_list\_ [2]->array\_ [$end - $off]->data)->stat\_

set $off = 0

while ($off < 20000 )

set $id = session\_mgr\_ ->ctx\_list\_ [2]->array\_ [$end - $off]->data ->trans\_id\_

if( oceanbase::updateserver::RWSessionCtx::ST\_FROZEN == ((oceanbase::updateserver:: RWSessionCtx \*)session\_mgr\_ ->ctx\_list\_ [2]->array\_ [$end - $off]->data)->stat\_ )

p ((oceanbase::updateserver:: RWSessionCtx \*)session\_mgr\_ ->ctx\_list\_ [2]->array\_ [$end - $off]->data)->trans\_id\_

end

set $off ++

end

set $i=0

p ((oceanbase::updateserver::ObUpdateServerMain \*)(oceanbase::updateserver::ObUpdateServerMain::instance\_))->server\_->log\_mgr\_->log\_generator\_->log\_buf\_[$i++]

set $i=0

set $ptr = session\_mgr\_ ->ctx\_map\_ ->array\_

set $i=0

while ( $i < 200001 )

if( 1 == session\_mgr\_ ->ctx\_map\_ ->array\_ [$i].stat )

p session\_mgr\_->ctx\_map\_->array\_[$i].id

end

set $i++

end

set $i=0

set $ptr = session\_mgr\_ ->ctx\_map\_ ->array\_

while ( $i < 200001 )

if( 1 == ((oceanbase::common::ObIDMap<oceanbase::updateserver::BaseSessionCtx, unsigned int>::Node \*)($ptr))[$i++].stat )

p $i-1

end

end

set $i = 172360

set $j = 172732

while ( $i <= $j )

if( 1 == session\_mgr\_ -> ctx\_map\_->array\_[$i].stat )

if ( oceanbase::updateserver::RWSessionCtx::ST\_FROZEN == ((oceanbase::updateserver:: RWSessionCtx \*)session\_mgr\_ ->ctx\_map\_->array\_ [$i].data)->stat\_ )

p session\_mgr\_->ctx\_map\_->array\_[$i].data->trans\_id\_

end

end

set $i++

end

set $i = 172360

set $j = 172732

while ( $i <= $j )

if( 1 == session\_mgr\_ -> ctx\_map\_->array\_[$i].stat )

if ( 1527815411398493 == session\_mgr\_ ->ctx\_map\_->array\_ [$i].data->trans\_id\_ )

p session\_mgr\_->ctx\_map\_->array\_[$i].data

end

end

set $i++

end

set $i = 2713

set $j = 3227

while ( $i <= $j )

if( 1 == session\_mgr\_ -> ctx\_map\_->array\_[$i].stat && oceanbase::updateserver::RWSessionCtx::ST\_FROZEN == ((oceanbase::updateserver:: RWSessionCtx \*)session\_mgr\_ ->ctx\_map\_->array\_ [$i].data)->stat\_)

p ((oceanbase::updateserver:: RWSessionCtx \*)( session\_mgr\_ -> ctx\_map\_->array\_[$i].data)) ->group\_id\_

p ((oceanbase::updateserver:: RWSessionCtx \*)( session\_mgr\_ -> ctx\_map\_->array\_[$i].data)) ->rel\_id\_

p ((oceanbase::updateserver:: RWSessionCtx \*)( session\_mgr\_ -> ctx\_map\_->array\_[$i].data)) ->trans\_id\_

end

set $i++

end

1430807159

set $i = 0

set $j = 30000

while ( $i <= $j )

if( 1 == session\_mgr\_ -> ctx\_map\_->array\_[$i].stat)

p $i

end

set $i++

end