

LUISA BRYAN

CONTACT

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EDUCATION

Wesleyan University

May 2021 • Middletown, CT

Bachelor of Arts, Computer Science Major, Integrated Design + Engineering Minor, Social Cultural and Critical Theory Certificate. 3.61 GPA.

Jones College Prep

May 2017 • Chicago, IL

Diploma, 3.95 unweighted GPA, 4.98 weighted GPA.

TOOLS

Photoshop

Illustrator

Premiere

After Effects

InDesign

HTML/CSS

JavaScript

Java

Python

Unity

Ableton Live

MAX

Rhino + Grasshopper

GitHub

Laser Cutter

Microkorg Synth

WORK

Digital Design Studio, Assistant Studio Technician

Sept 2020- May 2021 • Middletown, CT

Instruct students to utilize the Adobe suite, laser cutters, printers, programming languages, and digital audio workspaces.

Renalis, Digital Medical Illustrator

Summer 2020 • Remote

Illustrated medical diagrams and animations of the pelvic floor area for a therapeutic pelvic health mobile application.

Used Photoshop and After Effects to create deliverables based on pelvic health doctors' feedback.

New York Institute of Tech, Virtual Reality UX Researcher

Summer 2019 • NYC, NY

Researched the Virtual Reality user experience by engineering an experimental virtual environment in Unity.

My research report was peer reviewed and published by IEEE.

Eiko Otake, Video Installation Editor

Sept 2017-Oct 2018 • Middletown, CT

Edited and sound engineered artist and activist Eiko Otake's 7 hour video installation, *A Body in Fukushima*, which was showcased at New York's Metropolitan Museum of Art and Met Cloisters.

Freelance, Videographer, Animator, + Designer

2015-Today • Middletown, CT

Film and edit short videos, rig and create character animations, and design posters and GIFS for clients.

Wesleyan Film Outreach, Founder + Manager

Sept 2017-May 2019 • Middletown, CT

Founded and managed Wesleyan's Film Outreach program, in which volunteers teach elementary students filmmaking.

PROJECTS

Energy Skate, Lead UI + UX Designer

Jan - May 2020 • Middletown, CT

Designed, programmed, and animated the user experience, user interface, and character animations in Unity for the original educational iOS game demo, "Energy Skate."

Managed a team of 4 programmers by abiding by agile scrum development methodology.

InternetLuisa.com, Web Designer + Developer

Sept 2020-Today • Middletown, CT

Programmed my interactive portfolio website with HTML, Tailwind CSS, and JS graphics library P5.JS and designed using Photoshop.

Tiny Shed, Sound Tech Organizer

Jan 2019-Today • Middletown, CT

Organize and troubleshoot sound technology for live studio recordings.