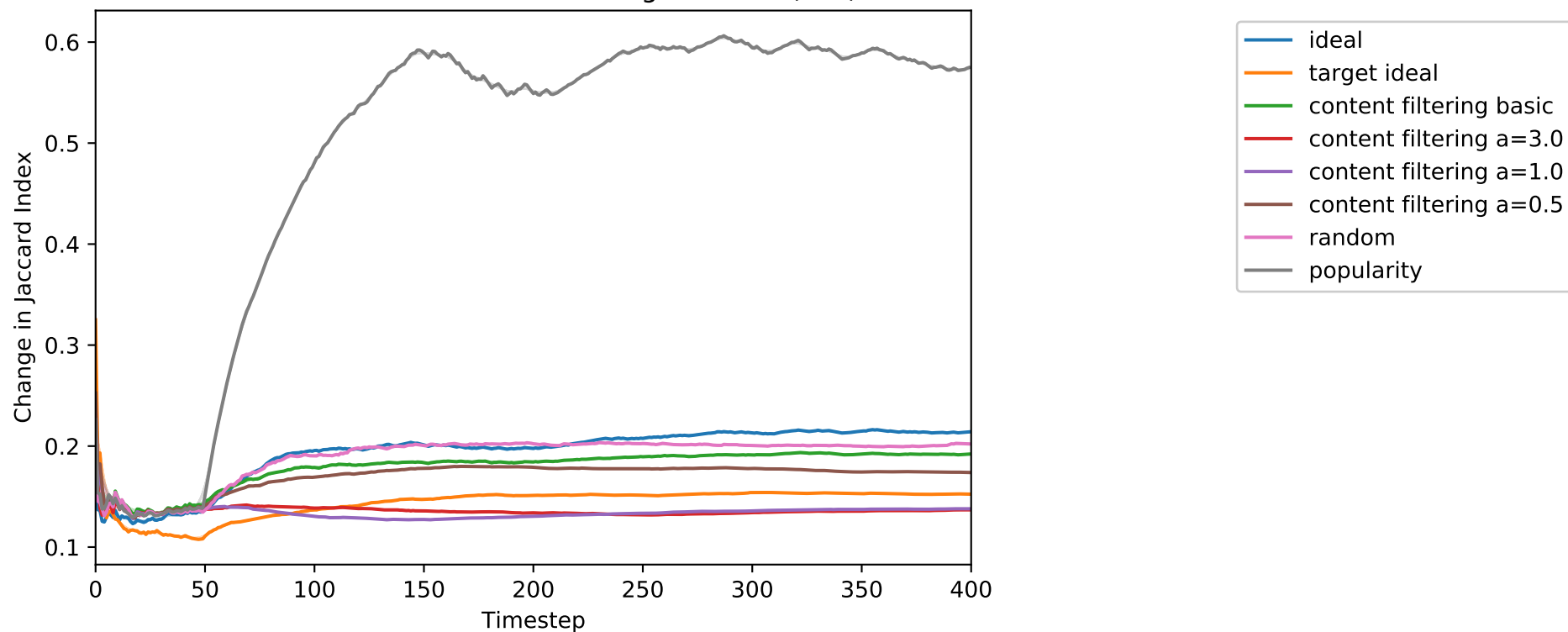


Between-User Interaction Homogenization (Full)



Between-User Interaction Homogenization (Condensed)

