



CLARE O'NEIL

-JUNIOR WEB DEVELOPER-

CONTACT

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GitHub: <https://github.com/clareahnem>

EDUCATION

2021 - 2022 Diploma of IT
Coder Academy

2016 - 2018 Bachelor of Science
(Psychology Major)
The University of Melbourne

TECH SKILLS

- Languages
 - HTML, CLI, Markdown, CSS, Sass, Ruby, JavaScript
- Frameworks
 - Ruby on Rails, React, Node.js
- OS
 - MacOS
- Software
 - VsCode, Balsamiq Wireframes, Postman
- Project management
 - Trello, JIRA
- Database
 - PostgreSQL

OBJECTIVE

Young Web developer aspiring to kickstart her career in Web Development. Highly motivated individual with strong willingness to build her knowledge in the tech industry. Adept at working in a collaborative environment where effective and efficient communication is integral. Ability to approach issues from multiple perspectives and adapt to new circumstances built from previous experiences in educational fields.

EMPLOYMENT HISTORY

Freelance Editorial Work

Hotmaths Pty Ltd | Jun '21 - Present

- Proofreading and Editing Work for Mathematical Educational Content
- Ensuring all requested changes have been made to files
- Converting fractions to LaTeX format
- Actively communicating with supervisors via JIRA and Email
- Managing own work logs and payment Invoices
- Converting text content from UK/Australian Grammar to US Grammar

Food and Beverage Server

Bincho Boss | Nov '21 - Present

- Restaurant server at a Modern Japanese Dining
- Communicating with Guests, managers and back of house staff efficiently to ensure smooth service
- Showcasing exceptional food and company knowledge
- Competently adjust to guests dietary needs and maintaining frequent engagement to reassure their requests are being fulfilled

Mathematical Teacher

Melbourne International School of Japanese | Apr '18 - Mar '19

- Tutoring VCE Units 1/2 and 3/4 Mathematical Methods at a Japanese Language school, holding two classes each with approximately 20 Japanese-speaking students.
- Creating original teaching material and tests by translating VCE Methods content to Japanese
- Grading tests and writing semester reports for each student
- Attending staff meetings
- Informing about content progression and class events to parents via Email each week to maintain a transparent teacher-parent relationship

KEY SKILLS

- Web Application Development
- Full Stack Web Development
- Agile Project Management
- Wireframes
- Unit Testing
- Version Control with Git/GitHub
- Remote Work Experience

REFEREES

References available upon request

KEY PROJECTS

Nasty Dealer

React Web Application (Group Work)

Link: <https://nastydealer.netlify.app/>

GitHub: <https://github.com/junedu416/react-nasty-dealer>

- Web Application built on React and JavaScript in which users play Black Jack against a dealer that will leave you rude comments in the chat.
- Main features include implementation of logic for Black Jack, chat field and responsive sound effects
- Uses APIs to retrieve random cards from decks, get an Insult and add censorship to comments.
- Uses local storage to store user's name and chips
- Built in one week with 3 other team members

RENT-Y-FIT

Prototype two-sided Marketplace Application

Link: <https://rent-y-fit.herokuapp.com/>

GitHub: <https://github.com/clareahnem/rent-y-fit>

- Marketplace Web application where users can rent out clothing items in their wardrobe. Users can list their own items up for rent, or rent out another user's items for up to 30 days at a time.
- Built on Ruby on Rails with PostgreSQL database
- Implemented Stripe for payments and Devise for user authorisation
- Main Features include uploading new FiTs (items), creating and receiving rent requests, request confirmations and tracking active orders.
- Incorporated AWS S3 bucket and Active Storage to store images
- Unit tests using RSpec, Factory Bot and database cleaner

CLI Sugoroku

Command Line Interface Application

GitHub: <https://github.com/clareahnem/Sugoroku-terminal-app>

- Built using Ruby programming Language
- Terminal application for a single player board game where players move around a board by rolling the dice
- Main Features include instructions page, board game interface and ranking board with top scores
- Implemented using ruby classes, txt files and ruby gems
- Error handling and manual testing

Portfolio

HTML website

Link: <https://clareo-portfolio-project.netlify.app/>

GitHub: <https://github.com/clareahnem/portfolio>

- Built using HTML, CSS and Sass
- Personal Portfolio Website containing introductions about me, list of projects, skills and contacts.
- Animation using keyframes
- Media queries to adjust for various screen sizes
- No scripting language used in order to showcase HTML and CSS skills.