Creative Technologist
claremarie.info

CLARE MARIE CARROLL

AWARDS

CHI SDC FINALIST
for designing to level the playing field

DELPHIX SCHOLARSHIP
for developing Mickey Ears 2.0

REVERIE SCHOLARSHIP
for innovation in design & technology

LIVE MAS SCHOLARSHIP
for dreamers, creators & innovators

MAX GOLDSTEIN PRIZE
for creativity in computing

RESEARCH

VIRTUAL REALITY IN HCI
CMU - Anind Dey

EMERGING TECHNOLOGIES
NYU - Craig Kapp

THEME PARK DESIGN
NYU - Cynthia Allen

LEADERSHIP

MHCI REPRESENTATIVE
CMU Graduate Student Association

EXECUTIVE BOARD
Design Days, Tech@NYU

VP OF COMMUNICATIONS
NYU Inter-Residence Hall Council

GET IN TOUCH

clare@nyu.edu · 626.660.4033

EXPERIENCE

TECH LEAD - Bloomberg LP + CMU
Currently working on a Bloomberg sponsored capstone project where we are exploring how to make financial graphs and data accessible to the visually impaired.

VR GENERALIST - The Samsung Accelerator
Worked on VRB Foto: a virtual reality, spherical photo sharing application. Redesigned and implemented the vrb.is website and designed the vrbfoto.is website. Designed promotional material for the Samsung Accelerator as a whole.

UX DESIGNER & DEVELOPER - Body Labs
Designed interfaces and prototypes for internal and external body model creation tools. Built VR/AR demos for POCs and conferences such as CES.

VR RESEARCHER - NYU Media Research Lab
User experience designer and researcher for the original Holojam experience. Demoed at various venues including SIGGRAPH 2015.

CONTRACT GRAPHIC DESIGNER - The Music Center
Designed the advertising campaign and promotional materials for the Music Center's Spotlight Awards 2014 and 2015 seasons.

WEBMASTER - NYU Courant Institute
Spearheaded the redesign of the Math, CS, and CIMS websites. Maintained all faculty and staff pages. Assisted the IT support staff as needed.

GRAPHIC DESIGNER - NYU Student Resource Center
Designed promotional materials, advertising campaigns, and branding for events and organizations based out of the New York University Student Resource Center.

EDUCATION

MHCI - CARNEGIE MELLON UNIVERSITY
Master of Human-Computer Interaction expected August 2017

BA - NEW YORK UNIVERSITY
Design Aesthetics and Interactive Media. Minor in Web Applications

EXPERTISE

User Experience Design, User Interface Design, User-Centered Design, Interaction Design, Virtual Reality, Augmented Reality, Art Direction, Graphic Design, Responsive Web Design, Rapid Prototyping, Branding & Identity, Motion Graphic Design, Storyboarding, Project Management, Photography, 3D Modeling, Typography, User Research, Contextual Inquiry, Heuristic Evaluation, Agile

TOOLS / SOFTWARE / LANGUAGES
Adobe Creative Suite, HTML/CSS/SASS, Java/Processing, Javascript/JQuery, Python, Three.js, Unity3D, Maya, Sketch, Axure, Git, Arduino