

Claren Moyers

Designer and Student

Contact

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Soft Skills

Visual communication, design thinking, collaboration, creative problem-solving, youth leadership, punctuality, flexibility, thriving under deadlines, presenting/oral communication

Hard Skills

Adobe Suite:

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|-------------|-------|
| Photoshop | ●●●●● |
| Illustrator | ●●●●○ |
| InDesign | ●●○○○ |
| Premiere | ●●○○○ |

3D Modeling and Rendering:

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|-------------------|-------|
| Autodesk Inventor | ●●●○○ |
| SketchUp | ●●○○○ |
| Rhino | ●●○○○ |
| Fusion360 | ●●●●○ |
| AutoCAD | ●●●○○ |

| | |
|------------------|-------|
| HTML/CSS | ●●●●○ |
| Python | ●○○○○ |
| Wire framing | ●●●●○ |
| Hand Prototyping | ●●●●● |
| Hand Drafting | ●●●○○ |

Passions

Sustainable and secondhand fashion, modeling (runway and editorial), podcast listening, cooperative living (student housing organization), walking and people watching, urban exploring, digital photography and editing

Claren is a current design student at the University of Texas at Austin focusing on designing interactions and experiences of all kinds. She is combining a graphics focused Design major with technical skills from fields such as information studies and computer science in order to align herself with a creative but structured education and future career.

Education

High School Diploma **2017:**

Graduated from McCallum HS in Austin TX in the top 1% of the graduating class.

Graduating GPA: 4.46 weighted

Design BFA **2017-2021:**

Currently enrolled at the University of Texas with a major in Design and minor in information studies with a focus in human computer interaction.

Current GPA: 3.98

Experience

Cafe Teo and Gelato **2018-2019:**

As a Barista and shift leader I have experience with money handling, customer service, and leadership responsibilities over other employees in order to run the day-to-day business.

Tandem Design Studio **2018-present:**

I am a member at a student run design studio at UT Austin that completes design work as individuals and in teams for clients. The studio does both paid and unpaid work (for non-profit organizations).

Spark Magazine **2019-present:**

I am a model and creative director on print photo shoots for the largest student run and published fashion magazine at UT Austin.

Convergent Build Team Member **2019-present:**

I am currently working on the app UI/UX design and user research for SureWalk at the University of Texas. Convergent is a student run design and coding organization that solves real world issues through interfaces.

Modeling- Sue Weber Productions- Part-time **2018:**

I have been coordinated by, but not contracted to, Sue Webber Productions for modeling events. Duties including showing up at call time fully prepared and being ready to adapt to the fast-paced environment and long hours of any production.

Kitchen Employee- Camp Emerald Bay **2017 (summer season):**

I worked in an industrial scale kitchen which served on average 600 people per meal. I was able to learn skills about food prep, cooking, meeting customer needs, coordinating deliveries, organizing and storing stock, and maintaining code in a cramped environment.

Camp Counselor- Camp Emerald Bay **2015-2017 (seasonally):**

As a counselor who taught a variety merit badges, I got to work with a diverse range of people from different regions, religions, ages, and interests. I gained skills in customer service and flexibility.