

EXPERIENCE

CONFERENCE ORGANIZER, WEB DESIGNER -  
TOUCHPOINT SFU

01.01.2023 - Present

Led a team to organize a design conference with over 200 guests and 8 speakers in addition with conducting interviews between students and 9 companies. Collaborated with a team of 3 to to create the visual identity for the conference website.

UX DESIGNER - DORMIFY (ACADEMIC)

Spring 2022

Collaborated with a team of four to conduct primary research: surveys and interviews to determine where best a design intervention could be implemented. Improved user experience on the site through series of prototypes made in Figma

SKILLS

TOOLS

Figma, HTML/CSS, miro, InDesign, Adobe XD

DESIGN

Content Strategy, UX research, User Experience Design, Graphic design

EDUCATION

SIMON FRASER UNIVERSITY

BA Interactive Arts and Technology  
Spring 2025