CS 192 AY 2014-2015

Sprint Review Checklist

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Reviewer's Name:** |  | | **Peer Review Date:** | |  |
| **Project Name:** | **Fur-ever Pawsitive** | | **Project ID:** | |  |
| (if applicable) | |
| **Developer’s Name:** | **Almirante**  **Latoga**  **Tan** | **Sprint Number** | | **1** | |
| **Sprint Release Approved** |  | | | | |

This checklist is to be used to assess if sprint goals have been achieved during the sprint. Particularly, if the target features of the software have been built based on user acceptance criteria.

|  |  |  |
| --- | --- | --- |
| **User Acceptance Criteria** | **Comply** | **Remarks** |
| Cats (unanimated) can be seen in the shelter |  |  |
| A currency variable exists |  |  |
| The main menu exists |  |  |

|  |  |  |
| --- | --- | --- |
| Backgrounds can be seen |  |  |
| The catching minigame can be accessed/exists |  |  |
| Cats in the catching minigame can be caught. |  |  |

# Reviewer’s Comments: