

Clarice Tran

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GitHub: <https://github.com/claricetran> | LinkedIn: <https://www.linkedin.com/in/claricetran/>

Portfolio: <https://claricetran.github.io/react-portfolio>

Summary

- Full Stack Web Developer with a background in Psychology. Some experience with Java and Python working with photo manipulation. Graduate from University of Washington's Full Stack Web Development Bootcamp.

Projects

Don't Wake Up

- Link: <https://claricetran.github.io/dont-wake-up/>
- GitHub: <https://github.com/claricetran/dont-wake-up>
- A click-through story game with integrated mini games (hangman and click combat) made solely in HTML, CSS, and JS.
- Role: GitHub admin and Game Flow Designer.

RoomEASE

- Link: <https://roomease.herokuapp.com/>
- GitHub: <https://github.com/maximusDecimalusMeridius/roomease>
- A site for roommates to create a home hub and organize who lives in their home, what events roommates are invited to, track who owes what and how much, and organize who should do what task.
- Role: Project Manager

Experience

PRODUCTION CONTROL TEAM LEAD | EAGLEVIEW | JUNE 2021 – DEC 2022

- Oversaw a team of 4 and achieved a reduction of error rates to 2.5% or below.
- Ensured equitable distribution of work responsibilities within my department to optimize productivity.
- Facilitated communication between departments to promote efficient coordination of processes.

PRODUCTION CONTROL TECHNICIAN | EAGLEVIEW | MAY 2019 – JUNE 2021

- Monitored and reviewed measurement orders to ensure that they were produced accurately and timely to comply with service level agreements.
- Tested new products to ensure they were produced properly.

Education

UNIVERSITY OF WASHINGTON, SEATTLE

- Major: Psychology, B.A., June 2017
- Certificate Coursework: Full Stack Web Development Bootcamp, Dec 2022 – March 2023