Clarin Ng

UX Designer

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EDUCATION

University of California, Davis

B.S. Food Science | 2013-2017

SKILLS

Tools

Balsamiq
Figma
InVision
Sketch
Photoshop

Design

Competitive Anlaysis
Personas
Prototyping
Usability Testing
User Interview
User Research

Programming

HTML + CSS + JavaScript

Tools

Project Management
Data Analysis (Qualitative & Quantitative)
Sensory Evaluation

EXPERIENCE

Bloc

UX Design Apprenticeship   *Mar 2019 - Aug 2019*

- Mastered the user-centered design process and understood how it applied with design principles and Front-end development
- Created capstone projects from UX research to visual design under the mentorship of Senior Designers

Projects

- Potion   *UX/UI Concept Project*

  An mobile app that provides the easiest way to research about cosmetics. Everything you need is this app to find your perfect-fitting products.

- Encrypt   *UX/UI Concept Project*

  An online cloud storage application focusing on secure content management and organization

Davis Sensory Institute

Lead Scientist (Remote)   *Dec 2018 - Present*
Consumer & Sensory Scientist   *Jun 2017 - Dec 2018*

- Conducted sensory and consumer research in support of product development
- Led panel and organized weekly meetings to achieve project objectives
- Managed a descriptive panel with over 70 panelists for sensory tests included screening, training and monitoring performance
- Partnered with one of the world top 5 FMCG company to run sensory testings to provide a solution to solve water scarcity
- Contributed to new methodologies research and design to improve discrimination testing