Homework #4

Print Employee 1,2,3 Salary Information: Employee ID Number: 1 Name: Jones , Booker, T Department Code: 22 Employee Salary: 14000 Employee ID Number: 2 Name: Hendrix , Jimi, NMI Department Code: 14 Employee Salary: 32000 Employee ID Number: 3 Name: Morrison , Jim, D Department Code: 3 Employee Salary: 28000 Print Employee 4,5,6 Hourly Information: Employee ID Number: 4 Name: Richardson, Samantha M. Department Code: 11 Total Hours Worked: 34 Hourly Rate: 12 Employee Weekly Payment: 408 Employee ID Number: 5 Name: Smith, Laura K. Department Code: 67 Total Hours Worked: 40 Hourly Rate: 14 Employee Weekly Payment: 560



ECE 330 – Inheritance in Salaried and Hourly Employee Classes Report

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Classes

Employee.cpp (Provided Base Class)

```
#include <iostream>
#include <iomanip>
#include <string>
#include "employee.hpp"
using namespace std;
// constructor
Employee:: Employee(long id, const string &last, const string &first, const string &initial,
                 int dept)
 myIdNum = id;
 myLastName = last;
 myFirstName = first;
 myMiddleInitial = initial;
 myDeptCode = dept;
// Accessor function defintions
void Employee::setIdNum (const long id)
 myIdNum = id;
long Employee:: getIdNum () const
                                                               // get id number
 return myIdNum;
void Employee:: setLastName (const string &last) // set last name
 myLastName = last;
```

Figure 1. Employee.cpp Base class

```
string Employee:: getLastName () const
                                                   // return last name
 return myLastName;
void Employee:: setFirstName (const string &first) // set first name
 myFirstName = first;
string Employee:: getFirstName () const // return first name
 return myFirstName;
void Employee:: setMiddleInitial (const string &last) // set middle initial
 myMiddleInitial = last;
string Employee:: getMiddleInitial () const // return middle initial
 return myMiddleInitial;
                                       // set department code
void Employee::setDeptCode (const int dc)
 myDeptCode = dc;
int Employee:: getDeptCode () const
                                                           // get department code
 return myDeptCode;
```

Figure 2. Employee.cpp Base class

Figure 3. Employee.cpp Base class

Employee.hpp (Provided Base Class – Header File)

```
/* employee.h */
#ifndef EMPLOYEE
#define EMPLOYEE
#include <string>
using namespace std;
class Employee
public:
 Employee(long = 0, const string & ="", const string & ="", const string & = "", int =0);
// constructor
 void setIdNum (const long );
                                                   // set id number
                                                            // get department code
                                                             // print Employee information
public:
long myIdNum; //Employee id num
string myLastName; //Employee last name
string myFirstName; //Employee first name
string myMiddleInitial; //Employee middle intial
int mvDeptCode; //Department code
                                           //Employee id number
                                     //Department code
};
#endif
```

Figure 4. Employee.hpp Header File

salariedEmployee.cpp File

```
/* File: salariedEmployee.cpp */
#include "salariedEmployee.hpp"
//#include "employee.hpp"
#include <iomanip>
//#include <stdlib.h>
#include <iostream>
#include <string>
//Parametrized Constructor
int _monthlySalary;
long _IDnum;
int _departmentCode;
std::string _FirstName;
std::string _LastName;
std::string _Minitial;
SalariedEmployee::SalariedEmployee(long id, const std::string &lastName, const std::string &firstName, const std::string &initial, int depCode, int salary)
        monthlySalary = salary;
        myIdNum = id;
        myDeptCode = depCode;
        myFirstName = firstName;
        myLastName = lastName;
        myMiddleInitial= initial;
//setter for the salary of employee
void SalariedEmployee::setSalary(int salary)
        monthlySalary = salary;
//getter for salary of employee
```

Figure 5. salariedEmployee.cpp Class File

```
//getter for salary of employee
int SalariedEmployee::getSalary()
        return monthlySalary;
// salary calculation function
double SalariedEmployee::calculateSalary()
       double fractionOftime = 1.0;
       monthlySalary = monthlySalary*fractionOftime;
       return monthlySalary;
//print function
void SalariedEmployee::printFunctionforSalariedEmpl()
        //use the methods from employee.hpp and employee.cpp
        // e.g. from test.cpp: 001, "Jones", "Booker", "T", 22
        std::cout << "\n";
        std::cout << "Employee ID Number: " << Employee::getIdNum() << "\n";</pre>
        std::cout << "Name: " << Employee::getLastName() << " , " << Employee::getFirstName() << ", " << getMiddleInitial() << "\n";
        std::cout << "Department Code: " << Employee::getDeptCode() << "\n";</pre>
        std::cout << "Employee Salary: " << SalariedEmployee::calculateSalary() << "\n";
```

Figure 6. salariedEmployee.cpp Class File

salariedEmployee.hpp Header File

```
/* File: salariedEmployee.hpp */
#include "employee.hpp"
#//include <iostream>
#include <string>
class SalariedEmployee:public Employee{
       int monthlySalary;
        long IDnum;
       int _departmentCode;
        std::string FirstName;
        std::string _LastName;
        std::string _Minitial;
*/
public:
       SalariedEmployee(long = 0, const string & ="", const string & ="", const string & = "", int =0, int =0);
        int monthlySalary;
        void setSalary(int salary);
        int getSalary();
        double calculateSalary();
        void printFunctionforSalariedEmpl();
};
```

Figure 7. salariedEmployee.hpp Header File

hourlyEmployee.cpp File

```
* File: hourlyEmployee.cpp */
#include "hourlyEmployee.hpp"
#include <iomanip>
#include <string>
HourlyEmployee::HourlyEmployee(long id, const std::string &lastName, const std::string &firstName, const std::string &initial,int deptCode, int totalHrs, int hourRate)
        totalHours = totalHrs:
        hourlyRate = hourRate;
        WeeklyPayment = 0;
        overtime = 0;
myLastName = lastName;
        myMiddleInitial = initial;
        myDeptCode = deptCode;
        myIdNum = id;
void HourlyEmployee::setTotalHoursWorked(int totalHrs)
        totalHours = totalHrs;
int HourlyEmployee::getTotalHoursWorked()
        return totalHours;
void HourlyEmployee::setHourlyRate(int hourRate)
        hourlyRate = hourRate;
int HourlyEmployee::getHourlyRate()
        return hourlyRate;
```

Figure 8. hourlyEmployee.hpp Class File

```
double HourlyEmployee::calculatedHourlyPayment()
        //e.g toal hrs = 50, then 50 > 40, 50 - 40 = 10 overtime hours, (normalRate*overtime*1.5 + 40*normalRate)
        if ( totalHours > 40){
                overtime = totalHours-40;
                WeeklyPayment = ((hourlyRate*40) + (hourlyRate*overtime*1.5));
                return WeeklyPayment;
        else{
                // e.g total hrs = 15 , 15*normalRate = totalPayment
                WeeklyPayment = (hourlyRate*totalHours);
                return WeeklyPayment;
void HourlyEmployee::printFunctionforHourlyEmpl()
std::cout << "\n";
std::cout << "Employee ID Number: " << Employee::getIdNum() << "\n";
std::cout << "Name: " << Employee::getLastName() <<", " << Employee::getFirstName() << " " << Employee::getMiddleInitial() <<"." << "\n";
std::cout << "Department Code: " << Employee::getDeptCode() << "\n";
std::cout << "Total Hours Worked: " << HourlyEmployee::getTotalHoursWorked() << "\n";
std::cout << "Hourly Rate : " << HourlyEmployee::getHourlyRate() << "\n";
std::cout << "Employee Weekly Payment: " << HourlyEmployee::calculatedHourlyPayment() << "\n";
```

Figure 9. hourlyEmployee.hpp Class File

hourlyEmployee.hpp Header File

```
/* File: hourlyEmployee.hpp */
#include "employee.hpp"
#include <string>
class HourlyEmployee: public Employee{
public:
       HourlyEmployee(long = 0, const string & ="", const string & ="", int =0, int=0, int=0);
       int totalHours;
       int hourlyRate;
       int overtime;
       double WeeklyPayment;
       void setTotalHoursWorked(int totalHours);
       int getTotalHoursWorked();
       void setHourlyRate(int hourRate);
       int getHourlyRate();
       double calculatedHourlyPayment();
       void printFunctionforHourlyEmpl();
};
```

Figure 10. hourlyEmployee.hpp Header File

Test.cpp - Test File

```
/* File: test.cpp */
// File to test the basic employee class
#include<iostream>
#include <string>
#include "employee.hpp"
#include "salariedEmployee.hpp"
#include "hourlyEmployee.hpp"
using namespace std;
int main()
std::cout << "\n";
std::cout << "Print Employee 1,2,3 Salary Information: ";
std::cout << "\n";
 // full time = 28000, half-time: 14000
SalariedEmployee employee1(001, "Jones", "Booker", "T", 22, 14000); // half time employee SalariedEmployee employee2 (002, "Hendrix", "Jimi", "NMI ", 14, 32000); SalariedEmployee employee3 (003, "Morrison", "Jim", "D", 03, 28000); // full time employee
 employee1.printFunctionforSalariedEmpl();
 employee2.printFunctionforSalariedEmpl();
 employee3.printFunctionforSalariedEmpl();
std::cout << "\n";
std::cout << "Print Employee 4,5,6 Hourly Information: ";
std::cout << "\n";
//(long id, const std::string &lastName, const std::string &firstName, const std::string &initial,int deptCode, int totalHrs, double hourRate);
// full time = 40 hrs, half time = 20 hours
 HourlyEmployee employee4(004, "Richardson", "Samantha", "M", 11, 34, 12);
HourlyEmployee employee5(005, "Smith", "Laura", "K", 67, 40, 14); // full time employee
 HourlyEmployee employee6(006, "Lavisky", "Alexandra", "S", 05, 20, 14); // half time employee
 employee4.printFunctionforHourlyEmpl();
 employee5.printFunctionforHourlyEmpl();
 employee6.printFunctionforHourlyEmpl();
```

Figure 11. Test.cpp Test file for Employee Base Class

```
employee4.printFunctionforHourlyEmpl();
employee5.printFunctionforHourlyEmpl();
employee6.printFunctionforHourlyEmpl();

std::cout << "\n";
std::cout << "Print Employee 1 and 5 information using printEmployee() from Employee.cpp: ";
std::cout << "\n";
employee1.printEmployee();
employee5.printEmployee();
return 0;
}</pre>
```

Figure 12. Test.cpp Test file for Employee Base Class

Test.cpp File Output Results to Test Employee Base Class

```
[(base) clarizza@MacBook-Pro ECE-330-SoftwareDesign-HW4 % ./run employee
[Print Employee 1,2,3 Salary Information:
[Employee ID Number: 1
Name: Jones , Booker, T
[Department Code: 22
[Employee Salary: 14000
[Employee ID Number: 2
[Name: Hendrix , Jimi, NMI
Department Code: 14
[Employee Salary: 32000
Employee ID Number: 3
Name: Morrison , Jim, D
Department Code: 3
Employee Salary: 28000
Print Employee 4,5,6 Hourly Information:
Employee ID Number: 4
Name: Richardson, Samantha M.
Department Code: 11
Total Hours Worked: 34
Hourly Rate: 12
Employee Weekly Payment: 408
Employee ID Number: 5
Name: Smith, Laura K.
Department Code: 67
Total Hours Worked: 40
Hourly Rate: 14
Employee Weekly Payment: 560
Employee ID Number: 6
Name: Lavisky, Alexandra S.
Department Code: 5
Total Hours Worked: 20
Hourly Rate: 14
Employee Weekly Payment: 280
```

Figure 13. Test.cpp output results from Employee base class, salaried and hourly employee Classes

```
Employee ID Number: 6
Name: Lavisky, Alexandra S.
Department Code: 5
Total Hours Worked: 20
Hourly Rate: 14
Employee Weekly Payment: 280

Print Employee 1 and 5 information using printEmployee() from Employee.cpp:
Employee ID Number: 1
Name: Jones, Booker T.
Dept Code: 22

Employee ID Number: 5
Name: Smith, Laura K.
Dept Code: 67
```

Figure 14. Test.cpp output resusts from Employee base class, salaried and hourly employee Classes

Conclusion

Overall, working through each of the classes salariedEmployee() and hourlyEmployee() was very interesting and fun. I had heard of inheritance before and used it only once, but with this homework assignment even though I had some blocks in the way I was able to learn and understand how inheritance works and how it is possible to implement functions or methods defined in a different class in a new class. In this way we are able to make our program more efficient, save memory space, and save time. I also learned to use header files in the right way as well as learned how the conventions for each type of file work. I had some trouble at the begging since I was importing the .cpp files into some of my other .cpp or my .hpp files, including the test.cpp. However, after looking at the lecture again and research on the c++ documentation I was able to get the file convention correctly and therefore import the correct and only necessary files.