Robert G. Clark

Web Developer | Graphic Designer

EXPERIENCE

General Assembly | Providence, RI

Web Development Immersive Program

October 2018 - January 2019

Completed a thirteen week, 500+ hour program learning full-stack fundamentals of web development. During the program I designed and built three individual projects as well as one team based application

Goal Line Sportswear | Fall River, MA

Screen Printer and Graphic Designer

August 2016 - May 2018

Assisted in building a foundation to promote company growth through organization and scheduling

P.C. Painting DBA | Cranston, RI

Co-Owner and Full Time Painter

March 2012 - August 2016

In charge of accounting and customer relations, as well as day to day painting in the field

Projects

Super Tic-Tac Bros.

clark-rob.github.io/tic-tac-toe-client/

A fully functional Single Page Application game based on Nintendo's Super Mario Bros. The styling uses basic HTML, CSS and Bootstrap. The game functions using JavaScript and jQuery objects and constructors.

V.A.N.Go! Drawing Application

https://clark-rob.github.io/vango-client/

A full stack, Single Page Application made with React library on the front-end and Node.js as the back-end framework. V.A.N.Go! is a drawing application that allows the user to sign up and create their own small piece of artwork. The drawing is then saved and can be viewed, updated and deleted by the user.



clark.rob.g@gmail.com



github.com/clark-rob

Online Portfolio



SKILLS

- + Graphic Design
- + Planning
- + Self-Motivated
- + Organized
- + Leadership

LANGUAGES & TOOLS

+ JavaScript + Illustrator

+ jQuery + Photoshop

+ Node.js + CSS

+ HTML + Handlebars

+ Ruby + Bootstrap

+ Ruby on Rails + React

+ GitHub + Git

EDUCATION

General Assembly

Providence, RI October 2018 - January 2019

Web Development Immersive Program

Rhode Island College

Providence, RI September 2007 - December 2011

Bachelor's Degree in Marketing