

**Optimal Control, Guidance and Estimation**

Lecture – 18

*Linear Optimal Missile Guidance using LQR*

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## Topics

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- Basic Fundamentals
- Philosophy of PN Guidance
- Linear-Quadratic Optimal Missile Guidance
  - Proportional Navigation Guidance
  - Augmented PN (APN) Guidance
  - ZEM Derivation of PN Guidance
  - Aspect Angle Constrained Guidance
- Concluding Remarks

## *Basic Fundamentals*

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## **Classification of Missiles**

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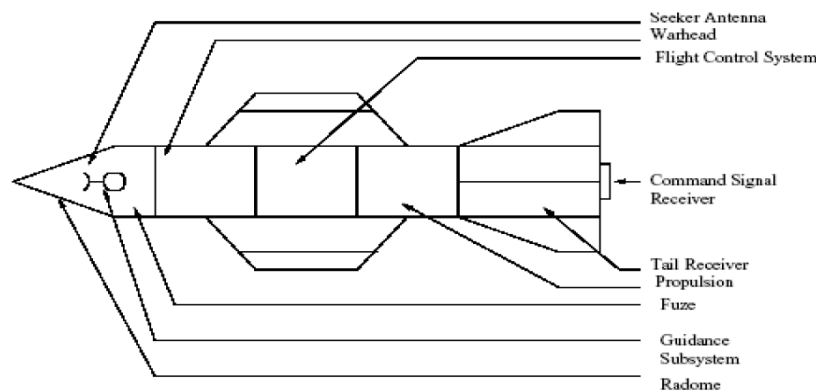
- Surface-to-Surface
  - Strategic (large impact, but rarely used)
  - Tactical (limited & targeted impact, usually used)
- Surface-to-Air
- Air-to-Air
- Air-to-Surface

## **Classification of Missiles**

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- Tactical vs. Strategic
- Exo-Atmospheric vs. Endo-Atmospheric
- Ballistic vs. Cruise
- Long range vs. Short range
- Solid propulsion vs. Liquid propulsion

## Components of a Missile



Reference: D. Ghose, Lecture Notes on Missile Guidance, Dept. of AE, IISc-Bangalore.

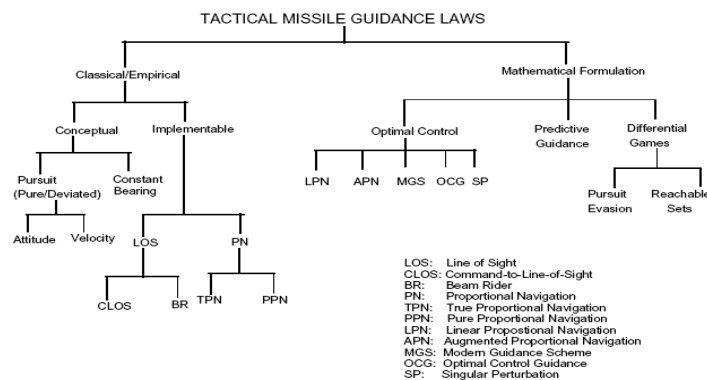
## Mode of Operation

- Navigation
  - Determination of current position using sensors
- Guidance
  - Determination of a strategy to dictate a flight path (which will lead to successful interception)
- Control (Autopilot)
  - Determination of the required control forces and moments so as to enforce the missile to follow the guidance command.

## What is a Guided Missile?

- A guided missile is a unmanned flight vehicle which is usually fired in a direction approximately towards the target and subsequently receives steering commands (either from onboard sensors or with external aid) to improve its accuracy

## Tactical Missile Guidance Laws



Reference: D. Ghose, Lecture Notes on Missile Guidance, Dept. of AE, IISc-Bangalore.

## **Flight Control System**

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- Objective: To deliver a flight vehicle from its current state to a desirable final state using the available information and available actuation, while satisfying all physical constraints on the vehicle
- Desired Terminal State
  - Rendezvous
  - Interception
  - Orbital parameters

## **Flight Control Systems**

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- Available information
  - Own state vector
  - Terminal position (for stationary targets)
  - Instantaneous relative position and velocity (for moving targets): Need to estimate where the target is likely to be at the final time
- Actuators
  - Aerodynamic: Fins, Canards, Spoilers
  - Thrust vector control (engine swiveling, side-injection, nozzle deflection)
  - Reaction jets (Cold/Hot RCS)
  - Divert thrusters (e.g. Vernier thrusters)

## Conventional Flight Control Systems

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- Outer loop guidance (one loop) with inner loop autopilot (two or more loops)
  - Developed in 1950s
  - Accounts for limited onboard computational capability
  - Limited analysis and design tools are adequate
  - Lower expectation on the vehicle performance
  - Adequate for stationary and non-maneuvering (or less maneuvering) targets: True for earlier targets
  - **Simpler guidance laws (PN, Pursuit etc.)**

## Objectives and Mechanics of Missile Guidance

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- Objective: To control the position and velocity vectors to cause interception, subject to constraints
- Mechanics of Guidance:
  - Manipulate the position through changes in the velocity vector
  - Control velocity vector magnitude either by manipulating the thrust (if possible) or by minimizing the drag
  - Control velocity vector magnitude by applying forces normal to the velocity vector

## **Difficulties of Missile Guidance**

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- Target related information is not readily available: Target state estimation is a must (unless it is a stationary target)
- Mechanisms for applying forces normal to the velocity vector
  - Direct lateral thrust (divert thrusters)
  - Lateral components of main thrust vectors
  - Aerodynamic forces: Angle of attack & Side-slip angle (skid-to-turn) or Angle of attack & Bank angle (bank-to-turn)

## **Difficulties of Missile Guidance**

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- Undesirable consequences of applied lateral forces
  - Lateral force components not at the CG of the vehicle: Undesirable moments
  - Non-minimum phase behaviour
  - Vehicles are designed aerodynamically unstable (for better L/D ratio and better maneuverability). Hence, motion arising from maneuver forces may destabilize the vehicle
  - Large lateral acceleration command is a sad reality, where as Rapid command response is a bad necessity.



## Applications of Guidance Theory

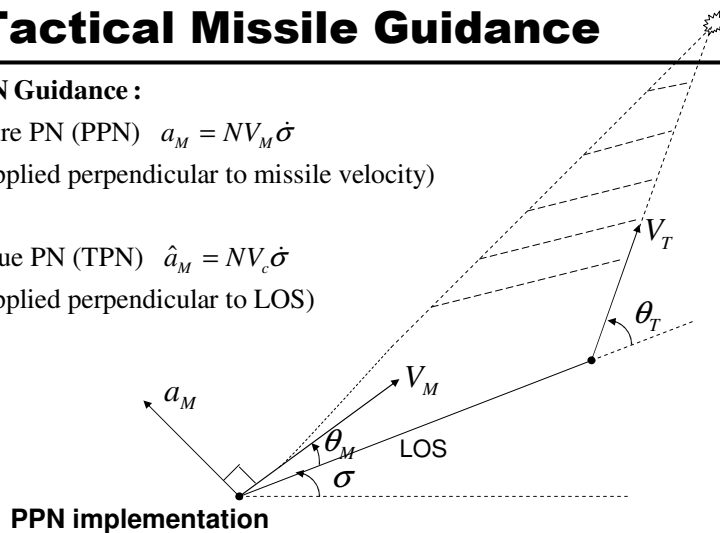
- Missile guidance
- Torpedo guidance
- Robotics
- Smart cars (autonomous driving)
- Collision avoidance
- Formation flying
- Automatic landing
- Spacecraft docking
- Air-to-air refueling

## Fundamental Problem of Tactical Missile Guidance

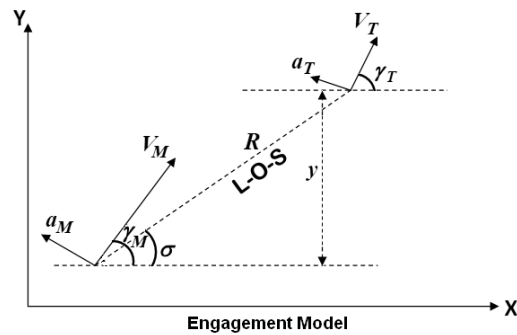
### PN Guidance :

Pure PN (PPN)  $a_M = NV_M \dot{\sigma}$   
(applied perpendicular to missile velocity)

True PN (TPN)  $\hat{a}_M = NV_c \dot{\sigma}$   
(applied perpendicular to LOS)



## Engagement Model in 2-D



$$R \cong V_c (t_f - t)$$

$$V_c \cong V_M - V_T$$

For small angles,  $\sigma \approx \sin \sigma = \frac{y}{R}$

## Optimal Missile Guidance

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## Motivation for Optimal Missile Guidance

- Many classical missile guidance laws are inspired from “observing nature”  
(e.g. Proportional Navigation (PN) guidance law is based on ensuring “collision triangle”)
- Control theoretic based guidance laws are usually based on “kinematics” and/or “linearized dynamics”. Hence, they are usually not very effective!
- Optimal control theory is a “natural tool” to obtain effective missile guidance laws

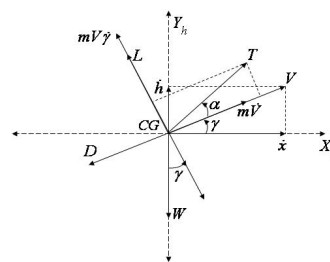
## 2-D Point-mass Model with Flat and Non-Rotating Earth

$$\dot{x} = V \cos \gamma$$

$$\dot{h} = V \sin \gamma$$

$$\dot{V} = \frac{1}{m} (T \cos \alpha - D - mg \sin \gamma)$$

$$\dot{\gamma} = \frac{1}{mV} (T \sin \alpha + L - mg \cos \gamma)$$

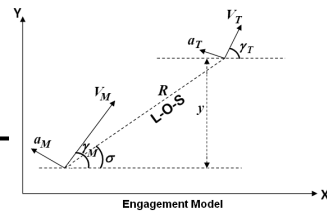


## 2-D Optimal Guidance Laws using LQR

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### Engagement in 2-D



$$\ddot{y} = a_T \cos \gamma_T - a_M \cos \gamma_M$$

For small flight path angle (i.e.  $\gamma_T = \gamma_M \approx 0$ )

$$\ddot{y} = a_T - a_M$$

where,  $a_T$  – Target Acceleration

$a_M$  – Missile Acceleration

$$V_c \equiv V_M - V_T,$$

where,  $V_c$  – Closing Velocity

$V_M$  – Missile Velocity

$V_T$  – Target Velocity

$$R \equiv V_c (t_f - t)$$

## *True PN Guidance Law using LQR*

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### **Problem Formulation – 1** **(Assumption: Target acceleration = 0)**

**System Dynamics:**  $\dot{y} = v$   
 $\dot{v} = a_M$

**Assumption :**  $a_T$  is constant (i.e. circular target motion)

**Performance Index:**  $J = \frac{1}{2} \int_0^{t_f} a_M^2 dt$

**Boundary condition:** Initial State:  $y_0, v_0$  (Given)  
Final State:  $y_f = 0, v_f$  is free

## Optimality Conditions

**Hamiltonian :**  $H = \frac{1}{2}a_M^2 + \lambda_1 v + \lambda_2 a_M$

### Optimality Conditions :

**State Equation :**  $\dot{y} = v$   
 $\dot{v} = a_M$

### Optimal Control Equation :

$$\left( \frac{\partial H}{\partial a_M} \right) = a_M + \lambda_2 = 0$$
$$a_M = -\lambda_2$$

## Optimality Conditions

**Costate Equation :**  $\dot{\lambda}_1 = -\left( \frac{\partial H}{\partial y} \right) = 0$

$$\lambda_1(t) = c_1$$

$$\dot{\lambda}_2 = -\left( \frac{\partial H}{\partial v} \right) = -\lambda_1 = -c_1$$

$$\lambda_2(t) = -c_1 t + c_2$$

### Transversality Condition :

$$\lambda_2(t_f) = -c_1 t_f + c_2 = 0$$

$$c_2 = c_1 t_f$$

## Optimality Control

**Optimal Control:**  $a_M = -\lambda_2 = -c_1(t_f - t)$

**Q: How to find  $c_1$ ?** First, find  $v$  and apply boundary condition.

$$\text{As } \dot{v} = a_M \Rightarrow \dot{v} = -c_1(t_f - t)$$

After integrating,

$$v = k_v - c_1 \left( t_f t - \frac{t^2}{2} \right)$$

$$\text{At } t = 0, v = v_0 = k_v$$

$$\text{Hence, } v = v_0 - c_1 \left( t_f t - \frac{t^2}{2} \right)$$

## Optimal Guidance Law

Next, find  $y$  and apply boundary condition.

$$\dot{y} = v = v_0 - c_1 \left( t_f t - \frac{t^2}{2} \right)$$

After integrating

$$y = k_y + v_0 t - c_1 \left( \frac{t_f t^2}{2} - \frac{t^3}{6} \right)$$

$$\text{At } t = 0, y = y_0 = k_y$$

$$\text{At } t = t_f, y_f = 0 \quad (\text{zero miss distance})$$

$$\left[ y_0 + v_0 t_f - \frac{c_1 t_f^3}{3} \right] = 0 \Rightarrow c_1 = \frac{3}{t_f^3} [y_0 + v_0 t_f]$$

## Optimal Guidance Law

**Optimal Guidance Law**  $a_M = -c_1(t_f - t)$

Time-to-go:  $T = t_{go} = (t_f - t)$

Assumption: Initial time = Current time  $t = 0$

$$T \triangleq t_{go}|_{t=0} = t_f$$

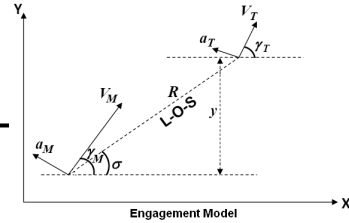
$$\begin{aligned} a_M|_{t=0} &= -c_1 T = \frac{-3}{T^3} [y_0 + v_0 T] T \\ &= \frac{-3}{T^2} [y_0 + v_0 T] \end{aligned}$$

## Optimal Guidance Proportional Navigation (PN)

$$\begin{aligned} a_M &= \frac{-3}{T^2} [y_0 + v_0 T] \\ &= -3 \left[ \frac{y}{T^2} + \frac{v}{T} \right] \\ &= -3V_c \dot{\sigma} \\ &= a_M^{PN} \end{aligned}$$

**Note :**

It does not requires estimation of Target acceleration.



$$\begin{aligned} \sigma &\cong \frac{y}{R} = \frac{y}{V_c(t_f - t)} \\ \dot{\sigma} &= \frac{V_c(t_f - t)\dot{y} - y(-V_c)}{[V_c(t_f - t)]^2} = \frac{T\dot{y} + y}{V_c T^2} \\ V_c \dot{\sigma} &= \frac{y}{T^2} + \frac{v}{T} \end{aligned}$$



## *Augmented PN Guidance Law using LQR*

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### **Problem Formulation – 2**

**(Assumption: Target acceleration can be estimated)**

**System Dynamics:**  $\dot{y} = v$

$$\dot{v} = a_M - a_T$$

**Assumption :**  $a_T$  is constant (i.e. circular target motion)

**Performance Index:**  $J = \frac{1}{2} \int_0^{t_f} a_M^2 dt$

**Boundary condition:** Initial State:  $y_0, v_0$  (Given)  
Final State:  $y_f = 0, v_f$  is free

## Optimality Conditions

**Hamiltonian :**  $H = \frac{1}{2}a_M^2 + \lambda_1 v + \lambda_2 (a_M - a_T)$

### Optimality Conditions :

**State Equation :**  $\dot{y} = v$   
 $\dot{v} = a_M - a_T$

### Optimal Control Equation :

$$\left( \frac{\partial H}{\partial a_M} \right) = a_M + \lambda_2 = 0$$
$$a_M = -\lambda_2$$

## Optimality Conditions

**Costate Equation :**  $\dot{\lambda}_1 = -\left( \frac{\partial H}{\partial y} \right) = 0$

$$\lambda_1(t) = c_1$$

$$\dot{\lambda}_2 = -\left( \frac{\partial H}{\partial v} \right) = -\lambda_1 = -c_1$$

$$\lambda_2(t) = -c_1 t + c_2$$

### Transversality Condition :

$$\lambda_2(t_f) = -c_1 t_f + c_2 = 0$$

$$c_2 = c_1 t_f$$

## Optimality Control

**Optimal Control:**  $a_M = -\lambda_2 = -c_1(t_f - t)$

**Q: How to find  $c_1$ ?** First, find  $v$  and apply boundary condition.

$$\text{As } \dot{v} = a_M - a_T \Rightarrow \dot{v} = -c_1(t_f - t) - a_T$$

After integrating,

$$v = k_v - c_1 \left( t_f t - \frac{t^2}{2} \right) - a_T t$$

At  $t = 0$ ,  $v = v_0 = k_v$

$$\text{Hence, } v = v_0 - c_1 \left( t_f t - \frac{t^2}{2} \right) - a_T t$$

## Optimal Guidance Law

Next, find  $y$  and apply boundary condition.

$$\dot{y} = v = v_0 - c_1 \left( t_f t - \frac{t^2}{2} \right) - a_T t$$

After integrating

$$y = k_y + v_0 t - c_1 \left( \frac{t_f t^2}{2} - \frac{t^3}{6} \right) - a_T \frac{t^2}{2}$$

At  $t = 0$ ,  $y = y_0 = k_y$

At  $t = t_f$ ,  $y_f = 0$  (zero miss distance)

$$\left[ y_0 + v_0 t_f - \frac{c_1 t_f^3}{3} - a_T \frac{t_f^2}{2} \right] = 0 \Rightarrow c_1 = \frac{3}{t_f^3} \left[ y_0 + v_0 t_f - a_T \frac{t_f^2}{2} \right]$$

## Optimal Guidance Law

**Optimal Guidance Law**  $a_M = -c_1(t_f - t)$

Time-to-go:  $T = t_{go} = (t_f - t)$

Assumption: Initial time = Current time  $t = 0$

$$T \triangleq t_{go}|_{t=0} = t_f$$

$$\begin{aligned} a_M|_{t=0} &= -c_1 T = \frac{-3}{T^3} \left[ y_0 + v_0 T - a_T \frac{T^2}{2} \right] T \\ &= \frac{-3}{T^2} \left[ y_0 + v_0 T - a_T \frac{T^2}{2} \right] \end{aligned}$$

## Optimal Guidance: Augmented PN (APN)

$$\begin{aligned} a_M^{APN} &= \frac{-3}{T^2} \left[ y_0 + v_0 T - a_T \frac{T^2}{2} \right] \\ &= \frac{-3}{T^2} [y_0 + v_0 T] + \frac{3}{2} a_T \\ &= a_M^{PN} + \frac{3}{2} a_T \end{aligned}$$

**Note :** It requires good estimation of Target acceleration.  
Else, performance can be inferior to PN.

## *Optimal Guidance Law: ZEM Derivation*

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### **ZEM Derivative**

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**Zero - Effort - Miss (ZEM) :**

ZEM is the distance that the missile will miss the target, if there is no corrective measure.

Definition of ZEM (Z):

$$Z = y_f - y_0 - \dot{y}_0 t_{go}$$

where  $t_{go} = (t_f - t)$

## ZEM Derivative

ZEM Rate:

$$\begin{aligned}\dot{Z} &= \cancel{\dot{y}_f} - \dot{y}_0 - (\ddot{y}_0 t_{go} + \dot{y}_0 \dot{t}_{go}) \\ &= \cancel{\dot{y}_0} - \ddot{y}_0 t_{go} \cancel{+\dot{y}_0}\end{aligned}$$

where,  $\dot{y}_f = 0$ ,  $\dot{t}_{go} = -1$

$$= -\ddot{y}_0 t_{go}$$

$$\boxed{\dot{Z} = -a_M t_{go}} \quad (\text{since } a_M = \ddot{y})$$

## Problem Formulation

**Minimize :**  $J = \frac{1}{2} \int_0^{t_f} a_M^2 dt$

**Subject to**  $\dot{Z} = -a_M t_{go}$

**Hamiltonian :**  $H = \frac{1}{2} a_M^2 + \lambda (-a_M t_{go})$

**Optimality Condition :**

**Costate Equation :**  $\dot{\lambda} = 0$

**So**  $\lambda = c$

## Optimality Condition

Optimal Control Equation :  $\left( \frac{\partial H}{\partial a_M} \right) = a_M - t_{go} \lambda = 0$

$$a_M = t_{go} \lambda$$

Zero-Effort-Miss

$$\dot{Z} = -a_M t_{go} = -t_{go}^2 \lambda$$

$$Z = k_Z - \frac{t_{go}^3}{3} \lambda$$

## Optimal Guidance Law

Initial Boundary Condition:

$$\text{When } t_{go} = t_{go}(0), Z = Z_0 \Rightarrow k_Z = Z_0$$

$$\text{Hence } Z = Z_0 - \frac{t_{go}^3}{3} \lambda$$

Initial Boundary Condition:

$$\text{When } t_{go} = 0, Z = 0$$

$$\text{Hence } 0 = Z_0 - \frac{t_{go}^3}{3} \lambda \Rightarrow \lambda = \frac{3}{t_{go}^3} Z_0$$

$$\text{Optimal Guidance Law: } a_M = t_{go} \lambda = 3 \left[ \frac{Z_0}{t_{go}^2} \right]$$

# *Optimal Guidance Law with Terminal Aspect Angle Constraint*

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## **Problem Formulation – 1** **(Assumption: Target acceleration = 0)**

**System Dynamics:**  $\dot{y} = v$   
 $\dot{v} = a_M$

**Assumption :**  $a_T$  is constant (i.e. circular target motion)

**Performance Index:**  $J = \frac{1}{2} \int_0^{t_f} a_M^2 dt$

**Boundary condition:** Initial State:  $y_0, v_0$  (Given)

Final State:  $y_f = 0, v(t_f) = V \tan \mu = v_f$



## Optimality Conditions

**Hamiltonian :**  $H = \frac{1}{2}a_M^2 + \lambda_1 v + \lambda_2 a_M$

### Optimality Conditions :

**State Equation :**  $\dot{y} = v$   
 $\dot{v} = a_M$

### Optimal Control Equation :

$$\left( \frac{\partial H}{\partial a_M} \right) = a_M + \lambda_2 = 0$$
$$a_M = -\lambda_2$$

## Optimality Conditions

**Costate Equation :**  $\dot{\lambda}_1 = -\left( \frac{\partial H}{\partial y} \right) = 0$   
 $\lambda_1(t) = c_1$   
 $\dot{\lambda}_2 = -\left( \frac{\partial H}{\partial v} \right) = -\lambda_1 = -c_1$   
 $\lambda_2(t) = -c_1 t + c_2$

### Optimal Control Equation :

$$a_M = -\lambda_2(t) = c_1 t - c_2$$

## Optimal Guidance Law

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$$\dot{v} = a_M = c_1 t - c_2$$

$$v = k_v + \frac{c_1 t^2}{2} - c_2 t$$

$$\text{At } t = 0, \quad v = v_0 \Rightarrow k_v = v_0$$

$$v = v_0 + \frac{c_1 t^2}{2} - c_2 t$$

## Optimal Guidance Law

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$$\dot{y} = v = v_0 + \frac{c_1 t^2}{2} - c_2 t$$

After integrating,

$$y = k_y + v_0 t + \frac{c_1 t^3}{6} - \frac{c_2 t^2}{2}$$

$$\text{At } t = 0, \quad y = y_0 \Rightarrow k_y = y_0$$

$$y = y_0 + v_0 t + \frac{c_1 t^3}{6} - \frac{c_2 t^2}{2}$$

## Optimal Guidance Law

Terminal Boundary Condition:

At  $t = t_f$ ,

$$y(t_f) = 0, \quad v(t_f) = v_f$$

This gives:

$$0 = y_0 + v_0 t_f + \frac{c_1 t_f^3}{6} - \frac{c_2 t_f^2}{2}$$

$$v_f = v_0 + \frac{c_1 t_f^2}{2} - c_2 t_f$$

Solving for  $c_1$  and  $c_2$ ,

$$c_1 = \frac{12}{t_f^3} (y_0 + v_0 t_f) - \frac{6}{t_f^2} (v_0 - v_f)$$

$$c_2 = \frac{6}{t_f^2} (y_0 + v_0 t_f) - \frac{2}{t_f} (v_0 - v_f)$$

## Optimal Guidance Law

Time-to-go:

$$T = t_{go} = (t_f - t)$$

With  $t = 0$  (i.e. current time is the initial time)

$$t_{go} = t_f$$

Hence,

$$a = -c_2 = - \underbrace{\frac{6}{t_{go}^2} (y_0 + v_0 t_{go})}_{\text{Terminal Miss Component}} + \underbrace{\frac{2}{t_{go}} (v_0 - v_f)}_{\text{Aspect angle component}}$$

## Concluding Remarks

- Missile guidance is a fascinating field
- The guidance concepts can be used for several applications, including collision avoidance
- Linear-Quadratic optimal control theory offers a good platform for optimal guidance, leading to closed form expressions
- Various time-to-go estimation ideas exists in the literature, which can be incorporated.
- Extension to nonlinear formulations are topics of current research: Leads to numerical solutions

Thanks for the Attention...!

