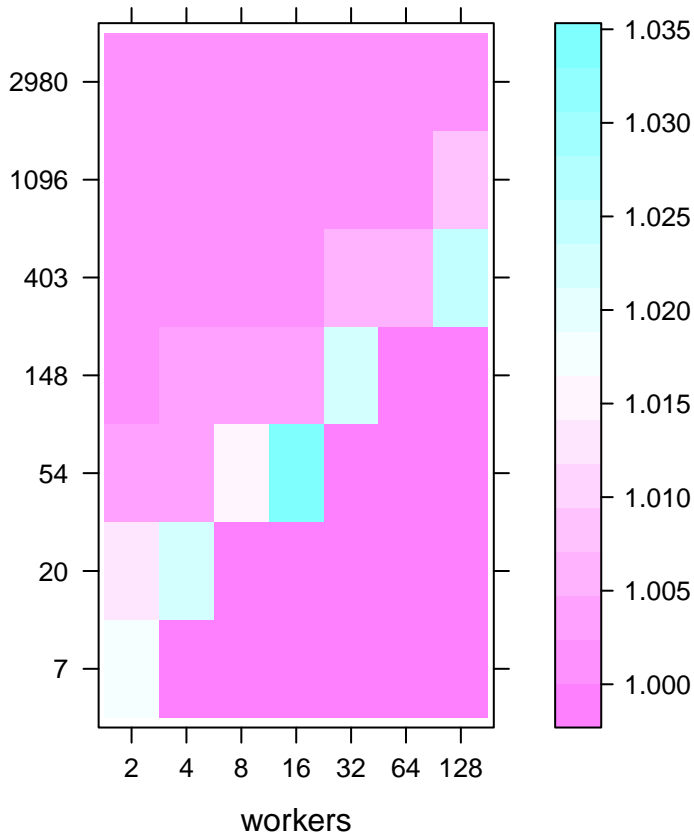


fill first vs greedy



fill first vs lower bound

