

CS6033 Assign No.5

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1 The partition problem

1.2 Of course it is a bad example. For a list of $[3, 4, 5, 300]$ in $k = 3$, the average will be 104, through this algorithm you'll get $[3, 4, 5]$, $[300]$, and an empty list, while the right answer should be $[3, 4]$, $[5]$, and $[300]$.

1.3 For $M(n, k)$, you have n elements with $(k - 1)$ separations. For n_{th} and $(n - 1)_{th}$ element, what you need is to consider two situations. First: Compare $[t0]$ with $S(n - 1, k - 1)$. Second: Compare $[t0, t1]$ with $S(n - 1, k)$. If $n = k$ then everyone should be in a list, if $n < k$, return the biggest one since it's more likely to be an error.

1.4 The complexity of this algorithm is exponential, like $O(n^k)$ for all possibilities.

1.5 For some sub branches like those in FiboFibonacci, the one with same n, k , but different arrangements of the formal elements. like the same $S(4, 2)$ which refers to keep rest 4 elements in two lists.

Algorithm 1 DP Linear partition problem

Input: A given arrangement S of nonnegative numbers $[s_1, \dots, s_n]$ and an integer k .

Output: Partition S into k ranges, so as to minimize the maximum sum over all the ranges.

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1: function  $M(S, k)$ 
2:    $M[1, k] = s_1$ 
3:    $M[n, 1] = \sum_{i=1}^n s_i$ 
4:    $M[n, k] = \min_{i=1}^n \max(M[i, k-1], \sum_{j=i+1}^n S_j)$ 
5: end function

```

1.7 Let's start with the base case, from the definition we can surely know the $M[1, k]$ and $M[n, 1]$ is correct. As for $M[n, k] = \min_{i=1}^n \max(M[i, k-1], \sum_{j=i+1}^n S_j)$, it is the minimum of all the maximum cost of their sub Ms, so it is actually correct.

1.8 It is the number of cells times the running time per cell. A total of $k \cdot n$ cells exist in the table. For the worst case you need to compute j from 1 to n , so the total complexity will be $O(kn^2)$

1.9 You need to create another algorithm to test whether the $\max(M[i, k-1], \sum_{j=i+1}^n S_j)$ is equal to that cost, and print out every branches that is equal to the answer.

2 Critical thinking

2.

If n produce $[0-4]$, then use double n rolls to produce $0-7$.

$[0, 0], [0, 1], [0, 2]$ for number 0;

$[0, 3], [0, 4], [1, 0]$ for number 1;

$[1, 1], [1, 2], [1, 3]$ for number 2;

$[1, 4], [2, 0], [2, 1]$ for number 3;

$[2, 2], [2, 3], [2, 4]$ for number 4;

$[3, 0], [3, 1], [3, 2]$ for number 5;

$[3, 3], [3, 4], [4, 1]$ for number 6;

$[4, 1], [4, 2], [4, 3]$ for number 7;

If you get $[4, 4]$ finally, just reroll it. Currently there's no restriction for n , it doesn't even need to be positive, if you get a negative n , just append "-" for it.

3 Bellman-Ford algorithm

3.1

Algorithm 2 negative cycle detection

Input: A directed weighted graph $G = \langle V, E \rangle$, two vertices s and t

Output: Check a negative cycle available or not

- 1: Do a regular Bellman-Ford Algorithm to judge all shortest paths for all vertices
 - 2: Do another tmp judge for all vertices
 - 3: **if** the shortest paths decrease for vertices **then**
 - 4: **return** True
 - 5: **elsereturn** False
 - 6: **end if**
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4 Wifi Network

5

Algorithm 3 connection algorithm

Input: Location of k hotspots with range r and maximum load l , position of n clients

Output: Check whether all clients can connect to the Internet

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1: List all clients  $[c_1, c_2, \dots, c_n]$  and all hotspots  $[h_1, h_2, \dots, h_k]$  as vertices in
   two separate rows
2: for Every hotspot  $h_i \in [h_1, h_2, \dots, h_k]$  do
3:   for Every client  $c_j \in [c_1, c_2, \dots, c_n]$  do
4:     if  $\text{distance}[h_i, c_j] < r$  then
5:       Add edge  $[h_i, c_j, 1]$ 
6:     end if
7:   end for
8: end for
9: Add a vertex  $s$  that connect to all the clients with 1 capacity edges ( $s - c_i$ )
10: Add a vertex  $t$  that connect to all the hotspots with maximum capacity 1
    edges each ( $h_i - t$ )
11: Apply Ford-Fulkerson algorithm to solve the maximum flow problem with
    the created graph
12: Make a cut including all  $h_i$  and  $t$  connection
13: if  $\text{capacity at minimum cut} = n$  then return True
14: else return False
15: end if
```

Proof: For every client, the input and output will be 1 if everyone is online. So the total flow will be $n \times 1 = n$. Since every flow will be through that cut to get to t , so if the maximum flow is equal to n , then everyone's online. The worst case for it will be $O(n \times k)$ (the situation where all clients are connected to every hotspot).