HW 2

Oscar Lin 309553018

Project repository: https://github.com/clashroyaleisgood/Course VRDL/tree/main/HW2 Object De tection

Competition: https://competitions.codalab.org/competitions/35888?secret-key=7e3231e6-358b-4f 06-a528-0e3c8f9e328e

Colab Inference: https://drive.google.com/file/d/1RQaeVJLyXpskW6 QK5nggbJp1K8tGBL5/view?us p=sharing

Table of Contents

- <u>HW 2</u>
 - Table of Contents
 - Introduction
 - Result
 - Data Pre-Processing
 - o Model architecture
 - o <u>Hyperparameters</u>
 - Experiments
 - o <u>Summary</u>
 - About inference fairness

Introduction

This challenge is a digit characters detection task with dataset The Street View House Numbers (SVHN).

The difficulty to this challenge is the image size.

Some of the pictures are so small and even hard to detect by human.

So I use --img 320 to enlarge the small images. It helps model to find patterns eazily.

Result

mAP:0.5:0.95: 0.41520

```
19 oscar3018 18 11/25/21 309553018 0.41520 (18)
```

speed: 0.0948s each image

```
/ [23] start_time = time.time()
                                     !cd yolov5; python detect.py \
                                                                                                                          --weights {weights} \
                                                                                                                       --source ./Course_VRDL/HW2_Object_Detection/HW2_dataset/test_images \
--img 320 \
--conf-thres 0.01 \
                                                                                                                        --save-txt \
                                                                                                                            --save-conf
                                  end_time = time.time()
print("\nInference time per image: ", (end_time - start_time) / TEST_IMAGE_NUMBER)
                            ### Remember to screenshot!

### Remember to 
                                   Inference time per image: 0.09480819940567016
```

Data Pre-Processing

In this challenge I only do the label format transform from .mat file to the format which yolov5 accepts.

with help of this website: https://www.vitaarca.net/post/tech/access svhn data in python/ Architechture yolov5 needs:

And pick the labels(and corresponding image) with problems out of training images, to prevent getting strange training result because of bounding box getting out of range of the image.

Model architecture

I use powerful object detection model: <u>yolov5</u> and its pretrained weights.

(The model version I use is yolov5m, where the "m" means the median, the others are s for small, I for large, and x for extra-large)

Hyperparameters

img_size: 320
epoch: 400

validation_percentage: 1/5

Experiments

Firstly I use --freeze flag to reduce the learning time and keep the well pretrained previous layers, But result are not good.

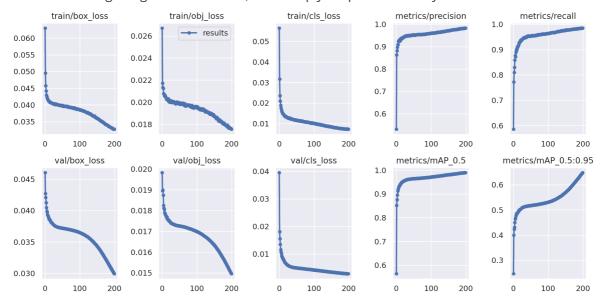
Until I gradually reduce the freeze layer number to **0**, the results are getting better and better. I discovered that, It may take time to train the whole model rather than train the last few layers, but the result will be better because we can train the model to the detail part(first few layers). The pretrained one is good enough, but it's not fit to this task, so we still need to modify the first few layers to get more details about our task.

Then I got struggle with the overfitting problem I guess.

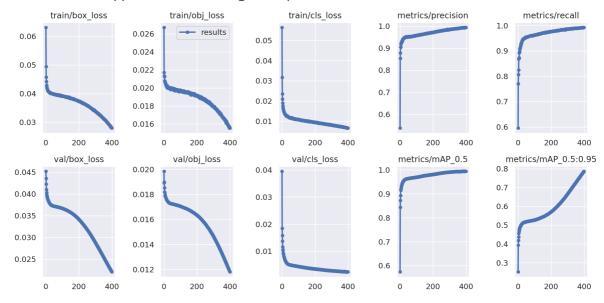
I have very strange result in my training, both train/valid loss reduce in the begining, then getting smooth.

But suddenly reduce again after aound half of the epochs.

The reduction is getting more and more, and sharply droped at the very end like this:



same situation happened when I enlarge the epochs to 400



So it's not because of the not yet converge of the model

I have very high mAP in train and valid due to this, but even lower mAP in testing data. Then I realized that this is probably an overfitting, though it confuse me a lot that, why the validation data is also getting lower...

So I finally decided to **manually** early stop by training with 100 epochs and the same hyperparameters before.

I early stoped(collect the weights/best.pt rather than directly stop the training) at 33, 40, and 67. Stopping at **33** gives me the highest score at that moment, and **40** also gives me a higher score. Things are getting better and better.

But the result of **67** was worse than **40**, then I known that the loss of train/valid is getting lower again and the strange overfitting problem is happening again.

Summary

In this chalenge, I use yolov5 and the pre-trained weights and finally get **mAP: 0.41520** on testing data provided by the competetion.

The strange overfitting problem was bothering me a lot.

Though I use **manually early stop** to prevent the problem, but it's not a good solution at all, I still can't figure out what is happening then.

It's not a good way but still a effective way using manually earlly stop.

About inference fairness

Because I use yolov5 model, the structure is so complicated that I can't turn command-line detection into python code detection. So, I can only use command-line detection like python detect.py --weights weight.pt --source folder/to/images.

I have also try to combine python for loop with command-line detection like...

```
# Test your inference time 2

test_image_folder = r'Course_VRDL/HW2_Object_Detection/HW2_dataset/test_images/'
image_list = os.listdir(test_image_folder)
image_list.sort(key = lambda x: int(x[:-4]))

start_time = time.time()
for img_name in image_list[:TEST_IMAGE_NUMBER]:
    img_path = os.path.join(test_image_folder, img_name)
    !cd yolov5; python detect.py --weights {weights} --source ../{img_path} --img 320 --conf-thres 0.01 --save-txt --save-conf
end_time = time.time()
print("\nInference time per image: ", (end_time - start_time) / TEST_IMAGE_NUMBER)

# Remember to screenshot!
```

But there is another unfairness happened, I have to load model and weights times and times, and getting really bad speed performance.

After trying this, I try to read the original yolov5/detect.py to see how it work inside, and I found that:

```
ἢ train.py
                            🥏 detect.py 🗙 💆 datasets.py
              test.py
                                                           ἢ ins.py
home > oscar > Desktop > yolov5 > 💡 detect.py > 🕅 run
           half δ= pt and device.type ≠ 'cpu'
                                                 # half precision on
           if pt:
               model.model.half() if half else model.model.float()
 87
           # Dataloader
           if webcam:
 89
 90
               view_img = check_imshow()
               cudnn.benchmark = True # set True to speed up const
 91
               dataset = LoadStreams(source, img_size=imgsz, stride
 92
               bs = len(dataset) # batch_size
 93
           else:
 94
               dataset = LoadImages(source, img_size=imgsz, stride=
 95
               bs = 1 # batch size
 96
           vid_path, vid_writer = [None] * bs, [None] * bs
           # Run inference
 99
           if pt and device.type ≠ 'cpu':
100
               model(torch.zeros(1, 3, *imgsz).to(device).type_as(n
101
           dt, seen = [0.0, 0.0, 0.0], 0
102
           for path, im, im0s, vid_cap, s in dataset:
103
               t1 = time_sync()
104
               im = torch.from_numpy(im).to(device)
105
               im = im.half() if half else im.float() # uint8 to f
106
               im /= 255 # 0 - 255 to 0.0 - 1.0
               if len(im.shape) = 3:
108
                   im = im[None] # expand for batch dim
109
               t2 = time_sync()
110
111
               dt[0] += t2 - t1
```

detector take a path once from dataset (LoadImage class)

```
results.csv
train.py
             e test.py
                           detect.py
                                          datasets.py X 💡 ins.py
nome > oscar > Desktop > yolov5 > utils > 👶 datasets.py > ધ LoadImages > 🏵 __next__
                                                                              > Load
      class LoadImages:
           def __init__(self, path, img_size=640, stride=32, auto=True): --
           def __iter__(self):
               self.count = 0
               return self
           def __next__(self):
               if self.count = self.nf:
                   raise StopIteration
               path = self.files[self.count]
               if self.video_flag[self.count]: --
               else:
218
                   self.count += 1
                   img0 = cv2.imread(path) # BGR
                   assert img0 is not None, f'Image Not Found {path}'
                   s = f'image {self.count}/{self.nf} {path}:
               # Padded resize
               img = letterbox(img0, self.img_size, stride=self.stride, auto=sel
               # Convert
               img = img.transpose((2, 0, 1))[::-1] # HWC to CHW, BGR to RGB
               img = np.ascontiguousarray(img)
               return path, img, img0, self.cap, s
```

LoadImage class is also load a image(cv2.imread(path)) once the **next**(self) is called by for loop So I thought it's ok for me to use python detect.py with --source path/to/img/folder (? or I don't have any solutions at all.