

ABE 201

Biological Thermodynamics 1

Lab 4:
Linear Programming and
Optimization Tools

Outline

- Linear Programming vs Linear Algebra
- Optimization Approaches
- Optimization Tools

Linear Programming

- AKA Linear Optimization
- Used to find “best” or “optimal” solutions to a linear function subject to constraints
- The linear function (called objective function) usually describes an overall property of a complex system.
- Has wide applications in engineering, economics, and business

Linear Programming in Econ

$$\text{minimize: } [L \quad M \quad C] \begin{bmatrix} y_L \\ y_M \\ y_C \end{bmatrix}$$

$$\text{subject to: } \begin{bmatrix} y_L \\ y_M \\ y_C \end{bmatrix} \geq 0$$

Where L = labor, M = materials, C = capital, and y is cost for each

Linear Programming in Engineering

- Approach is similar to economics, but more often used to estimate values of parameters for a model.
- Use statistics to estimate “goodness of fit” between the model and actual measurements
- Objective function is then to minimize error between prediction (model) and data

Statistical Measures of Error

- SSE = sum of squares for error
- Basis for finding linear regressions.
- Can be used with the right tools to estimate more complex models

SSE Example

| t | Data | Model Output | Error ² |
|---|------|--------------|--------------------|
| 0 | 4.1 | 1 | 9.61 |
| 1 | 12.6 | 3 | 92.8525 |
| 2 | 19.9 | 7 | 167.0039 |
| 3 | 41.3 | 13 | 801.0032 |
| 4 | 45.3 | 21 | 589.3242 |
| 5 | 64.3 | 31 | 1108.557 |
| | | SSE | 2768.351 |

$$y = x_0 + x_1 * t + x_2 * t^2$$

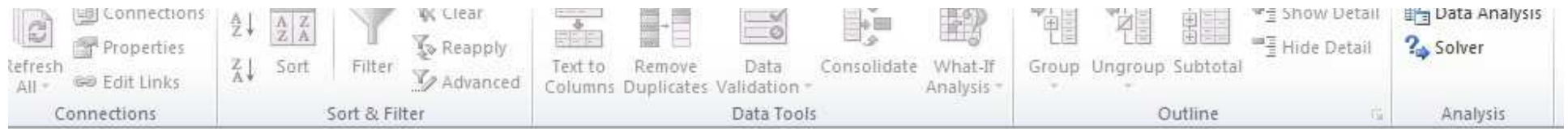
$$\text{where } x = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

lab 4 - linear programming example - Microsoft Excel

Data **Solver**

| | A | B | C | D | E | F | G | H |
|----|---|------|--------------|---------|----|--|---|---|
| 1 | t | Data | Model Output | Error^2 | | Model: $y = x_0 + x_1 * t + x_2 * t^2$ | | |
| 2 | 0 | 4.1 | 1 | 9.61 | x0 | 1 | | |
| 3 | 1 | 12.6 | 3 | 92.8525 | x1 | 1 | | |
| 4 | 2 | 19.9 | 7 | 167.004 | x2 | 1 | | |
| 5 | 3 | 41.3 | 13 | 801.003 | | | | |
| 6 | 4 | 45.3 | 21 | 589.324 | | | | |
| 7 | 5 | 64.3 | 31 | 1108.56 | | | | |
| 8 | | | SSE | 2768.35 | | | | |
| 9 | | | | | | | | |
| 10 | | | | | | | | |
| 11 | | | | | | | | |
| 12 | | | | | | | | |
| 13 | | | | | | | | |
| 14 | | | | | | | | |
| 15 | | | | | | | | |
| 16 | | | | | | | | |

Initial Final 1 Final 2 Chart1 Chart 2 Chart 3



| B | C | D | E | F |
|-------------|----------|---|---|------------------------------------|
| Data | M | | | Model: $y = x()$ |
| 4.1 | | | | 1 |
| 12.6 | | | | 1 |
| 19.9 | | | | 1 |
| 41.3 | | | | |
| 45.3 | | | | |
| 64.3 | | | | |

Solver Parameters

Set Objective:

To: ☒ Max ☐ Min ☐ Value Of:

By Changing Variable Cells:

Subject to the Constraints:

Add

Change

Delete

Reset All

Load/Save

☒ Make Unconstrained Variables Non-Negative

Select a Solving Method:

Solving Method

Select the GRG Nonlinear engine for Solver Problems that are smooth nonlinear. Select the LP Simplex engine for linear Solver Problems, and select the Evolutionary engine for Solver problems that are non-smooth.

