

Exam 2

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ABE 30100

Problem A

Part 1

Create a cubic spline model for velocity as a function of radial position. Provide an appropriate plot.

```
% Input Data
r = [0, 1, 2, 3, 4, 5, 6]; % radius, independent variable, [inches]
v = [15, 14.58, 13.33, 11.25, 8.33, 4.58, 0]; % velocity, dependent variable, % [inches/s]

S = cubic_spline(r, v);
```

Valid from $x = 0.0000$ to 1.0000

$$f = -0.17577 x^3 - 0.24423 x + 15.0$$

Valid from $x = 1.0000$ to 2.0000

$$f = 0.048846 (x - 1.0)^3 - 0.52731 (x - 1.0)^2 - 0.77154 x + 15.352$$

Valid from $x = 2.0000$ to 3.0000

$$f = 16.689 - 0.38077 (x - 2.0)^2 - 0.019615 (x - 2.0)^3 - 1.6796 x$$

Valid from $x = 3.0000$ to 4.0000

$$f = 0.019615 (x - 3.0)^3 - 0.43962 (x - 3.0)^2 - 2.5 x + 18.75$$

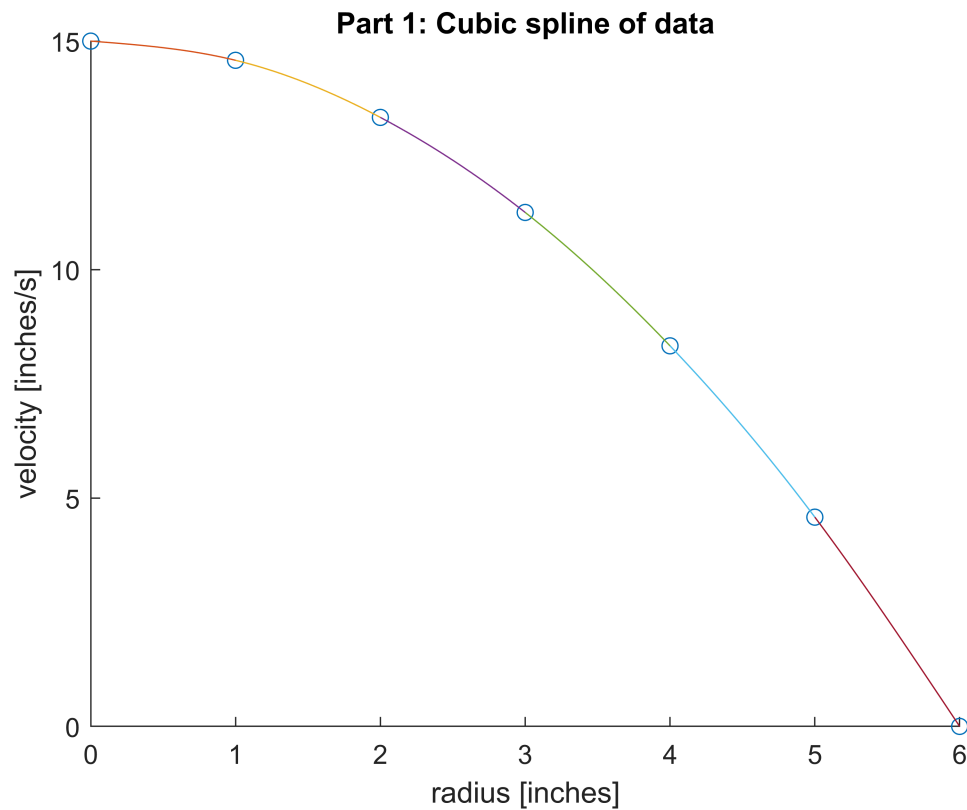
Valid from $x = 4.0000$ to 5.0000

$$f = 21.612 - 0.38077 (x - 4.0)^2 - 0.048846 (x - 4.0)^3 - 3.3204 x$$

Valid from $x = 5.0000$ to 6.0000

$$f = 0.17577 (x - 5.0)^3 - 0.52731 (x - 5.0)^2 - 4.2285 x + 25.722$$

```
title('Part 1: Cubic spline of data')
xlabel('radius [inches]')
ylabel('velocity [inches/s]')
```



Part 2

Calculate the value of the fluid viscosity, μ , and prove that this is a Newtonian fluid.

```

r = 0:0.1:6; % radius, [inches]
mu = zeros(length(r),1); % viscosity, [lbm/in-s]
vr = zeros(length(r),1); % velocity, [inches/s]
delP = 40; % pressure, [lbf/in^2]
r_total = 6; % total radius of the pipe, [inches]
L = 120; % length, [inches]
i = 1; % counter

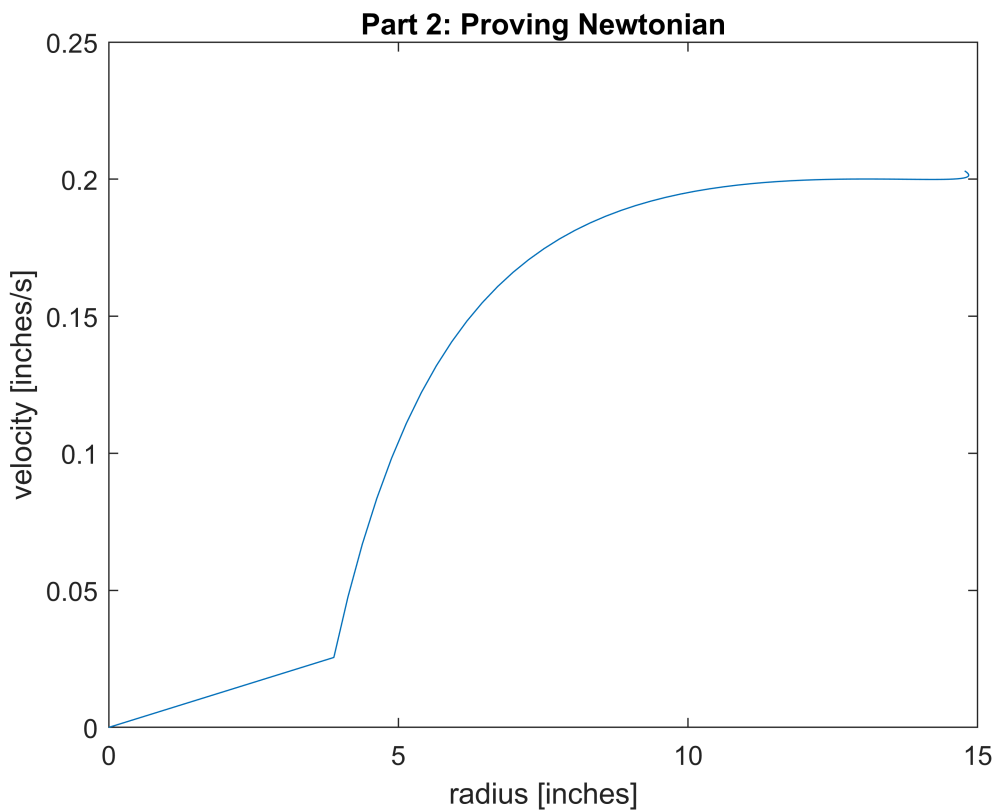
while r(i) < r_total
    if x < 1
        vr(i) = -0.17577 * r(i)^3 - 0.24423 * r(i) + 15;
        mu(i) = delP * (r_total ^ 2 - r(i) ^ 2) / (4 * vr(i) * L);
    elseif x < 2
        vr(i) = 0.048846 * (r(i) - 1) ^ 3 - 0.52731 * (r(i) - 1) ^ 2 - 0.77154 * r(i) + 15.352;
        mu(i) = delP * (r_total ^ 2 - r(i) ^ 2) / (4 * vr(i) * L);
    elseif x < 3
        vr(i) = 16.689 - 0.38077 * (r(i) - 2) ^ 2 - 0.019615 * (r(i) - 2) ^ 3 - 1.6796 * r(i);
        mu(i) = delP * (r_total ^ 2 - r(i) ^ 2) / (4 * vr(i) * L);
    elseif x < 4
        vr(i) = 0.019615 * (r(i) - 3) ^ 3 - 0.43962 * (r(i) - 3) ^ 2 - 2.5 * r(i) + 18.75;
        mu(i) = delP * (r_total ^ 2 - r(i) ^ 2) / (4 * vr(i) * L);
    elseif x < 5
        vr(i) = 21.612 - 0.38077 * (r(i) - 4) ^ 2 - 0.048846 * (r(i) - 4) ^ 3 - 3.3204 * r(i);

```

```

    mu(i) = delP * (r_total ^ 2 - r(i) ^ 2) / (4 * vr(i) * L);
else
    vr(i) = 0.17577 * (r(i) - 5) ^ 3 - 0.52731 * (r(i) - 5) ^ 2 - 4.2285 * r(i) + 25.722;
    mu(i) = delP * (r_total ^ 2 - r(i) ^ 2) / (4 * vr(i) * L);
end
i = i + 1; % adds to counter to continue while loop
end
figure
plot(vr,mu)
title('Part 2: Proving Newtonian')
xlabel('radius [inches]')
ylabel('velocity [inches/s]')

```



Part 3

Calculate the flowrate, Q.

```

Q = pi * delP * r_total ^ 4 / (8 * mean(mu) * L) % flowrate, [in^3/s]

```

```

Q = 968.3916

```

Problem B

```

V = 100; % volume, [L]
q = 5; % [L/h]
CA0 = 100; % [mol/L]

```

```

vm1 = 3.3; % [mol/L-h]
km1 = 0.05; % [mol/L-h]
vm2 = 5; % [mol/L-h]
km2 = 200; % [mol/L-h]

syms C
f = q * CA0 - q * C - (vm1 * C / (km1 + C) + vm2 * C / (km2 + C)) * V;

[x_root, i] = newton_raphson(f, CA0, 0.001);
x_root

```

```
x_root = 23.5893
```

```

V = 150; % volume, [L]

syms C
f = q * CA0 - q * C - (vm1 * C / (km1 + C) + vm2 * C / (km2 + C)) * V;

[x_root, i] = newton_raphson(f, CA0, 0.001);
x_root

```

```
x_root = -1.4477
```

Functions

Root-Finding Functions

```

function [x_root, i] = newton_raphson(f, x1, error_tol)
    C      = x1;
    zero    = double(subs(f));

    x_root = x1;
    i      = 0;
    while abs(zero) > error_tol

        C      = x_root;
        slope = double(subs(diff(f)));

        if slope == 0
            fprintf('Error: stuck at minimum or maximum of function.\n');
            zero = 0;

            x_root = 'N/A';
        else
            b      = zero - slope * x_root;

            x_root = double(-b / slope);

            C      = x_root;

```

% sets zero to the value of the
 % function at the given x
 % point
 % renames input x value
 % sets iteration counter to zero
 % checks to see if another
 % iteration should be
 % performed
 % finds the slope of the function
 % at the given point
 % checks for a minimum or maximum
 % breaks the while loop so that
 % function doesn't go on for
 % finds the b of the function
 % $y = mx + b$
 % finds the new x where $y = 0$ for
 % the linear function

```

        zero    = double(subs(f));
                                % finds the value of the function
                                % at the x found above
                                % adds iteration to counter
        i        = i + 1;
    end
end
if x_root == 'N/A'
                                % changes the zero value to N/A
                                % the case that a maximum was
                                % found after loop break
        zero    = 'N/A';
    end
end

```

Cubic Spline Functions

```

function S = cubic_spline(x1, y)
m = length(x1);
n = length(y);

                                % finds the length of the x vector
                                % finds the length of the y vector

if m ~= n
                                % checks that x and y are the same
                                % length
    error('Error: x and y have different dimensions.');
```

```

elseif m < 3
                                % checks that there are more than
                                % points
    error('Error: not enough points to create a cubic spline.');
```

```

else
    scatter(x1,y);
                                % plots the data as a scatter plot
    hold on;
    [A, B, C, D] = spline_coeff(x1,y);
                                % calls the spline coefficient-r
                                % function
    S = zeros(m, 1);
                                % makes a vector of zeros to hold
                                % spline functions
    for i = 1:m-1
                                % iterates through the spline
                                % functions (one less than the
                                % number of points)
        a = double(A(i));
                                % assigns a variable to the A coefficient
        b = double(B(i));
                                % assigns a variable to the B coefficient
        c = double(C(i));
                                % assigns a variable to the C coefficient
        d = double(D(i));
                                % assigns a variable to the D coefficient
        digits(5)
                                % assigns the number of significant
                                % digits to be
                                % displayed when the function
                                % is printed
        syms x
                                % assigns x to be a symbolic variable
        fprintf('Valid from x = %.4f to %.4f', x1(i), x1(i + 1))
                                % prints the calculated spline function
                                % and its valid range
        f = vpa(a) + (vpa(b) * (x - vpa(x1(i)))) + (vpa(c) * ((x - vpa(x1(i))) ^ 2)) + ...
            (vpa(d) * ((x - vpa(x1(i))) ^ 3))
                                % makes an array of x values in the
                                % range
        vals = x1(i):0.01:x1(i+1);
        x = vals;
        plot(vals, subs(f));
                                % plots the calculated spline function
        hold on;
    end
end

```

```

    end
end
end

function H = h_matrix(x)
n = length(x);
H = zeros(n,n);

H(1,1) = 1;

H(n,n) = 1;
for i = 2:n-1
    for j = 1:n
        if j == i

            H(i, j) = double(2 * ((x(i) - x(i - 1)) + (x(i + 1) - x(i))));
            H(i, j - 1) = double(x(i) - x(i - 1));
            H(i, j + 1) = double(x(i + 1) - x(i));

        end
    end
end

function C = k_matrix(x, y)
m = length(x);
n = length(y);
if m ~= n
    error("Error: x and y have different dimensions.");
else
    K = zeros(m,1);
    for i = 2:m-1

        h1 = double(x(i + 1) - x(i));
        h0 = double(x(i) - x(i - 1));
        a2 = double(y(i + 1));
        a1 = double(y(i));
        a0 = double(y(i - 1));

        K(i,1) = double(((3 * (a2 - a1)) / h1) - ((3 * (a1 - a0)) / h0));

    end
    H = h_matrix(x);
    C = H\K;
end

function [A, B, C, D] = spline_coeff(x, y)
m = length(x);
n = length(y);
if m ~= n

```

```

% finds the length of the x vector
% creates a square vector with 0
% the size of the x vector
% assigns the first and last elements
% the diagonal to be 1

```

```

% iterates through the rest of the vector
% iterates through the columns
% finds the element on the diagonal
% assigns the elements on either side
% and after the appropriate
% functions

```

```

% finds the length of the x vector
% finds the length of the y vector
% checks that x and y have the same length

```

```

% makes a vector of zeros of the size of the x vector
% iterates through the middle elements (excluding
% the first and last) and calculates
% the appropriate variables

```

```

% calculates the K-function

```

```

% calls the H matrix function
% obtains the C coefficients by multiplying
% the H matrix by the K vector

```

```

% finds the length of x
% finds the length of y
% checks that x and y are the same length

```

```

    error('Error: x and y have different dimensions.');
```

else

```

    B = zeros(length(y)-1,1);
    D = B;
    C = k_matrix(x,y);
    A = y;
    for i = 1:m-1
        h = (x(i + 1) - x(i));
        B(i,1) = double(((A(i + 1) - A(i)) / h) - (((C(i + 1) + 2 * C(i)) * h) / 3));
        D(i,1) = double((C(i + 1) - C(i)) / (3 * h));
    end
end
end
```

% makes an appropriately sized B
% vector
% makes an appropriately sized D
% vector
% calls the K matrix function to get
% coefficients
% assigns the y values to the A
% iterates through the lengths of
% D vectors and finds the B
% coefficients from A, C, and
% h variable