## Critical Arguments

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- 1. Communication
  - a. Inform or persuade
  - b. Use information to persuade others to act/ change behavior
  - c. Persuade by communication, using words/numbers/facts
- 2. Objectives
  - a. Argument structure/purpose
  - b. Extract critical arguments from text
  - c. Analyze critical arguments
  - d. Synthesize arguments
  - e. Learn visual/oral critical arguments
- 3. Good critical thinking
  - a. Ask good questions
  - b. Develop convincing, persuasive answers to questions
  - c. Develop clear, purposeful actions/plans based on reasoning
  - d. Develop abilities to persuade others to buy into actions/plans
  - e. Be successful in whatever you choose to do in career/life
- 4. Significance of critical arguments
  - a. Why we behave
  - b. Persuade others
  - c. Role of engineers to beneficially impact lives of people
  - d. Understand why/how people make decisions/act and persuade others to act
- 5. Heap of sand
  - a. Dump a pile of 10 trillion grains
  - b. One grain at a time, when is there no longer a heap
    - i. Subjectivity
    - ii. Ambiguity in communication
  - c. Words are vague
    - i. Understand audience
    - ii. Come to common agreement for meanings of words
- 6. Significance of Critical arguments
  - a. Translate technical knowledge into social/business context to make decisions, have impact, enable change/improvement
- 7. Critical argument structure
  - a. Premises that lead to a conclusion which requires an action, decision, or specific behavior
  - b. Strong: compels a rational person to agree with conclusion
- 8. Strength of a critical argument
  - a. Premises are objective/accurate/true (soundness)
    - i. Pure water boils at 212 deg. F at 1 atm pressure (objective)
    - ii. Women are attracted to tall men (subjective)
  - b. Conclusion logically results from premises (validity)
  - c. Strong, compelling argument has sound premises and valid logic.
- 9. Answer the question of WHY?
  - a. Why get a raise?
  - b. Why remove food beyond expiration date?
  - c. Why should somebody choose to do X?
- 10. Example
  - a. "should", "must", etc. indicate action or change in behavior.

- 11. Inductive vs. Deductive Premises
  - a. Inductive specific observations lead to generalization
    - i. i.e. every apple I have ever seen has been red, there are apples at the grocery store, therefore the apples at the grocery store must be red
  - b. Deductive conclusion based on definitions
    - i. i.e. all rectangles have 4 sides, square has 4 sides, squares are rectangles
- 12. Subjective vs. Objective Premises
  - a. Objective: factual, generally agreed upon criteria for evaluating soundness
  - b. Subjective: not agreed upon criteria for evaluating soundness
- 13. Premise evaluation
  - a. Carefully evaluate the soundness
    - i. Use of words, evaluation of type
- 14. Logic Format
  - a. Written like mathematical relationships
- 15. Logical Fallacies
  - a. Error in reason or logic
  - b. Types
    - i. Deductive
    - ii. Inductive
    - iii. Circular reasoning
    - iv. Causual
    - v. Equivocation
- 16. Deductive Fallacies
  - a. i.e. apples fall from trees onto ground, observe apple on ground, must have fallen from tree (cause-effect) -- does not say ALL apples fall from tree to ground
- 17. Composition
  - a. i.e. kangaroos have pouch, kangaroos are mammals, bob is a mammals (true of part must be true of whole) -- all mammals are not kangaroos
- 18. Inductive
  - a. i.e. it usually rains in evening, it is evening, it will rain -- since something could occur does not mean it will occur
- 19. Circular reasoning/begging the question
  - a. Best colors are the ones I like, I like the color green, green is the best color.
- 20. Causual
  - a. Computer broke yesterday, I did not turn in my homework today, I did not turn in my homework today because my computer broke yesterday (no logical relationship between events)
- 21. Equivocation
  - a. Murder is depriving a living entity of life, washing hands kills bacteria, killing is action of depriving living entity of life, washing hands is murder (defining words as equal to make an argument)
- 22. Common mistakes
  - a. Do not introduce a new concept/word into conclusion not used in premise (adding new variable)
  - b. Premises falsely implying all of something in reverse
  - c. Not including word like should in conclusion
  - d. Not including all facts/limitations in premises, only giving partial information.
  - e. Use of good/bad, right/wrong in premises (moral arguments)
- 23. Extraction of Critical Arguments