

1. Radiometry and Light transport

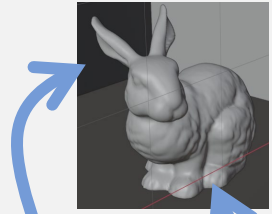
Physically Based Rendering

Shinyoung Yi (이신영)

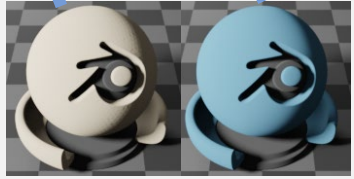
Rendering



Scene



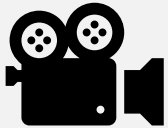
geometry



BRDF



emitter



sensor

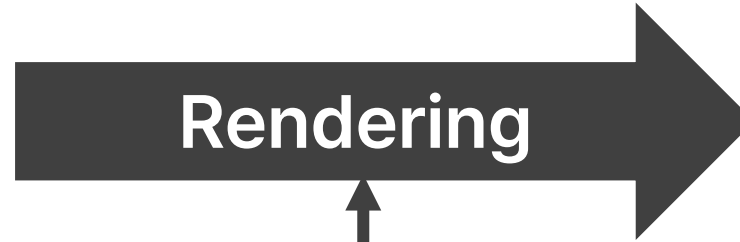
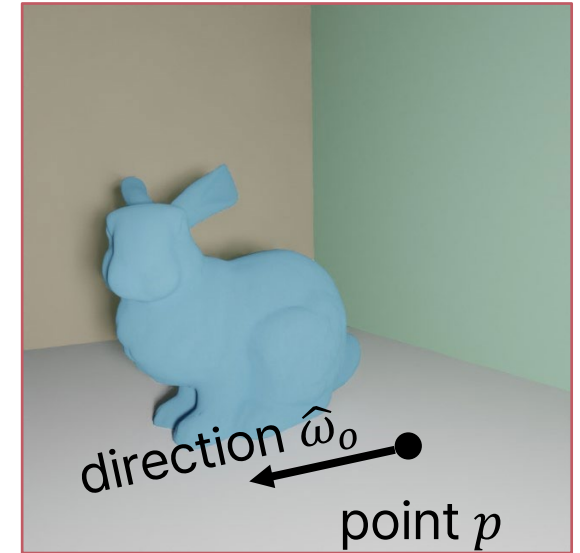


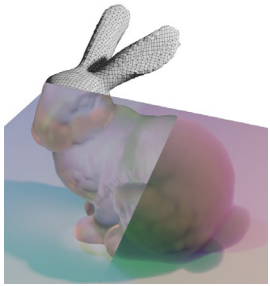
Image $\mathbf{I} \in \mathbb{R}^{H \times W}$



Rendering equation

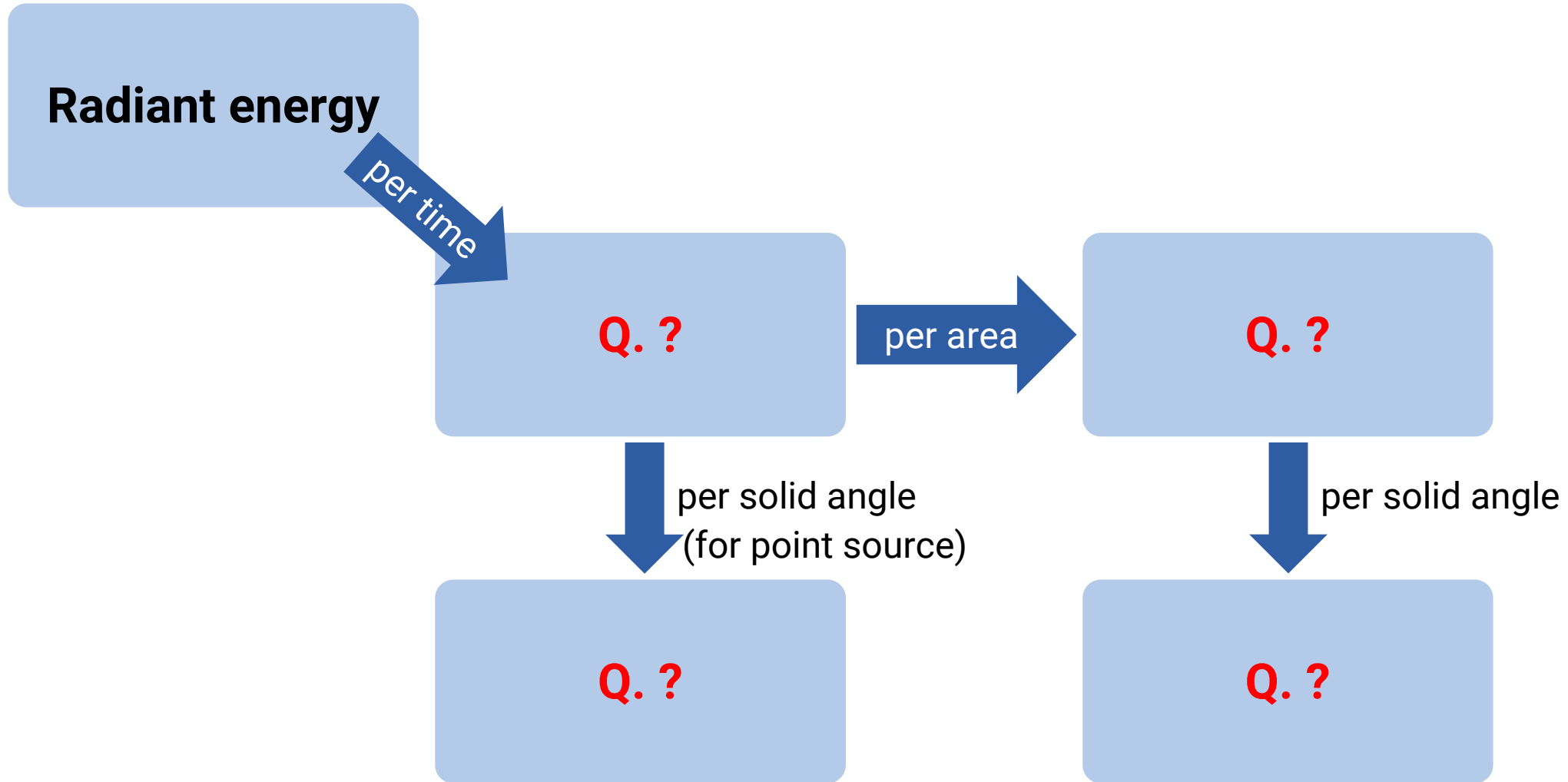
Find scalar radiance $L(p, \hat{\omega})$ at any point p , along any direction $\hat{\omega}$

?

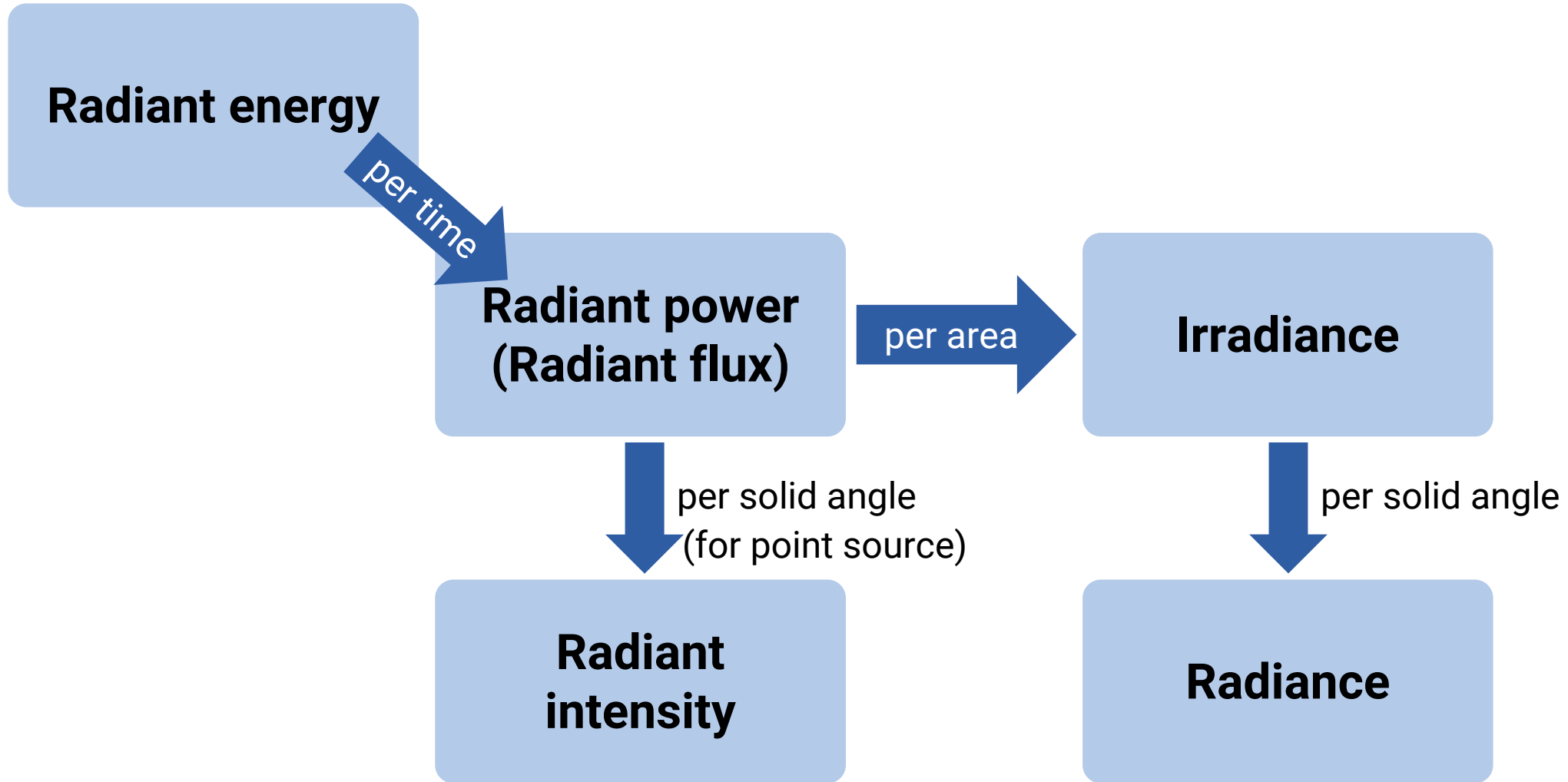


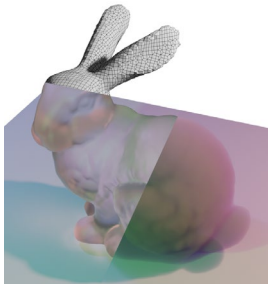
Quiz & Preview

Radiometric quantities



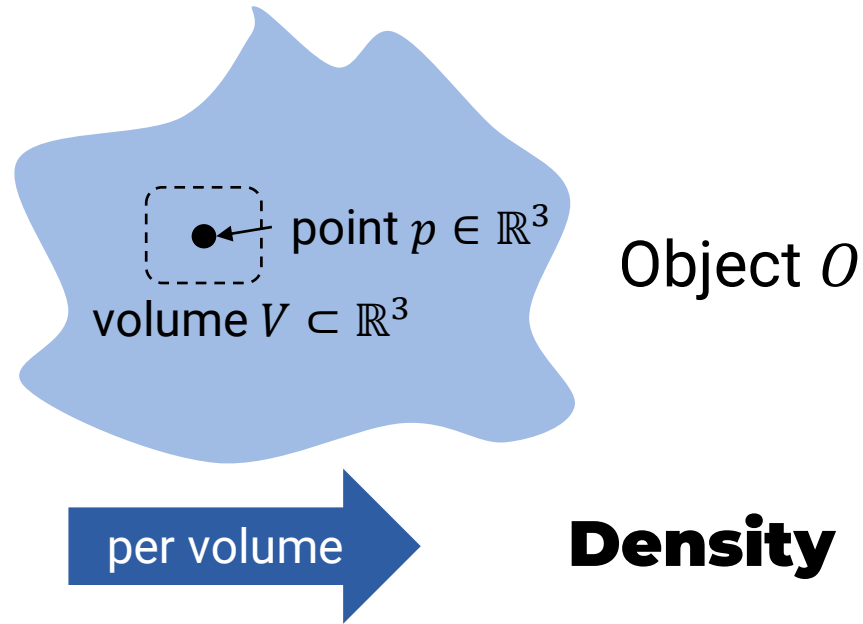
Radiometric quantities





Mass vs. Density

Concepts of mass vs. density



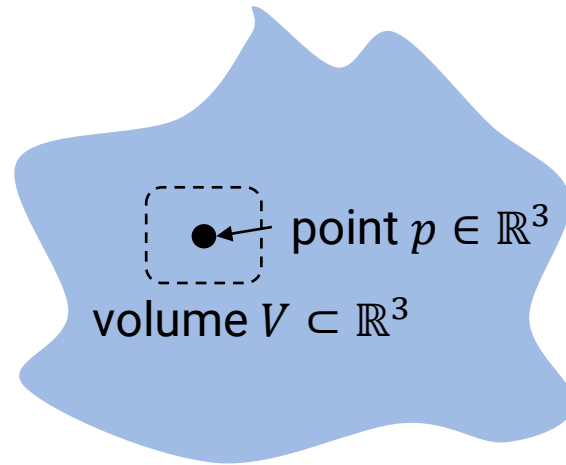
Mass

- ✓ Mass of the object O
- ✓ Mass of some region (volume) V
- ✗ Mass at the point p
→ illegal or meaningless (always zero)

Density

- ✗ Density of the object O
→ illegal or “average density” of the object O
- ✗ Density of some region (volume) V
→ illegal or “average density” of the volume V
- ✓ Density at the point p

Concepts of mass vs. density

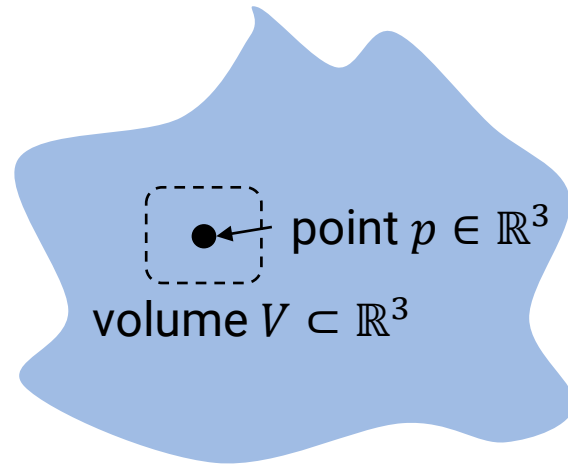


Mass of $V \subset \mathbb{R}^3$ *What?*

Density of \mathbb{R}^3 *what?*

- “mass of an object O ”
= “mass of the volume of O ”

Concepts of mass vs. density



Mass of $V \subset \mathbb{R}^3$

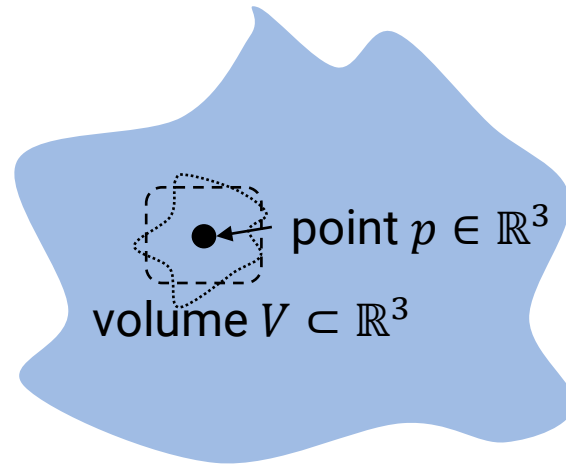
Density of $p \in \mathbb{R}^3$

$\text{mass}(V)$

per volume →

$$\text{density}(p) = \lim_{\substack{\text{vol}(V) \rightarrow 0 \\ p \in V}} \frac{\text{mass}(V \text{ [dashed box]})}{\text{vol}(V \text{ [dashed box]})}$$

Concepts of mass vs. density



Mass of $V \subset \mathbb{R}^3$

Density of $p \in \mathbb{R}^3$

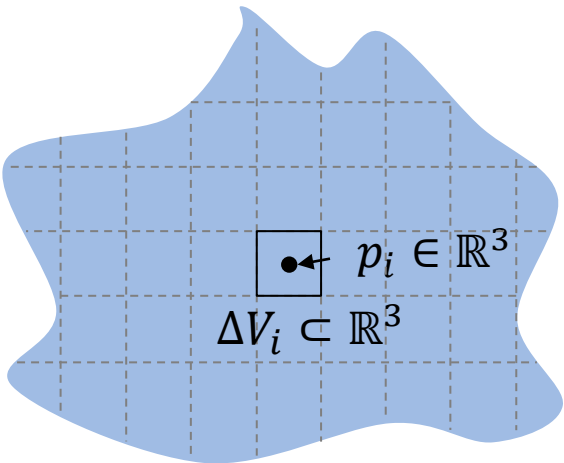
mass(V)

per volume

$$\begin{aligned} \text{density}(p) &= \lim_{\substack{\text{vol}(V) \rightarrow 0 \\ p \in V}} \frac{\text{mass}(V \text{ [dashed]})}{\text{vol}(V \text{ [dashed]})} \\ &= \lim_{\substack{\text{vol}(V) \rightarrow 0 \\ p \in V}} \frac{\text{mass}(V \text{ [jagged]})}{\text{vol}(V \text{ [jagged]})} \end{aligned}$$

* The limit converges to the same value whenever $\text{vol}(V) \rightarrow 0$ and $p \in V$.

Concepts of mass vs. density



Mass of $V \subset \mathbb{R}^3$

Density of $p \in \mathbb{R}^3$

→

$\text{vol}(\Delta V_i) \rightarrow 0$

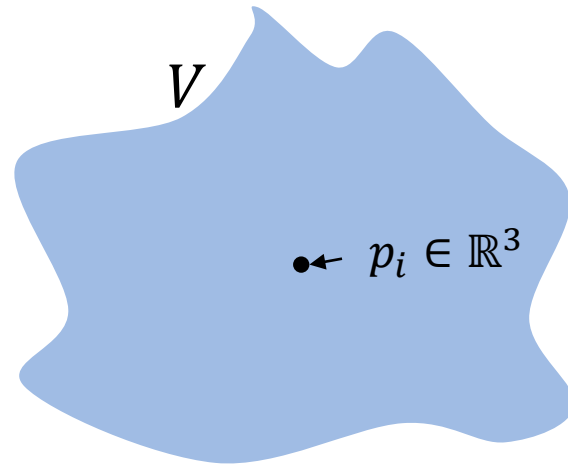
$$\text{mass}(V) = \sum_i \text{mass}(\Delta V_i)$$

$$\approx \sum_i \text{density}(p_i) \text{vol}(\Delta V_i)$$

← over volume

$$\text{density}(p) = \lim_{\substack{\text{vol}(V) \rightarrow 0 \\ p \in V}} \frac{\text{mass}(V)}{\text{vol}(V)}$$

Concepts of mass vs. density



Mass of $V \subset \mathbb{R}^3$ [kg]

Density at $p \in \mathbb{R}^3$ [kg/m³]

Proposition

Relations between mass m of a volume $V \subset \mathbb{R}^3$ and density ρ at a point $p \in \mathbb{R}^3$ is that:

$$m(V) = \int_V \rho(p) dp \quad \begin{array}{c} \xrightarrow{\text{per volume}} \\ \xleftarrow{\text{over volume}} \end{array} \quad \rho(p) = \lim_{\substack{|V| \rightarrow 0 \\ p \in V}} \frac{m(V)}{|V|}$$

Concepts of mass vs. density



Notation comparison

Other text often write $\frac{dm}{dV}$ instead of $\lim_{|V| \rightarrow 0, p \in V} \frac{m(V)}{|V|}$ but the former notation may give a misunderstanding that m is a function of a real number (volume measure) rather than one of a subset of \mathbb{R}^3 (volume region). The formula $\frac{dm}{dV}$ can be correctly understood only if it denoted a Radon-Nikodym derivative, which is dealt in *measure theory* (4th grade in Math. major).

We do not assume measure theory as a prerequisite, so we use the latter notation $\lim_{|V| \rightarrow 0, p \in V} \frac{m(V)}{|V|}$ for explicitness.

Proposition

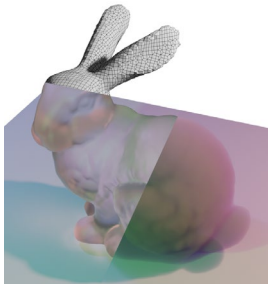
Relations between mass m of a volume $V \subset \mathbb{R}^3$ and density ρ at a point $p \in \mathbb{R}^3$ is that:

$$m(V) = \int_V \rho(p) dp$$

per volume

over volume

$$\rho(p) = \lim_{\substack{|V| \rightarrow 0 \\ p \in V}} \frac{m(V)}{|V|}$$



Solid Angles



We roughly say...

***“Solid angles” are
3D versions of “angles”***

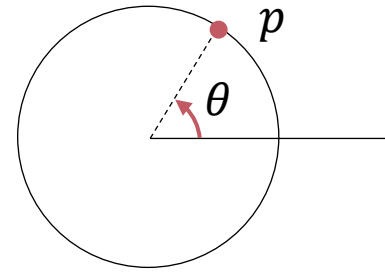
How strictly is this sentence correct?

Solid angles

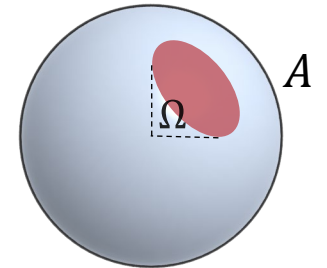
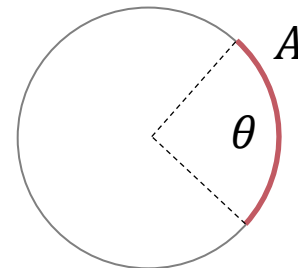
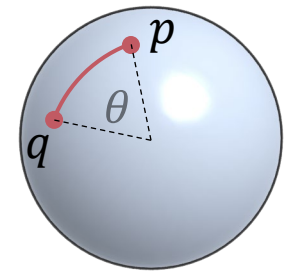
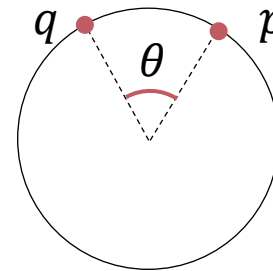
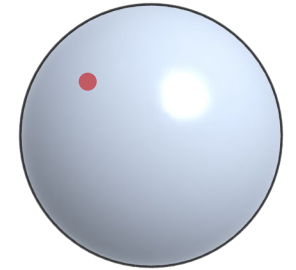


Can following statements be converted to sphere (\mathbb{S}^2) version using “solid angles”?

1. The position of a point p in the unit circle (\mathbb{S}^1) can be represented as the angle θ
two coordinates
such as (θ, ϕ)
2. How far apart two points p and $q \in \mathbb{S}^1$ can be represented as the angle θ between them.
angle θ
3. The size of a region $A \subset \mathbb{S}^1$ can be represented as the angle θ
solid angle Ω



e.g. $p = (\theta, \phi)$



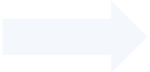
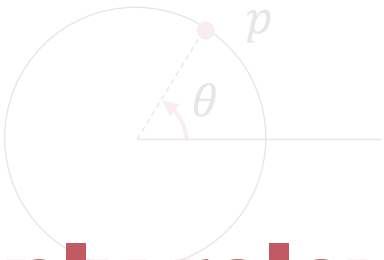
Solid angles



Can following statements be converted to sphere (\mathbb{S}^2) version using “solid angles”?

1. The position of a point p in the unit circle (\mathbb{S}^1) can be represented as the angle θ

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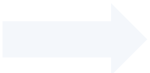
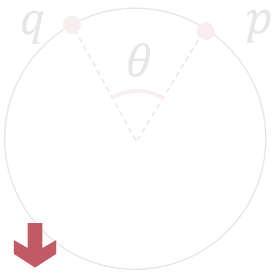
e.g. $p = (\theta, \phi)$



“Solid angles” are only relevant to 3.

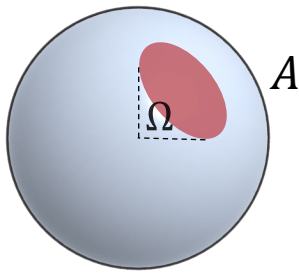
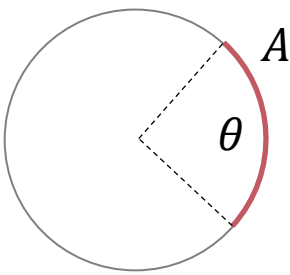
2. How far apart two points p and $q \in \mathbb{S}^1$ can be represented as the angle θ between them.

angle θ



3. The size of a region $A \subset \mathbb{S}^1$ can be represented as the angle θ

solid angle Ω

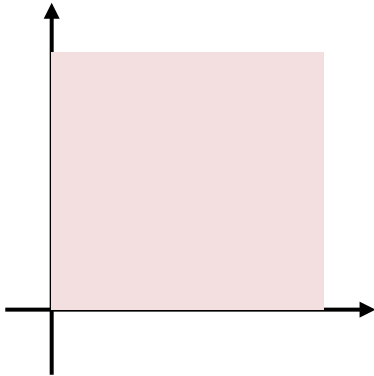




**In many times,
several concepts can be treated
as a single concept in lower dimensions,
but they become different in higher dimensions**

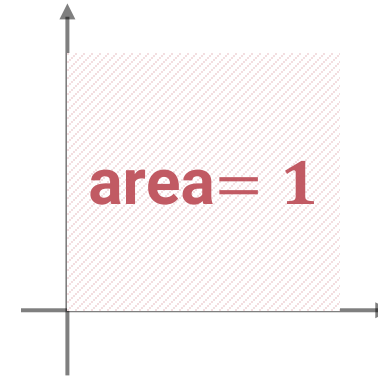


We call the both “area”. (similarly for “volume”)



a 2-dimensional *subset*

$$A = \{(x, y) \in \mathbb{R}^2 \mid 0 \leq x, y \leq 1\}$$

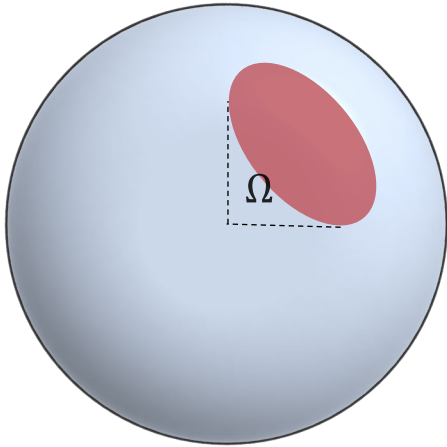


measure of a 2-dimensional subset

$$|A| = 1$$

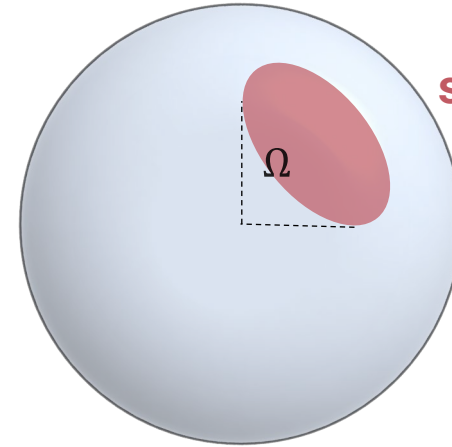


Also for “solid angle”



a spherical *subset*

$$\Omega = \{\hat{\omega} \in \mathbb{S}^2 | \hat{u} \cdot \hat{\omega} \geq 0.7\}$$



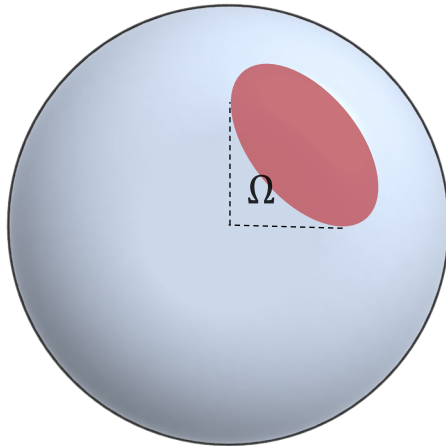
solid angle = 0.2π sr

measure of a spherical subset

$$|\Omega| = 1$$



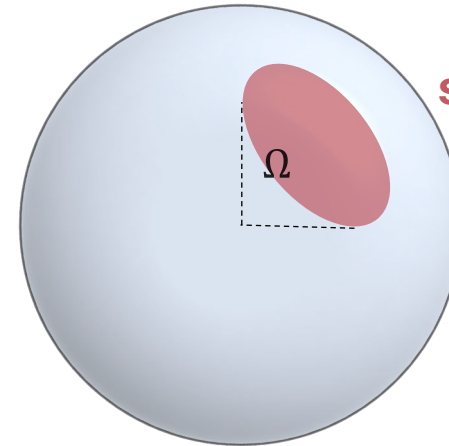
(not common) terminology in this seminar



a spherical *subset*

$$\Omega = \{\hat{w} \in \mathbb{S}^2 | \hat{u} \cdot \hat{w} \geq 0.7\}$$

solid angle *region*



solid angle = 0.2π sr

measure of a spherical subset

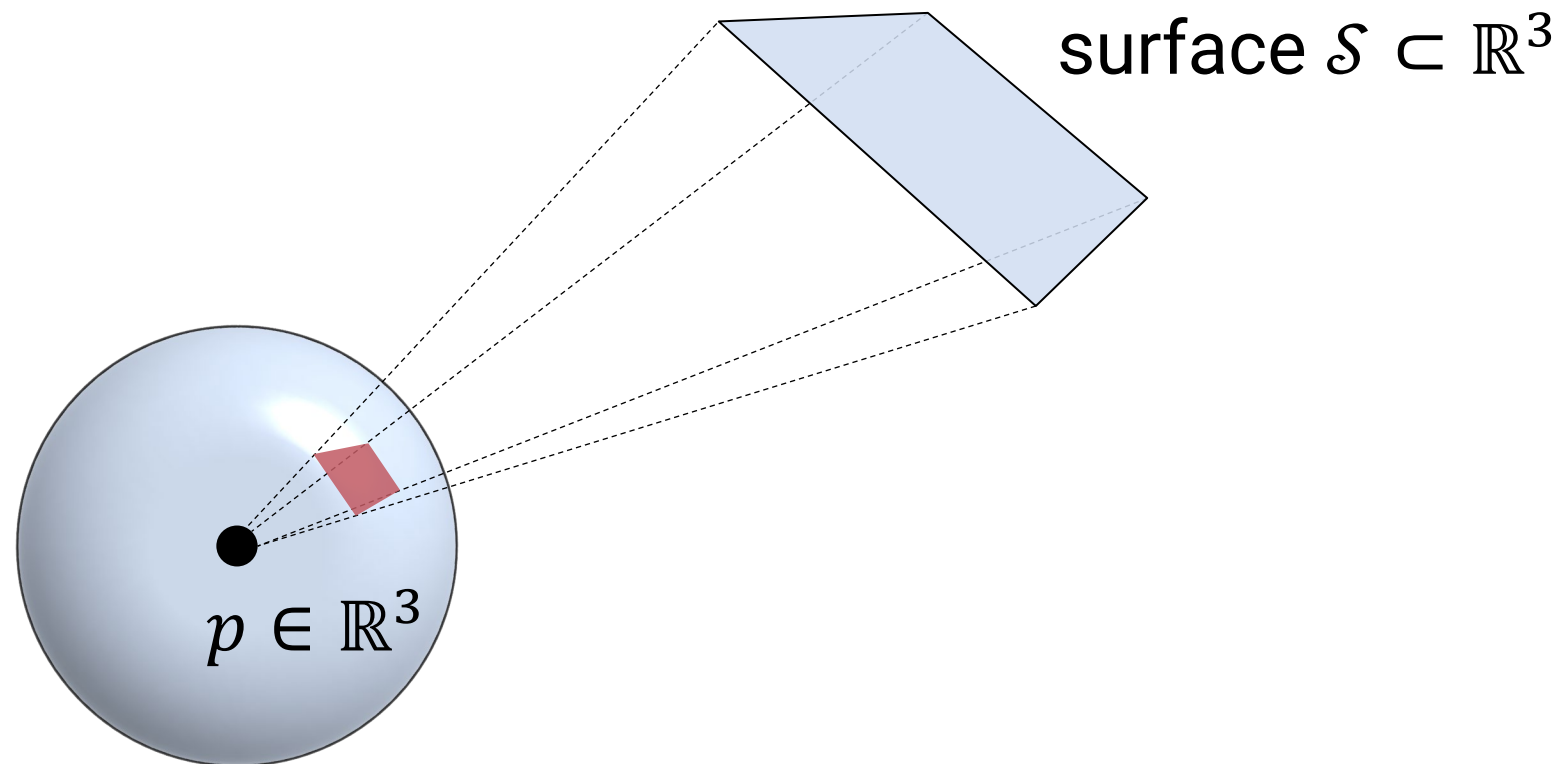
$$|\Omega| = 1$$

solid angle *measure*

Surface to solid angle



How large \mathcal{S} appears to an observer at p ?

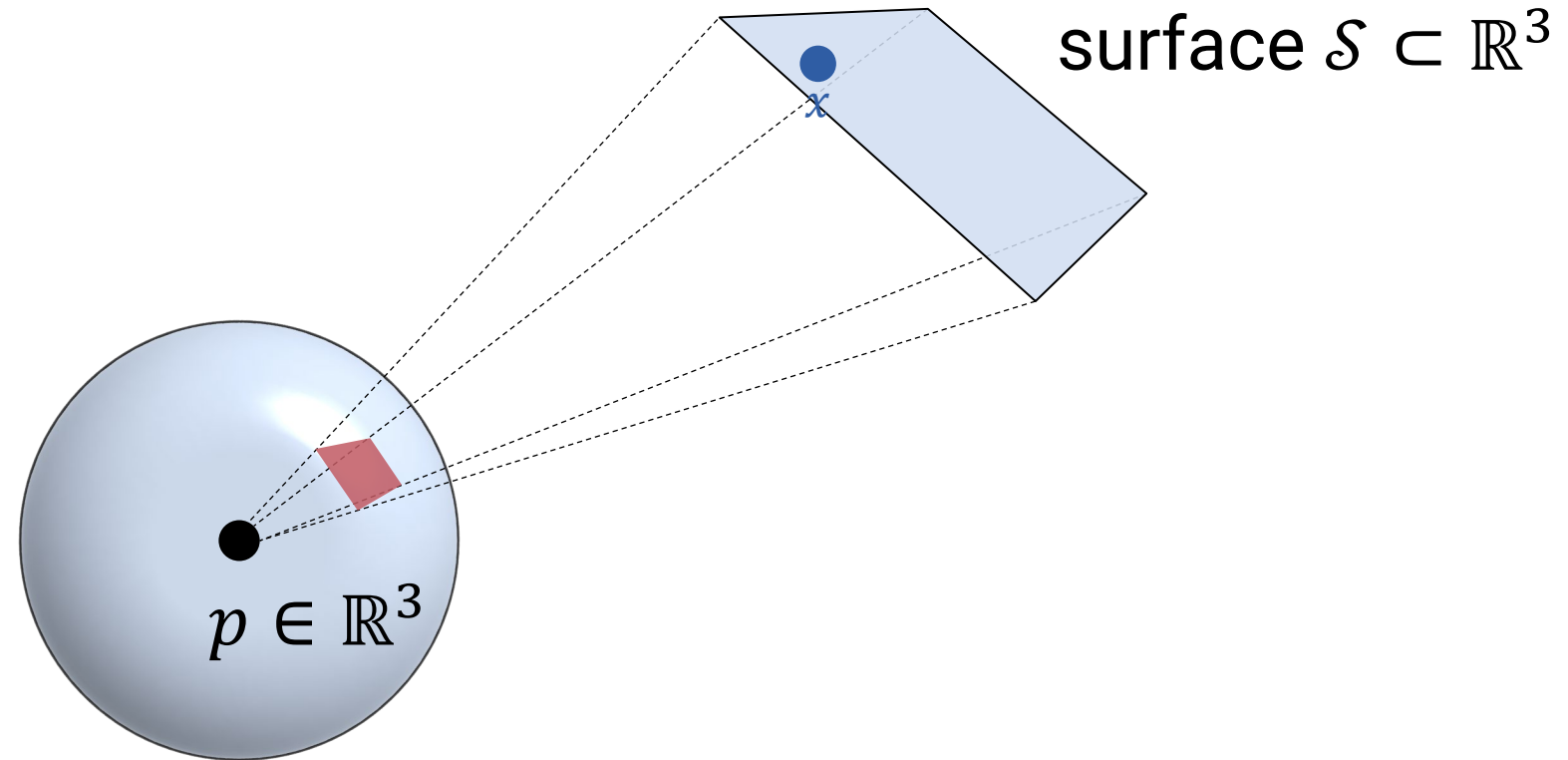


Solid angle!

Surface to solid angle



Try to write in an area integral on \mathcal{S}

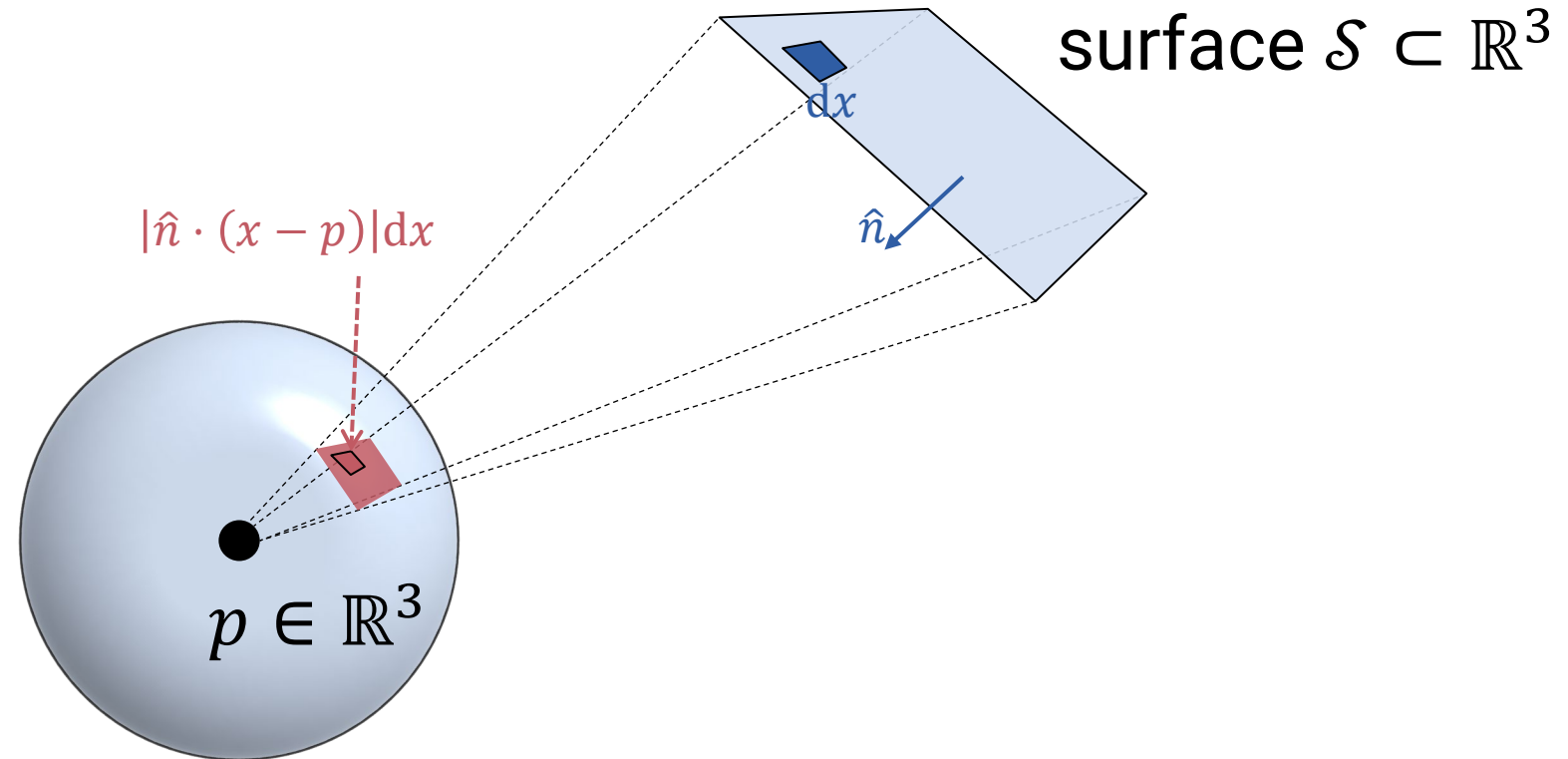


Solid angle = $\int_{\mathcal{S}} ? \, dx$

Surface to solid angle



Try to write in an area integral on \mathcal{S}

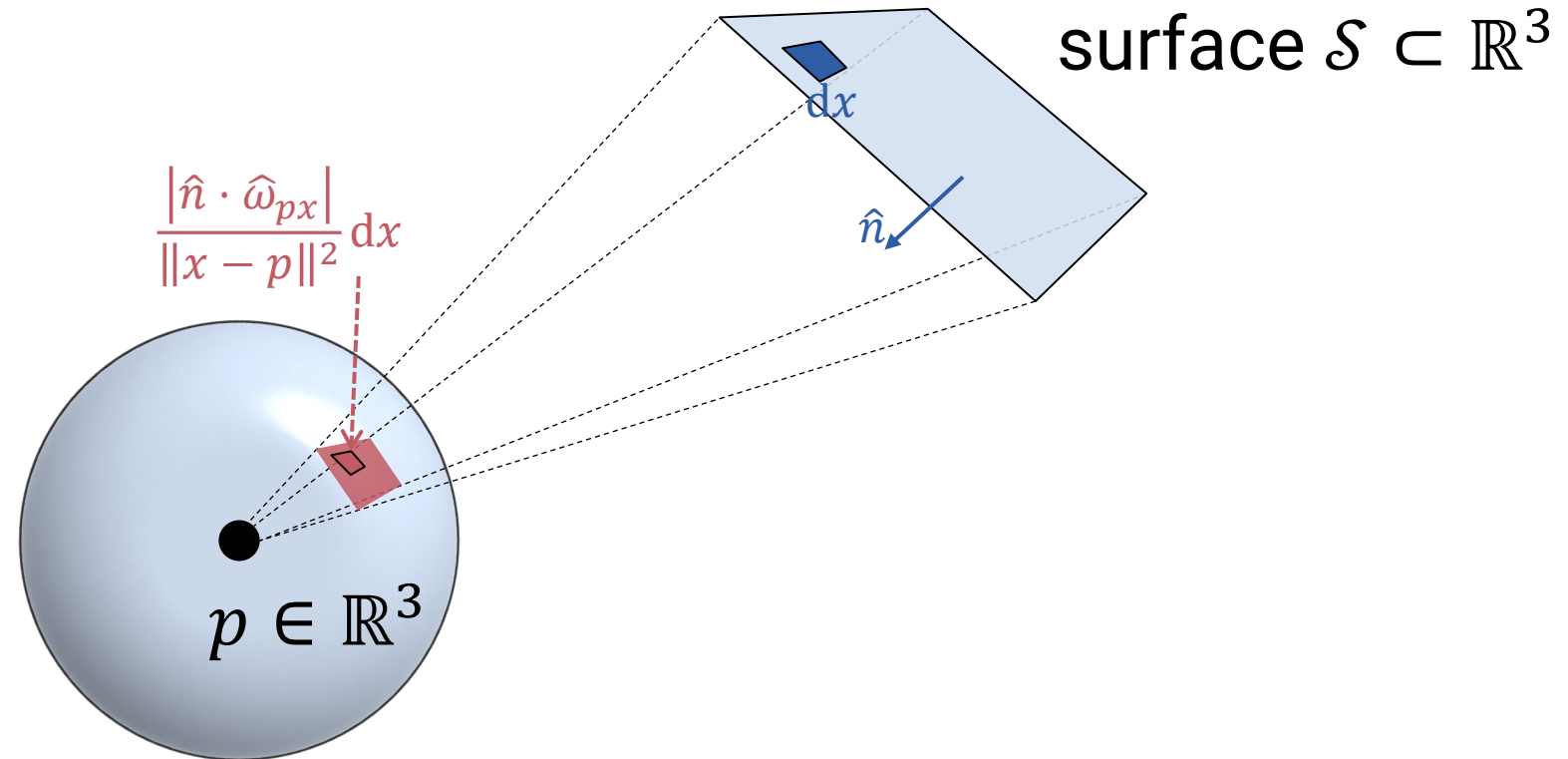


Solid angle = $\int_{\mathcal{S}} ? \, dx$

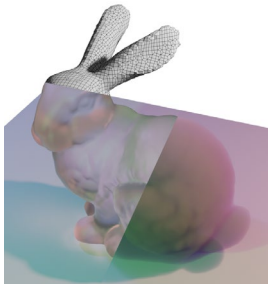
Surface to solid angle



Try to write in an area integral on \mathcal{S}

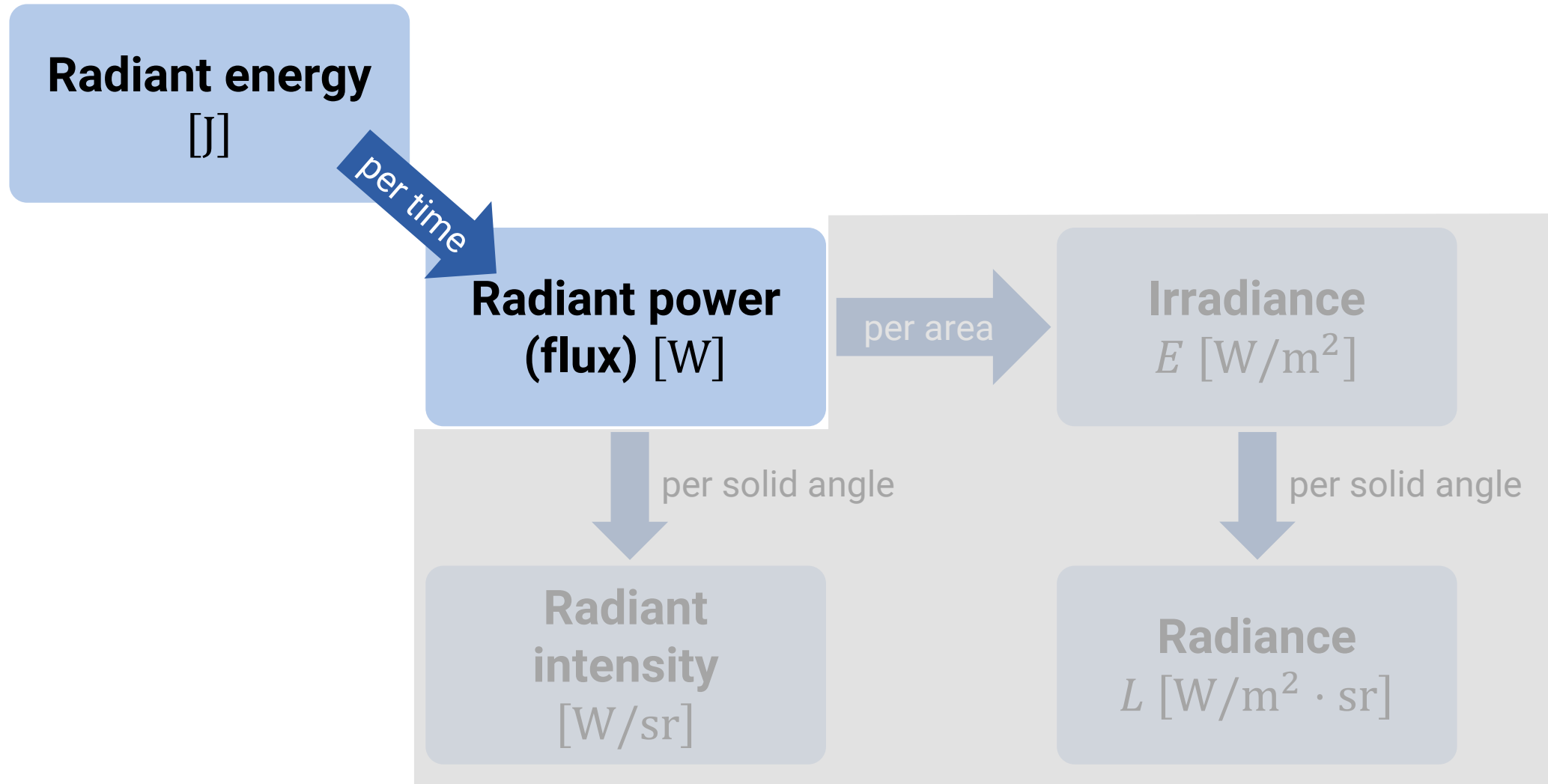


Solid angle= $\int_{\mathcal{S}} \frac{|\hat{n} \cdot \hat{w}_{px}|}{\|x - p\|^2} dx$

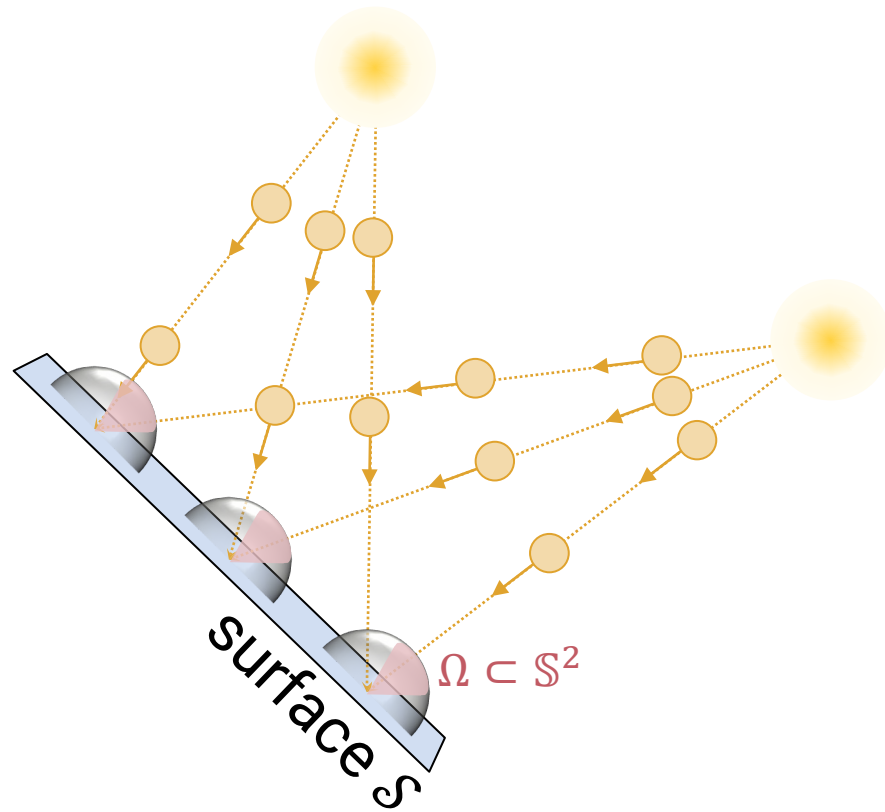


Radiometric Quantities

Radiometric quantities



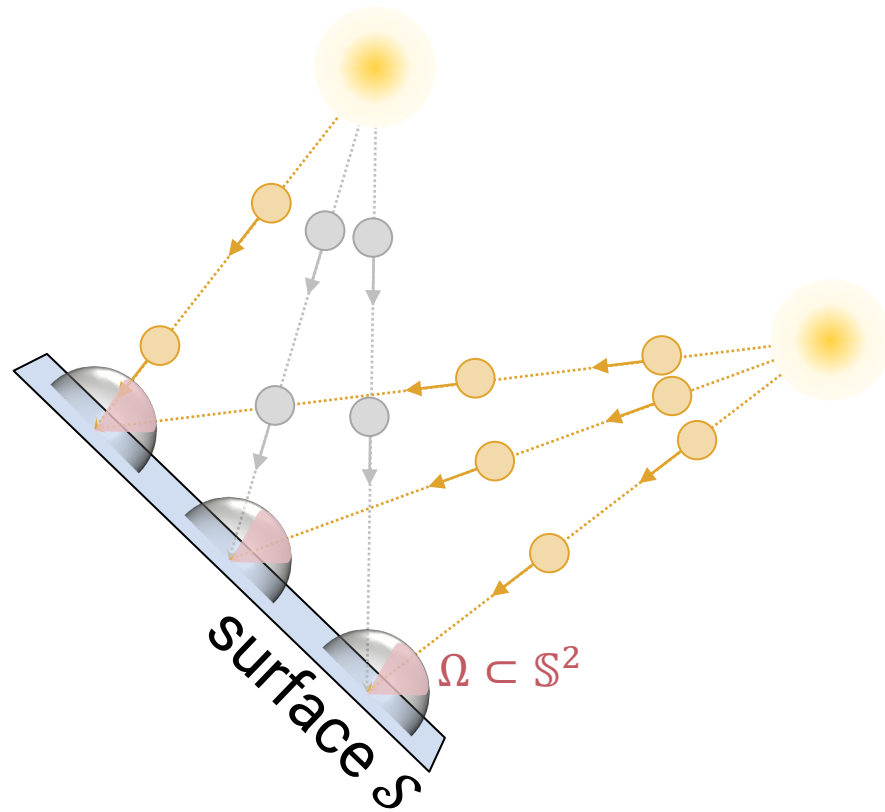
Radiant energy



Radiant energy of what? $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$,

- “Energy” is “energy”!
- *Number of “hits” of photons on the surface*

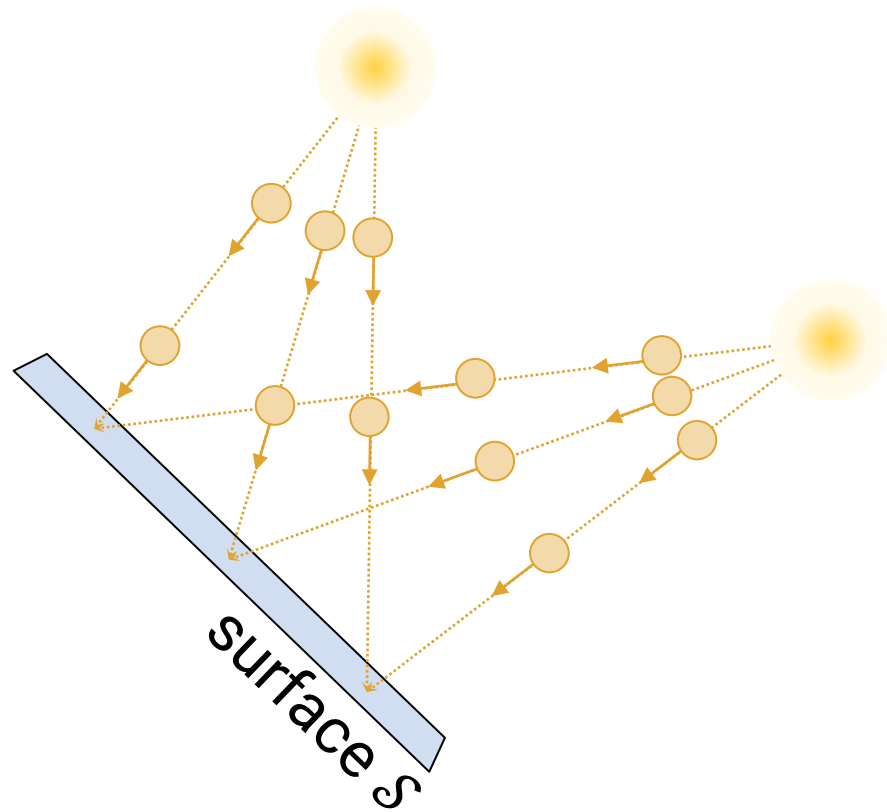
Radiant energy



Radiant energy of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$,
time interval $[t_1, t_2] \subset \mathbb{R}$

- “Energy” is “energy”!
- *Number of “hits” of photons on the surface*

Radiant energy

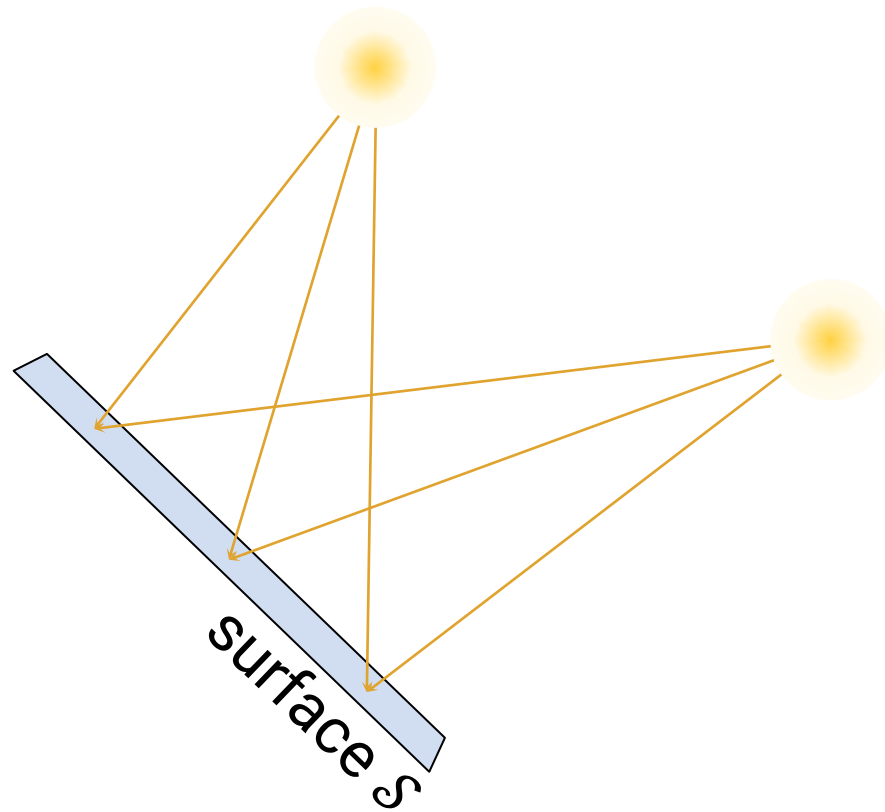


Radiant energy of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \overset{\text{default}}{\in} \mathbb{S}^2$,
time interval $[t_1, t_2] \subset \mathbb{R}$

$$Q(\mathcal{S}, \Omega, [t_1, t_2]) \quad \text{[1]}$$

- “Energy” is “energy”!
- *Number of “hits” of photons on the surface*

Radiant flux (radiant power)

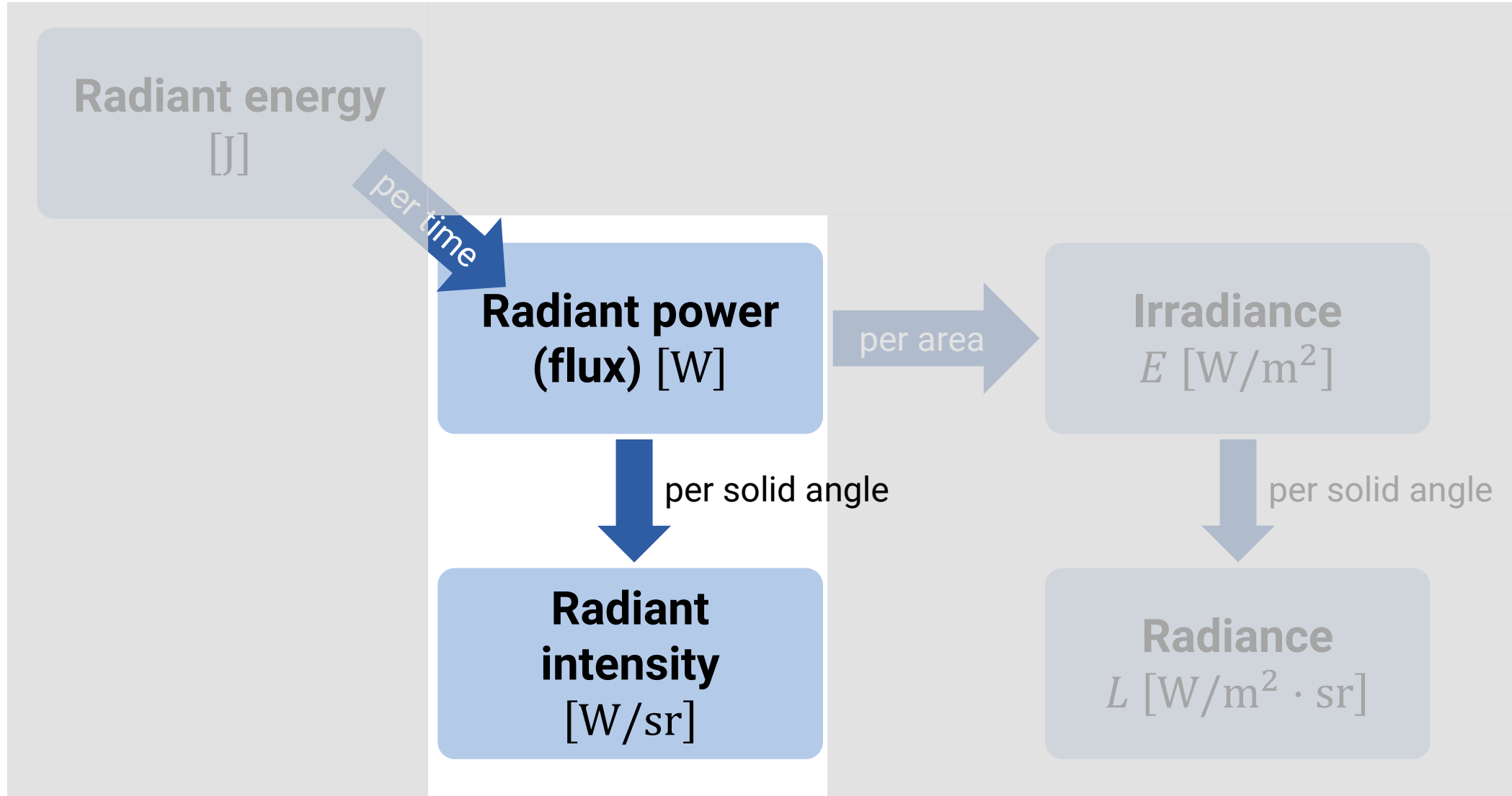


Radiant flux of what? $\mathcal{S} \subset \mathbb{R}^3$,
(Radiant power) solid angle $\Omega \subset \mathbb{S}^2$
time $t \in \mathbb{R}$ (steady state)

$$\Phi(\mathcal{S}, \Omega, t) \quad [\text{J/s} = \text{W}]$$

- “Power” is “energy per time”!
- *Number of “intersecting rays” on the surface*

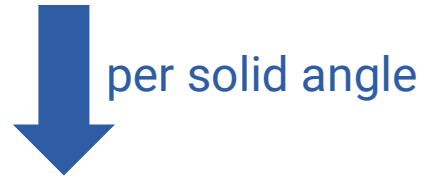
Radiant intensity



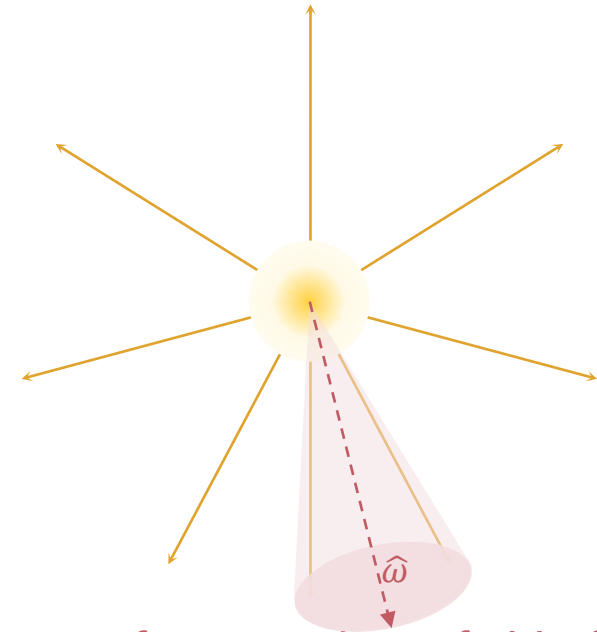
Radiant intensity



Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



Radiant intensity of point source, \mathbb{R}^3 , ?
direction $\hat{\omega}$

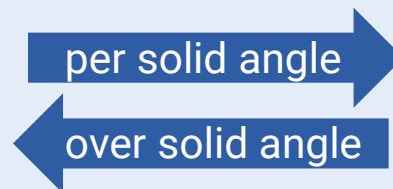


surface \mathcal{S}_Ω whose field of view
from the point source is $\Omega \subset \mathbb{S}^2$

Proposition

Relations between radiant flux Φ of a surface $\mathcal{S} \subset \mathbb{R}^3$ and
radiant intensity of a point source at a position $p \in \mathbb{R}^3$ is that:

$$\Phi(\mathcal{S}_\Omega) = \int_{\Omega} I(\hat{\omega}) d\hat{\omega}$$



$$I(\hat{\omega}) = \lim_{\substack{|\Omega| \rightarrow 0 \\ \hat{\omega} \in \Omega}} \frac{\Phi(\mathcal{S}_\Omega)}{|\Omega|},$$

solid angle measure

where Ω is the solid angle region

Radiant intensity

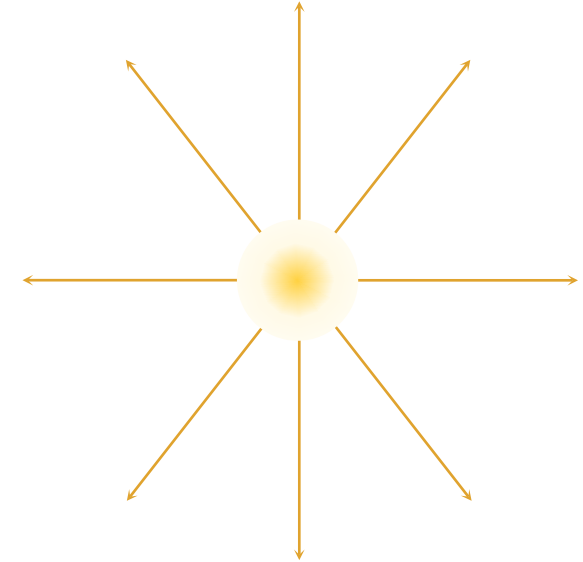


Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



per solid angle

Radiant intensity of point source,
direction $\hat{\omega}$



Practice

There is an isotropic point light source with radiant flux Φ .
The radiant intensity of the source is?

$$I(\hat{\omega}) = \frac{\Phi}{4\pi}$$

Radiant intensity



**Defined under any situation
such as emission, incidence, reflection, refraction...**

Radiant energy
[J]

per time

**Radiant power
(flux) [W]**

per area

Irradiance
 E [W/m²]

per solid angle

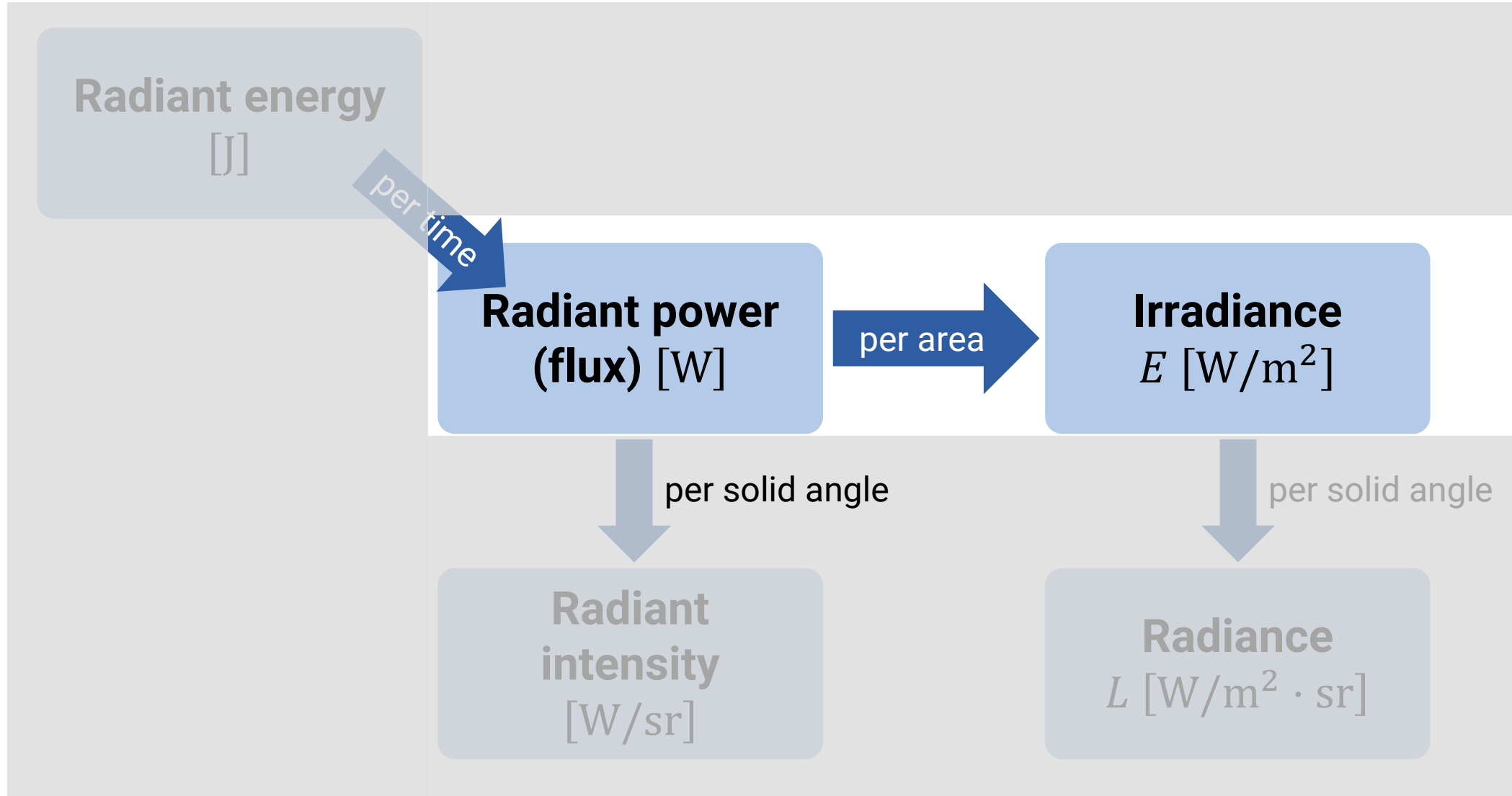
**Radiant
intensity**
[W/sr]

per solid angle

Radiance
 L [W/m² · sr]

**Defined on
emission of point light source**

Irradiance



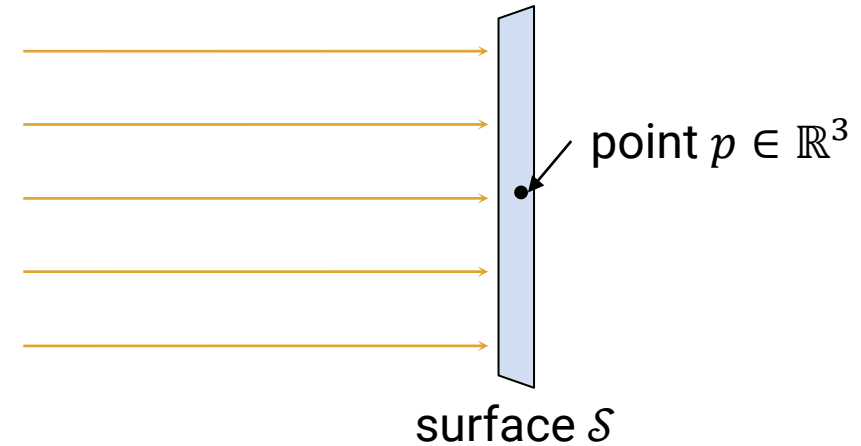
Irradiance



Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



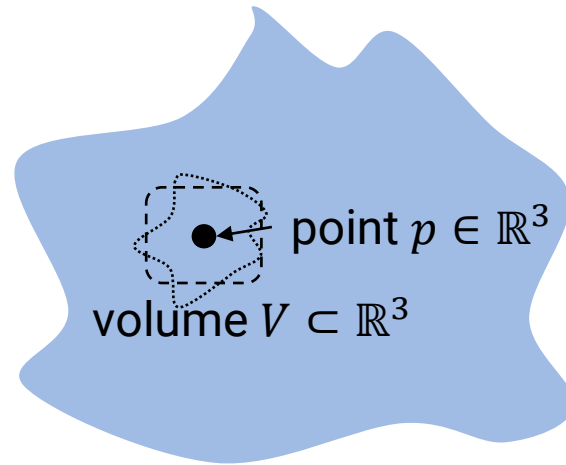
irradiance of point $p \in \mathbb{R}^3$, ?
solid angle $\Omega \subset \mathbb{S}^2$



$$? \quad E(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{S}) \rightarrow 0 \\ p \in \mathcal{S}}} \frac{\Phi(\mathcal{S}, \Omega)}{\text{area}(\mathcal{S})}$$

is it enough?

Review: Concepts of mass vs. density



Mass of $V \subset \mathbb{R}^3$

Density of $p \in \mathbb{R}^3$

mass(V)

per volume

$$\begin{aligned} \text{density}(p) &= \lim_{\substack{\text{vol}(V) \rightarrow 0 \\ p \in V}} \frac{\text{mass}(V \text{ [dashed]})}{\text{vol}(V \text{ [dashed]})} \\ &= \lim_{\substack{\text{vol}(V) \rightarrow 0 \\ p \in V}} \frac{\text{mass}(V \text{ [jagged]})}{\text{vol}(V \text{ [jagged]})} \end{aligned}$$

* The limit converges to the same value whenever $\text{vol}(V) \rightarrow 0$ and $p \in V$.

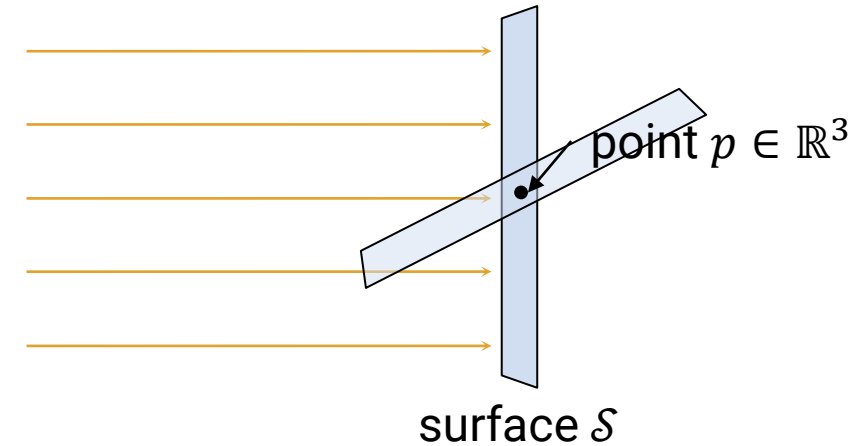
Irradiance



Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



irradiance of point $p \in \mathbb{R}^3$, ?
solid angle $\Omega \subset \mathbb{S}^2$



$$? \quad E(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{S}) \rightarrow 0 \\ p \in \mathcal{S}}} \frac{\Phi(\mathcal{S}, \Omega)}{\text{area}(\mathcal{S})}$$

is it enough?

$\mathcal{S} = (\text{vertical rectangle})$ and $\mathcal{S} = (\text{tilted rectangle})$ yield different limits

Irradiance



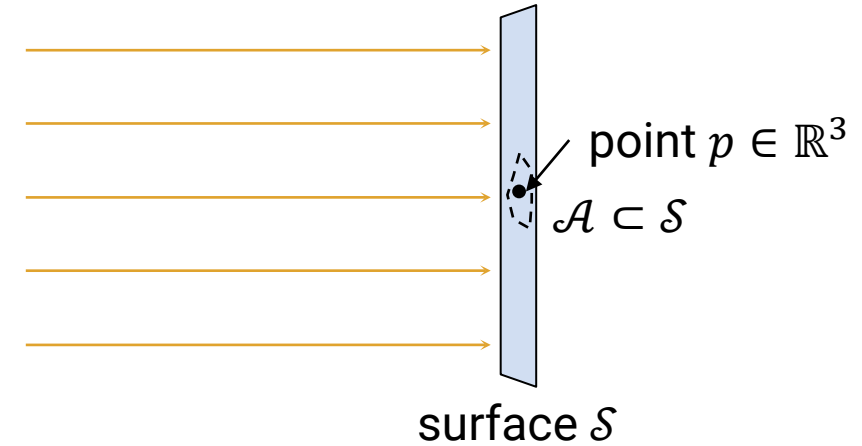
Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



per area

irradiance of point $p \in \mathbb{R}^3$, ?
solid angle $\Omega \subset \mathbb{S}^2$

$$E(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{S}) \rightarrow 0 \\ p \in \mathcal{S}}} \frac{\Phi(\mathcal{S}, \Omega)}{\text{area}(\mathcal{S})}$$



Irradiance

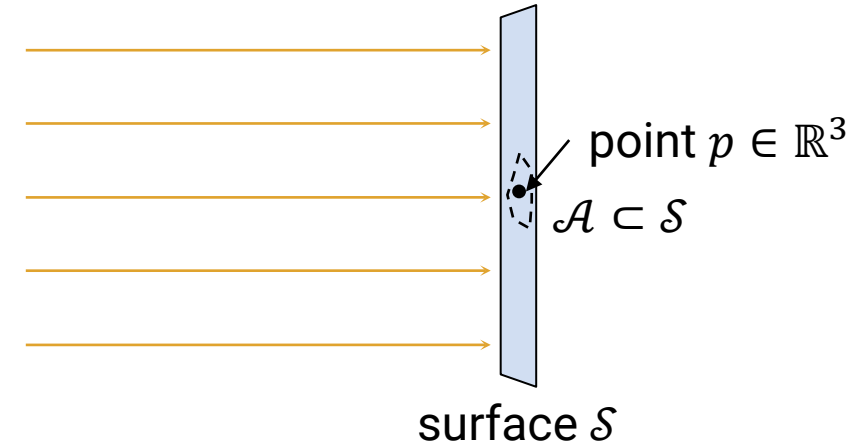


Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



per area

irradiance of point $p \in \mathbb{R}^3$, ?
solid angle $\Omega \subset \mathbb{S}^2$



$$E_{\mathcal{S}}(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{A}) \rightarrow 0 \\ p \in \mathcal{A} \subset \mathcal{S}}} \frac{\Phi(\mathcal{A}, \Omega)}{\text{area}(\mathcal{A})}$$

Irradiance defined as the limit about a subset of given fixed surface

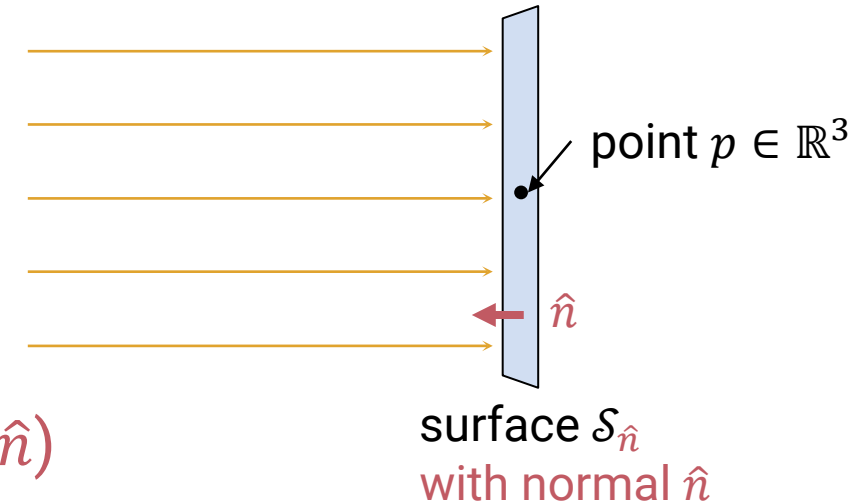
Irradiance



Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



irradiance of point $p \in \mathbb{R}^3$ (or $p \in \mathbb{R}^3$ and \hat{n})
solid angle $\Omega \subset \mathbb{S}^2$



$$E_{\hat{n}}(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{S}_{\hat{n}}) \rightarrow 0 \\ p \in \mathcal{S}_{\hat{n}}}} \frac{\Phi(\mathcal{S}_{\hat{n}}, \Omega)}{\text{area}(\mathcal{S}_{\hat{n}})}$$

Irradiance defined as the limit about a subset of given fixed surface,
or a surface with given fixed normal

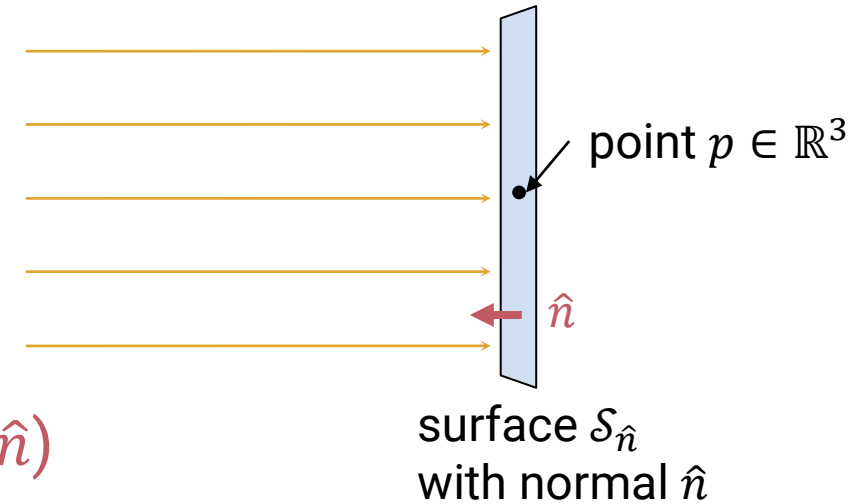
Irradiance



Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



irradiance of point $p \in \mathcal{S}$ (or $p \in \mathbb{R}^3$ and \hat{n})
solid angle $\Omega \subset \mathbb{S}^2$



$$E_{\hat{n}}(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{S}_{\hat{n}}) \rightarrow 0 \\ p \in \mathcal{S}_{\hat{n}}}} \frac{\Phi(\mathcal{S}_{\hat{n}}, \Omega)}{\text{area}(\mathcal{S}_{\hat{n}})}$$

Irradiance defined as the limit about a subset of given fixed surface,
or a surface with given fixed normal

We don't say just "irradiance at p " when p is not on any surface

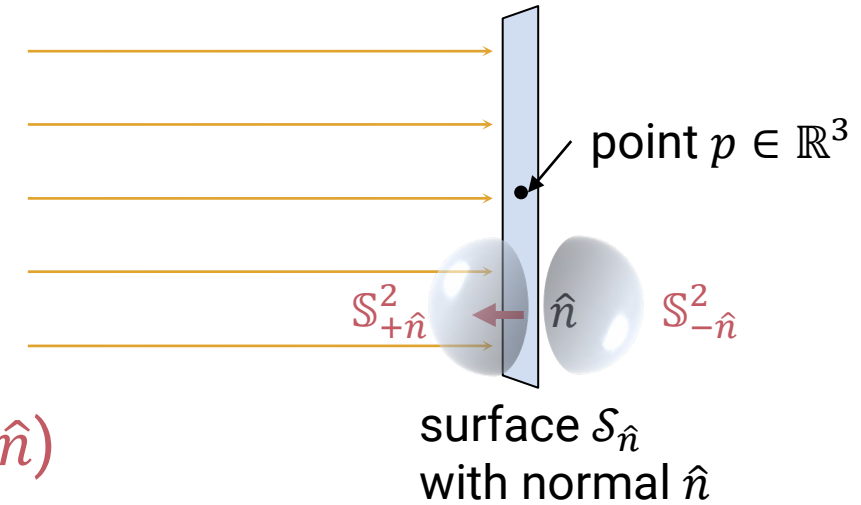
Irradiance



Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



irradiance of point $p \in \mathcal{S}$ (or $p \in \mathbb{R}^3$ and \hat{n})
default: solid angle $\Omega = \mathbb{S}^2, \mathbb{S}_{+\hat{n}}^2$, or $\mathbb{S}_{-\hat{n}}^2$



$$E_{\hat{n}}(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{S}_{\hat{n}}) \rightarrow 0 \\ p \in \mathcal{S}_{\hat{n}}}} \frac{\Phi(\mathcal{S}_{\hat{n}}, \Omega)}{\text{area}(\mathcal{S}_{\hat{n}})}$$

The default solid angle changes depending on the context

How?

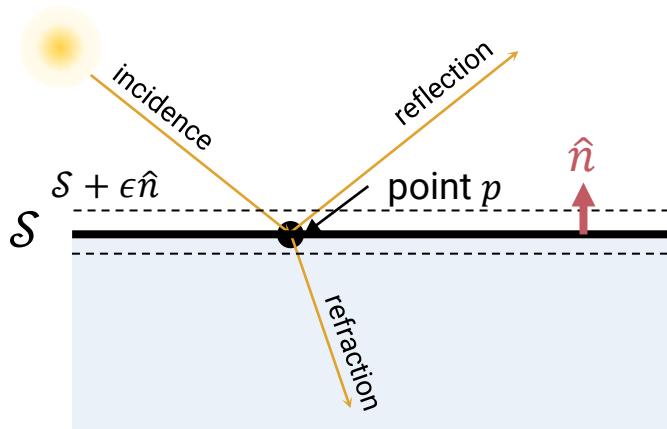


Radiant flux **of** surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



irradiance **of** point $p \in \mathcal{S}$ (or $p \in \mathbb{R}^3$ and \hat{n})
default: solid angle $\Omega = \mathbb{S}^2, \mathbb{S}_{+\hat{n}}^2$, or $\mathbb{S}_{-\hat{n}}^2$

Some details depending on context...



- “incoming” irradiance: $E_{\mathcal{S}}^{(\text{in})}(p) = E_{\mathcal{S}+\epsilon\hat{n}}(p, \mathbb{S}_{-\hat{n}}^2)$
- “reflected” irradiance: $E_{\mathcal{S}}^{(\text{refl})}(p) = E_{\mathcal{S}+\epsilon\hat{n}}(p, \mathbb{S}_{+\hat{n}}^2)$
- “refracted” irradiance: $E_{\mathcal{S}}^{(\text{refr})}(p) = E_{\mathcal{S}-\epsilon\hat{n}}(p, \mathbb{S}_{-\hat{n}}^2)$
- “outgoing” irradiance: $E_{\mathcal{S}}^{(\text{out})}(p) = E_{\mathcal{S}}^{(\text{refl})}(p) + E_{\mathcal{S}}^{(\text{refr})}(p)$

Our intuition easily can do this!



Radiant flux **of** surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



irradiance **of** point $p \in \mathcal{S}$ (or $p \in \mathbb{R}^3$ and \hat{n})
solid angle $\Omega \subset \mathbb{S}^2$

$$\Phi(\mathcal{S}, \Omega) = \int_{\mathcal{S}} E_{\mathcal{S}}(p, \Omega) dp$$

per area

$$E_{\mathcal{S}}(p, \Omega) = \lim_{\substack{\text{area}(\mathcal{A}) \rightarrow 0 \\ p \in \mathcal{A} \subset \mathcal{S}}} \frac{\Phi(\mathcal{A}, \Omega)}{\text{area}(\mathcal{A})}$$

over area

Irradiance

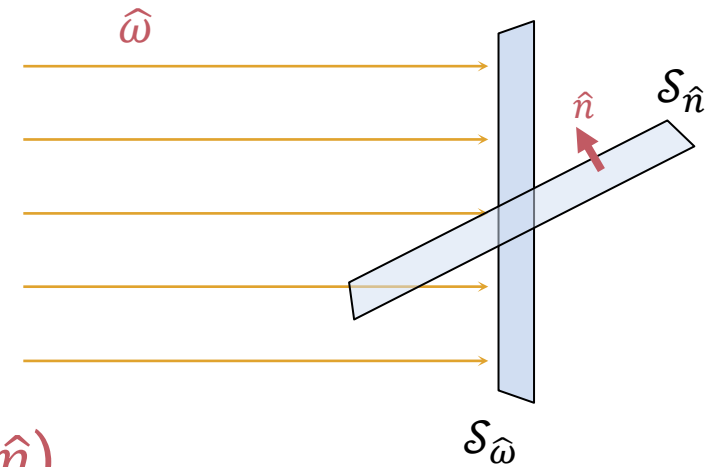


Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



per area

irradiance of point $p \in \mathcal{S}$ (or $p \in \mathbb{R}^3$ and \hat{n})
solid angle $\Omega \subset \mathbb{S}^2$



Practice

There is directional light with $\hat{\omega}$.

What is the relationship between $E_{\hat{\omega}}(p)$ and $E_{\hat{n}}(p)$?

$$E_{\hat{n}}(p) = E_{\hat{\omega}}(p) |\hat{n} \cdot \hat{\omega}|$$

Irradiance

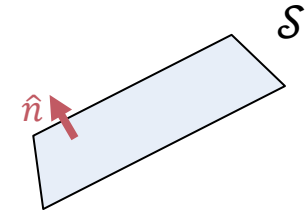
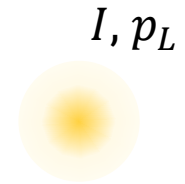


Radiant flux of surface $\mathcal{S} \subset \mathbb{R}^3$,
solid angle $\Omega \subset \mathbb{S}^2$



per area

irradiance of point $p \in \mathcal{S}$ (or $p \in \mathbb{R}^3$ and \hat{n})
solid angle $\Omega \subset \mathbb{S}^2$



Practice

There is a point light source at p_L with the radiant intensity $I(\hat{\omega})$.
What is the incident irradiance at p on a surface \mathcal{S} , $E_{\mathcal{S}}(p) = ?$

$$E_{\mathcal{S}}(p) = \lim_{\substack{\text{area}(\mathcal{A}) \rightarrow 0 \\ p \in \mathcal{A} \subset \mathcal{S}}} \frac{\Phi(\mathcal{A})}{\text{area}(\mathcal{A})} = \lim_{\substack{\text{area}(\mathcal{A}) \rightarrow 0 \\ p \in \mathcal{A} \subset \mathcal{S}}} \frac{I(\hat{\omega}_{p_L p}) \text{sol. ang.}(\mathcal{A}, p_L)}{\text{area}(\mathcal{A})} = \frac{I(\hat{\omega}_{p_L p}) |\hat{n} \cdot \hat{\omega}_{p p_L}|}{\|p - p_L\|^2}$$

Definition of irradiance Definition of radiant intensity, small areal \mathcal{A} Relation between an area and a solid angle, small areal \mathcal{A}

Radiance



Radiant energy
[J]

per time

**Radiant power
(flux)** [W]

per area

Irradiance
 E [W/m²]

per solid angle

**Radiant
intensity**
[W/sr]

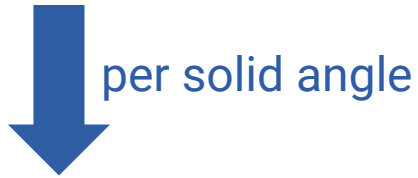
per solid angle

Radiance
 L [W/m² · sr]

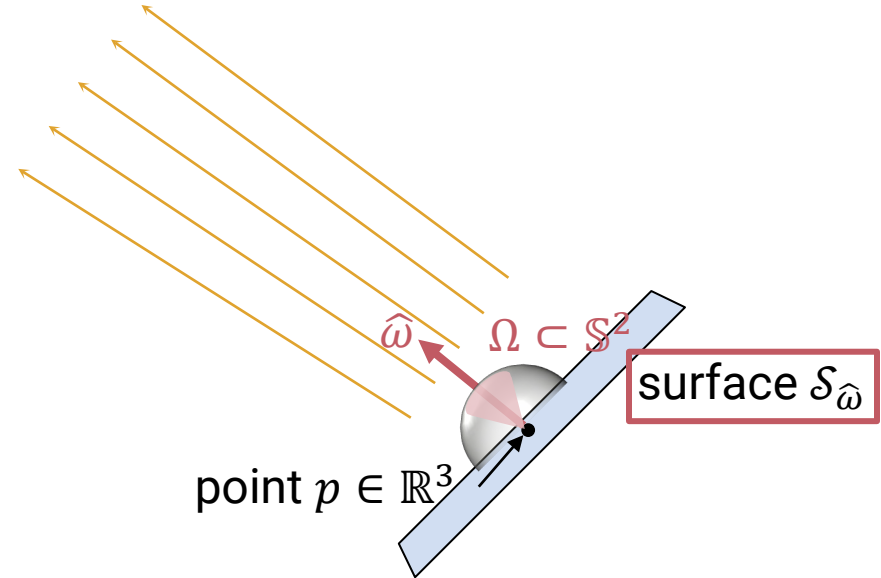
Radiance



Irradiance of point $p \in \mathcal{S}$,
solid angle $\Omega \subset \mathbb{S}^2$



Radiance of point $p \in \mathbb{R}^3$,
direction $\hat{\omega} \in \mathbb{S}^2$



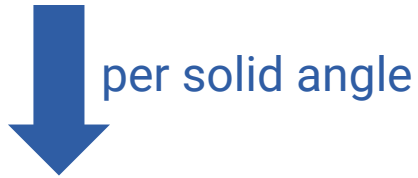
$$L(p, \hat{\omega}) = \lim_{\substack{\text{sol.ang.}(\Omega) \rightarrow 0 \\ \hat{\omega} \in \Omega}} \frac{E_{\mathcal{S}_{\hat{\omega}}}(p, \Omega)}{\text{sol. ang.}(\Omega)}$$

For a point $p \in \mathbb{R}^3$ (on or not on a surface),
the radiance $L(p, \hat{\omega})$ is defined as the limit about a virtual surface facing $\hat{\omega}$

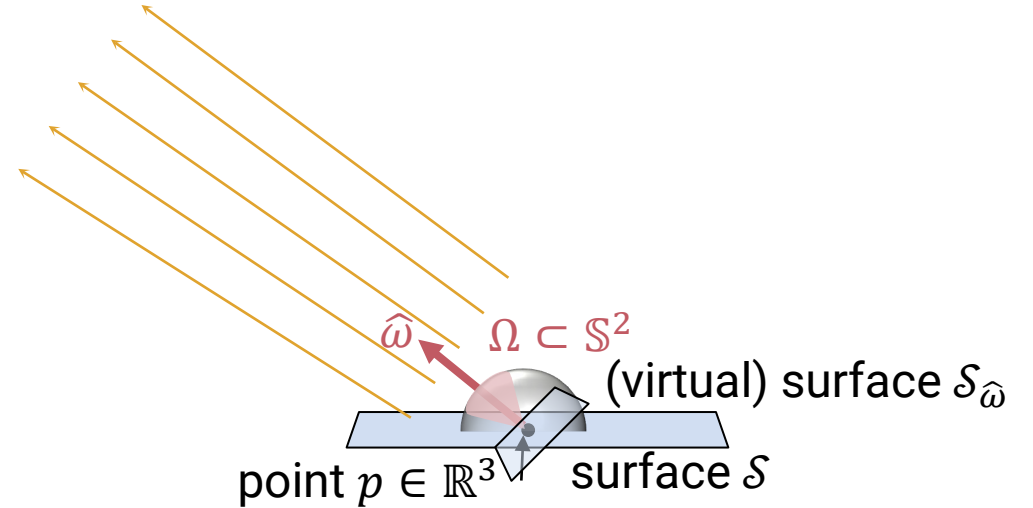
Radiance



Irradiance of point $p \in \mathcal{S}$,
solid angle $\Omega \subset \mathbb{S}^2$



Radiance of point $p \in \mathbb{R}^3$,
direction $\hat{\omega} \in \mathbb{S}^2$



$$L(p, \hat{\omega}) = \lim_{\substack{\text{sol.ang.}(\Omega) \rightarrow 0 \\ \hat{\omega} \in \Omega}} \frac{E_{\mathcal{S}_{\hat{\omega}}}(p, \Omega)}{\text{sol. ang.}(\Omega)} = \lim_{\substack{\text{sol.ang.}(\Omega) \rightarrow 0 \\ \hat{\omega} \in \Omega}} \frac{1}{|\hat{n} \cdot \hat{\omega}|} \frac{E_{\mathcal{S}}(p, \Omega)}{\text{sol. ang.}(\Omega)}$$

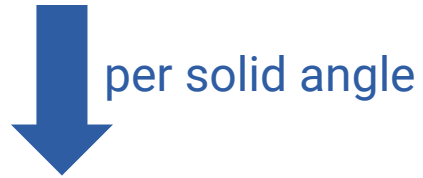
small solid angle around $\hat{\omega}$!

For a point p on given surface \mathcal{S} ,
the radiance $L(p, \hat{\omega})$ can also be written as the limit about the irradiance on \mathcal{S}

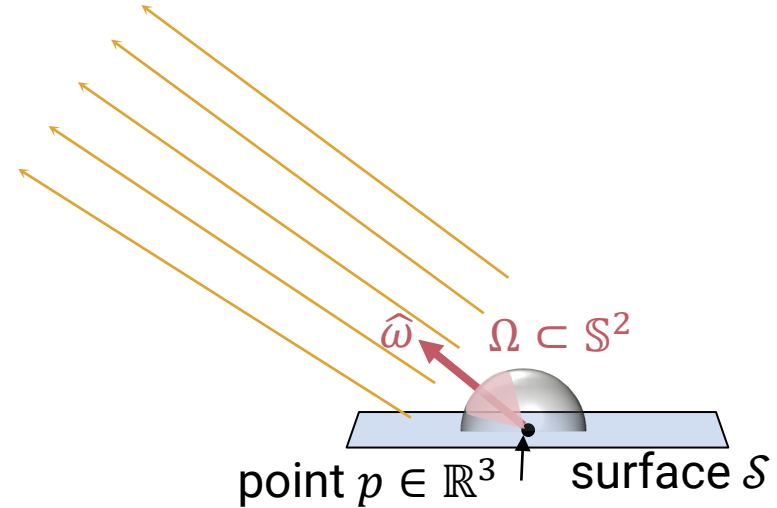
Radiance



Irradiance of point $p \in \mathcal{S}$,
solid angle $\Omega \subset \mathbb{S}^2$



Radiance of point $p \in \mathbb{R}^3$,
direction $\hat{\omega} \in \mathbb{S}^2$

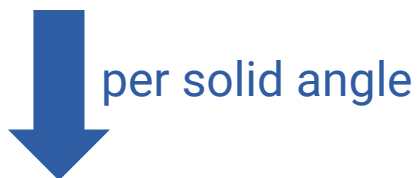


$$E_{\mathcal{S}}(p, \Omega) = \int_{\Omega} L(p, \hat{\omega}) |\hat{n} \cdot \hat{\omega}| d\hat{\omega} \quad \begin{array}{c} \xrightarrow{\text{per solid angle}} \\ \xleftarrow{\text{over solid angle}} \end{array} \quad L(p, \hat{\omega}) = \lim_{\substack{\text{sol. ang.}(\Omega) \rightarrow 0 \\ \hat{\omega} \in \Omega}} \frac{1}{|\hat{n} \cdot \hat{\omega}|} \frac{E_{\mathcal{S}}(p, \Omega)}{\text{sol. ang.}(\Omega)}$$

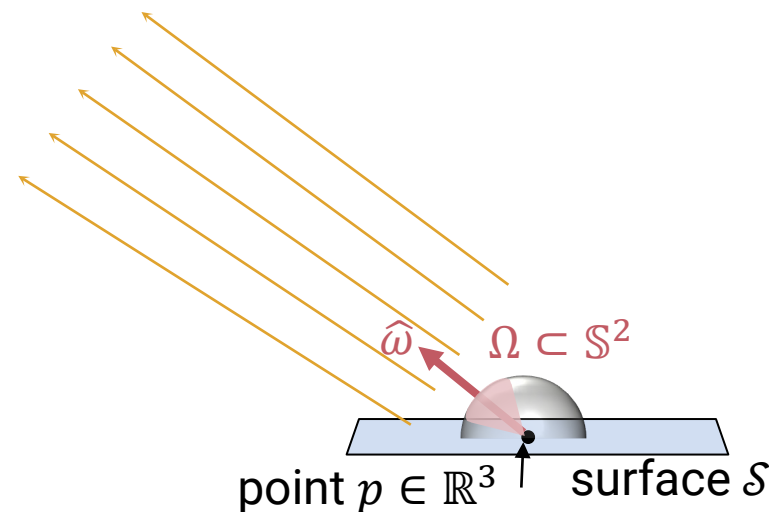
Radiance



Irradiance of point $p \in \mathcal{S}$,
solid angle $\Omega \subset \mathbb{S}^2$



Radiance of point $p \in \mathbb{R}^3$,
direction $\hat{\omega} \in \mathbb{S}^2$



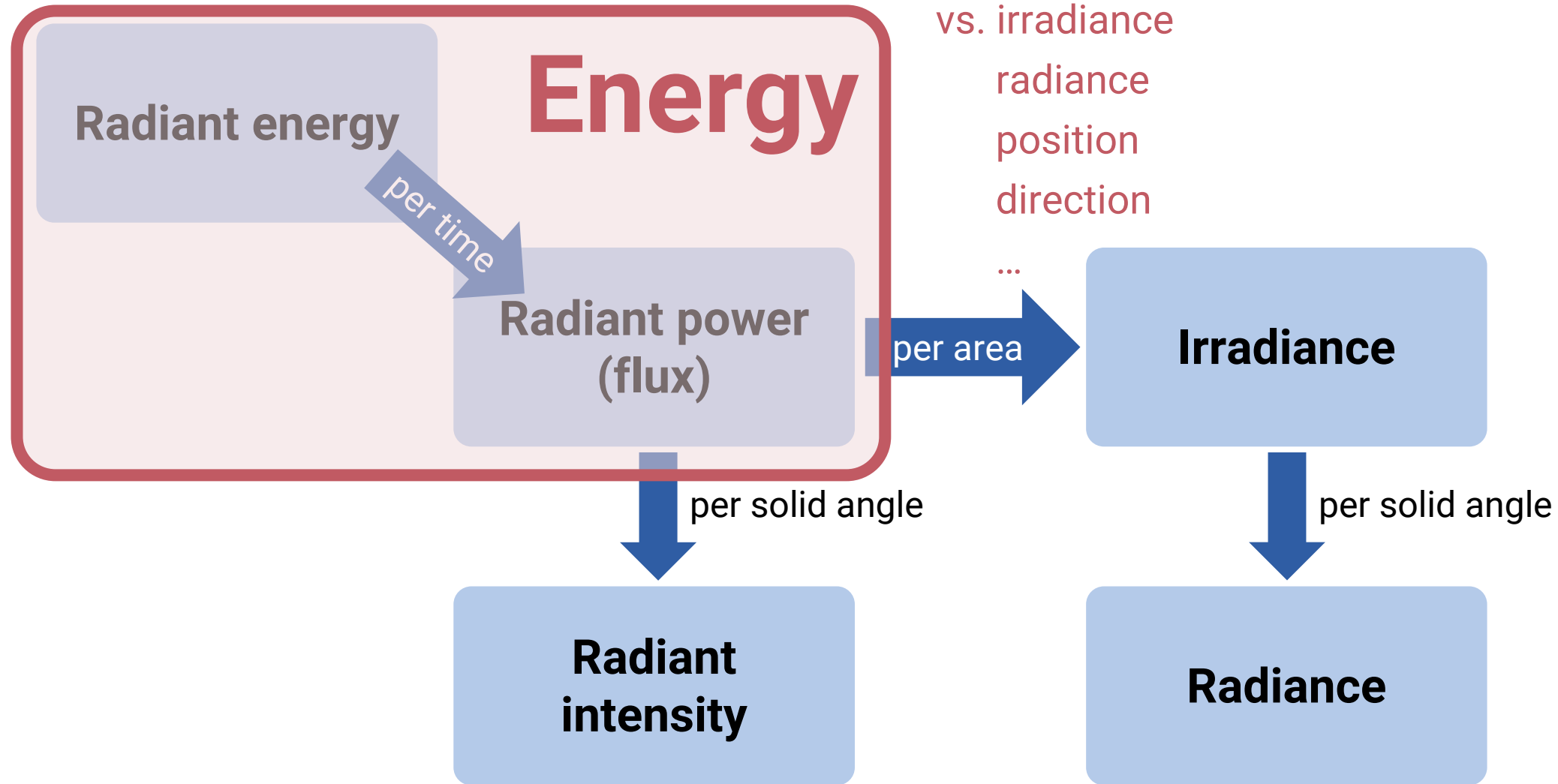
Practice

Radiance is invariant along ray:

$$L(p, \hat{\omega}) = L(p + t\hat{\omega}, \hat{\omega}) \quad \forall t \in \mathbb{R}$$

whenever there is no material between p and $p + t\hat{\omega}$

Slight abuse of terminology



Slight abuse of terminology



Radiant energy

(Energy or) Intensity

vs. position
direction

...

per time

Radiant power
(flux)

per area

Irradiance

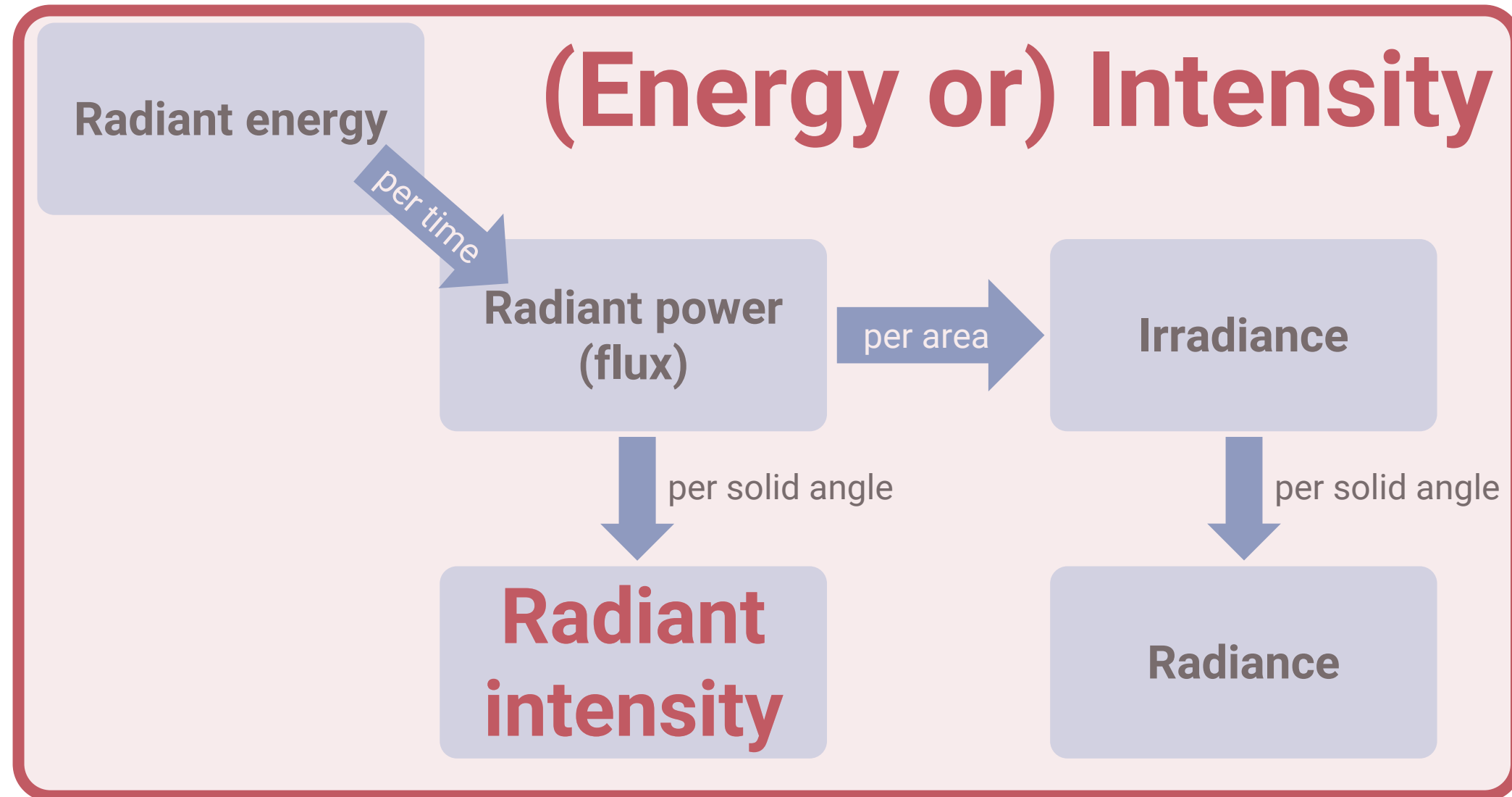
per solid angle

Radiant
intensity

per solid angle

Radiance

Unfortunate ambiguity



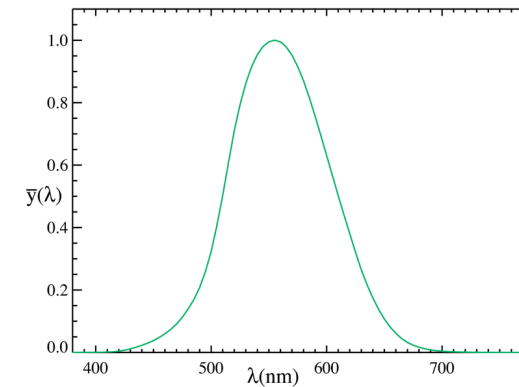
Photometry?



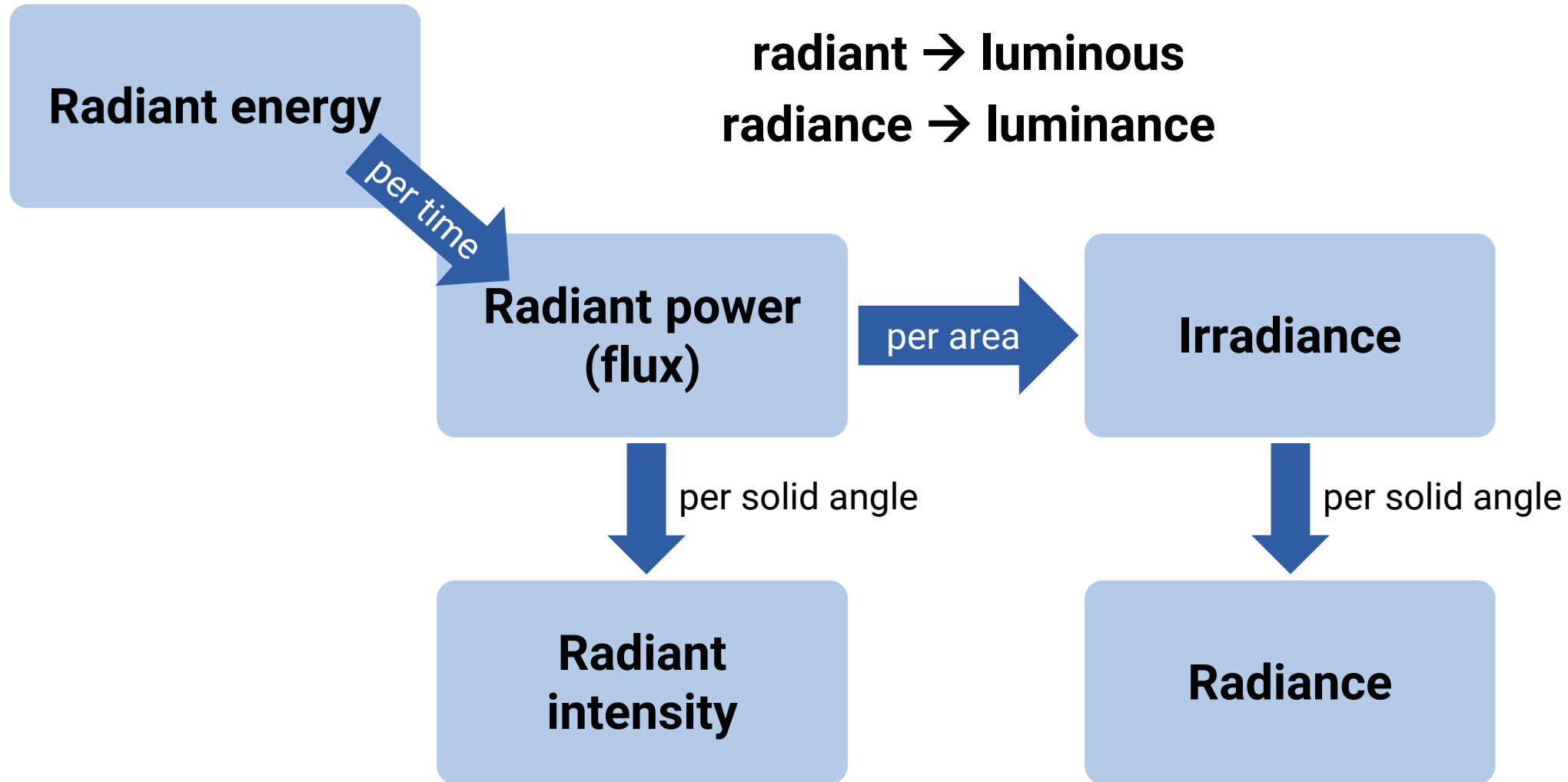
Radiometry: physical energy

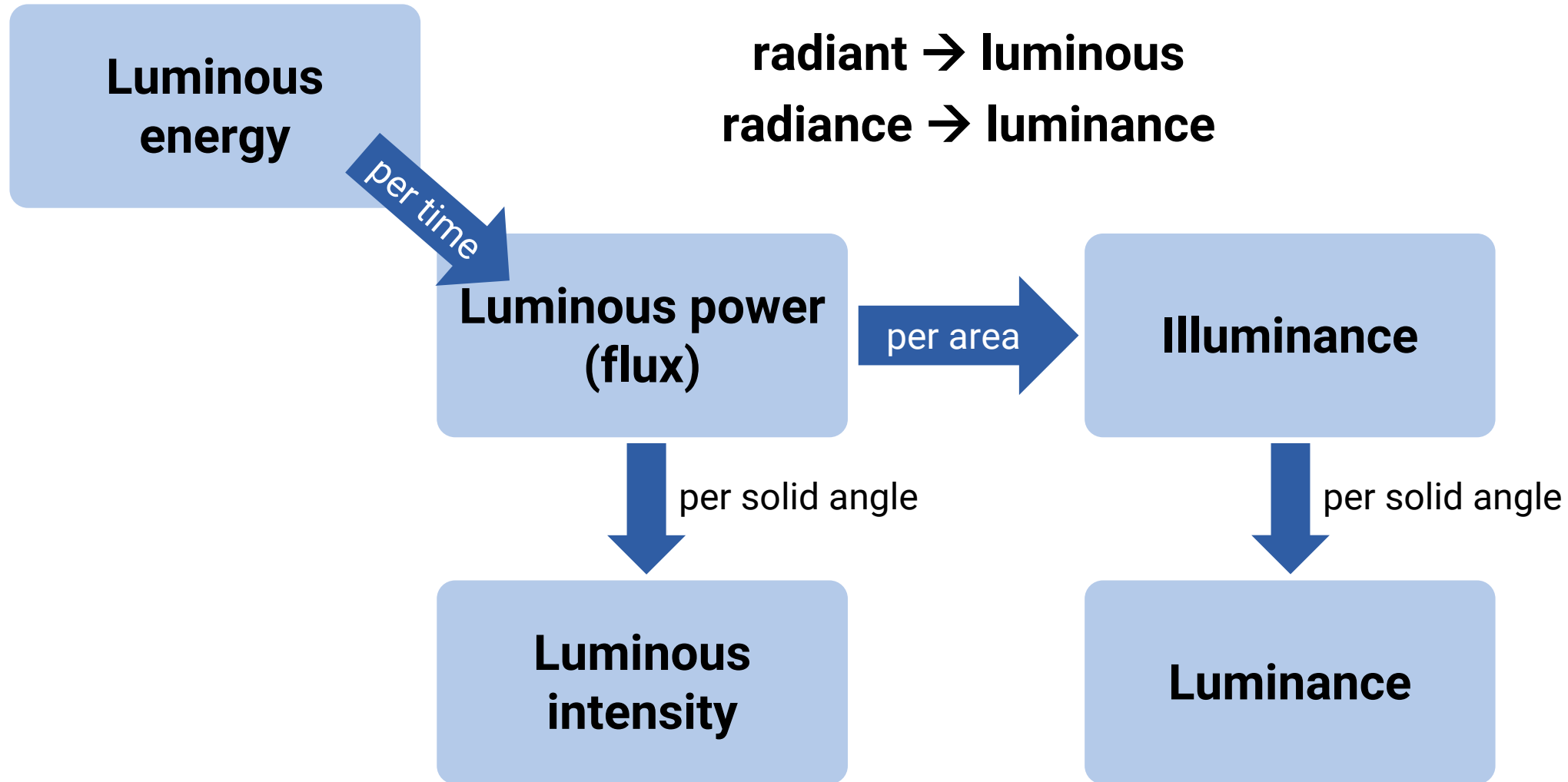
Photometry: how bright human perceive

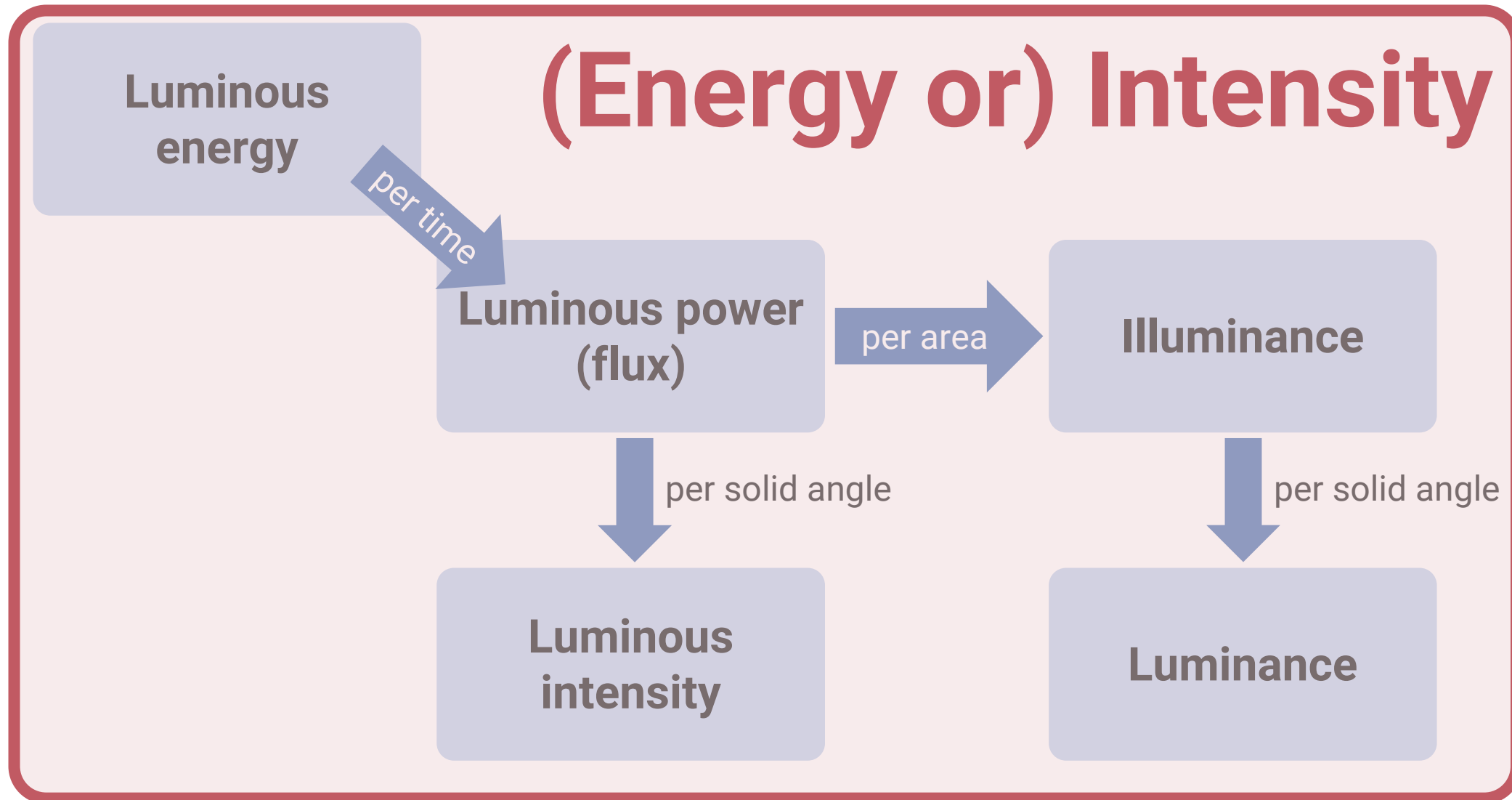
$$\int_{380\text{nm}}^{700\text{nm}} (\text{radiometric quantity per wavelength}) (\text{luminous efficiency function}) d\lambda$$



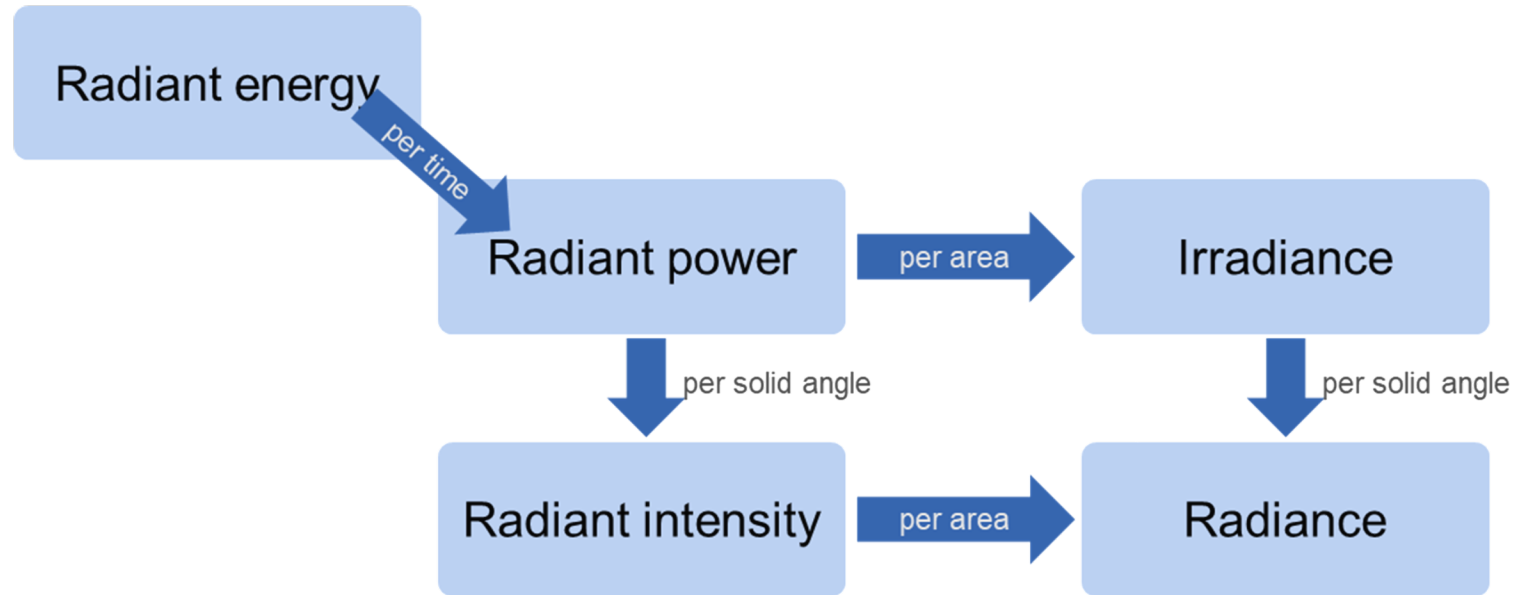
Photometry?







Radiometric quantities

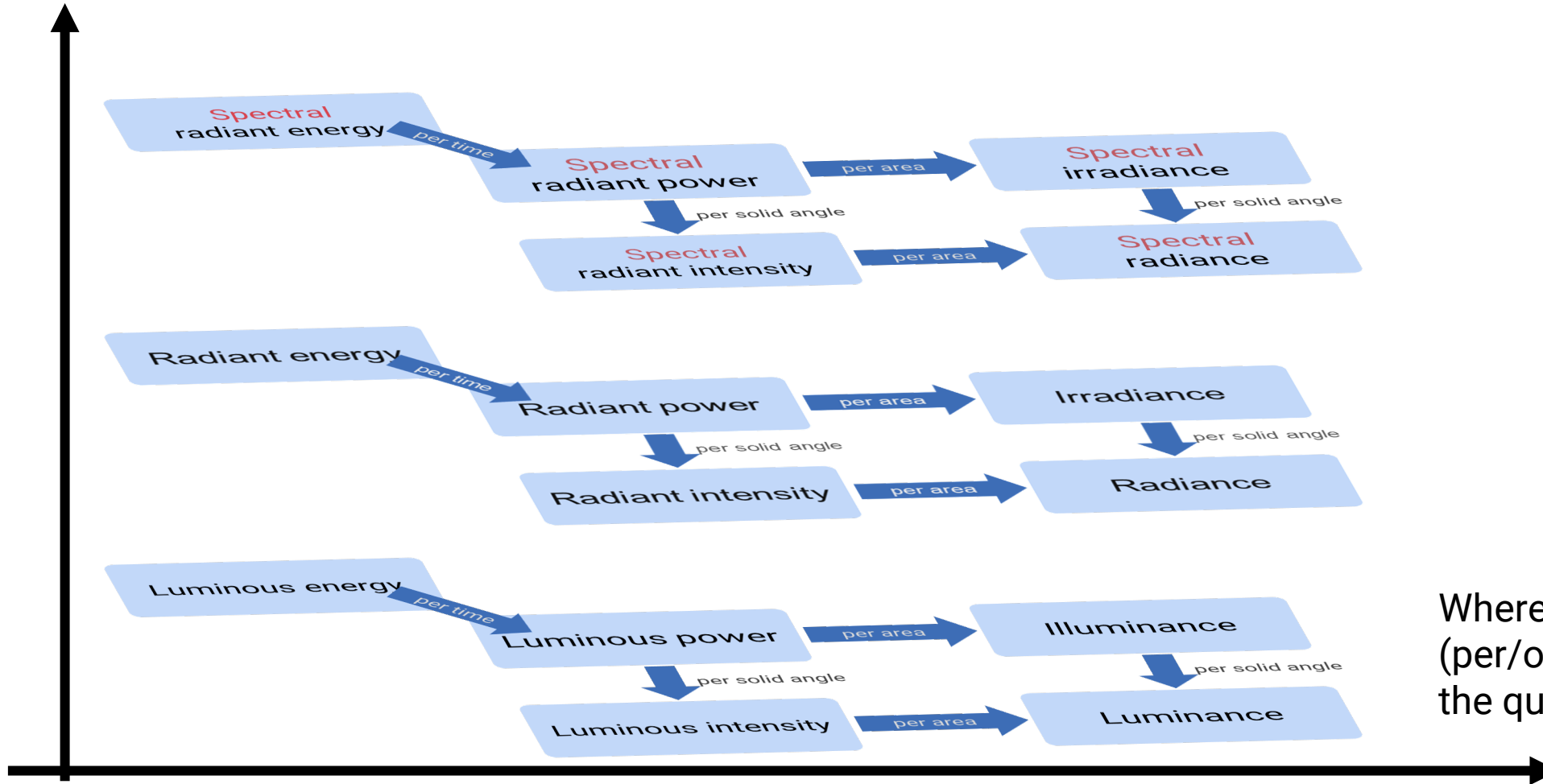


Radiometric quantities



Physical energy? (per wavelength?)

Visible brightness for human?



Where
(per/over position? direction?)
the quantity is defined

Bidirectional reflectance distribution function



We roughly say...

$$\text{BRDF } f_s: \frac{\text{outgoing radiance along } \omega_o}{\text{incident irradiance at } \omega_i}$$

Previous slide

Irradiance

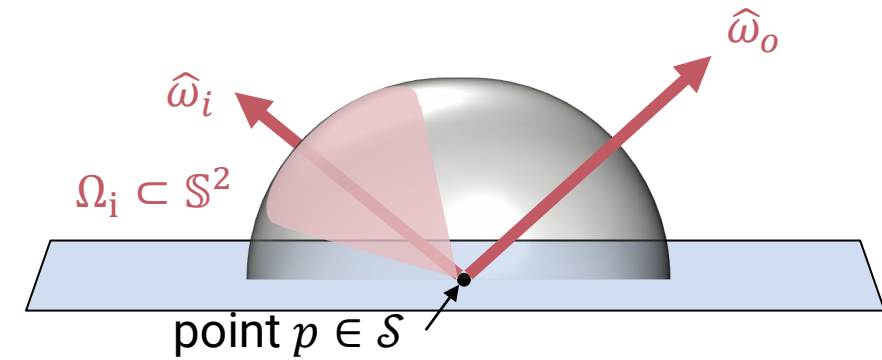
at a point *on a surface*
(*dosen't depend on direction*)

????

Bidirectional reflectance distribution function

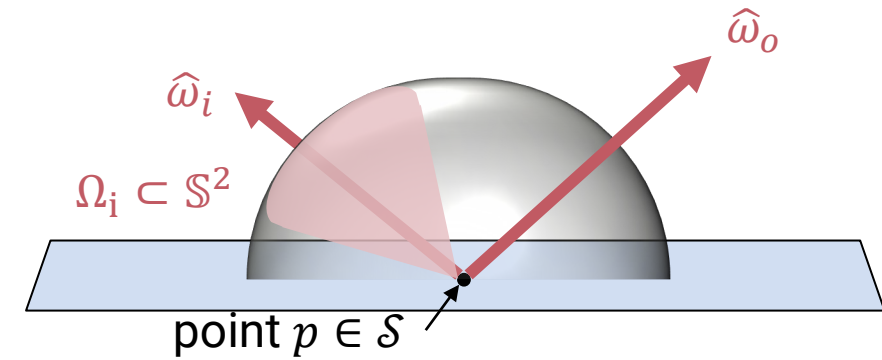


Concept of density	
Mass	Density: mass per volume
<ul style="list-style-type: none"> ✓ Mass of the object O ✓ Mass of some region (volume) V ✗ Mass at the point p → illegal or meaningless (always zero) 	<ul style="list-style-type: none"> ✗ Density of the object O → illegal or "average density" of the object O ✗ Density of some region (volume) V → illegal or "average density" of the volume V ✓ Density at the point p



$$\text{BRDF } f_s(p, \hat{\omega}_i, \hat{\omega}_o) = \lim_{\substack{\text{sol.ang.}(\Omega_i) \rightarrow 0 \\ \omega_i \in \Omega_i}} \frac{L(p, \hat{\omega}_o)}{E_s^{(\text{in})}(p, \Omega_i)}$$

Bidirectional reflectance distribution function



$$\begin{aligned} \text{BRDF } f_s(p, \hat{\omega}_i, \hat{\omega}_o) &= \lim_{\substack{\text{sol.ang.}(\Omega_i) \rightarrow 0 \\ \omega_i \in \Omega_i}} \frac{L(p, \hat{\omega}_o)}{E_s^{(\text{in})}(p, \Omega_i)} \\ &= \lim_{\substack{\text{sol.ang.}(\Omega_i) \rightarrow 0 \\ \omega_i \in \Omega_i}} \frac{L(p, \hat{\omega}_o)}{\int_{\Omega_i} L^{(\text{in})}(p, \hat{\omega}_i) |\hat{n} \cdot \hat{\omega}_i| d\hat{\omega}_i} = \lim_{\substack{\text{sol.ang.}(\Omega_i) \rightarrow 0 \\ \omega_i \in \Omega_i}} \frac{L(p, \hat{\omega}_o)}{L^{(\text{in})}(p, \hat{\omega}_i) |\hat{n} \cdot \hat{\omega}_i| \text{sol.ang.}(\Omega_i)} \end{aligned}$$

Rendering equation



$+L_e(p, \hat{\omega}_o) \Rightarrow$, then we get the rendering equation

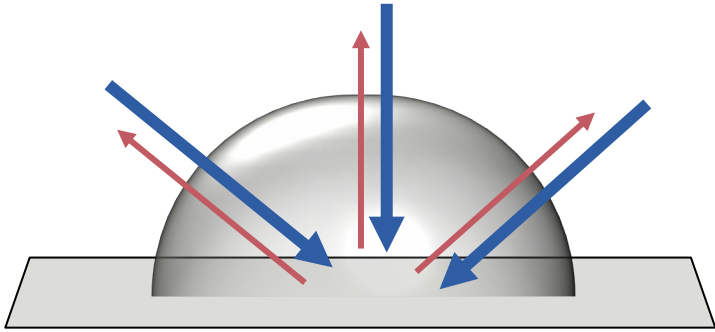
$$L^{(\text{out})}(p, \hat{\omega}_o) = \int_{\mathbb{S}^2} L^{(\text{in})}(p, \hat{\omega}_i) f_s(p, \hat{\omega}_i, \hat{\omega}_o) |\hat{n} \cdot \hat{\omega}_i| d\hat{\omega}_i$$

per solid angle

over solid angle

$$f_s(p, \hat{\omega}_i, \hat{\omega}_o) = \lim_{\substack{\text{sol.ang.}(\Omega_i) \rightarrow 0 \\ \omega_i \in \Omega_i}} \frac{L(p, \hat{\omega}_o)}{L^{(\text{in})}(p, \hat{\omega}_i) |\hat{n} \cdot \hat{\omega}_i| \text{sol.ang.}(\Omega_i)}$$

Properties of BRDF: energy conservation



$\frac{\text{outgoing irradiance}}{\text{incident irradiance}} \leq 1$, for any illumination condition

$$\frac{\int_{\mathbb{S}^2} L^{(\text{out})}(p, \hat{\omega}) |\hat{n} \cdot \hat{\omega}| d\hat{\omega}}{\int_{\mathbb{S}^2} L^{(\text{in})}(p, \hat{\omega}) |\hat{n} \cdot \hat{\omega}| d\hat{\omega}} =$$

rendering equation

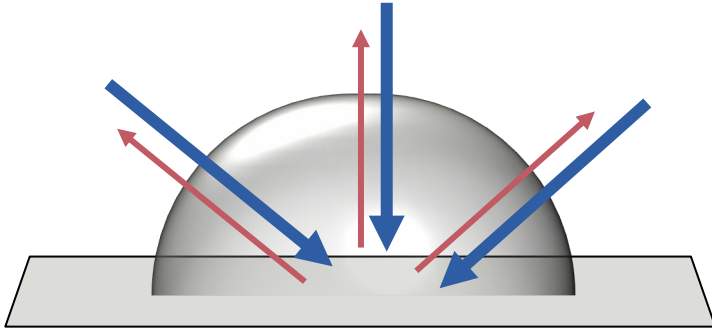
$$\frac{\int_{\mathbb{S}^2} \int_{\mathbb{S}^2} L^{(\text{in})}(p, \hat{\omega}_i) f_s(p, \hat{\omega}_i, \hat{\omega}_o) |\hat{n} \cdot \hat{\omega}_i| d\hat{\omega} |\hat{n} \cdot \hat{\omega}_o| d\hat{\omega}_o}{\int_{\mathbb{S}^2} L^{(\text{in})}(p, \hat{\omega}) |\hat{n} \cdot \hat{\omega}| d\hat{\omega}} \leq 1,$$

for **any positive function** $L^{(\text{in})}(p, \cdot)$.

Taking $L^{(\text{in})}(p, \cdot)$ as a Dirac delta function centered at $\hat{\omega}_i$,

$$\therefore \int_{\mathbb{S}^2} f_s(p, \hat{\omega}_i, \hat{\omega}_o) |\hat{n} \cdot \hat{\omega}_o| d\hat{\omega}_o \leq 1, \forall \hat{\omega}_i$$

Properties of BRDF: energy conservation



$\frac{\text{outgoing irradiance}}{\text{incident irradiance}} \leq 1$, for any illumination condition

< 1 : energy losses

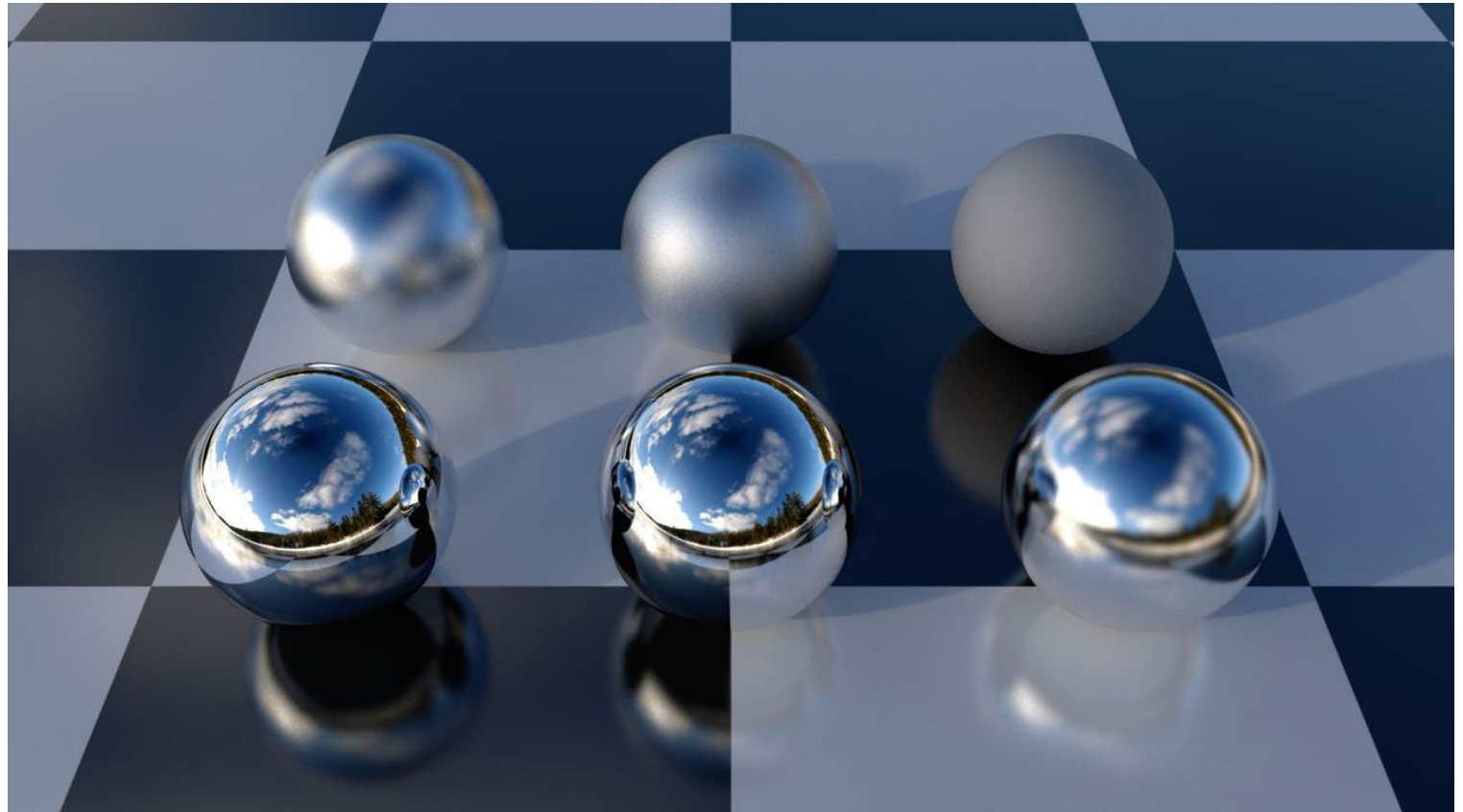
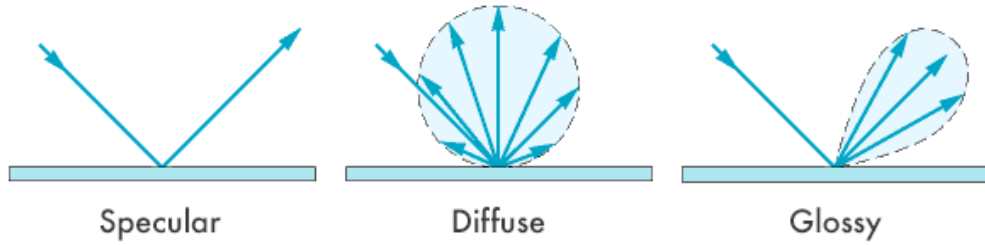
$= 1$: energy conserves

> 1 : impossible!

Energy Conservation

$$\int_{\mathbb{S}^2} f_s(p, \hat{\omega}_i, \hat{\omega}_o) |\hat{n} \cdot \omega_o| d\hat{\omega}_o \leq 1, \forall \hat{\omega}_i$$

Example BRDFs



source: Keenan Crane []

Example BRDFs



- Pure diffuse (Lambertian reflection)
 - Albedo ρ_d : ratio of energy conservation
 - f_s is a constant function on $\mathbb{S}_{\hat{\mathbf{z}}}^2$

$$\int_{\mathbb{S}_{\hat{\mathbf{z}}}^2} f_s |\hat{\mathbf{n}} \cdot \hat{\omega}_o| d\omega_o = \pi f_s = \rho_d$$

$$\therefore f_s = \frac{\rho_d}{\pi}$$

Example BRDFs



- Pure specular
 - A Dirac delta function centered at $\text{refl}_{\hat{n}}(\hat{\omega}_i)$
 - Be careful when you treat Dirac delta functions

$$f_s(\hat{\omega}_i, \hat{\omega}_o) = a \cdot \delta_{\mathbb{S}^2}(\hat{\omega}_o, \text{refl}_{\hat{n}}(\hat{\omega}_i)), \int_{\mathbb{S}_{\hat{n}}^2} f_s(\hat{\omega}_i, \hat{\omega}_o) |\hat{n} \cdot \hat{\omega}_o| d\hat{\omega}_o = 1$$

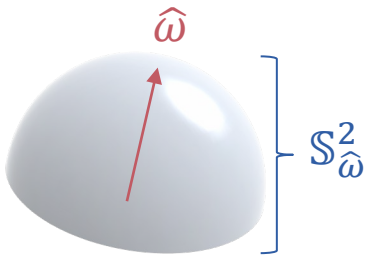
$$\therefore f_s(\hat{\omega}_i, \hat{\omega}_o) = \frac{\delta_{\mathbb{S}^2}(\hat{\omega}_o, \text{refl}_{\hat{n}}(\hat{\omega}_i))}{\hat{n} \cdot \hat{\omega}_o}$$

Notation table



Sets

\mathbb{R}^n	Euclidean space
\mathbb{S}^2	the unit sphere (the set of all unit vectors)
$\mathbb{S}^2_{\hat{\omega}}$	the hemisphere facing a direction $\hat{\omega} \in \mathbb{S}^2$



Convention of variables

$p \in \mathbb{R}^3$	point in the space (or a surface)
$\hat{\omega} \in \mathbb{S}^2$	direction (unit vector)
$\bullet \hat{\omega}_{p_1 p_2} := \frac{p_2 - p_1}{\ p_2 - p_1\ }$	for any $p_1, p_2 \in \mathbb{R}^3$
$\hat{n} \in \mathbb{S}^2$	surface normal, where a point and a surface are given in context
$\mathcal{S} \subset \mathbb{R}^3$	surface
$\mathcal{V} \subset \mathbb{R}^3$	volume
$\Omega \subset \mathbb{S}^2$	solid angle (region on the unit sphere \mathbb{S}^2)

Radiometric quantities

* time dependency is omitted for simplicity
* (\cdot , " Ω ") is usually omitted and assumed as an entire \mathbb{S}^2 or hemisphere

$\Phi(\mathcal{S}, \Omega)$ [W]	radiant power (flux) at a surface $\mathcal{S} \subset \mathbb{R}^3$ and a solid angle $\Omega \subset \mathbb{S}^2$
$I(\hat{\omega})$ [W/sr]	radiant intensity at a direction $\hat{\omega} \in \mathbb{S}^2$, where a point source is given in context
$E(p, \Omega)$ [W/m ²]	irradiance at $p \in \mathcal{S}$ and $\Omega \subset \mathbb{S}^2$, where the surface $\mathcal{S} \subset \mathbb{R}^3$ is given in context
$L(p, \omega)$ [W/m ² sr]	radiance at $p \in \mathbb{R}^3$ and $\hat{\omega} \in \mathbb{S}^2$
$f_s(p, \omega_i, \omega_o)$ [sr ⁻¹]	BSDF at $p \in \mathcal{S}$ from $\hat{\omega}_i \in \mathbb{S}^2$ to $\hat{\omega}_o \in \mathbb{S}^2$, where the surface \mathcal{S} is given in context