

# Tiffany THORESON

TiffanyThoreson@gmail.com

778-855-2088

[TiffanyThoreson.net](http://TiffanyThoreson.net)

[Artstation: ipsisum.artstation.com](http://Artstation: ipsisum.artstation.com)

[Reel 2019: https://vimeo.com/309795082](https://vimeo.com/309795082)

## EXPERIENCE

### DMP ARTIST

MPC (MAY 2017 - PRESENT)

3D/DMP Environment Artist

- Environment artist on major motion pictures including paint-overs and set extensions on Justice League and A Wrinkle in Time and concept art, asset modelling and environment lookdev on Aquaman, Detective Pikachu and Ad Astra
- Adhering to tight deadlines with an efficiency-focused team
- Setting up 2.5D projections, modelling/texturing assets and matte painting photo realistic background elements to seamlessly integrate with photo-real backgrounds

WOODMAN (2017)

Matte Painter

- Worked with short film director Mike Jackson to produce numerous 4k matte paintings for the Crazy8's Film Festival

ONE WAY TRIP (2016)

Roto and Compositing

- Assisted with VFX on David Feuillartre's award-winning interactive VR short

### GRAPHIC DESIGNER

TRAVEL UNDERWRITERS (2014-15)

Lead Graphic Designer

- Lead layout artist
- Image editing & touch-ups
- Package design & promotional items
- Print production & file optimization
- Collaborating with Marketing and Sales

BLU BATHWORKS (2012-14)

In-house Lead Graphic Designer & Marketing

- Lead layout artist for all marketing material
- Working with outside contractors
- Setting deadlines & estimating time/cost
- Advertising and promotional design

PRO.NET COMMUNICATIONS (2012)

Web Layout & Graphic Design Intern

## EDUCATION

THINK TANK TRAINING CENTRE 2016

General training in modelling, texturing, compositing and animation for film & games

Completed a 14-week dedicated matte painting mentorship with a Lead DMP artist from Sony

VANCOUVER ISLAND UNIVERSITY 2012

BA Major in Graphic Design 2012

Minor in Digital Media Studies

Graduated with Honours on Dean's list

Focused on traditional art foundations and design principles with an emphasis on illustration

EMILY CARR UNIVERSITY

Continuing Education: Intro to Maya

Instructor: Thomas Groupi of Rainmaker Studios

## SKILLS



Nuke



Mari



Maya



Substance  
Designer



Substance  
Painter



Marmoset



Photoshop



After Effects



Illustrator



Mudbox



Zbrush



SpeedTree



Vray



Lightroom



InDesign