

tiffanythoreson@gmail.com

<u>TiffanyThoreson.com</u> <u>Artstation: ipsum.artstation.com</u>

Reel 2020: https://vimeo.com/440492639

778.855.2088

VFX ARTIST

MPC

3D/DMP Environment Artist - 2017 - 2020

- Environment artist on major motion pictures including paint-overs and set extensions on Justice League, Dolittle and A Wrinkle in Time.
- Provided concept art, asset modeling and environment lookdev on Aquaman, Detective Pikachu and Ad Astra.
- Texturing assets, building reference libraries and exporting passes for compositing
- Adhering to tight deadlines with an efficiencyfocused team
- Setting up 2.5D projections to work across sequences and matte painting photo realistic background elements to seamlessly integrate with plates

Woodman

Matte Painter - 2017

Worked with short-film director
Mike Jackson to produce numerous 4k matte
paintings for the Crazy8's Film Festival

One Way Trip

Roto and Compositing - 2016

 Assisted with VFX on David Feuillartre's awardwinning interactive VR short

GRAPHIC DESIGNER

Travel Underwriters

Rebrand Graphic Designer - 2014-15

- · Lead layout artist
- · Image editing & touch-ups
- · Package design & promotional items
- · Print production & file optimization
- · Collaborating with Marketing and Sales

Blu Bathworks

In-house Lead Graphic Designer 2012-14

- · Lead layout artist for all marketing material
- Working with outside contractors
- · Setting deadlines & estimating time/cost
- · Advertising and promotional design

EDUCATION

Think Tank Training Centre - 2016

- General training in modeling, texturing, compositing and animation for film & games
- Completed a 14-week dedicated matte painting mentorship with Sony Lead artist Sony: Tiberius Viris

Emily Carr University - 2014

- Continuing Education: Intro to Maya
- · Instructor: Thomas Groupi of Rainmaker Studios

Vancouver Island University - 2012

- · Bachelor's of Arts Major in Graphic Design 2012
- · Minor in Digital Media Studies
- · Graduated with Honours on Dean's list
- Focused on traditional art foundations and design principles with an emphasis on illustration

SKILLS



Photoshop



Substance Designer



Mari



Maya

Substance

Painter

InDesign



Arnold

Illustrator



Mudbox



Zbrush



SpeedTree





