

# Claudette Ngai

claudettengai.com

claudettengai@gmail.com  
925.323.8704

Greater Los Angeles Area

## EXPERIENCE

**Sr. Product Designer** | Solver, Inc.  
February 2019 - Present | Los Angeles, CA

I am designing Solver's B2B enterprise financial application (not the brochure website).

Creating a new visual and interaction design system.

Creating design deliverables for new features and executing current feature optimizations.

Conducting user interviews and holding focus groups.

Mentoring junior designers.

**Product Designer** | Disney Parks and Resorts Digital  
October 2017 - November 2018 | Glendale, CA

Designed cross-platform product experiences for various digital products including the native apps and websites for Walt Disney World, Disneyland and Disney Cruise Line.

Created prototypes, user flows, wireframes, and mockups for both executive demos and production.

Conducted A/B, multi-variate, and rapid user tests.

## EDUCATION

**University of California, Berkeley**  
*Bachelor of Arts, Cognitive Science*

**BLOC**  
UX/UI Design Apprenticeship

## SKILLS

**Design**  
User Research  
Information Architecture  
User Flows  
Wireframing  
Mockups  
Prototyping  
Rapid Usability Testing  
A/B Testing

**Development**  
HTML  
CSS / Sass  
Javascript

**Other**  
Product Management

## TOOLSET

Sketch | Figma | Invision |  
Illustrator | Axure | Principle

Git/Github | Xcode | Zurb  
Foundation

Mixpanel | Google Analytics |  
Appsee | JIRA | Confluence

**Product Designer and Product Manager** | Hundy  
May 2016 - October 2017 | SF Bay Area, CA

Designed and launched a networking and money-lending app for a FinTech startup.

Wrote business requirements and roadmapped product releases.

Conducted user interviews and market research.

Created user flows, defined information architecture, wireframed and delivered final mockups and prototypes to developers.

**Product Designer** | Found Eats  
September 2014 - December 2015 | San Francisco, CA

Designed the vendor-facing website for an ecommerce selling artisanal foods.

Created the information architecture and designed the interaction/visual standards.

Ran focus groups and individual user interviews.

Produced wireframes and created final mockups.