# **Kris Hicks**

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## About me

I am originally a self-taught developer. In 2007 I taught myself enough Ruby to automate parts of the job I had then. I prefer being a part of a small team. I work best on a team with 2–8 people, with a dedicated project manager. I prefer face-to-face communication. I communicate my ideas best via high-bandwidth, face-to-face contact rather than over tools like Slack or e-mail. I am a visual thinker. I visualize problems and solutions to them and tend to draw my notes more frequently than I write them. I learn by doing. I wasn't able to get into software development until I had a problem to solve. The knowledge I have today is mostly that which I've gained practicing software development rather than reading or studying about it. I like pair-programming. I tend not to want to pair-program 100% of the time, but I am happy to pair-program to get past a tricky issue or ramp up a new engineer.

# My motto

## There's always a better way.

There's almost always a better way of doing something. There's also a point of diminishing returns. I aim to find the balance. I used this motto to drive my decision to teach myself software development, and I use it on an ongoing basis to drive the decisions that I make day-to-day writing software.

## **Experience**

#### 2017-current - SWE-SRE - LightStep

- Created robust build and release pipelines in Concourse
- Dockerfile updates to build Go binaries uniformly and quickly
- Created multiple developer tools for managing Let's Encrypt (https://letsencrypt.org) certs, CI pipelines
- Extended existing developer CLI tools for managing deployments
- Created a system for recording upgrades of helm charts for tracking developer KPIs including time from code merge to deploy
- Led security-focused work to remove secrets from Git repositories, restrict secrets to least-privileged access
- Instrumental in transition to a monolithic Git repository
- Led conversion of existing infrastructure to Terraform, used Terraform for new

#### infrastructure

Lots of work with helm (https://helm.sh) charts to standardize config

## 2014-2017 - Staff Engineer - Pivotal

- R&D on Cloud Foundry (https://www.cloudfoundry.org)
  - Led a revamp/refactoring of the Cloud Foundry CLI (https://github.com/cloudfoundry/cli) (Go)
  - On the Security Enablement team implemented a mechanism to scan all Cloud Foundry git repositories for secrets
  - Various work on BOSH (https://github.com/cloudfoundry/bosh), BOSH CLI (https://github.com/cloudfoundry/bosh-cli), Diego
- Concourse (https://concourse-ci.org)
  - Worked on many aspects; BOSH release, scheduler, CLI
- Solutions Architect
  - Devised multiple solutions for Comcast in their transition to Pivotal Cloud Foundry (https://pivotal.io/platform)
  - Created documentation/mitigation for multiple network-related Pivotal Cloud Foundry CVEs
- Customer[o]
  - Took over an internal project and made it into a viable customer-facing product, pcf-pipelines (https://github.com/pivotal-cf/pcf-pipelines), which uses Terraform and Concourse to deploy Pivotal Cloud Foundry
  - Created pg2mysql (https://github.com/pivotal-cf/pg2mysql) to migrate PCF customers from PostgreSQL to MySQL, the third such attempt and the only one that worked
  - Brought in as a champion of PCF and knowledge expert regarding multiple aspects of PCF during pre-sales calls

## **Past Roles**

- 2013-2014 Lead Engineer DaisyBill (https://www.daisybill.com)
- 2011–2013 Senior Consultant Pivotal Labs (https://pivotal.io/labs)
- 2009-2011 Consultant ThoughtWorks (https://www.thoughtworks.com)
- 2007–2009 Self-taught Software Engineer First American Title Insurance Company (http://www.firstam.com)

## **Skills**

- **Disciplines**: Software Engineering, Site Reliability Engineering
- Languages: Go, Ruby, SQL
- Cloud Platforms: Google Cloud Platform, Amazon Web Services
- Container Orchestrators: Kubernetes, Cloud Foundry
- Infrastructure as Code: Terraform, Packer, BOSH

■ Continuous Integration: Concourse, CircleCI