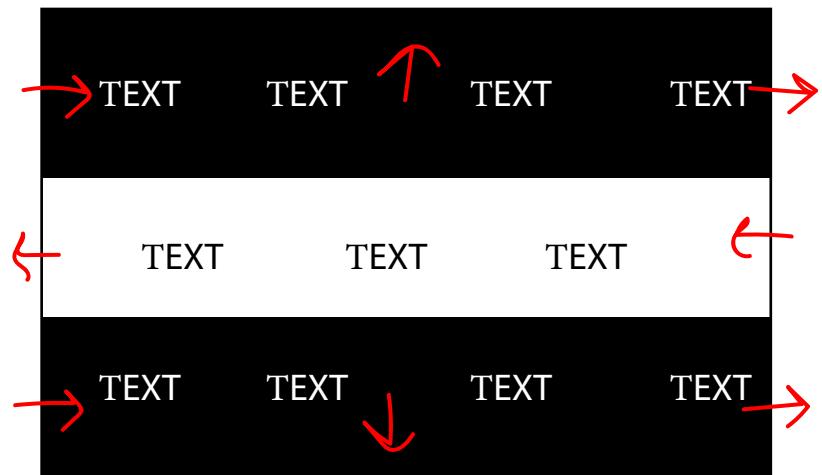




# Loader Screen Animation:

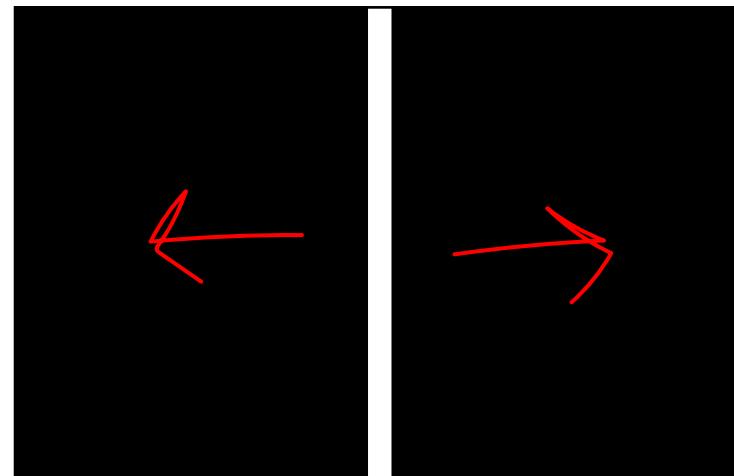
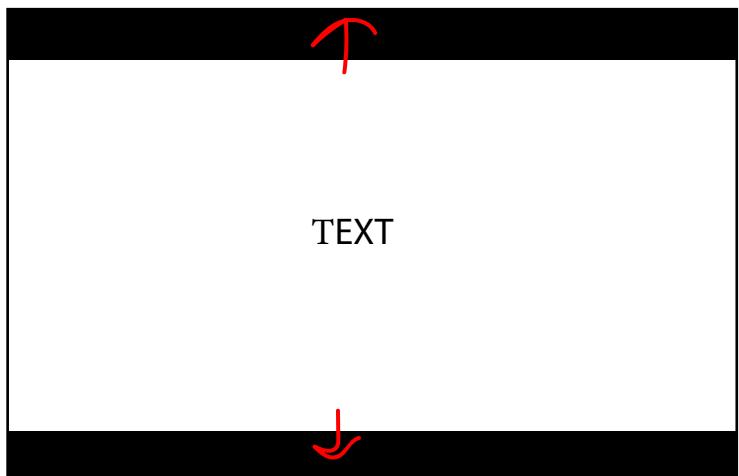
Once website is open, loader screen comes into play, gives motion to catch the users eye/attention. Use of black and white to create a bold contrast. The text will hopefully portray a hint to what the website is about and set an exciting tone as the user views the homepage for the first time.



How it works:

- 2 black 'curtain's open up the canvas until it is split into three sections
- Text [to be decided] will then slide across each section in altering directions
- 'Curtain's will continue to move towards the top and bottom borders and only the center text will remain on the home page

GSAP!



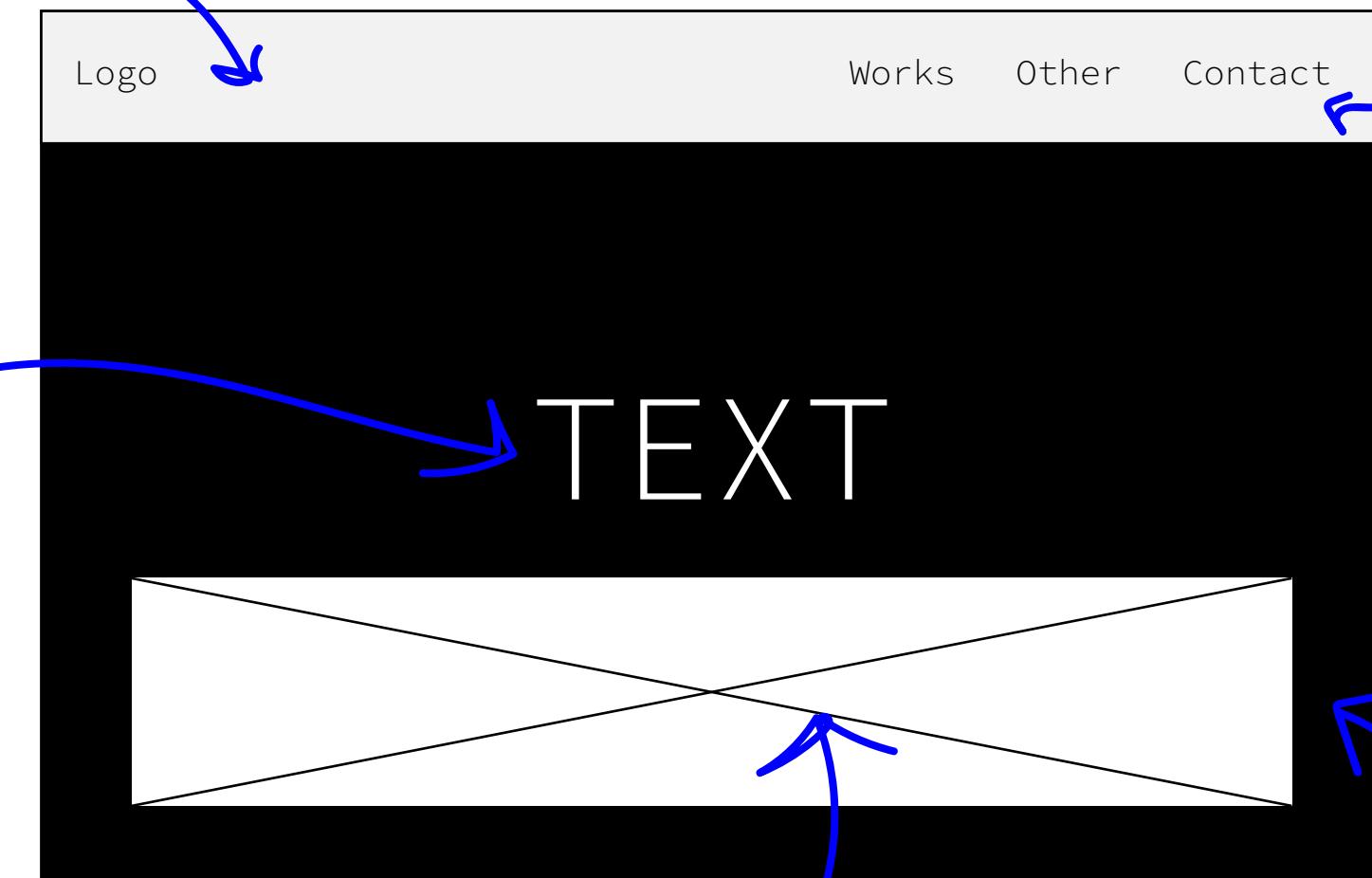
Other Variation:  
Maybe opening horizontally?

Might affect how the text looks and therefore the users first impressions.

# Home page: index.html

Simple nav bar  
for easy  
navigation to  
the other  
linked pages

Can play around with  
fonts and positioning  
while coding but  
definitely want to  
add hover effects to  
nav bar



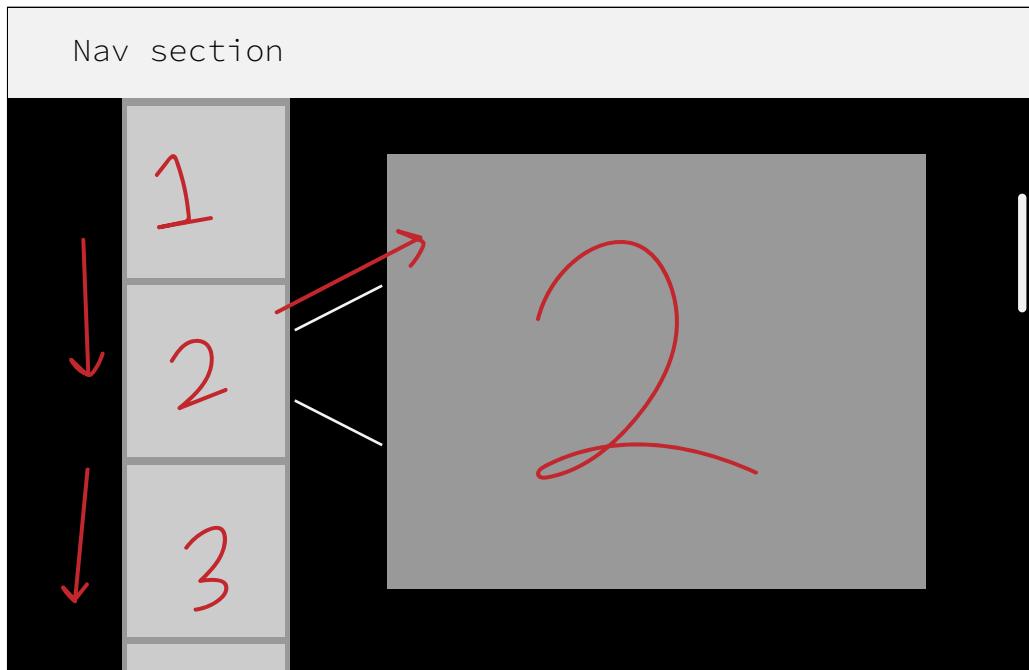
Bold text in  
center to  
create a focal  
point for the  
user

Some sort of moving image down  
at the bottom or as the  
background of the home page. I  
really want to emphasise  
motion on my website as I feel  
like it engages the users a  
lot more

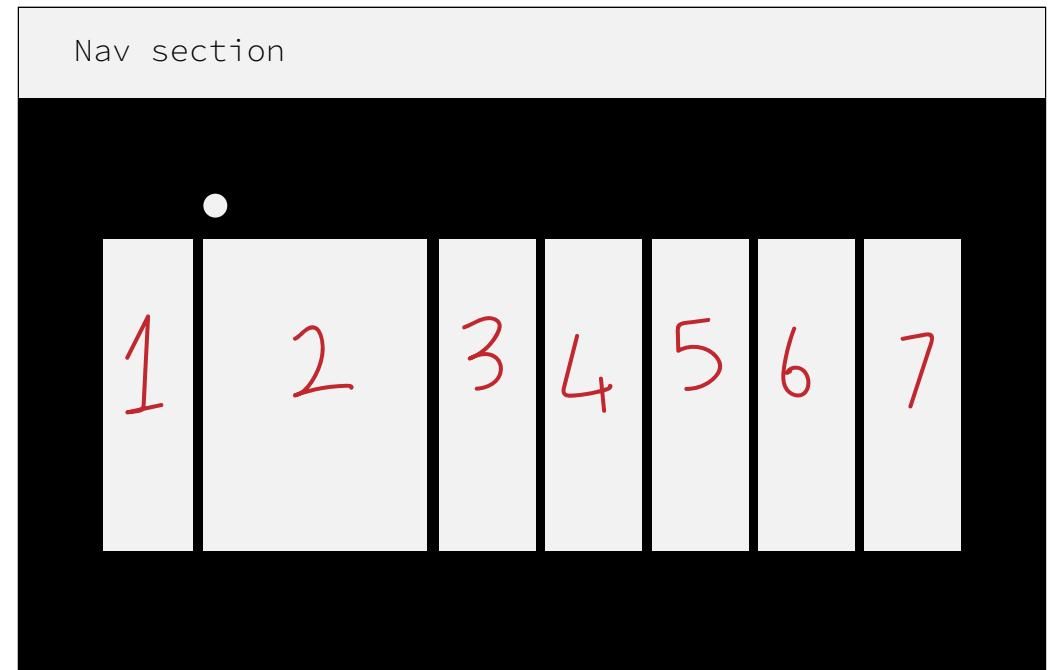
Making the background  
dark as I believe white  
text on dark background  
suits my vision better  
than light background  
and dark text

# Works page: works.html

Option 1:



Option 2:



## Interactive Scroll Slider Presentation:

- As the user scrolls down the page, the highlighted image will show up enlarged on the right side of the screen
- Not sure how hard it will be to implement this
- Visually appealing and engaging if I can pull off smooth transitions between the scrolling and each image enlarging

## Interactive Hover Presentation:

- The user is required to hover over each section of work which will open up to show the full work
- There is no scrolling required in this option as it will simply be a horizontal container that can fit all the works.
- The small circle above the works will indicate which one the user is hovering over

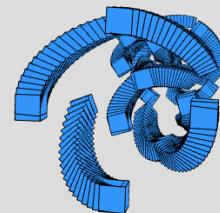
# Other page: other.html

Going to play around with p5js and create some cool things or extend on previous things I've made on there during class.

Nav Section



Nav Section



Nav Section



ASCII Webcam art thing:

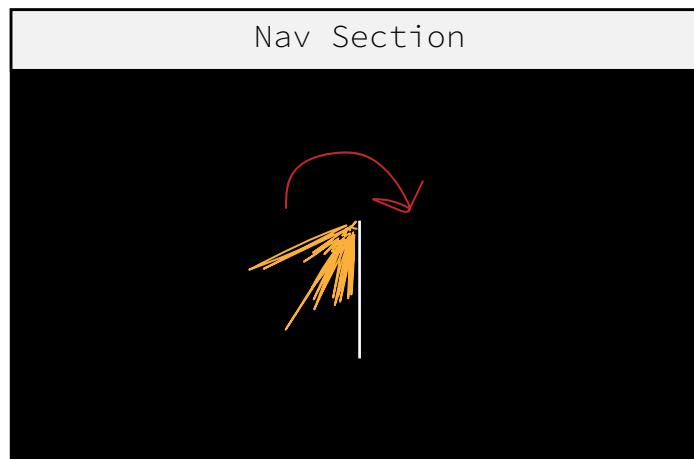
- Made in class and I thought it was really cool and would be nice to showcase it in my portfolio
- It is not very interactive so perhaps I can add something where the user can click on the screen to add 'stickers' that I digitally draw onto the webcam?

P5JS shape particle thing:

- Cool particle loop I made during class aswell.
- It changes colours and rotates on an axis
- This also isn't interactive at all but I had an idea to make a slider section on the side where users can adjust the speed of roation or how big the cubes are. Might be too complicated though..

Paint Tool with Music:

- Creating a space where users can interact with the canvas and paint using their cursor
- Also thinking of added background music as an extra element to engage the user and paint while feeling the music
- I will be sure to add instructions and an erase button
- Also should add a play/pause button for better UX



#### Music Visualisation:

- Saw someone make a 3D object that moves with the beats of a song. They used p5js and blender or another 3D interactive platform and I want to try and recreate it
- I looked at his github code and it looks quite hard so not sure about this but the idea is there.
- Tried and tested my own version that works but unsure if this is what I want on this page

# Home page: index.html

junior  
vigneault



junior  
vigneault

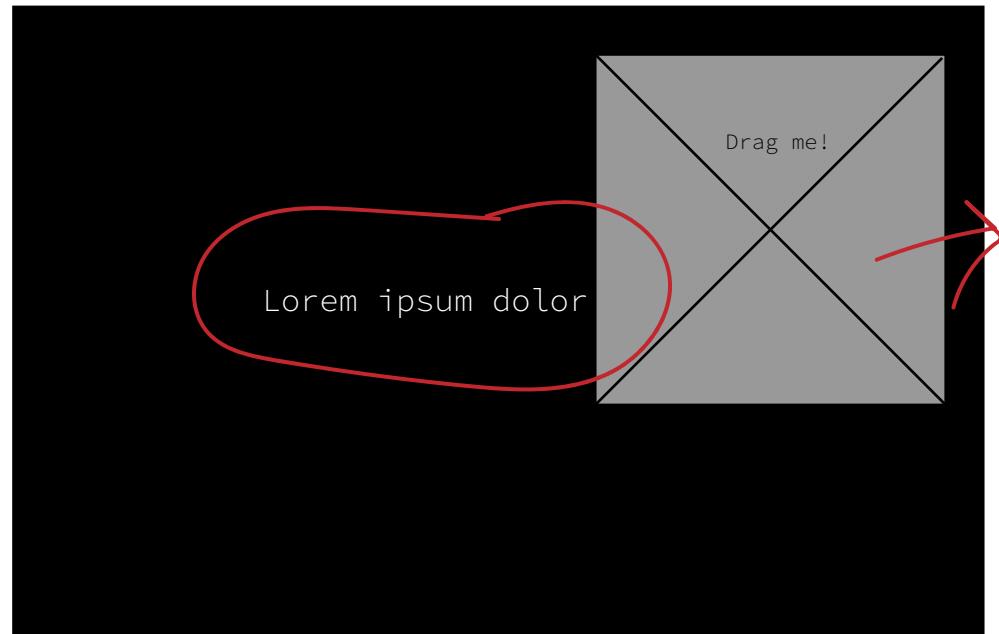
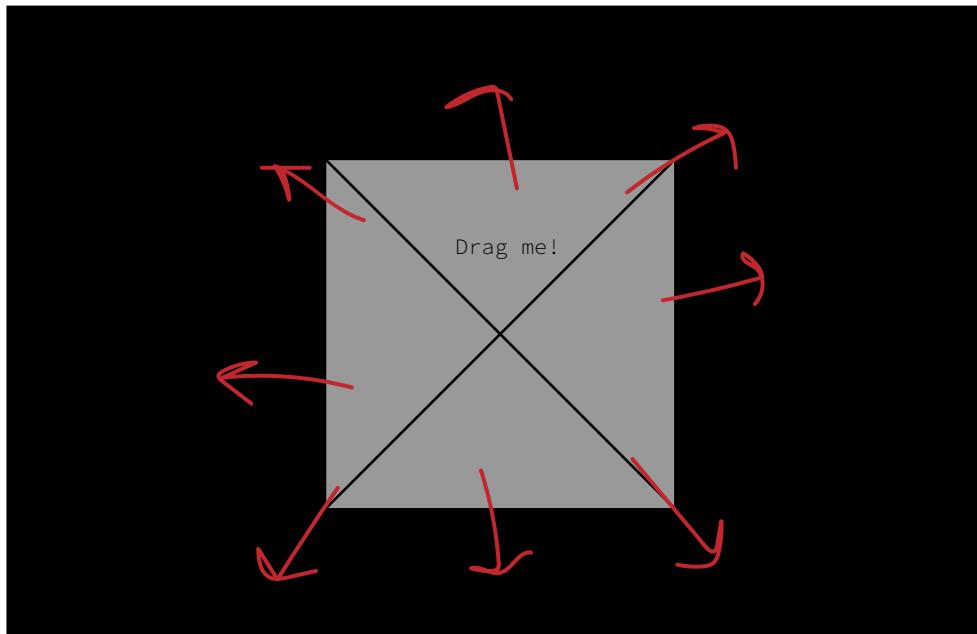


junior  
vigneault



Was inspired by this design website I saw where I'm pretty sure the guy used maybe particle js to get this block effect that was movable with the cursor. I really really liked this and wanted to incorporate something like this in my contact sub-page. I am wanting to make mine a much simpler version of this where there is an object blocking my email and the user has to move the object in order to reveal the email.

# Home page: index.html



This is an interactive element where users are required to move the object covering the text to reveal the text. I think this idea is simple and easy to understand for users. To make it more creative/interesting, I want to try and implement a way where the object returns to the original position after a few seconds