



CLAUDIU NICHIFOR

Graduate Game Designer

About Me

As Games Design and Production graduate, passionate about crafting engaging and innovative gaming experiences using Unity and C# or UE5 and blueprints. Backed by a strong foundation in agile methodologies, design and programming skills, I excel in creating RPG systems, combat or simple gameplay mechanics and quests. I am confident I can bring a plus to any team and contribute to creating engaging gameplay in any genre so please give me a quick call to discuss how I can help your team. I am willing to relocate if my location does not match your studio and would prefer working from the office so I can learn from the seniors and hone my skills further.

I love and played games such as: World of Warcraft, New World, Conan Exiles, Dark Souls, Elden Rings, Assassin's Creed, Skull and Bones, Escape from Tarkov, Counter Strike, League of Legends, Diablo, Kingdom Come, Mount and Blade, etc...

Professional Experience

Suits Me - Customer Advisor

Manchester - UK

May 2023 - Present

- Delivered exceptional customer service by addressing inquiries and resolving issues efficiently, enhancing customer satisfaction and loyalty.
- Assisted customers in selecting products that best suited their needs, providing expert advice and recommendations to drive sales.
- Maintained up-to-date knowledge of the latest products and promotions, ensuring customers received accurate and current information.

Challenge-trg - Recruitment Resourcer

Manchester - UK

July 2021 - January 2023

- Surpassed recruitment targets by effectively sourcing, screening, and interviewing candidates, ensuring a high match rate for client needs.
- Managed and maintained a comprehensive candidate database, ensuring compliance with right-to-work regulations and company policies.
- Coordinated with hiring managers to understand job requirements and provide tailored recruitment solutions.

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Manchester - UK

nichiforclaudiu.com

Language

- Romanian (native)
- English (fluent)

Strengths



Growth

I am deeply committed to personal and professional growth, constantly seeking opportunities to learn and enhance my skills. My growth-oriented mindset ensures that I am always evolving, adapting, and improving, making me a valuable and dynamic contributor to any team.



Collaborative

I thrive in collaborative environments, valuing the power of teamwork and diverse perspectives to create outstanding results. My background has equipped me with strong communication and interpersonal skills, enabling me to work effectively with artists, programmers, and other stakeholders.



Quick Thinker

I excel as a quick thinker, adept at rapidly generating and refining ideas. This agility ensures that I can adapt to changes and feedback seamlessly, optimizing the development process. My knack for fast-paced problem-solving and iterative design makes me a valuable asset in dynamic environments, where swift decision-making and continuous improvement are essential.



Goal Focused

I am highly goal-oriented, with a strong focus on achieving objectives and delivering results. I prioritize my work, manage my time well, and stay committed to meeting deadlines without compromising quality. This drive to accomplish goals keeps me motivated and productive, making me a reliable and impactful contributor to any team.

Hobbies

- Video Games
- DIY Projects
- Football
- Snowboarding
- Movies
- Martial Arts
- Music
- Travel

Other

Unrestricted Right to Work
in the UK and Europe

Willing to relocate

Cat. B driving license

Amazon - Warehouse Operative & Delivery Driver

Manchester - UK

June 2019 - July 2021

- Efficiently picked, packed, and managed the quality control of goods, ensuring all orders met Amazon's high standards.
- Maintained delivery accuracy and efficiency.
- Operated warehouse equipment and adhered to safety protocols.

RCS & RDS - D2D Salesman

Galati - Romania

September 2015 - September 2017

- Met and exceeded sales targets through effective door-to-door sales strategies.
- Managed and maintained stock and customer databases, ensuring accurate and up-to-date records.
- Developed strong customer relationships

Education

Salford University

Bachelor of Science (Hons) in Games

Design and Production

2020 - 2024

Sports High School Galati

International Baccalaureate Diploma

2015 Graduation

Skills

- Game Development: Unity Engine, Unreal Engine, C#, C++ (basic), Blueprints (basic)
- Game Design: Game Mechanics, Combat Design, AI Design, Level Design, Narrative Design
- Project Management: Agile Methodologies, Scrum, JIRA, Trello, HacknPlan, Zendesk
- Testing and QA: Playtesting, Bug Tracking, User Feedback Analysis
- Collaboration: Team Collaboration, Cross-functional Team Coordination, Effective Communication
- Creative Skills: Storyboarding, Creative Writing, Conceptual Technical Design
- Problem Solving: Debugging, Optimization, Critical Thinking

References

Available upon request.