# Map Coloring Problem with Answer Set Programming – clingo An Encoding

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#### Road map of this presentation:

- 1. About the ASP (Clingo)
- 2. Requisites
- 3. The problem: map coloring
- 4. Discussion of this (NP-complete) problem
- 5. A modelling in ASP
- 6. A solution in Clingo
- 7. Conclusions

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Attention: some background in logic and declarative language is recommended!

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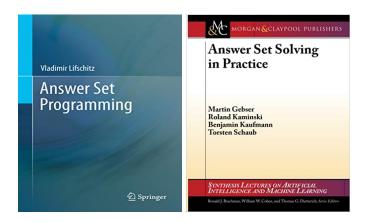
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- ► ASP embraces many emerging application areas

#### Historic and references:

- ► This programming language has its origin at the University of Potsdam (Universität Potsdam) – 1999
- Potassco, the Potsdam Answer Set Solving Collection https://potassco.org/
- Official repository with a full-course: https://github.com/potassco-asp-course/
- Support to start: an active forum and a course covered by videos in the Youtube
- This presentation and its code: https://github.com/claudiosa/CCS/tree/master/asp\_ Answer\_Set\_Programming
- ► Books:

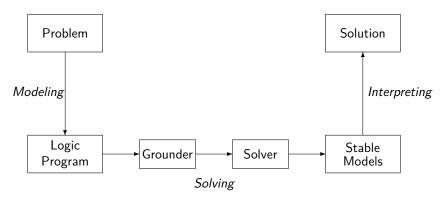
#### Some References:



#### Characteristics:

- ➤ The theoretical background has the roots from many logics: propositional, first-order, circumscription (world closed supposition), default and the negation as a fail.
- ▶ The concept of **stable model** to deduce one or more answers.
- ► The combinatorial problems are well modelled with ASP (wear as glove)
- ► The enconding declare **decisions** e **constraints**

## Modelling, grounding and resolution:



Source: https://github.com/potassco-asp-course/

A case-study: Map Coloring Problem (a practical problem from graph coloring)



Figura: Let's consider a planar map for readgibility

- ▶ Input: a graph (map) G with n vertices (countries) and integer k (colors)
- Output: does G admit a proper vertex coloring with k colors?
- ► Complexity: NP-Complete
- $\triangleright$  Optimization: NP-Hard (lesser chromatic number -k)



## Borrowed and adapted from:

https://github.com/potassco-asp-course/modeling/

- Problem instance: A map consisting of countries and neighborhood (frontiers)
  - facts formed by predicates country/1 and neighbour/2
  - facts formed by predicate color/1
- ► Problem class: Assign each country one color such that no two countries connected or neighbour have the same color
- In other words,
  - 1. Each country has one color
  - Two connected (neighbour) countries must not have the same color

## Let's paint this map with **k** colors:



Figura: South America map, the author had the input data − ©

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Finally, let's try to find a minimal color number to paint this map, without any neighbour country have the same color!

#### Some comments:

- Theoretical details can be found in: https://en.wikipedia.org/wiki/Graph\_coloring
- ► The modelling was almost immediate with an old Prolog code from the author: https://github.com/claudiosa/CCS/.....
- ► Many approaches for this problem can be taken: Simulated Annealing, Ant Colony, Depth-First Search, ..., meta-heuristics in general presents a good efficiency
- ➤ The full code discussed here is found in: https://github.com/claudiosa/CCS/tree/master/asp\_ Answer\_Set\_Programming/map\_coloring.lp
- ▶ We are commenting it in parts

# Colors available (k) and countries (n):

```
%% Colors
color(red).
color(blue).
color(green).
color(yellow).
%% Countries
country(antilles).
                          country(argentina).
country(bolivia).
                          country(brazil).
country(columbia).
                          country(chile).
country(ecuador).
                          country(french_guiana).
country(guyana).
                          country(paraguay).
                          country(surinam).
country(peru).
country(uruguay).
                          country(venezuela).
```

Ground terms, exactly written like Prolog syntax.

## The map, countries and their relations with neighbours:

```
neighbour (antilles, venezuela).
                                  neighbour (argentina, bolivia).
neighbour(argentina, brazil).
                                  neighbour (argentina, chile).
neighbour(argentina, paraguay).
                                  neighbour (argentina, uruguay).
neighbour(bolivia, brazil).
                                  neighbour(bolivia, chile).
neighbour(bolivia, paraguay).
                                  neighbour(bolivia, peru).
neighbour(brazil,columbia).
                                  neighbour(brazil, french guiana)
neighbour(brazil, guyana).
                                  neighbour(brazil, paraguay).
neighbour(brazil,peru).
                                  neighbour(brazil, surinam).
neighbour(brazil, uruguay).
                                  neighbour(brazil, venezuela).
neighbour(chile,peru).
                                  neighbour(columbia,ecuador).
% To avoid duplication of the facts above
neighbour(X,Y) :- neighbour(Y,X).
% To obtain more symmetric results at the end
```

Another representation is possible, but until now, everything was reused – kept simple as possible!

## Modelling the problem under its requisites:

```
%% Country X Colors - Assign any color for each country
1 { country_color(P, C) : color(C) } 1 :- country(P).
%% Brazil must be green
:- not country color(brazil, green).
%% OR.
%% country color(brazil,green).
%% Finally: none adjacent countries receive at the same color
% C != C1 :- country color(P, C), country color(P1, C1),
             neighbour(P,P1).
%% OR -- by Susana - ASP Community
:- country_color(P, C), country_color(P1, C), neighbour(P,P1).
```

Basically, that's all!

## Preparing for a optimization:

```
%% number of colors used
n_colors(N) :- N = #count{C : country_color(P,C)}.

%% A minimization on this value
#minimize{ N : n_colors(N) }.

%% OUTPUT
#show country_color/2.
#show n_colors/1.
```

That's all!

#### An output – RUN IT AGAIN:

```
clingo ../map_coloring.lp 0 --out-ifs='\n' --out-atomf=%s.
clingo version 5.3.0
Reading from ../map_coloring.lp
Solving...
Answer: 1
country_color(argentina, red).
country_color(columbia,red).
country_color(surinam,red).
country color(guyana, blue).
country color(paraguay, blue).
country color(french guiana, yellow).
country color(venezuela, yellow).
n colors(4).
Optimization: 4
OPTIMUM FOUND
Models : 1
  Optimum : yes
Optimization: 4
Calls
             : 1
                                       ◆□▶ ◆□▶ ◆■▶ ◆■▶ ■ 900
```

#### Conclusions:

- ASP is strongly declarative (roots from the logic to attack the problems representation)
- Generate and test methodology
- ASP's workflow, modeling, grounding, solving (and optimizing)
- ▶ clingo = gringo+clasp + . . .
- ► Allows you to embed a Python coding in order to minimize the difficulties (②) of input and output data
- Finally, an encoding in ASP is excellent exercise to keep your mind very active!

# Contact and Comments (are must welcome ©):

- https://claudiocesar.wordpress.com/
- https://github.com/claudiosa
- ▶ In this git, repository CCS  $\Rightarrow$  asp...
- ► ⊠: ccs1664@gmail.com
- This material has a partial support from WhatsTV Inc. https://en.whatstv.com.br/, here our gratitude!
- Thank you so much!