

Sviluppare per il web con Dart

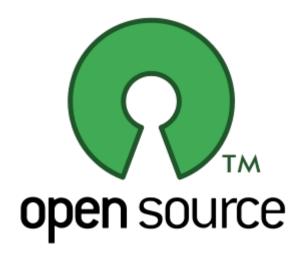
Claudio d'Angelis



- Language
- Libraries
- Tools
- Compilation to JavaScript

Dart is open source

- BSD-style license
- dart.googlecode.com
- GitHub mirror
- Contributing guide
- ECMA Standard (TC52)
- Production ready (1.11.1)





Compiles to JavaScript, runs across the modern web



Run Dart on the server with the Dart VM



- New language, familiar syntax
- Rich libraries
- Consistent semantics

"Coffee".missing // ??

Class 'String' has no instance getter 'missing'. NoSuchMethodError:

method not found: 'missing'

Receiver: "Coffee"

Arguments: []



"2" > 1 // ??

Unhandled exception:

Class 'String' has no instance method '>'.

NoSuchMethodError : method not found: '>'

Receiver: "2"

Arguments: [1]



```
int strength;
  Hug(this.strength); // Terse syntax!
  Hug.light() { // Named constructors!
    this.strength = 0;
  Hug operator +(Hug other) {
    return new Hug(this.strength + other.strength);
  void patBack({int hands: 1}) {/* Named or optional params, w/default value*/}
  /* One-line functions, string interpolation! */
  String toString() => "Embraceometer reads $strength";
main() {
  Hug a = new Hug(5);
  Hug b = new Hug.light();
  print(a + b); // Embraceometer reads 5
```

∘class Hug {

Built-in libraries

async collection convert core html indexed_db io isolate

js math mirrors svg typed_data web_audio web_gl web_sql



Kansas City Public Library

```
import 'dart:html';
InputElement toDoInput;
UListElement toDoList;
void main() {
  toDoInput = querySelector('#to-do-input');
   toDoList = querySelector('#to-do-list');
  toDoInput.onChange.listen(addToDoItem);
void addToDoItem(Event e) {
  var newToDo = new LIElement();
  newToDo.text = toDoInput.value;
  toDoInput.value = '';
  toDoList.children.add(newToDo);
```

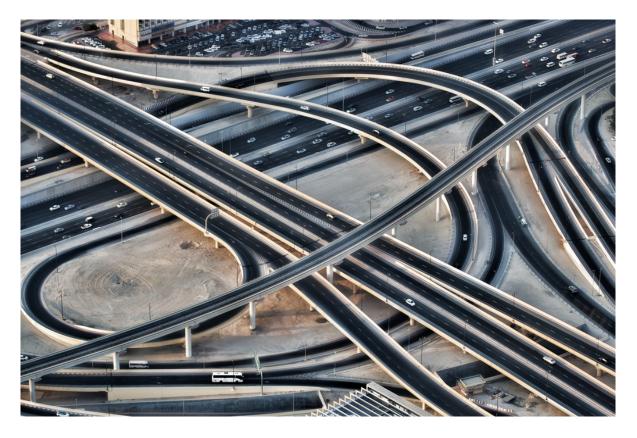
```
import 'dart:io';
main() {
  HttpServer.bind('0.0.0.0', 8080).then((server) {
    server.listen((HttpRequest req) {
      // Handle $req
    });
  });
```

```
main() {
  String name = 'John Doe';
  print(initials(name)); // J.D.
String initials(String name) {
  StringBuffer retValue = new StringBuffer();
  name.split(" ").forEach((String part) {
    retValue.write(part[0] + ".");
  });
  return retValue.toString();
```

```
main() {
  var name = 'John Doe';
  print(initials(name)); // J.D.
initials(name) {
  var retValue = new StringBuffer();
  name.split(" ").forEach((part) {
    retValue.write(part[0] + ".");
  });
  return retValue.toString();
```

Asynchronous and concurrent programming

- Futures
- Streams
- Isolates



https://www.flickr.com/photos/huskyte/8519749145/in/photostream/

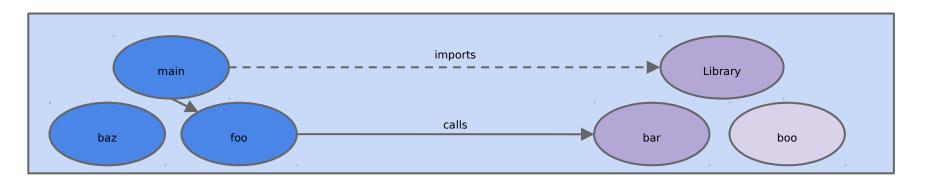
```
import 'dart:async' show Future, Completer;
main() {
  loadNews().then((news) {
    // Do something with $news
  });
  print("Immediately printed!");
Future loadNews() {
  var completer = new Completer();
  // Insert very slow process here
  completer.complete(/* return value */);
  return completer future;
```

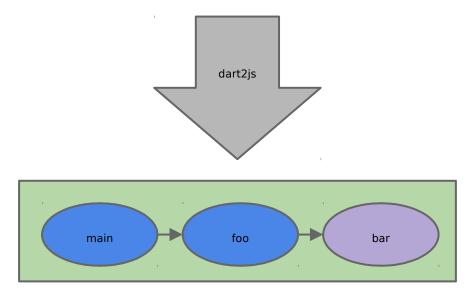
Dart-to-JS Compiler & Performance

Dart2js' s features:

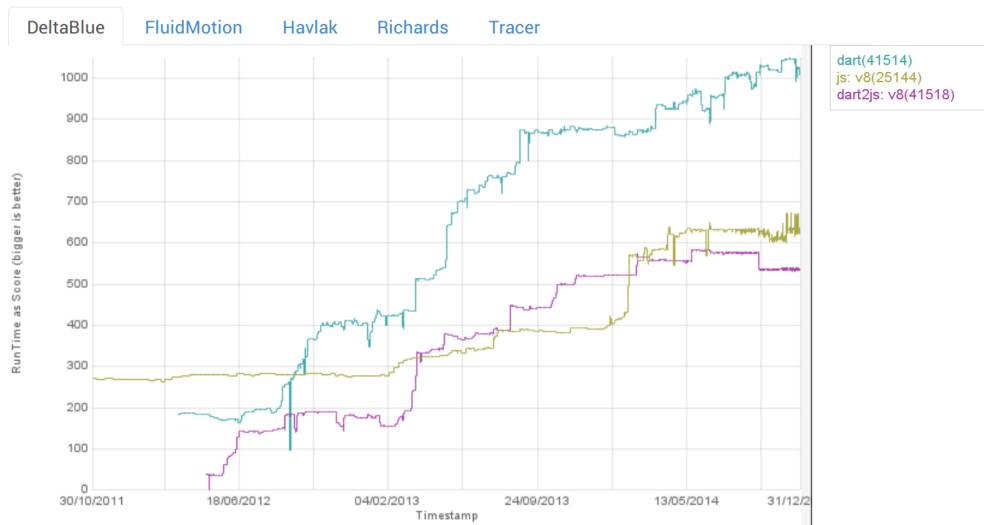
- Minification & Source Maps
- Global type inference
- Tree-shaking
 - Compile-time dead code elimination

Tree shaking





https://dartlang.org/performance



Language, Libraries & Tools

- Package Manager: pub
- JS compiler: **dart2js**
- Library documentation generator: **docgen**
- Static analyzer: dartanalyzer
- Chromium with Dart VM: **Dartium**

Polymer.dart



AngularDart





Homepage: https://dartlang.org

API Reference: https://api.dartlang.org

Pub Packages: https://pub.dartlang.org

AngularDart: https://angulardart.org

Polymer.dart: https://dartlang.org/polymer-dart



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