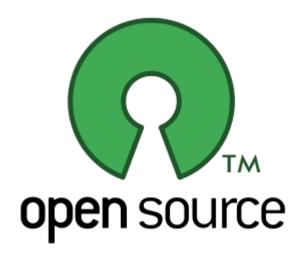


- Language
- Libraries
- Tools
- Compilation to Javascript

#### **Dart is open source**

- BSD-style license
- dart.googlecode.com
- GitHub mirror
- Contributing guide
- **ECMA Standard (TC52)**
- Production ready (1.4)





Compiles to JavaScript, runs across the modern web



## Run Dart on the server with the Dart VM



- New language, familiar syntax
- Rich libraries
- Consistent semantics

Missing getter?

"Coffee".missing // ??



Class 'String' has no instance getter 'missing'. NoSuchMethodError: method not found: 'missing' Receiver:

"Coffee"

Arguments: []

String compared to number?

"2" > 1 // ??

Unhandled exception:

Class 'String' has no instance method '>'.

NoSuchMethodError: method not found: '>'

Receiver: "2"

Arguments: [1]



```
class Hug {
  int strength;
  Hug(this.strength); // Terse syntax!
  Hug.light() { // Named constructors!
    this.strength = 0;
  Hug operator +(Hug other) {
    return new Hug(this.strength + other.strength);
  void patBack({int hands: 1}) {/* Named or optional params, w/default value*/}
  /* One-line functions, string interpolation! */
  String toString() => "Embraceometer reads $strength";
main() {
  Hug a = new Hug(5);
  Hug b = new Hug.light();
  print(a + b); // Embraceometer reads 5
```

#### **Built-in libraries**

async collection convert core html indexed\_db io isolate js math mirrors svg typed\_data web\_audio web\_gl web\_sql



Kansas City Public Library

```
import 'dart:html';
InputElement toDoInput;
UListElement toDoList;
void main() {
   toDoInput = querySelector('#to-do-input');
   toDoList = querySelector('#to-do-list');
   toDoInput.onChange.listen(addToDoItem);
}
void addToDoItem(Event e) {
  var newToDo = new LIElement();
  newToDo.text = toDoInput.value;
  toDoInput.value = '';
   toDoList.children.add(newToDo);
```

```
import 'dart:io';

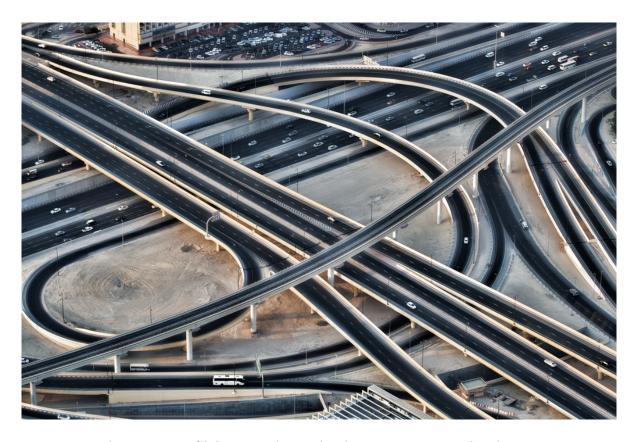
main() {
   HttpServer.bind('0.0.0.0', 8080).then((server) {
     server.listen((HttpRequest req) {
        // Handle $req
     });
   });
}
```

```
main() {
  String name = 'John Doe';
  print(initials(name)); // J.D.
}
String initials(String name) {
  StringBuffer retValue = new StringBuffer();
  name.split(" ").forEach((String part) {
    retValue.write(part[0] + ".");
  });
  return retValue.toString();
```

```
main() {
  var name = 'John Doe';
  print(initials(name)); // J.D.
initials(name) {
  var retValue = new StringBuffer();
  name.split(" ").forEach((part) {
    retValue.write(part[0] + ".");
  });
  return retValue.toString();
```

### Asynchronous and concurrent programming

- Futures
- Streams
- Isolates



https://www.flickr.com/photos/huskyte/8519749145/in/photostream/

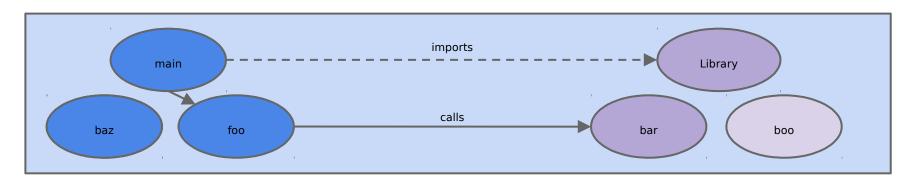
```
import 'dart:async' show Future, Completer;
main() {
  loadNews().then((news) {
    // Do something with $news
  });
  print("Immediately printed!");
Future loadNews() {
  var completer = new Completer();
  // Insert very slow process here
  completer.complete(/* return value */);
  return completer future;
```

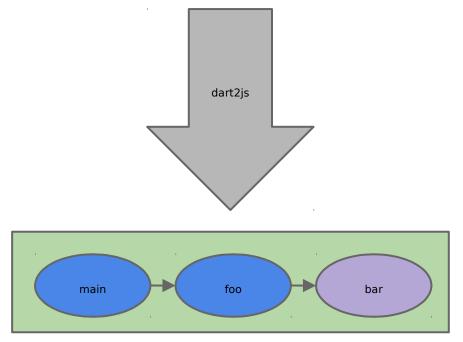
#### **Dart-to-JS Compiler & Performance**

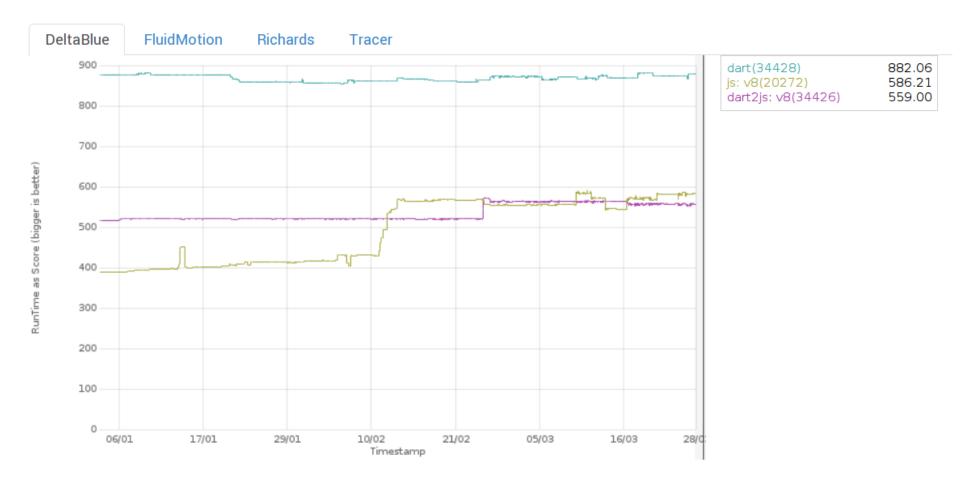
#### Dart2js' s features:

- Minification & Source Maps
- Global type inference
- Tree-shaking
  - Compile-time dead code elimination

#### **Tree shaking**







https://dartlang.org/performance

#### **Language, Libraries & Tools**

• IDE: Dart Editor

Package Manager: pub

JS compiler: dart2js

Library documentation generator: docgen

Static analyzer: dartanalyzer

Chromium with Dart VM: Dartium



Homepage: https://dartlang.org

API Reference: https://api.dartlang.org

Pub Packages: https://pub.dartlang.org

AngularDart: https://angulardart.org

Polymer.dart: https://dartlang.org/polymer-dart

# Live coding!

#### **Download Dart Editor:**

https://dartlang.org/tools/download.html

#### Claudio d'Angelis

Twitter: @daw985

Google+, Github: claudiodangelis

#### Giovanni Laquidara

Twitter: @joaolaq

Google+: +giovannilaquidara

Github: joaobiriba