Computer and Networks Security

MSc Degree in Computer Science 2018-2019

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Basic Information



Language:

Credits: 6 ECTS (CFU)

Schedule: MSc I year, I semester

A day-by-day schedule will be available on course or group page

Course website:

http://www.math.unipd.it/~conti/teaching/CNS1819/index.html

Course Group/Mailing List:

Google Group "CNS 1819 UNIPD"

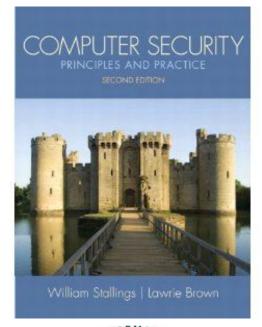


Part I: Security Principles and Practice

- Computer Security Technology and Principles
 - Overview, Crypto Tools, User Authentication, Access Control, DB security, Malicious Software, DoS, Intrusic Detection, Firewall and Intrusion Prevention
- Software Security and Trusted Systems
 - Buffer Overflow, Software Security, OS security, Trusted Computing
- (Management Issues)
 - IT Security Mgmt and Risk Assessment, IT Security Controls/Plans/Procedures, Physical Security, HR Security, Auditing, Legal and Ethical Aspects.

Material:

- Book (chapters 1-13):
 - Computer Security Principles and Practice 2ed
 W. Stallings, L. Brown
 - Slides will be available on course/group page









Part II: Advanced Topics

- Recent and relevant security issues in traditional and novel technologies (botnet, DoS, smartphone security, RFID, social networks, novel authentication techniques, future Internet ...)
- To acquire the <u>ability to apply security principles to</u> <u>new/unseen/complex scenarios</u>
- Each student will present one topic in class



The **second part** of the course takes the form of seminars based on a selection of scientific papers (that either have had a strong impact on security today, or explore novel ideas that may be important in the future). The list of topics can be found **HERE**. For each topic will be indicated one primary paper, and possibly other additional papers. All the students are required to read all primary papers and be able to competently discuss the material in class. Each student will be responsible for presenting one lecture (based on one of the primary paper including as much relevant related work as necessary to distill the work presented in the paper). The speaker will have a finite time (20 minutes) to present the papers. The presentation will be followed by 10 minutes of interactive discussion in the class. 48 hours before each lecture each student must submit (via email, to both the lecturer and the teaching assistant) at least two thought-provoking questions for each on the main papers covered in the lecture. These questions should critically evaluate the papers (e.g., questioning the assumptions, criticize the methodology, compare with other solutions, propose alternative solutions, etc.).

This is intended to be an interactive class: class participation is strongly recommended (and will play a role in the grading criteria). Sleeping during the class is optional, but not recommended.



	Top	ic 1	1:	RFI	D:	Sec	urity	1
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Topic 2: Captcha

Topic 3: Untrusted Storage

Topic 4: SmartPhone Security

Topic 5: Attacks on SmartPhone

Topic 6: Password Protection

Topic 7: Distributed Denial of Service Attacks

Topic 8: Sybil Attacks

Topic 9: Behavioural Biometrics

Topic 10: VolP Security

Topic 11: Secure Content Delivery

Topic 12: Anonymous Communications

Topic 13: Keyloggers Detection

Topic 14: Anonymity in WSN

Topic 15: Botnet Detection

Topic 16: Trusted HW

Topic 17: Security of RFID ePassports

Topic 18: Node Replication Attack in WSN

Topic 19: Secure Data Aggregation in WSN

Topic 20: Privacy issues in Social Networks

Topic 21: Google Android smartphone security

Topic 22: Electronic Voting

Topic 23: P2P BotNet Detection

Topic 24: Taint Mechanisms

Topic 25: Browser Security

Topic 26: Privacy of Location Based Services

Topic 27: Named Data Networking Security

Topic 28: Named Data Networking Privacy

Topic 29: Cloud Security

Topic 30: Anonymity in Wireless Network

Topic 31: Smartphone User Profiling

Topic 32: SSL security issues in Android

Topic 33: Circumvent censorship

Topic 34: Secure Messaging

Topic 35: Operational Technology Security

Topic 36: Cyber-Physical Systems Security

Topic 22: P2P BotNet Detection Primary:

 Shishir Nagaraja, Prateek Mittal, Chi-Yao Hong, Matthew Caesar, and Nikita Borisov BotGrep: Finding P2P Bots with Structured Graph Analysis Usenix Security 2010.

Secondary:

- Su Chang and Thomas E. Daniels P2P botnet detection using behavior clustering and statistical tests. Proceedings of the 2nd ACM workshop on Security and artificial intelligence (2009).
- M\E1rk Jelasity and Vilmos Bilicki, Towards Automated Detection of Peer-to-Peer Botnets: On the Limits of Local Approaches Usenix LEET 2009.
- Jian Kang, Jun-Yao Zhang, Qiang Li, Zhuo Li Detecting New P2P Botnet with Multi-chart CUSUM 2009 International Conference on Networks Security, Wireless Communications and Trusted Computing.



Part III:

Guest lectures by

Prof Radha Poovendran

(University of Washington, Seattle)

"Tackling Control Plane Saturation Attacks"

Grading Criteria



- (25%) presentation (during the second part of the course)
 - (15%) Layout and Graphics
 - (30%) Content
 - (20%) Organization
 - (20%) Presentation
 - (15%) Q&A
- (25%) participation in the discussions in the class (during the second and third part of the course)
- (25%) content and quality of the essay
 - (30%) Style
 - (20%) Originality
 - (50%) Organization (Clarity in your argumentation, Coherence between assumptions and conclusions, Logical organization, Evidence to support claims)
- (25%) oral discussion of the essay (during which the student can also be asked questions on the first part of the course).

Research/Essay/(Thesis) Topics



Security/privacy in: wired/wireless networks, smartphones, social networks, distributed systems, sensor networks, RFID, cloud computing, content centric networking, vehicular networks, location based services. ...

FakeBook: Detecting Fake Profiles in On-line Social Networks

Mauro Conti University of Padua Via Trieste, 63 - Padua, Italy conti@math.unipd.it

Radha Poovendran University of Washington Seattle, WA 98195, USA rp3@uw.edu

Marco Secchiero University of Padua Via Trieste, 63 - Padua, Italy marco.secchiero@studenti.unipd.it

Abstract-On-line Social Networks (OSNs) are increasingly influencing the way people communicate with each other and share personal, professional and political information. Like the cyberspace in Internet, the OSNs are attracting the interest of prevent. The first attack in [7] is called Identity Cloning Attack (ICA), where the personal OSN information of an existing profile is used to create one or more clone accounts, claiming

NDN Interest Flooding Attacks and Countermeasures

Alberto Compagno*, Mauro Conti*, Paolo Gasti[†], Gene Tsudik[‡] *University of Padua, Italy — acompagn@studenti.math.unipd.it † University of Padua, Italy — conti@math.unipd.it *New York Institute of Technology, USA — pgasti@nyit.edu §University of California, Irvine, USA — gts@uci.edu

CRêPE: A System for Enforcing Fine-Grained Context-Related Policies on Android

Mauro Conti, Member, IEEE, Bruno Crispo, Senior Member, IEEE, Earlence Fernandes, and Yury Zhauniarovich

Abstract-Current smartphone systems allow the user to use only marginally contextual information to specify the behavior of the applications: this hinders the wide adoption of this technology to its full potential. In this paper, we fill this gap by proposing CRêPE. a fine-grained Context-Related Policy Enforcement

researchers have recently focused on enhancing phones' security models and their usability

One significant challenge in the security of smartphones is to

control the behavior of appli





Innovations That Will **Change Your Tomorrow**





IEEE TRANSACTIONS ON INFORMATION FORENSK'S AND SECURITY, VOL. 7, NO. 5, OCTOBER 2012

no experimental s (i.e., bandwidth, to the adversary,

asures deserve an considered ready

CNS course "Hall of fame"



Can't you hear me knocking: Identification of user actions on Android apps Luigi V. Mancini ACM CODASPY (a.r.) via traffic analysis

Mauro Conti University of Padua Padua, Italy conti@math.unipd.it

Sapienza University of Rome Rome, Italy lv.mancini@di.uniroma1.it spolaor.riccado@gmail.com

Padua, Italy

OASIS: Operational Access Sandboxes for Information Security

Mauro Conti Università di Padova Padova, Italy conti@math.unipd.it

Earlence Fernandes University of Michigan Ann Arbor, Michigan, USA earlence@umich.edu

ACM CCS SPSM 2014 University of Michigan Ann Arbor, Michigan, USA ipaupore@umich.edu

Atul Prakash University of Michigan Ann Arbor, Michigan, USA aprakash@umich.edu

Daniel Simionato Università di Padova Padova, Italy daniel.simionato@gmail.com

LineSwitch: Efficiently Managing Switch Flow in Software-Defined Networking while

Moreno Ambrosin, Mauro Conti; Fabio De Gaspari, ASIAC Radha Poovendus (surname)@math.unind it fabio.degaspari

Losing Control: On the Effectiveness of Control-Flow Mauro Conti⁺, Stephen Crane[‡], Lucas Davi[†], Michael Fragz², Per Larsen[‡], Christopher Liebchen[†], Marco Negro[†], Mohaned Qunaini Chhmad-Reza Sadeghi[†]

†CASED, Technische Universität Darmaratt, Germany

†University of California, Irvine

*University of California, Irvine

Boten ELISA: A Novel Approach for Botnet C&C in Online Social Networks

Alberto Compagno*, Mauro Conti[†], Daniele Lain[†], Giulio Lovisotto[†] and Luise Vil enzo Mancini*
*Department of Computer Science, Sapienza University of Rome. Via Salari 100198 Rome, Italy
Email: {compagno, mancini}@di.univenter

†Department of Mathematics, University of Padua. Via Thesie 63, 35121 Padua, Italy

IEEE TRANSACTIONS ON INFORMATION FORENSICS AND SECURITY, VOL. 11, NO. 4, APRIL 2016

Security Vulnerabilities and Countermeasures for Target Localization in Bio-NanoThings Communication Networks

Alberto Giaretta, Sasitharan Balasubramaniam, Senior Member, IEEE, and Mauro Conti, Senior

Agostino Sturato (Interconnected networks) -IEEE ICNC 2016) ... and several on-going works:

- Marco Ulgelmo (Name Data Networking)
- Daniele Lain (Keystroke)
- Giulio Lovisotto (De-authentication)





CAPTCHaStar

Survey

What is a CAPTCHA?

CAPTCHA is an acronym that stands for Completely Automated Public Turing test to tell C practice, a CAPTCHA is a test used to check whether a computer system is being used by automated program). CAPTCHAs are useful to avoid the abuse of online services by some registration of e-mail addresses to send spam. The most common CAPTCHA is the text ba

distorted text (e.g. apallosa) in a text-box.

We are working to design a novel CAPTCHA that we named CAPTCHaStar. By taking part in this survey you will help us to provide a better CAPTCHA. The survey will take only few minutes (some 10 minutes) and you might enjoy it. Thanks for your help!



Schedule



			Lecture Schedule	ř			Talks
Wednesday	3	October	Course Introducti	on			
Thursday	4	October	Ch10_Buffer Ove	now Attacks			
Wednesday	10	October	Ch1. Overview - C	ch2. Crypto - Ch6_	Malware		"Android Malware" (Eleonora Losiouk, University of Padova)
Thursday	11	October	Ch3_User Auther	ntication - Ch4_Acc	ess Control	"GAN based Privacy Attacks on Decentralized Deep Learning" (Briland Hitaj, University of Rome Sapienza)	
Wednesday	17	October	Ch 7_Denial of Se	ervice			Talk by Giuseppe Bernieri, University of Padova
Thursday	18	October	Ch12. OS Securi	ty		"Security and privacy of medical devices" (Eduard Marin, KU Leuven, Belgium)	
Wednesday	24	October	Ch 8_Intrusion Do	etection - Ch9_Fire	wall and IPS	Talk by Luca Calderoni, University of Bologna	
Thursday	25	October	Ch13_Trusted C	Ch13_Trusted Computing and Multilevel Security			Talk by Eleonora Losiouk, University of Padova
Wednesday	31	October	Ch5.Database Se	ecurity		Talk by Ankit Gangwal, University of Padova	
				10			- 100 and - 200



What "secure" means?





- 1) Security is not just "a product" (e.g. a firewall); it is rather a "process", which needs to be managed properly
- 2) Nothing is 100% secure (do we need it? How much it would cost?) Example: credit cards

"The three golden rules for ensuring computer security: do not own a computer; do not power it on; and do not use it." - Robert (Bob) Morris (Former NSA Chief Scientist).



3) The security of a system is equivalent to the security of its less secure component (rule of the weakest link)



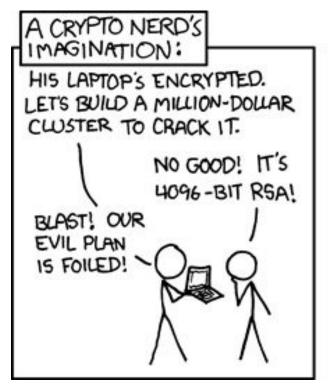


- 4) Security by obscurity never works
- 5) Cryptography is a powerful tool but... it is not enough!



"The protection provided by encryption is based on the fact that most people would rather eat liver than do mathematics"

Bill Neugent







4) Security by obscurity never works

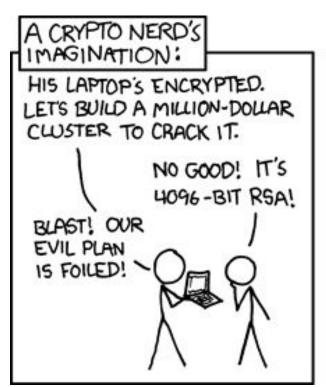
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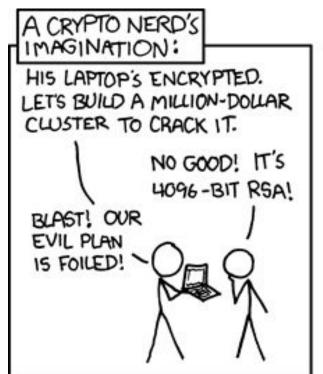


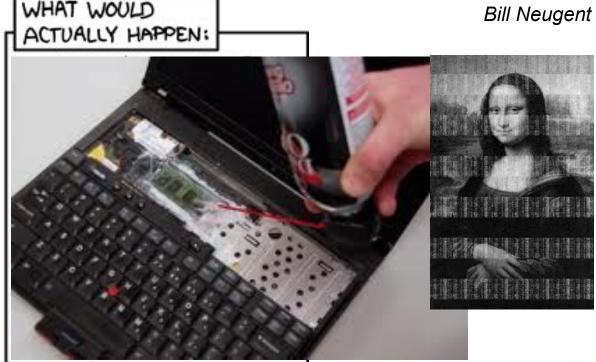
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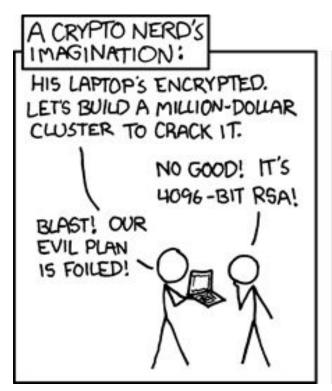
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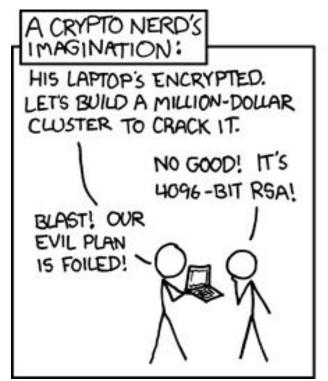


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Some key concepts to start



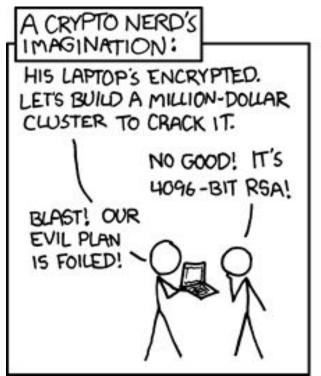
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6) Do not rely on users!

"Given a choice between dancing pigs and security, users will pick dancing pigs everytime."

- Prof. Ed Felten (Princeton University)



"If the computer prompts him with a warning screen like: "The applet DANCING PIGS could contain malicious code that might do permanent damage to your computer, steal your life's savings, and impair your ability to have children," he'll click OK without even reading it. Thirty seconds later he won't even remember that the warning screen even existed"

- Bruce Schneier



So, what "secure" means? A network/system is secure when...





Basic security properties

- Confidentiality: to prevent unauthorised disclosure of the information
- Integrity: to prevent unauthorised modification of the information
- Availability: to guarantee access to information
- Authentication: to prove the claimed identity can be Data or Entity authentication



Auxiliary security properties

- Non repudiation: to prevent false denial of performed actions
- Authorisation: "What Alice can do"
- Auditing: to securely record evidence of performed actions
- Attack-tolerance: ability to provide some degree of service after failures or attacks
- Disaster Recovery: ability to recover a safe state
- Key-recovery, key-escrow,
- Digital Forensics



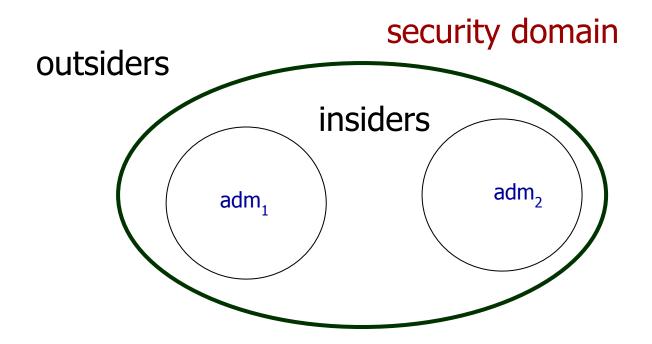


Security mechanisms

- Random Numbers (e.g. for Initialization Vectors)
- Pseudo Random Numbers
- Encryption/Decryption
- Hash functions
- Hash chain (inverted)
- Message integrity code (MIC)
- Message authentication code (MAC and HMAC)
- Digital signatures
 - Non repudiation
- Key exchange (establishment) protocols
- Key distribution protocols
- Time stamping



Types of attacker

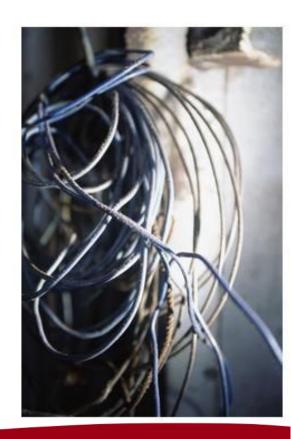


security domain and admin domain may differ



Types of attack

- Passive: the attacker can only read any information
 - Tempest (signal intelligence)
 - Packet Sniffing
- Active: the attacker can read, modify, generate, destroy any information





TEMPEST





TEMPEST



More recent attack approaches
 Big Data => User profiling

Questions? Feedback? Suggestions?









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