Heuristics and A* implementations

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Abstract

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Domain

Six domains were tested in the implementations. In this section, I explain this domains.

Blocksworld Dinner Dompteur DWR Logistics TSP

Heuristics

In this section, I discuss the different heuristics implemented in the Jupyter notebook. The implementation uses the *pddl* package to parse the tested PDDL domains and problems.

h_{max} heuristic

In a nutshell, this heuristic returns the maximum cost to achieve a goal. From an initial state, the heuristic returns the longest path to reach all goals.

```
from pddl.heuristic import Heuristic

class MaxHeuristic(Heuristic):
def h(self, actions, state, goals):
    reachable = state
    goals_missing = goals[0]
    max_cost = 0
    while not goals_missing.issubset(
    reachable):
    last_state = frozenset(
        [a for a in actions if a.
        positive_preconditions.issubset(
        reachable)]
```

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```
11  )
    new_reachable = reachable.union([pre
    for a in last_state for pre in a.
    add_effects])
13    if new_reachable == reachable:
        return float("inf")
15     reachable = new_reachable
16     max_cost += 1
17    return max_cost
```

Listing 1: h_{max} implementation

In the Listing 1, the function *h* returns the maximum cost to reach the *goals* from an initial *state*, considering a set of possible *actions*.

The first reachable states are the initial states, as shown in line 5. The next two lines define the goals¹ and the maximum cost to achieve the goals from the reachable state. Therefore, if all goals are in the initial state, the maximum cost is 0 and the return in line 8 is *False*.

When the goals are not in the reachable state, the algorithm takes two step:

- line 9: get all actions in which the preconditions are applicable to the current set of reachable actions.
- line 12: get the effects from the actions applicable to the current reachable state. Each time the algorithm performs this step, the reachable state becomes larger, that is, it is more likely that the goals are in the reachable state.

At least, in line 13, it is tested whether the new reachable states are the same as the current reachable state. If true, there are no more states to reach and the heuristic has not achieved the goals. Therefore, *infinite* is returned. When there are more states to test, the maximum cost is increased until all goals are reached.

h_{add} heuristic

Formatting Requirements in Brief

We need source and PDF files that can be used in a variety of ways and can be output on a variety of devices. AAAI imposes some requirements on your source and PDF files that

¹The goals received as a parameter are divided into positive and negative. Negative goals are those with the negative sign (*not*) in the PDDL. To perform the heuristic I only consider the positive goal.

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```
\documentclass[letterpaper]article
% Required Packages
\usepackage{aaai}
\usepackage{times}
\usepackage{helvet}
\usepackage{courier}
\setlength{\pdfpagewidth}{8.5in}
\setlength{\pdfpageheight}{11in}
%%%%%%%%%%%%
% PDFINFO for PDFETEX
% Uncomment and complete the following for metadata
(your paper must compile with PDFLATEX)
\pdfinfo{
/Title (Input Your Paper Title Here)
/Author (John Doe, Jane Doe)
/Keywords (Input your paper's keywords in this optional
area)
\%\%\%\%\%\%\%\%\%\%
% Section Numbers
% Uncomment if you want to use section numbers
% and change the 0 to a 1 or 2
\% \ \backslash setcounter\{secnumdepth\}\{0\}
%%%%%%%%%%%%%
% Title, Author, and Address Information
\title{Title}
\author{Author 1 \and Author 2\\
Address line\\
Address line\\
\And
Author 3\\
Address line\\
Address line}
%%%%%%%%%%%%%%%
% Body of Paper Begins
\begin{document}
\maketitle
%%%%%%%%%%%%%%
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```

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```
\author{Author 1 \and ... \and Author n \setminus Address line \setminus ... \setminus Address line}
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\bibliographystyle{aaai} \bibliography{bibfile1,bibfile2,...}

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Book with Multiple Authors

Engelmore, R., and Morgan, A. eds. 1986. *Blackboard Systems*. Reading, Mass.: Addison-Wesley.

Journal Article

Robinson, A. L. 1980a. New Ways to Make Microcircuits Smaller. *Science* 208: 1019–1026.

Magazine Article

Hasling, D. W.; Clancey, W. J.; and Rennels, G. R. 1983. Strategic Explanations in Consultation. *The International Journal of Man-Machine Studies* 20(1): 3–19.

Proceedings Paper Published by a Society

Clancey, W. J. 1983b. Communication, Simulation, and Intelligent Agents: Implications of Personal Intelligent Machines for Medical Education. In Proceedings of the Eighth International Joint Conference on Artificial Intelligence, 556–560. Menlo Park, Calif.: International Joint Conferences on Artificial Intelligence, Inc.

Proceedings Paper Published by a Press or Publisher Clancey, W. J. 1984. Classification Problem Solving. In Proceedings of the Fourth National Conference on Artificial Intelligence, 49–54. Menlo Park, Calif.: AAAI Press.

University Technical Report

Rice, J. 1986. Poligon: A System for Parallel Problem Solving, Technical Report, KSL-86-19, Dept. of Computer Science, Stanford Univ.

Dissertation or Thesis

Clancey, W. J. 1979b. Transfer of Rule-Based Expertise through a Tutorial Dialogue. Ph.D. diss., Dept. of Computer Science, Stanford Univ., Stanford, Calif.

Forthcoming Publication

Clancey, W. J. 1986a. The Engineering of Qualitative Models. Forthcoming.

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Submitting your files to AAAI is a two-step process. It is explained fully in the author registration and submission instructions. Please consult this document for details on how to submit your paper.

Inquiries

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ticular conference or event.

Additional Resources

LATEX is a difficult program to master. If you've used that software, and this document didn't help or some items were not explained clearly, we recommend you read Michael Shell's excellent document (testflow doc.txt V1.0a 2002/08/13) about obtaining correct PS/PDF output on LATEX systems. (It was written for another purpose, but it has general application as well). It is available at www.ctan.org in the tex-archive.

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Thank you for reading these instructions carefully. We look forward to receiving your electronic files!