# Finding Parallel Regions with Temporal Planning

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- Problem
- 2 Formalization/Results
- Challenges
- Questions/Ideas
- Conclusion

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## Finding parallel regions

• It takes a lot of time;

## Common approaches

Static analysis of the source code:

- loops detection;
- variable dependencies;
- identifying whether the arguments are read or written;

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### Approach

- PDDL domain executes the instructions;
- PDDL problem defines the instructions dependency tree;
- Simultaneous Temporal Planner to find a temporal plan;

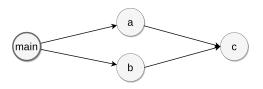
## PDDL domain - assignment

```
(:durative-action assignment
 :parameters (?instruction_id - id ?id - assignment)
 :duration (= ?duration 1)
 :condition (and
   (at start (assignment_id ?id ?instruction_id))
   (at start (not (executed_assignment ?id)))
   (at start (forall (?parent - id)
     (or
       (not (dependency_tree ?parent ?instruction_id))
       (executed_instruction ?parent)
 :effect (and
   (at end (executed_instruction ?instruction_id))
   (at end (executed_assignment ?id))
```

## PDDL domain - binary\_operation

```
(:durative-action binary_operation
  :parameters (
   ?instruction_id - id ?idA - assignment
   ?idB - assignment ?operation_id - operation ?idC - assignment
  :duration (= ?duration 1)
  :condition (and
   (at start (operation_id ?operation_id ?instruction_id))
   (at start (forall (?parent - id)
     (or
       (not (dependency_tree ?parent ?instruction_id))
       (executed_instruction ?parent)
   ))
   (at start (not (executed_operation ?operation_id)))
   (at start (not (executed_binary_operation ?idA ?idB ?operation_id ?idC)))
   (at start (executed_assignment ?idA))
   (at start (executed_assignment ?idB))
  :effect (and
   (at end (executed instruction ?instruction id))
   (at end (executed_operation ?operation_id))
   (at end (executed_binary_operation ?idA ?idB ?operation_id ?idC))
```

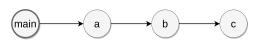
```
int main()
{
   int a = 3;
   int b = 3;
   int c = a + b;
   return 0;
}
```



```
(:init
   (executed_instruction id0)
   (assignment_id assignmentA id1)
   (assignment_id assignmentB id2)
   (operation_id sumAB id3)
   (assignment_id assignmentC id4)
   (dependency_tree id0 id1)
   (dependency_tree id0 id2)
   (dependency_tree id1 id3)
   (dependency_tree id2 id3)
   (dependency_tree id3 id4)
(:goal (and
   (executed_assignment assignmentA)
   (executed_assignment assignmentB)
   (executed_binary_operation assignmentA assignmentB sumAB
       assignmentC)
   (executed_assignment assignmentC)
))
```

0.000	1.000	2.000
assignmentA		
assignmentB		
	sumAB	
		assignmentC

```
int main()
{
   int a = 3;
   int b = a + 1;
   int c = a + b;
   return 0;
}
```



```
(:init
   (executed_instruction id0)
   (assignment_id assignmentA id1)
   (assignment_id assignmentB id2)
   (operation_id sumAB id3)
   (assignment_id assignmentC id4)
   (dependency_tree id0 id1)
   (dependency_tree id1 id2)
   (dependency_tree id1 id3)
   (dependency_tree id2 id3)
   (dependency_tree id3 id4)
(:goal (and
   (executed_assignment assignmentA)
   (executed_assignment assignmentB)
   (executed_binary_operation assignmentA assignmentB sumAB
       assignmentC)
   (executed_assignment assignmentC)
))
```

0.000	1.000	2.000	3.000
assignmentA			
	assignmentB		
		sumAB	
			assignmentC

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## How to handle for loops?

```
int main()
{
   int s = 0;
   std::vector<int> x = {1, 2, 3};
   for (int i = 0; i < x.size(); i++)
   {
      s += x[i];
   }
   return 0;
}</pre>
```

```
int main()
{
   int a[3] = {0};
   a[0] = rand();
   for (int i = 1; i < 3; ++i)
   {
      a[i] = a[i - 1] + rand();
   }
   return 0;
}</pre>
```

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- Is the compiler domain capable of performing operations with strings?
- Which planners should I test the compiler domain on?
- How does a planner find a parallel region?
- Can I set a weight for the planner to get regions that are really worth running in parallel?

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### Conclusion

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#### Conclusion

- This is not a conventional approach;
- If the results are positives, the approach may reduce the amount of time to find parallel regions.