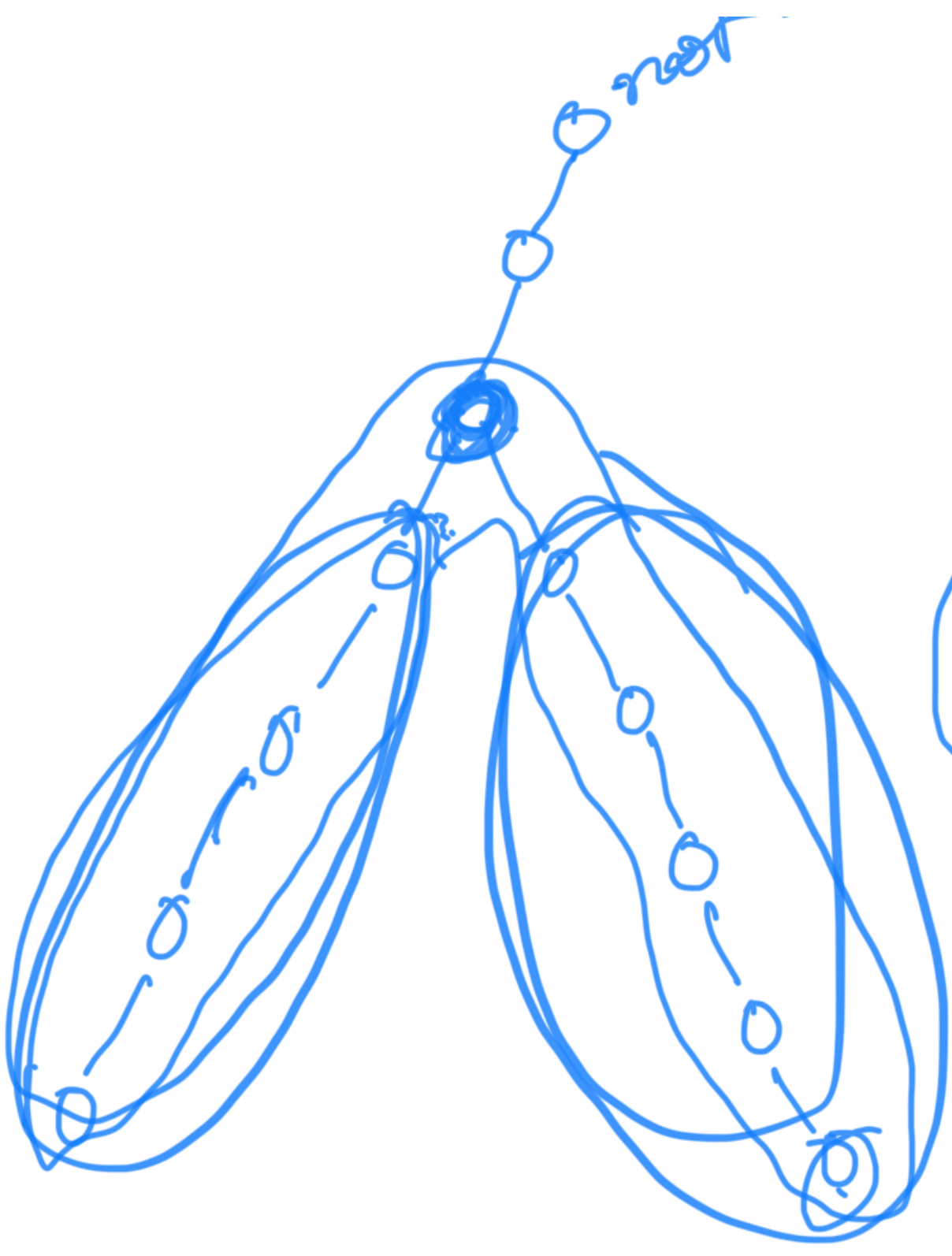
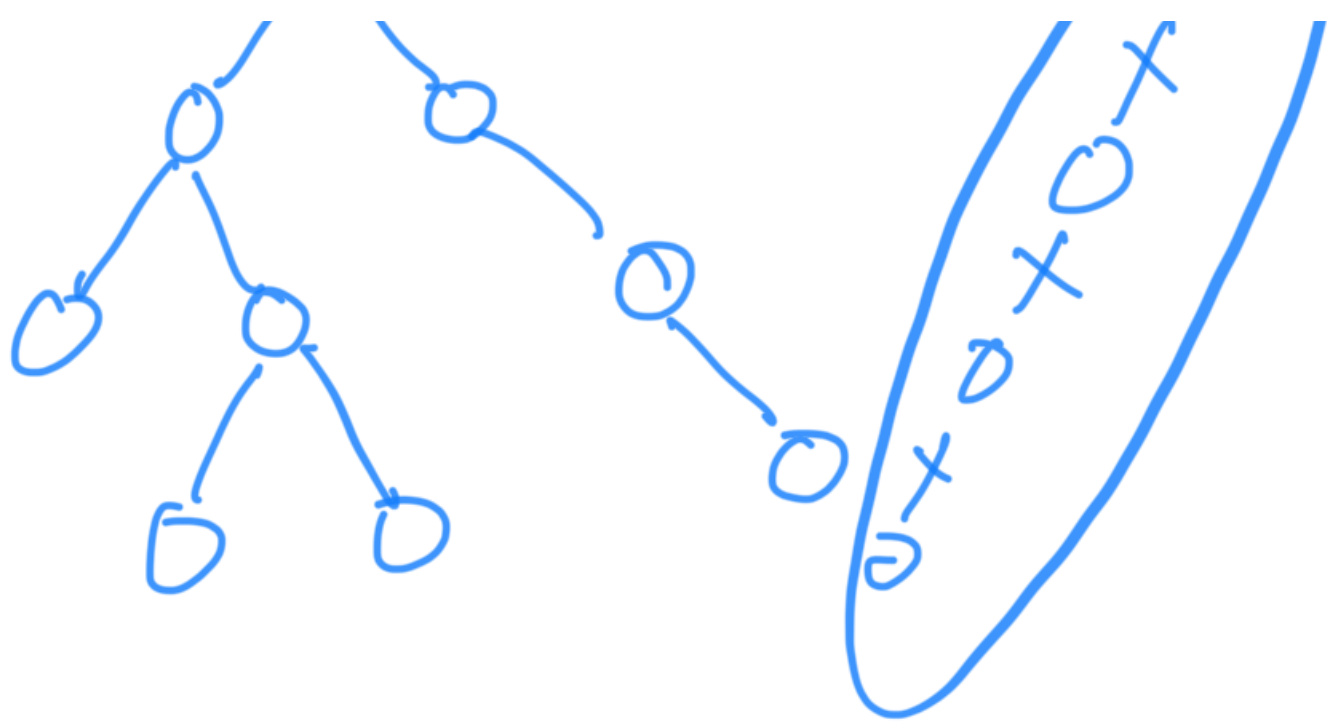
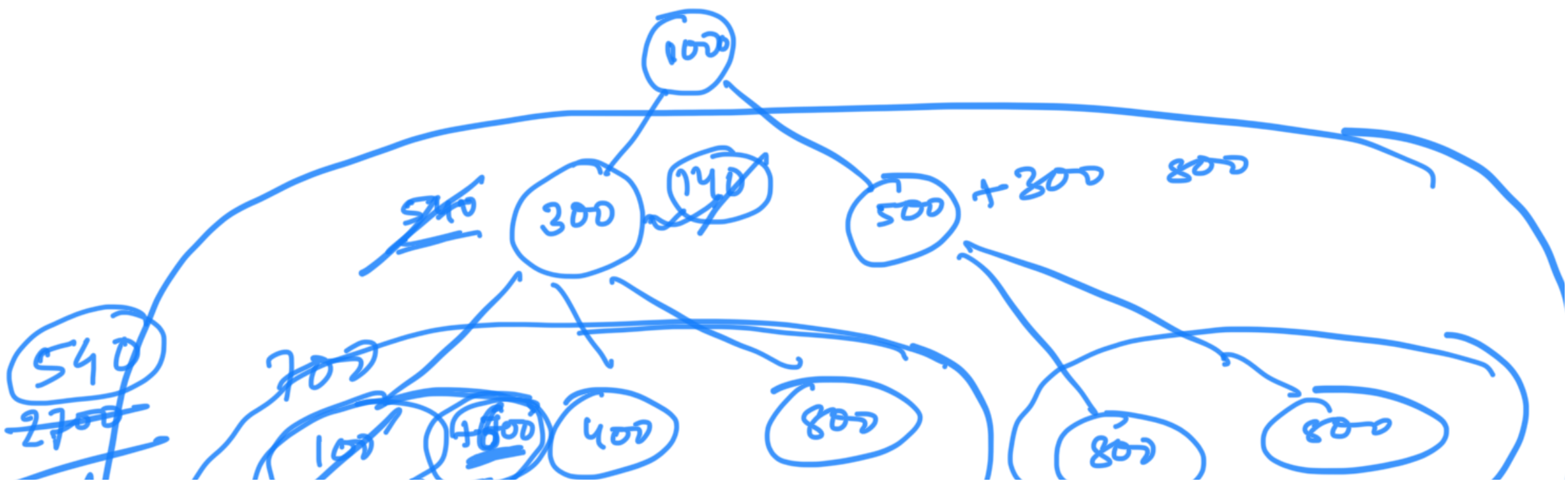
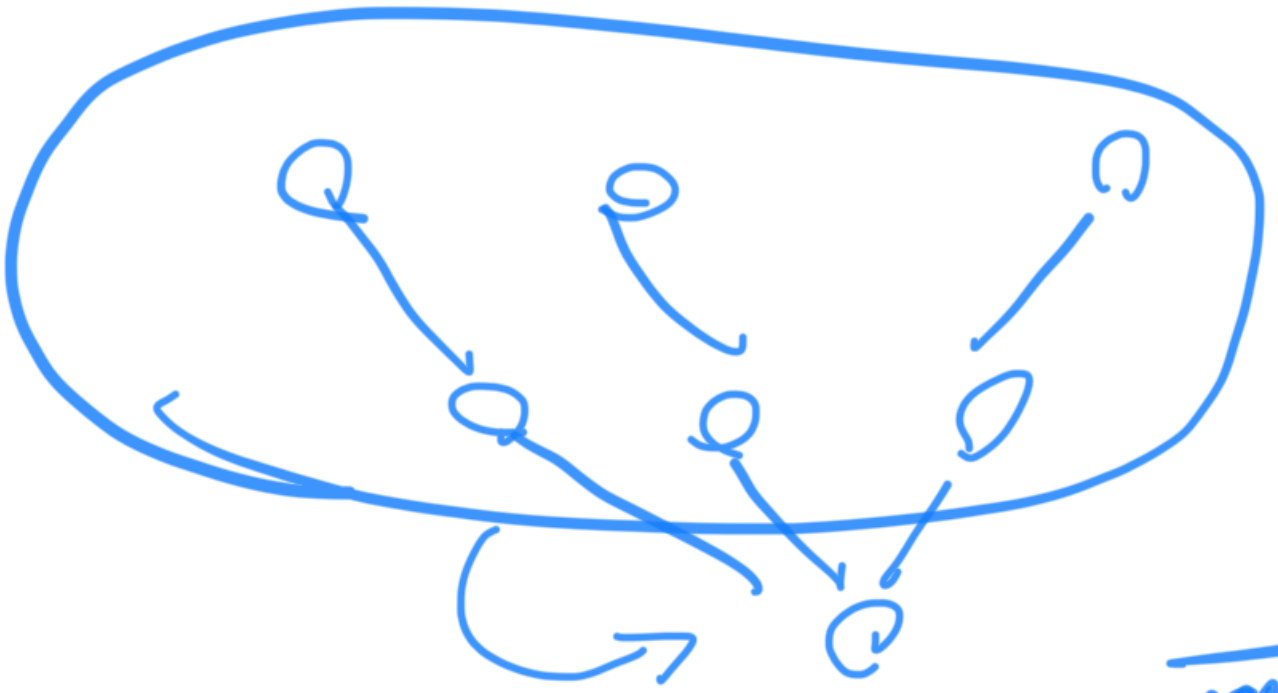



n * n'
n*n
n²

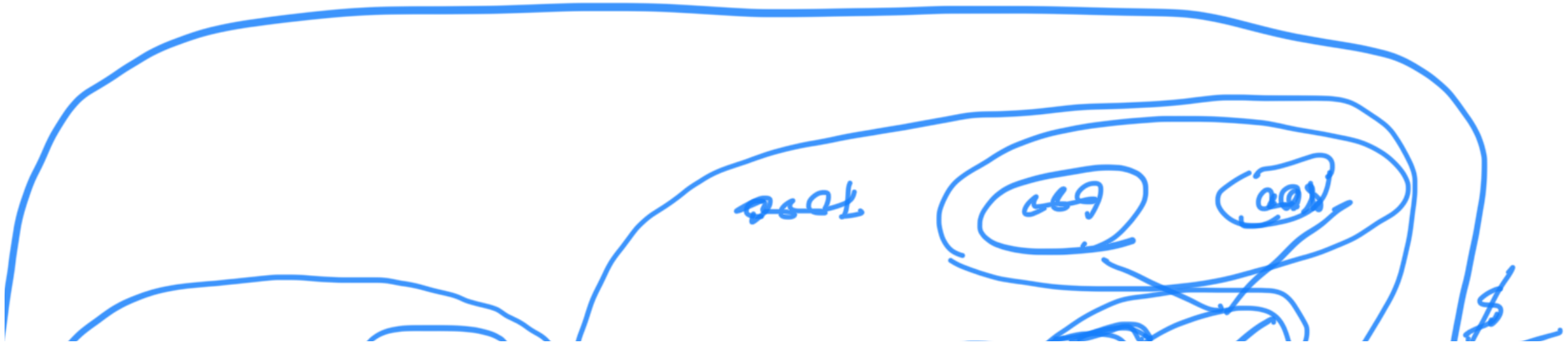


Given a company hierarchy.
Run an appraisal cycle.





+ ces + ens



max
min

class

record stat (int sum, int count, int max, int min,
int media, int secMax, int varia

class TreeNode {
int salary;
List<TreeNode> children;
}

class Appraisal {
void applyAppraisal(TreeNode root){

```
}

Stat appraisalHelper(TreeNode root){
    if (root == null)
        return new Stat(0, 0, -Integer.MIN_VALUE,
                              Integer.MAX_VALUE);
    Stat ret = new Stat(0, 0, -INF, +INF);
    for (TreeNode child : root.children)
    {
        Stat childStat = appraisalHelper(child);
        ret.sum += childStat.sum;
        ret.count += childStat.count;
        ret.max = Math.max(ret.max,
```

ret.max = Math.max(root.val, childStat.max)

ret.min = Math.min(root.val, childStat.min)

}

newSalary = getNewSalary(root, ret)

if(newSalary > root.salary){

int avg = ret.sum / ret.count;

if(avg > root.salary)

{

root.salary = avg;

}

ret.sum += root.salary;

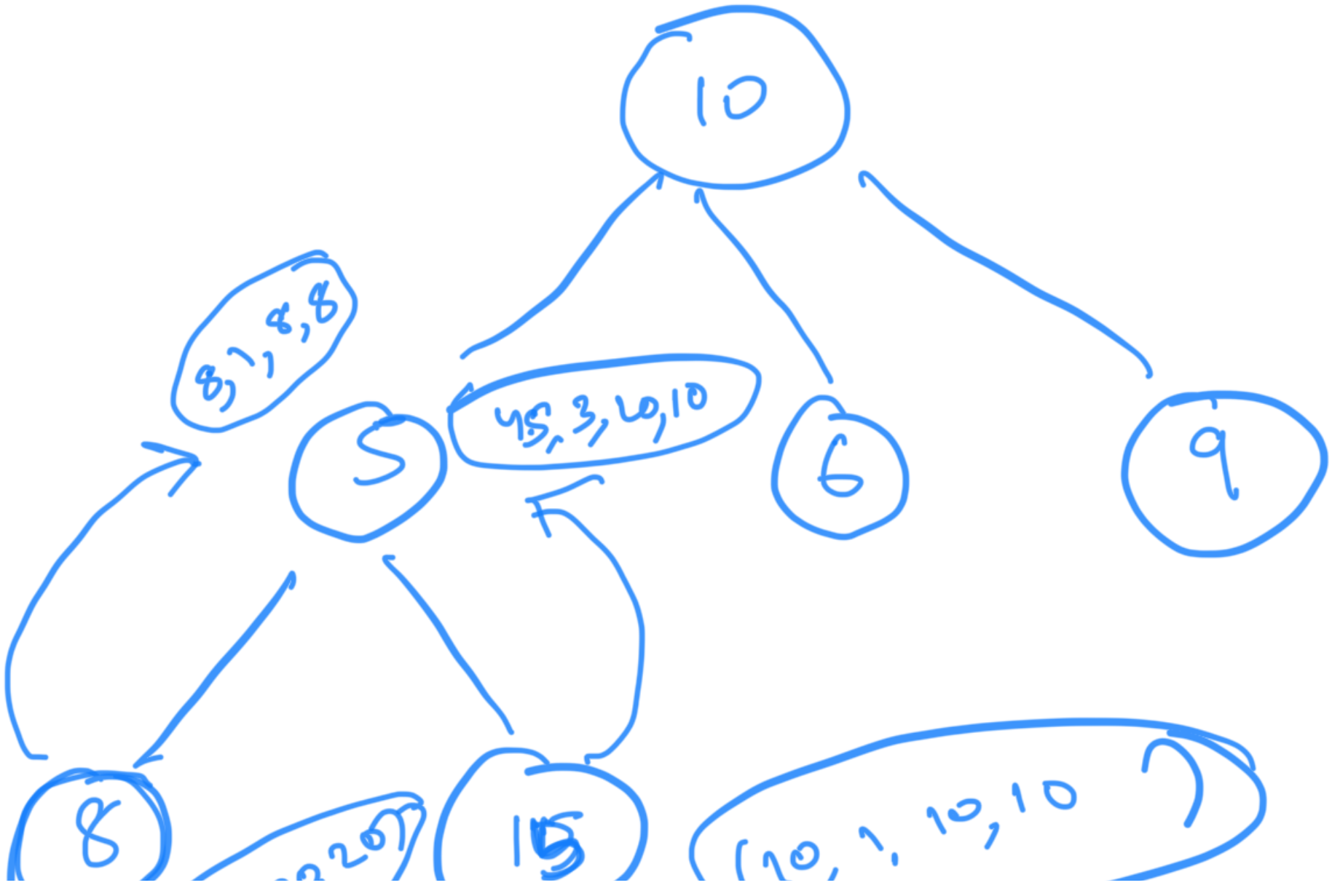
ret.count += 1;

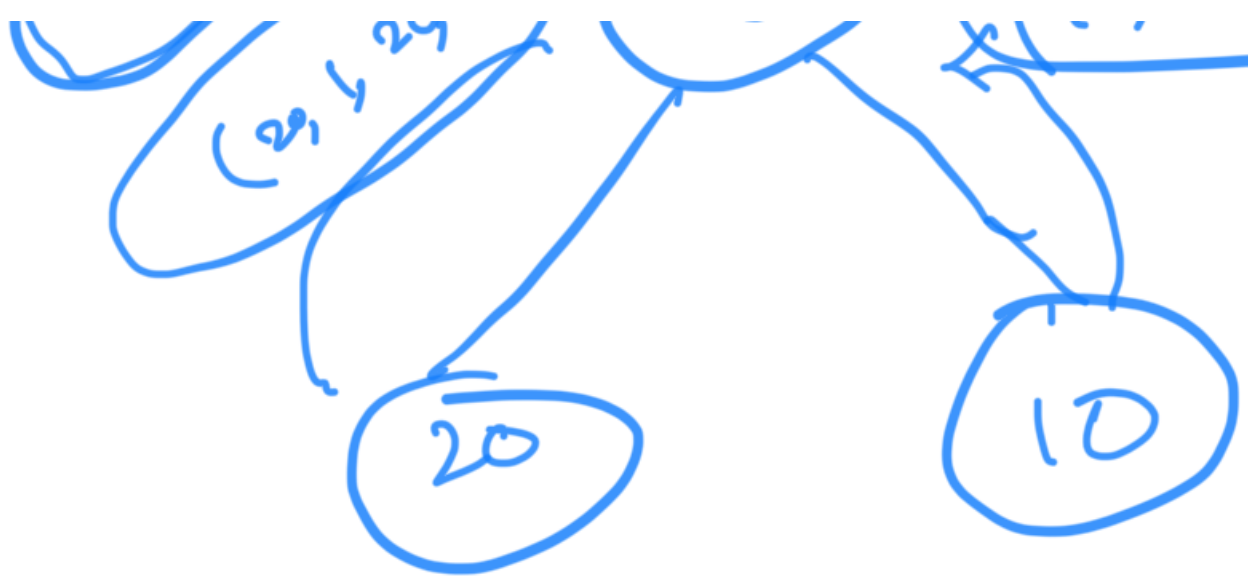
ret.max = Math.max(ret.max, root.salary)

```
ret.min = Math.min(ret.min,
                   root.left.min)

return ret;

}
```





(30, 2, 20, 10)

(~~45, 3, 20, 10~~)

(45, 3, 20, 10)

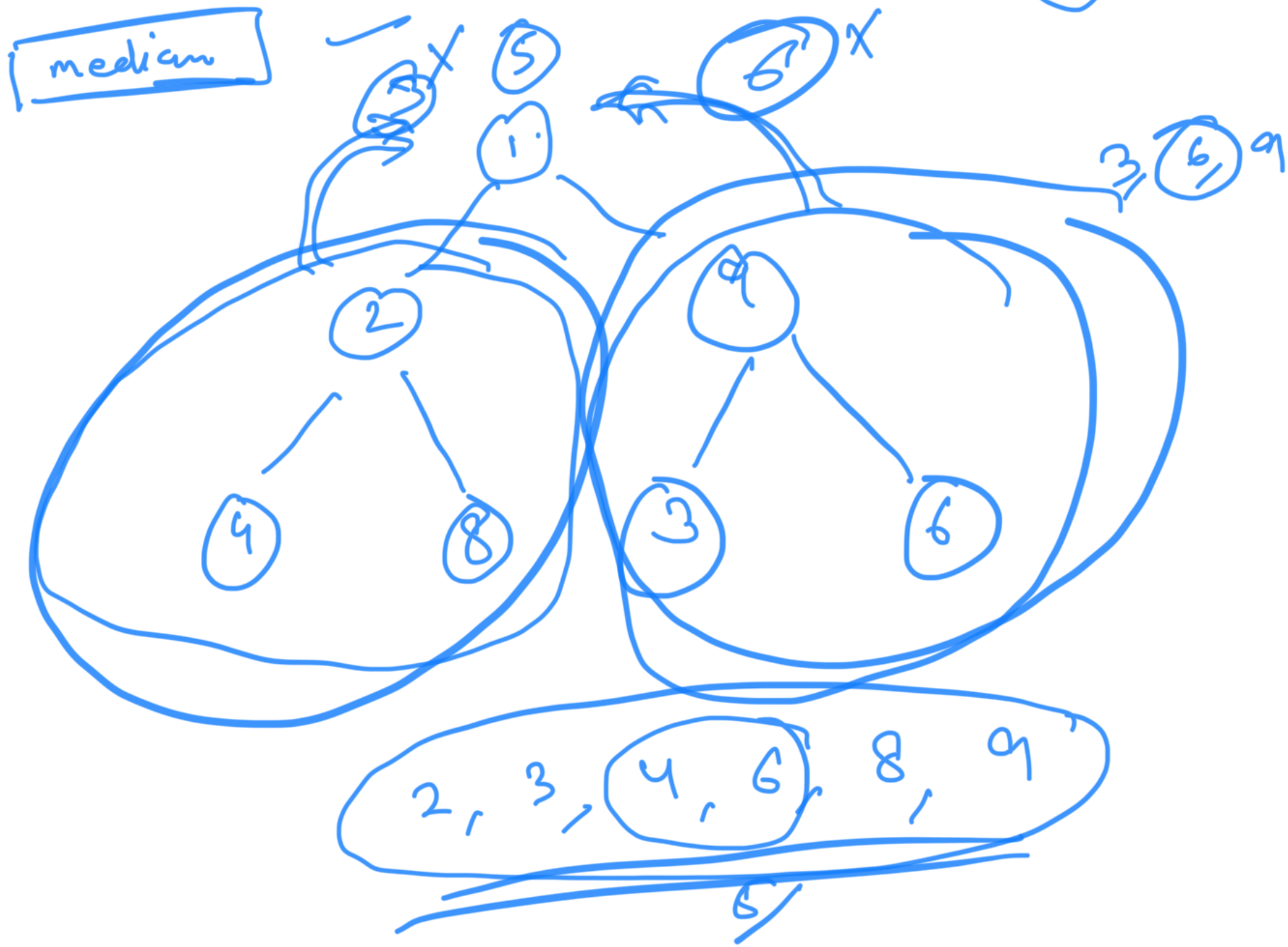
applyAppraisal (root, (stat) → {

return stat.sum/
stat.count;

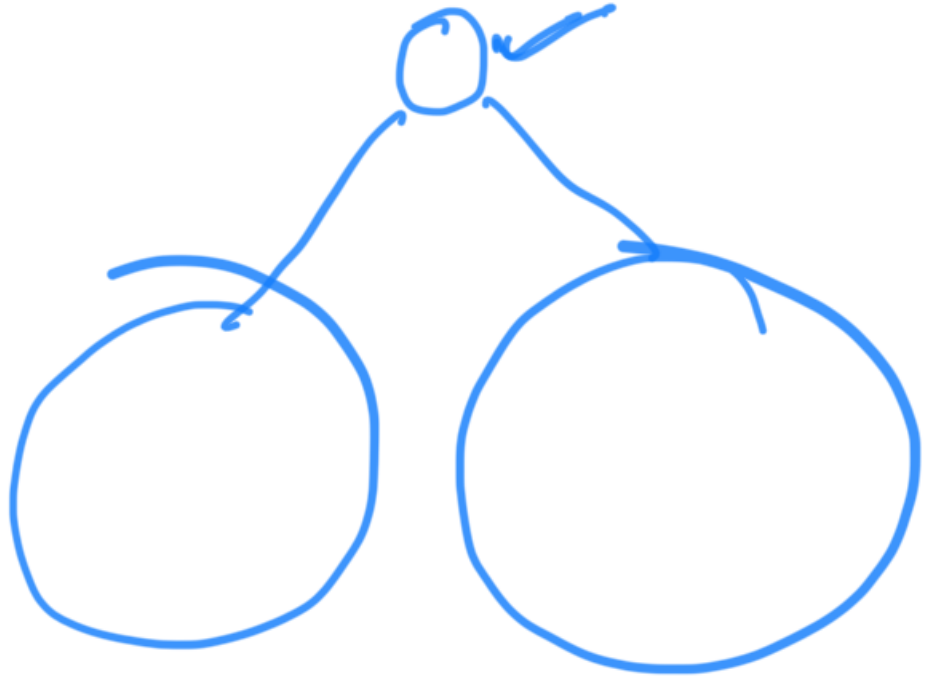
});

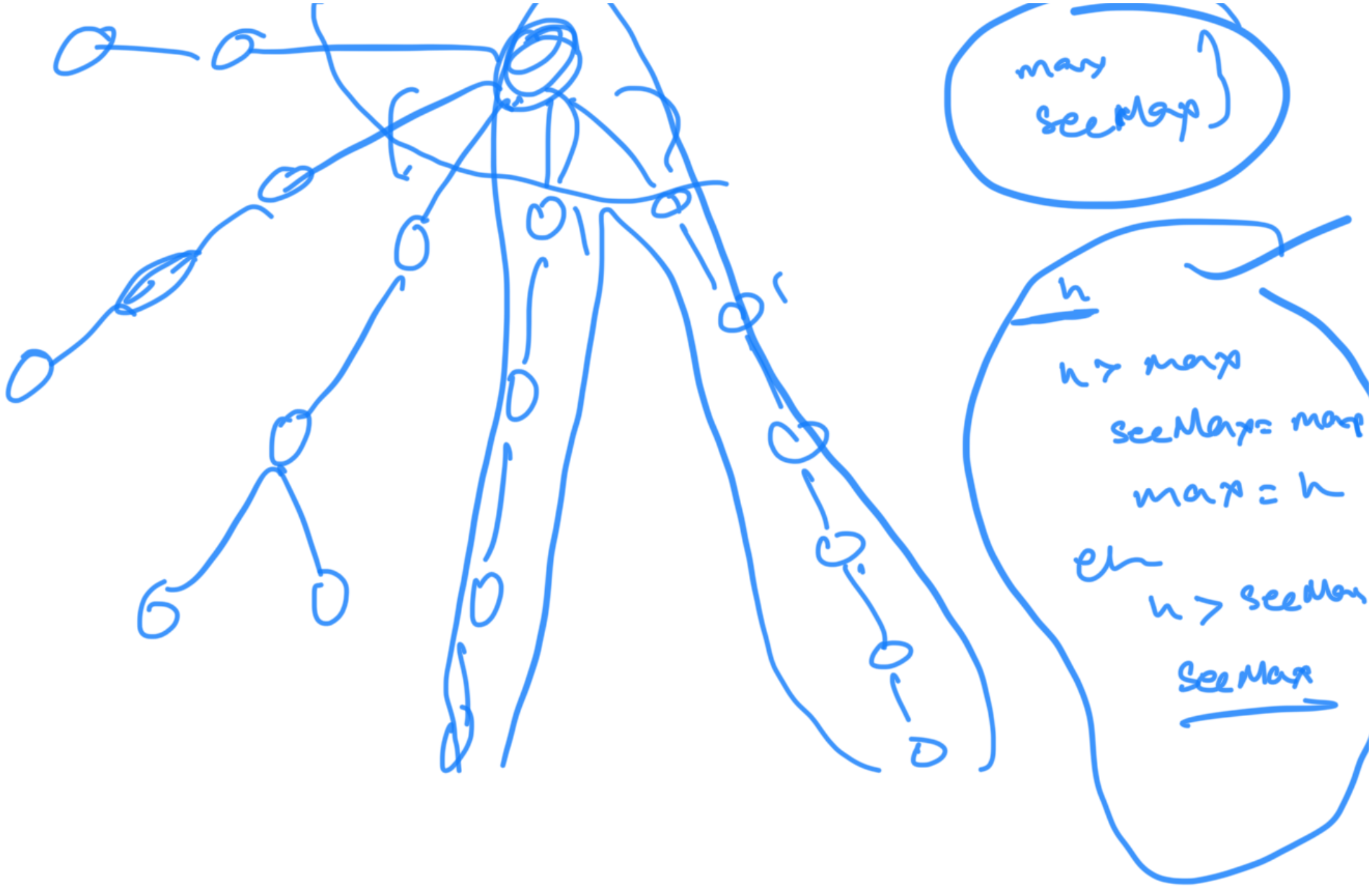
lambda are light weight strategy

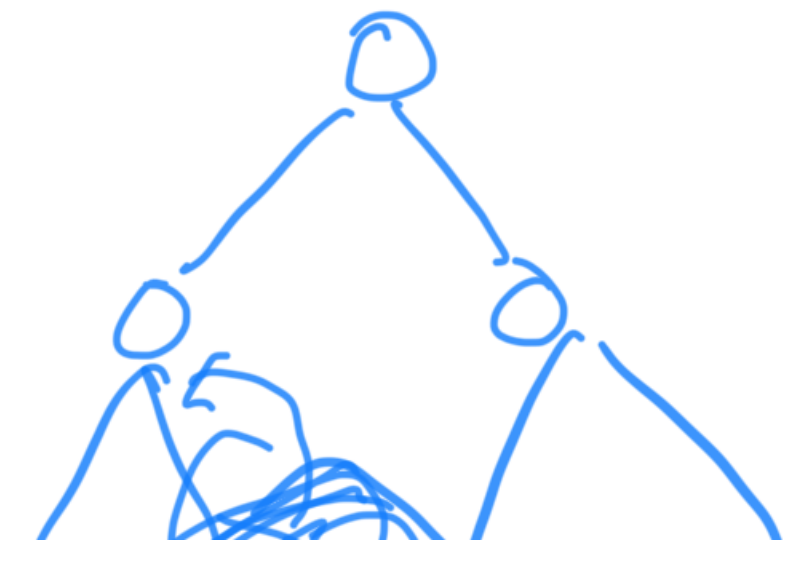
median

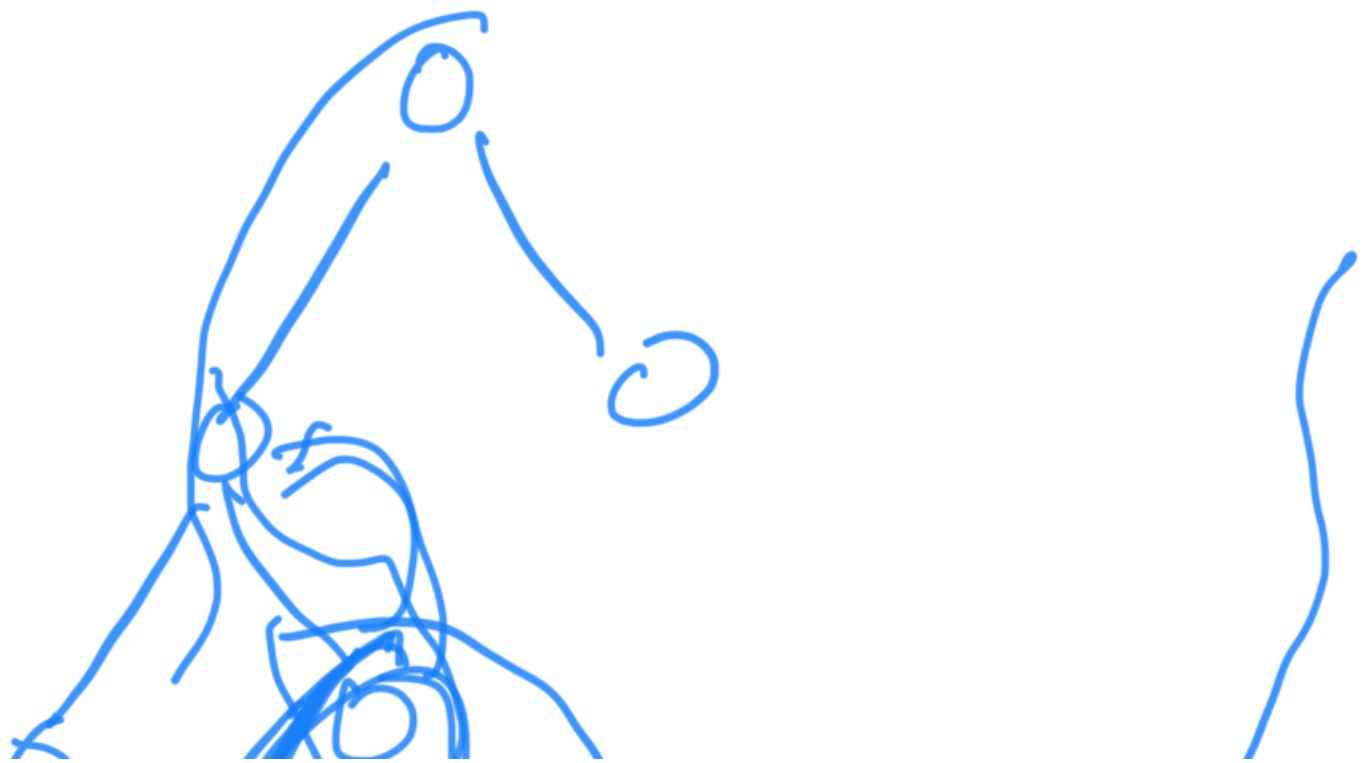


Median in a stream of no's




many
seeMax
h
h > max
seeMax = max
max = h
else
h > seeMax
seeMax





PathSum

```
LPS = pathSum(root.left)
RPS = pathSum(root.right);

LPS = LPS < 0 ? 0 : LPS
RPS = RPS < 0 ? 0 : RPS;

max = Math.max(max, root.val+LPS+RPS)
```

return root.val + (LPS + RPS)

BST validation

post order traversal

max Min

Pair <Int, Int> isValidBST (TreeNode root, Min

{

if(root == null)

{ }

if (is left (root))

{ return (root.val , root.val);

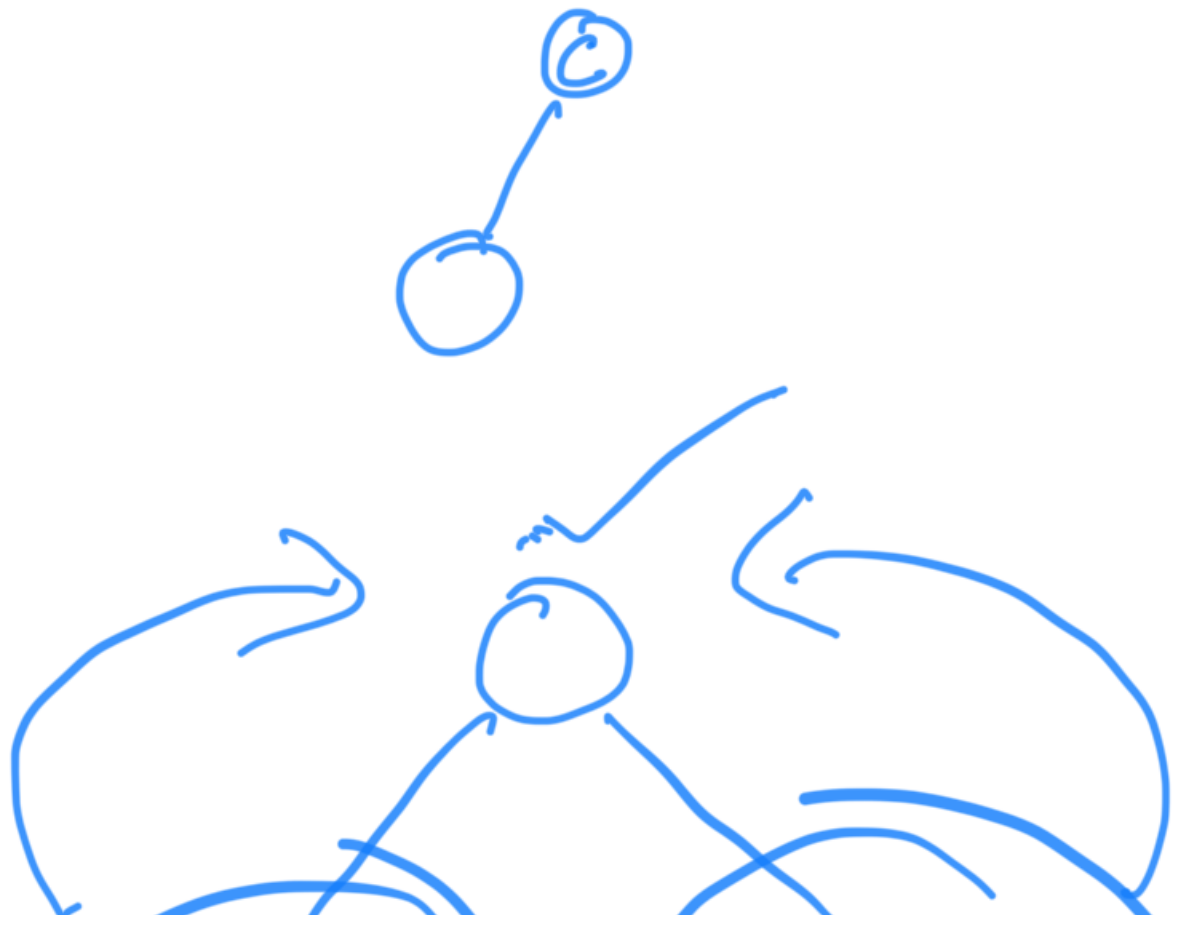
return isValidBST(root.left) ✓

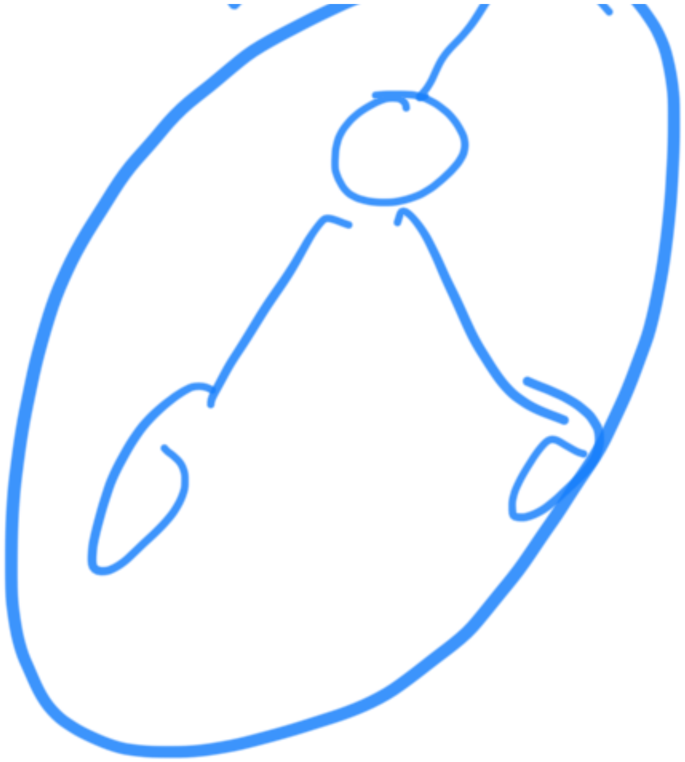
&&

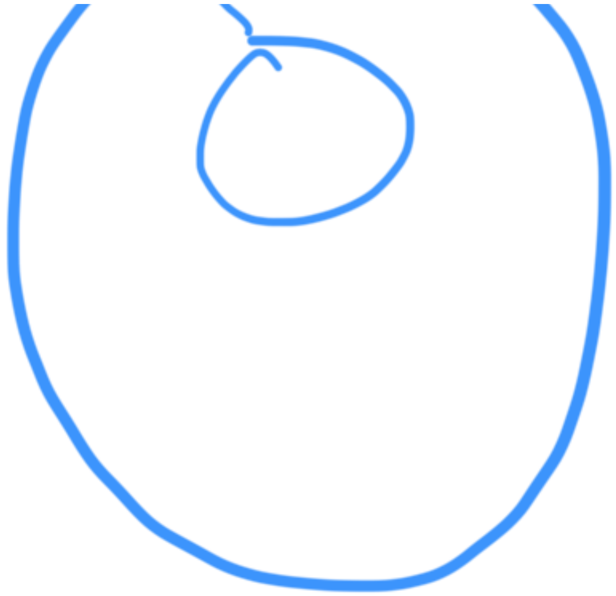
isValidBST(root.right)

&&

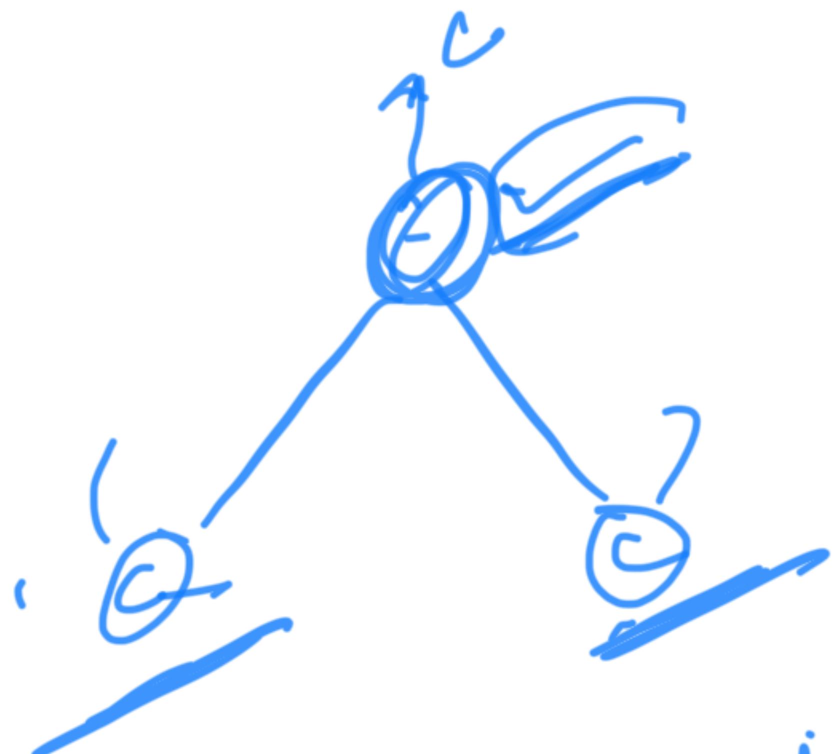
(lr.max < root && rr.min > root)







Need Camera
has Camera
covered



left status

Right Strafer

if(bfr has a camera or
right Len a camera)