Gabriel Labov Dunne

studio@gabrieldunne.com

www.gabrieldunne.com

# C/V

#### BIO

1981 Born, San Francisco, CA

1999 Arts + Architecture, College of Marin

2002 Pont Avent School of Contemporary Art

2003 B.A., Design + Media Arts, UCLA, USA

#### SELECTED PERFORMANCE

2017 Soundwave (8) Infrastructure, w/Cullen Miller (Latency), CJM, SF CA

2017 IDP, Hyde St Studios, San Francisco, CA

2017 Night Rounds, w/Stephanie Sherriff, The Lab, San Francisco CA

2017 Ethereal Channels, w/Paul Clipson + Stephanie Sherriff, Emeryville CA

2017 DAN, DNA Lounge San Francisco, CA

2017 Empathetic Waves, w/Paul Clipson, ATA San Francisco

2016 Soundwave (7) Architecture, w/Stephanie Sherriff (Aestral Orient)

2016 Textures and Structures, Exploratorium, CA

2016 Textures and Structures, FINITE, San Francisco, CA

2016 Textures and Structures, Gray Area, San Francisco, CA

2014 CCRMA Modulations, Live Visuals, Palo Alto, CA

2013 ATOM TM, Live Visuals, San Francisco, CA

2012 UP Festival, Live Visuals, San Francisco, CA

2012 CCRMA Modulations, Live Visuals, San Francisco, CA

2011 Sepalcure, Shigeto, Simple, Santa. Live visuals. Gray Area, San Francisco, CA

2011 ICOSI, Milieux Sonores: Sound and Imaginary Space, GAFFTA, San Francisco, CA

2010 ICOSI, Biennial of the Americas. Denver, CO

### SELECTED EXHIBITION

2017 Ink Works Collection, Loczi Desig, San Fracisco, CA

2016 Activate Space, Loczi Design, San Francisco, CA 2016 "In Living Color", Loczi Design, San Francisco, CA

2015 NAAG XY, "NEAT: New Experiments in Art and Technology", Contemporary Jewish Museum, San Francisco CA

2015 NAAG, Mumbai, India

2015 Autodesk Pier9 Artist in Residence Show, San Francisco CA (Hyper Terra)

2014 Vatica Dahlia "Rites", San Francisco, CA

2013 Vatica Dahlia "Rites", Brooklyn, NY

2013 Tetra Field, 11/01 Codame #SENSES, San Francisco CA

2013 Stars, Supernova, David Bower Center, Berkeley CA

- 2013 Stars, Night Lights, SOMArts, San Francisco CA
- 2012 NAAG. Delhi, India
- 2010 Stars, Powers of 10, Gray Area, San Francisco, CA
- 2009 Seaquence, Gray Area, San Francisco CA
- 2008 Cabspotting, Stamen Design, "Design and the Elastic Mind", NYC MoMA (Permanent Collection). New York, NY
- 2006 Interferenze: Naturalis Electronica, Valle Caudina, Italy
- 2006 Festival Sonar, Barcelona, Spain
- 2005 :Output Festival, Amsterdam, Netherlands
- 2005 CiberArt: International Festival of New Technologies, Bilbao, Spain
- 2003 Sur(Face), UCLA, Los Angeles, CA
- 2003 Eyberrations Digital Film Festival, Irvine, CA
- 2002 Melbourne International Film Festival, Melbourne, Australia
- 2002 Experimental Works On Paper, Rennes, France
- 2002 Jaquez Gallery Collection, Pont Aven, France
- 2002 narr@tive: Digital Storytelling, Hammer Museum, Los Angeles
- 2002 "Monster", UCLA Student Show, Los Angeles, CA

### RESIDENCIES / COLLABORATIONS

- 2014-2015 Artist in Residence, Autodesk, San Francisco, CA.
- 2011-2012 Studio Collaboration w/ Vishal K. Dar, New Delhi, India.
- 2009-2010 Artist in Residence, Gray Area Foundation for the Arts, San Francisco, CA.

### TEACHING / TALKS / SYMPOSIA

- 2017 Sculptural Screens Worksho, Stanford University, Guest Lecturer
- 2014 Gray Area Creative Code Fall Immersive: Projection Mapping, San Francisco, 3 day workshop,
- 2014 Gray Area Creative Code Summer Immersive: Projection Mapping, San Francisco, 3 day workshop,
- 2013 Procedural Animation w/Processing, Upload Festival, San Francisco, 4hr workshop
- 2012 Film/Code/Remix, BAVC, San Francisco, year-long youth program
- 2012 Processing, ACCU, Symantic, Palo Alto, 2hr demo/presentation
- 2012 Processing, ACCU Davis Linux Users Group, Davis, CA, 2hr demo/presentation
- 2011 Open Source: Creative Code. BAVC, San Francisco, year-long youth program
- 2011 Processing 101 Workshop, GAFFTA, San Francisco, 2-week course
- 2010 Open Source Programming. BAVC, San Francisco, year-long youth program
- 2010 Prototype: Resident Artist Symposium, GAFFTA, San Francisco, talk
- 2010 Creative Coding: Introduction to Processing, GAFFTA, San Francisco, weekend course
- 2009 Creative Coding: Introduction to Processing, GAFFTA, San Francisco, weekend course
- 2009 Introduction to Processing, GAFFTA, San Francisco, weekend course
- 2006 "Celestial Mechanics", Datavis Dome Projection. SIGGRAPH, Boston
- 2005 "Celestial Mechanics", Datavis Dome Projection. SIGGRAPH, Los Angeles
- 2007 Introduction to Processing. Makers Faire, San Mateo, 2-hour workshop
- 2005 Programming and Design, UCLA student workshops, Los Angeles, 1-day workshops
- 2004 Maya Student Workshop Series, UCLA, Los Angeles, weekly series
- 2003 Typography Workshop Series, UCLA, Los Angeles, 1-day workshop
- 2003 Software Workshop Series, Maya/Photoshop/Illustrator/After Effects. UCLA, Los Angeles
- 2002 Flash/Director Workshop Series, UCLA, Los Angeles, weekly series

## AWARDS / PUBLICATIONS

## 2016 Push+Turn+Move, "Seaquence" Featurette

### CLIENTS / COMMERCIAL & INSTITUTIONAL AFFILIATIONS

Autodesk

Obscura Digital

Stamen Design

Helios Interactive

Gray Area Foundation for the Arts

Tessellated Group

Motion Theory

NASA

FAA

Apple

Google

 $\mathsf{BAVC}$ 

Samsung