



## A TRACKING CHARACTER SHEET

VERSION 1.2 F

*INTRODUCTION: This character sheet is designed to make tracking various dice pools easier by using paperclips. Tracks for likely-to-change pools (like Strength, Willpower, or Torches) are moved to the edge of the sheet where the player may use a paperclip to mark the transient value. Permanent values may be marked by writing directly on the sheet (circling the permanent Strength value, for example). I take no credit for this paperclip idea; to the best of my knowledge, Shawn Tomkin, author of the IRONSWORN RPG, came up with it. Kudos!*

BY CLAYCLE



This document is intended solely for personal use in your **Forbidden Lands** role-playing game by Fria Ligan AB.

# FORBIDDEN LANDS

SCROLLWORK V1.2 F

STR	Crafting	Kin	Profession	Sleepy	Hungry	Thirsty	Cold	WILLPOWER	EXP	IO
6	Endurance	Age	Reputation							9
5	Melee	Pride								8
4	Might	Dark Secret								7
3										6
2										5
I										4

AGI	Marksmanship	PORTRAIT		TALENTS		Willpower
6	Move			Talent	Rank	10
5	Sleight of Hand			Talent	Rank	9
4	Stealth			Talent	Rank	8
3				Talent	Rank	7
2				Talent	Rank	6
I				Talent	Rank	5

WIT	Insight	WEAPONS		ARMOR		Helmet	
6	Lore	First	Bonus	Damage	Range	Shield	2
5	Scouting	Second	Bonus	Damage	Range	Helmet	1
4	Survival		Bonus	Damage	Range	Armor	4
3			Bonus	Damage	Range		3
2			Bonus	Damage	Range		2
I			Bonus	Damage	Range		1

EMP	Animal Handl'n	GEAR		MAX CARRY		Armor
6	Healing	STRENGTH x 2		Bonus		8
5	Manipulation			Bonus		7
4	Performance			Bonus		6
3				Bonus		5
2				Bonus		4
I				Bonus		3

TINY ITEMS									

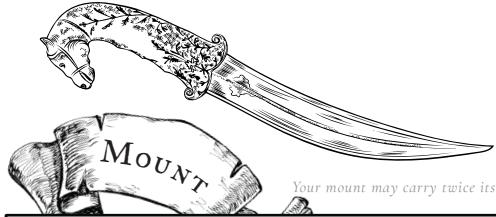
Gear stowed on mount on obverse.									
D6	D8	D10	D12	Food	D6	D8	D10	D12	Water
D6	D8	D10	D12	Torches	D6	D8	D10	D12	Arrows
D6	D8	D10	D12		D6	D8	D10	D12	
D6	D8	D10	D12		D6	D8	D10	D12	

1st Weapon	2nd Weapon
I	2
1	3
2	1
3	2

## RELATIONSHIPS

To _____	Relationship



## Max Carry



_____
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Your mount may carry twice its Max Carry if not ridden.

Name	STR	AGI
I	II	
2	12	
3	13	
4	14	
5	15	
6	16	
7	17	
8	18	
9	19	
10	20	



## MAGIC

Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
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The common spells are: Magical Seal (1), Sense Magic (1), Dispel Magic (2), Obscure Magic (2), Bind Magic (3), and Transfer (3).

## RECORDS

## NOTES

## & SKETCHES

