



## A TRACKING CHARACTER SHEET

VERSION 1.2 F

*INTRODUCTION: This character sheet is designed to make tracking various dice pools easier by using paperclips. Tracks for likely-to-change pools (like Strength, Willpower, or Torches) are moved to the edge of the sheet where the player may use a paperclip to mark the transient value. Permanent values may be marked by writing directly on the sheet (circling the permanent Strength value, for example). I take no credit for this paperclip idea; to the best of my knowledge, Shawn Tomkin, author of the IRONSWORN RPG, came up with it. Kudos!*

BY CLAYCLE



This document is intended solely for personal use in your **Forbidden Lands** role-playing game by Fria Ligan AB.

# FORBIDDEN LANDS

SCROLLWORK VOL. 2

STR	Crafting	Kin		Profession		STATUS				WILLPOWER	EXP	IO
6						Sleepy	Hungry	Thirsty	Cold			9
5	Endurance	Age		Reputation								8
4		Pride										7
3	Melee	Dark Secret										6
2												5
I	Might											

AGI	Marksmanship	PORTRAIT				TALENTS				Shield	Helmet	2
6						Talent		Talent				I
5	Move					Talent		Talent				
4						Talent		Talent				
3	Sleight of Hand					Talent		Talent				
2						Talent		Talent				
I	Stealth					Talent		Talent				

WIT	Insight	WEAPONS				MAX CARRY				Armor	1st Weapon	2nd Weapon
6		First	Bonus	Damage	Range	Comment			Shield			
5	Lore	Second	Bonus	Damage	Range	Comment			Helmet			
4			Bonus	Damage	Range	Comment			Armor			
3	Scouting		Bonus	Damage	Range	Comment						
2			Bonus	Damage	Range	Comment						
I	Survival		Bonus	Damage	Range	Comment						

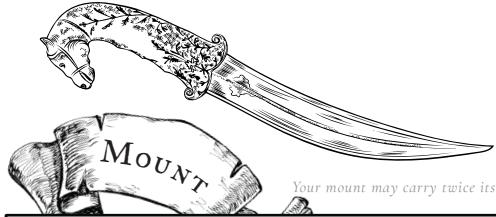
EMP	Animal Handl'n	GEAR				MAX CARRY				TINY ITEMS			
6						STRENGTH x 2							
5	Healing									Shield			
4										Helmet			
3	Manipulation									Armor			
2													
I	Performance												

Gear stowed on mount on obverse.			
	Food	D6	D8
	Water	D10	D12
	Torches	D6	D8
	Arrows	D10	D12

## RELATIONSHIPS

To	Relationship



## Max Carry



Name	STR	AGI
I	II	
2	12	
3	13	
4	14	
5	15	
6	16	
7	17	
8	18	
9	19	
10	20	

Your mount may carry twice its Max Carry if not ridden.



## MAGIC

Spell	Rank	Range	Duration
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The common spells are: Magical Seal (1), Sense Magic (1), Dispel Magic (2), Obscure Magic (2), Bind Magic (3), and Transfer (3).

## RECORDS

## NOTES

## & SKETCHES

