A TRACKING CHARACTER SHEET

VERSION 1.2 F2

INTRODUCTION: This character sheet is designed to make tracking various dice pools easier by using paperclips. Tracks for likely-to-change pools (like Strength, Willpower, or Torches) are moved to the edge of the sheet where the player may use a paperclip to mark the transient value. Permanent values may be marked by writing directly on the sheet (circling the permanent Strength value, for example). I take no credit for this paperclip idea; to the best of my knowledge, Shawn Tomkin, author of the IRONSWORN RPG, came up with it. Kudos!

BY CLAYCLE

FREE LEAGUE WORKSHOP
FORBIDDEN LANDS

This document is intended solely for personal use in your **Forbidden Lands** role-playing game by Fria Ligan AB.

Clear All Fields

Scrollwork v1.2 F

Forbidden Lands

Name

Kin	Profession
Age	Reputation
Pride	
Dark Secret	

Sleepy · Hungry · Thirsty · Cold

Status

Injuries

Willpower

EXP

STR

6	Crafting
5	Endurance
4	Melee
3	Might
2	
1	

AGI

6	Marksmanship
5	Move
4	Sleight of Hand
3	Stealth
2	
1	

WIT

6	Insight
5	Lore
4	Scouting
3	Survival
2	
1	

EMP

6	Animal Handl'n
5	Healing
4	Manipulation
3	Performance
2	
1	

Portrait

Talents

Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank

Weapons

	Bonus	Damage	Range	Comment
First				
Second				

Gear

Max Carry
STRENGTH x 2

	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus

Gear stowed on mount on obverse.

Armor

Shield	Bonus
Helmet	Rating
Armor	Rating

Tiny Items

Cash

Copper · Silver · Gold

Food	D6	D8	D10	D12
Water	D6	D8	D10	D12
Torches	D6	D8	D10	D12
Arrows	D6	D8	D10	D12

Willpower: 10 9 8 7 6 5 4 3 2 1

Shield: 2 1

Helmet: 4 3 2 1

Armor: 8 7 6 5 4 3 2 1

1st Weapon: 3 2 1

2nd Weapon: 3 2 1

Relationships

To	Relationship
To	Relationship
To	Relationship
To	Relationship
To	Relationship

Mount

Max Carry

0 / 0

Your mount may carry twice its Max Carry if not ridden.

Name	STR	AGI

1	11
2	12
3	13
4	14
5	15
6	16
7	17
8	18
9	19
10	20

Magic

Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
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Spell	Rank	Range	Duration
Spell	Rank	Range	Duration

The common spells are: Magical Seal (1), Sense Magic (1), Dispel Magic (2), Obscure Magic (2), Bind Magic (3), and Transfer (3).

Records Notes & Sketches

More...

Gear

Gar	GB
	Bonus
	Bonus
	Bonus
	Bonus
	Bonus
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	Bonus

Talents

tl	TIP
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
Talent	Rank
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Talent	Rank
Talent	Rank

Magic

iffd	Edfdf	Dfasdf	Sodas
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration

Asdasd	Adasd	Asdasd	Asdasd
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
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Spell	Rank	Range	Duration
Spell	Rank	Range	Duration
Spell	Rank	Range	Duration