Résumé of Gage K. Peterson

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Education

Brigham Young University-Idaho

Bachelor of Science – Computer Science 3.4 GPA

Graduating: July 2016

Electives:

Machine Learning & Data Mining, Artificial Intelligence, Sever-Side Web development, Networking, Algorithms and Comp

Software Development Projects:

- SENIOR PROJECT: Cog Programming Language Written in OCaml
- Sudoku solver Written in Lisp, using backtracking and arc-consistency
- FoodNanny A inventory tracking system for restaurants, made for a sponsor. Written in Java
- FoodNotes A project created with 2 other students that tracked food allergies. Written in Java

Skills:

JavaScript, React. is, ES6, C++, OCaml, Ruby, Java, Python, Elixir / Phoenix, Clojure

Job Experience

Sterling Medical - Software Developer

January 2015-Present

• Developing on a mobile app using the Ionic framework

BYU-Idaho - Teacher's Assistant

September-December 2015 - Graded and Tutored on Data Structures and Object Oriented Development assignments

Instructure - Software Engineering Intern

May-September 2015

- Created a new van pool coordination system to replace a manual process
- Created a Google Analytics adapter that worked in React and Ember
- Presented 2 technical talks on functional programming principles

Kyäni - Software Engineering Intern

September-October 2013

- Initiated usability tests in the design process
- Authored a multilingual, single-page application in JavaScript

Butterfly Oils - Software Developer

June-October 2013

• Independently developed a content management system for selling essential oils

Sample Projects

Mini-Journal - An easy git style journaling application written in OCaml

TextBoxes - A modular rich content editing system using JavaScript and the React.js framework

Jarl - A game made in pure JavaScript and CSS3 transitions for the js13KGames competition. It uses prototypal inheritanc heavily

git clone https://github.com/justgage/resume